

Here are the notes for all 75 Blind 75 LeetCode problems:

1. **Two Sum:** Use a hash table to store each element and its index. For each element, check if its complement exists in the hash table.
2. **Best Time to Buy and Sell Stock:** Traverse the array and keep track of the minimum price so far and the maximum profit that can be made by selling at each price.
3. **Maximum Subarray:** Use Kadane's algorithm to find the maximum subarray sum.
4. **Merge Intervals:** Sort the intervals by start time, and then merge overlapping intervals.
5. **Group Anagrams:** Use a hash table to group anagrams by their sorted forms.
6. **Merge Two Sorted Lists:** Use a dummy node to build a new list by comparing the nodes of the two input lists.
7. **Valid Parentheses:** Use a stack to keep track of open parentheses. For each closing parenthesis, check if its corresponding open parenthesis is at the top of the stack.
8. **Merge k Sorted Lists:** Use a priority queue to merge the lists in a sorted order.
9. **Climbing Stairs:** Use dynamic programming to calculate the number of ways to climb the stairs.
10. **Unique Paths:** Use dynamic programming to calculate the number of unique paths from the top left to the bottom right corner of a grid.
11. **Min Stack:** Use two stacks, one to store the values and another to store the minimum values seen so far.
12. **Best Time to Buy and Sell Stock II:** Traverse the array and buy at each local minimum and sell at each local maximum.
13. **Word Search:** Use backtracking to check if a word can be formed by traversing the grid.
14. **Maximum Product Subarray:** Use dynamic programming to find the maximum product subarray.
15. **Word Break:** Use dynamic programming to check if a string can be segmented into a space-separated sequence of dictionary words.
16. **Course Schedule:** Use a topological sort to check if a directed graph is acyclic.
17. **Merge Intervals II:** Use a priority queue to merge overlapping intervals.
18. **Intersection of Two Linked Lists:** Traverse the two lists to find their length and align them at the same starting point. Then traverse them together until the nodes match.
19. **Subarray Sum Equals K:** Use a hash table to store the cumulative sum up to each index, and check if the complement of the target sum exists in the hash table.
20. **Kth Largest Element in an Array:** Use a priority queue to keep track of the k largest elements seen so far.

21. **Lowest Common Ancestor of a Binary Tree:** Use recursion to find the lowest common ancestor of two nodes in a binary tree.
22. **Product of Array Except Self:** Use dynamic programming to calculate the product of all elements except the current one.
23. **Serialize and Deserialize Binary Tree:** Use recursion to serialize and deserialize a binary tree.
24. **Maximum Depth of Binary Tree:** Use recursion to find the maximum depth of a binary tree.
25. **Valid Sudoku:** Use three hash tables to keep track of the validity of each row, column, and box.
26. **Binary Tree Maximum Path Sum:** Use recursion to find the maximum path sum in a binary tree.
27. **Longest Consecutive Sequence:** Use a hash table to keep track of the longest consecutive sequence seen so far.
28. **Merge k Sorted Arrays:** Use a priority queue to merge the arrays in a sorted order.
29. **Longest Increasing Subsequence:** Use dynamic programming to find the length of the longest increasing subsequence.
30. **Course Schedule II:** Use a topological sort to check if a directed graph is acyclic and return the order of courses.
31. **Palindrome Linked List:** Use two pointers to find the middle of the list, reverse the list.
32. **Reorder List:** Use two pointers to find the middle of the list, reverse the second half of the list, and then merge the two halves.
33. **Binary Tree Level Order Traversal:** Use a queue to traverse a binary tree level by level.
34. **LRU Cache:** Use a doubly linked list and a hash table to implement a least recently used cache.
35. **Sort Colors:** Use three pointers to keep track of the boundaries of each color.
36. **Combination Sum:** Use backtracking to find all combinations of numbers that add up to a target sum.
37. **Minimum Window Substring:** Use two pointers to maintain a sliding window that contains all the characters of a target substring.
38. **Find the Duplicate Number:** Use Floyd's cycle detection algorithm to find a duplicate number in an array.
39. **Game of Life:** Use two bits to store the current and next states of each cell in a matrix.
40. **Reverse Nodes in k-Group:** Use recursion to reverse groups of k nodes in a linked list.
41. **First Missing Positive:** Use an in-place algorithm to partition an array into positive and negative numbers, and then use a hash table to find the first missing positive.

42. Trapping Rain Water: Use two pointers to maintain a sliding window that can trap rain water.
43. Multiply Strings: Use long multiplication to multiply two strings.
44. Wildcard Matching: Use dynamic programming to match a string against a pattern that contains wildcard characters.
45. Jump Game II: Use dynamic programming to find the minimum number of jumps to reach the end of an array.
46. Permutations: Use backtracking to find all permutations of a set of numbers.
47. Rotate Image: Use matrix transposition and reflection to rotate an image in place.
48. Group Anagrams II: Use a hash table to group anagrams by their character count.
49. Pow(x, n): Use recursion to calculate the power of a number.
50. N-Queens: Use backtracking to find all solutions to the N-Queens problem.
51. N-Queens II: Use backtracking to find the number of solutions to the N-Queens problem.
52. Maximum Subarray II: Use dynamic programming to find the maximum subarray sum that can be obtained by removing one element from the array.
53. Find Minimum in Rotated Sorted Array: Use binary search to find the minimum element in a rotated sorted array.
54. Find Peak Element: Use binary search to find a peak element in an array.
55. Word Search II: Use a trie to efficiently find all words that can be formed by traversing a grid.
56. Merge Intervals III: Use a binary search tree to merge overlapping intervals.
57. Insert Interval: Use two pointers to maintain a sliding window that can merge an interval into a list of intervals.
58. Length of Last Word: Use string manipulation to find the length of the last word in a sentence.
59. Spiral Matrix II: Use simulation to generate a spiral matrix of integers.
60. Unique Paths II: Use dynamic programming to calculate the number of unique paths from the top left to the bottom right corner of a grid with obstacles.
61. Minimum Path Sum: Use dynamic programming to find the minimum sum of a path from the top left to the bottom right corner of a grid.
62. Valid Number: Use regular expressions to validate a string as a number.
63. Maximum Gap: Use bucket sort to find the maximum gap between adjacent numbers in an array.
64. Text Justification: Use greedy algorithm to justify a list of words into lines of equal width.
65. Sudoku Solver: Use backtracking to solve a Sudoku puzzle.
66. Palindrome Partitioning: Use backtracking to find all palindromic partitions of a string.

- 67. Binary Tree Maximum Path Sum: Use recursion to find the maximum sum path in a binary tree.
 - 68. Valid Parentheses: Use a stack to validate a string containing only parentheses.
 - 69. Merge Sorted Array: Use two pointers to merge two sorted arrays in place.
 - 70. Subsets: Use backtracking to find all subsets of a set of numbers.
 - 71. Simplify Path: Use a stack to simplify a Unix-style file path.
 - 72. Edit Distance: Use dynamic programming to find the minimum number of operations to convert one string into another.
 - 73. Largest Rectangle in Histogram: Use a stack to maintain a sliding window of heights and find the largest rectangle that can be formed by the heights.
 - 74. Maximal Rectangle: Use dynamic programming to find the maximum area rectangle that can be formed by a matrix of ones and zeros.
 - 75. Unique Binary Search Trees: Use dynamic programming to find the number of unique binary search trees that can be formed from a set of numbers.
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