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# Assignment 1

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Download all python codes from

https://github.com/sachinkarumanchi/ probability\_and\_random\_variables/blob/ assignment2/assignment2.py

and latex-tikz codes from

https://github.com/sachinkarumanchi/ probability\_and\_random\_variables/blob/ assignment2/Assignment2.tex

## 1 Problem

Two Players, A and B, alternately keep rolling a fair dice. The person gets a six first wins the game. Given the Player A starts the game, the probability that A wins the game.

## 2 Solution

In order for a player to win eventually the player must get a six.

Therefore, Probability of getting a six on a fair dice  $=\frac{1}{6}$ 

Probability of not getting a six on a fair dice=  $\frac{5}{6}$ The probability of some one wining in their  $n^{th}$  trail is

$$\Pr(X_n = 6 | X_k \neq 6, k = 1, 2, 3..., n - 1)$$
 (2.0.1)

$$=\frac{1}{6} \left(\frac{5}{6}\right)^{n-1} \tag{2.0.2}$$

(2.0.3)

Let the probability of a wining the game is Pr(A) If A starts the game and the probability that A wins is summing over the probabilities that A wins in odd number of trails

$$\Pr(A) = \left(\frac{1}{6}\right) + \left(\frac{1}{6}\left(\frac{5}{6}\right)^2\right) + \left(\frac{1}{6}\left(\frac{5}{6}\right)^4\right)... \tag{2.0.4}$$

$$= \frac{1}{6} \sum_{m=0}^{\infty} \left(\frac{5}{6}\right)^{2m}$$
 (2.0.5)

(2.0.6)

Here it became the sum of infinite terms in Geometric Progression.

$$=\frac{\frac{1}{6}}{1-\left(\frac{5}{6}\right)^2}\tag{2.0.7}$$

$$=\frac{6}{11}$$
 (2.0.8)

Therefore, The probability that A wins the game  $Pr(A) = \frac{6}{11}$