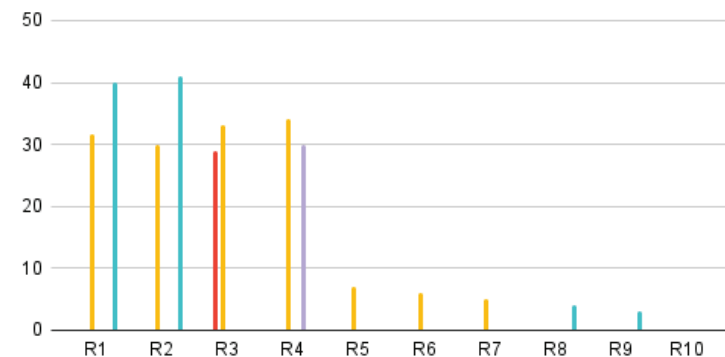
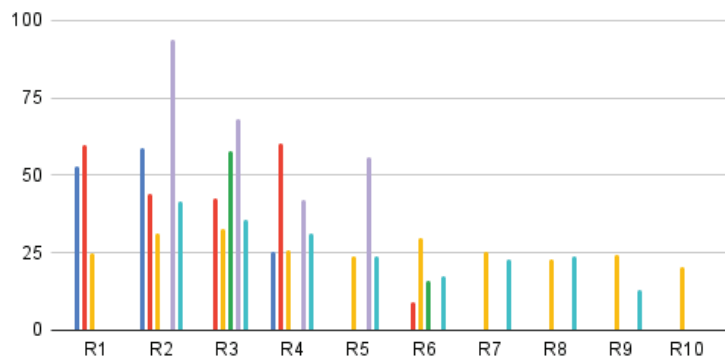


Auto Undo Remaining Moves Next Best Must Move Restart Ignoring

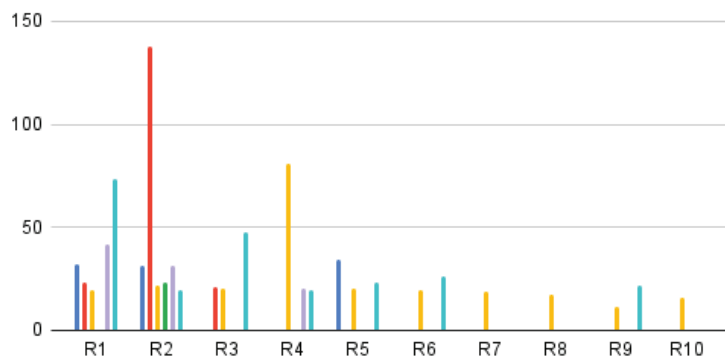
P1



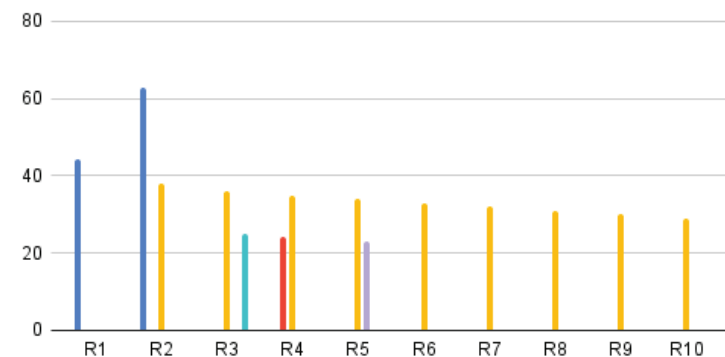
P3



P5



P9



P10

