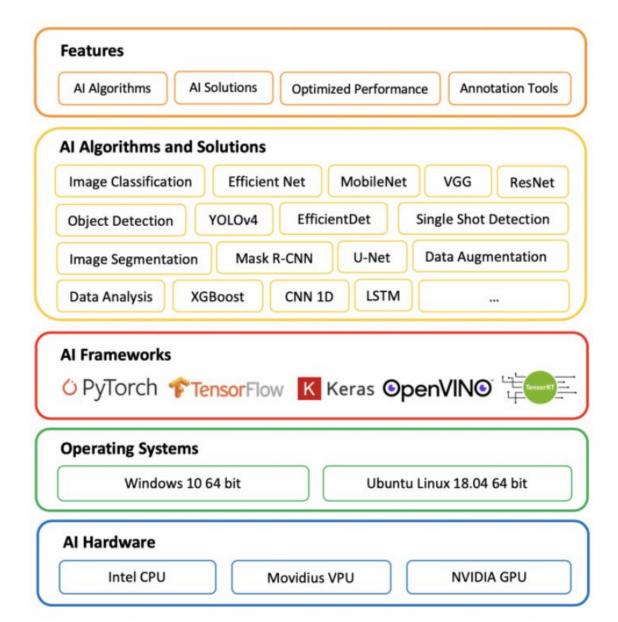
## Al System architecture.

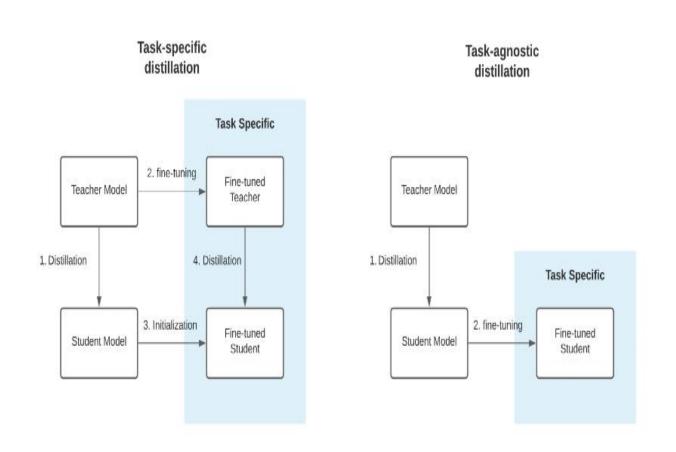


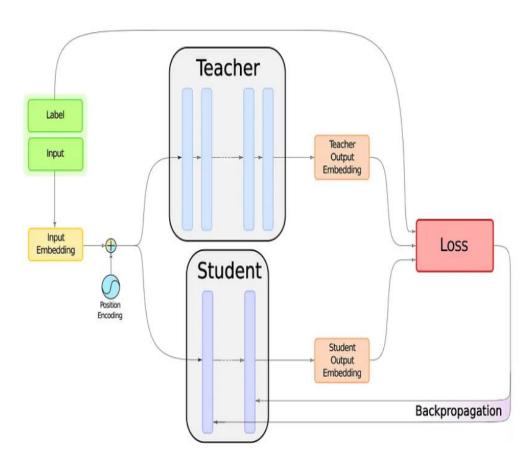
### Optimizing a HuggingFace Transformer Model

- Optimization 1: Distillation
- Optimization 2: Quantization
- Optimization 3: ONNX Runtime

### Optimization 1:Knowledge distillation

In machine learning, knowledge distillation is the process of transferring knowledge from a large model to a smaller one. While large models have higher knowledge capacity than small models, this capacity might not be fully utilized





# Result

model	Parameter	Speed-up	Accuracy
BERT-base	109M	1x	93.2%
tiny-BERT	4M	46.5x	83.4%

### Optimization 2: Quantization

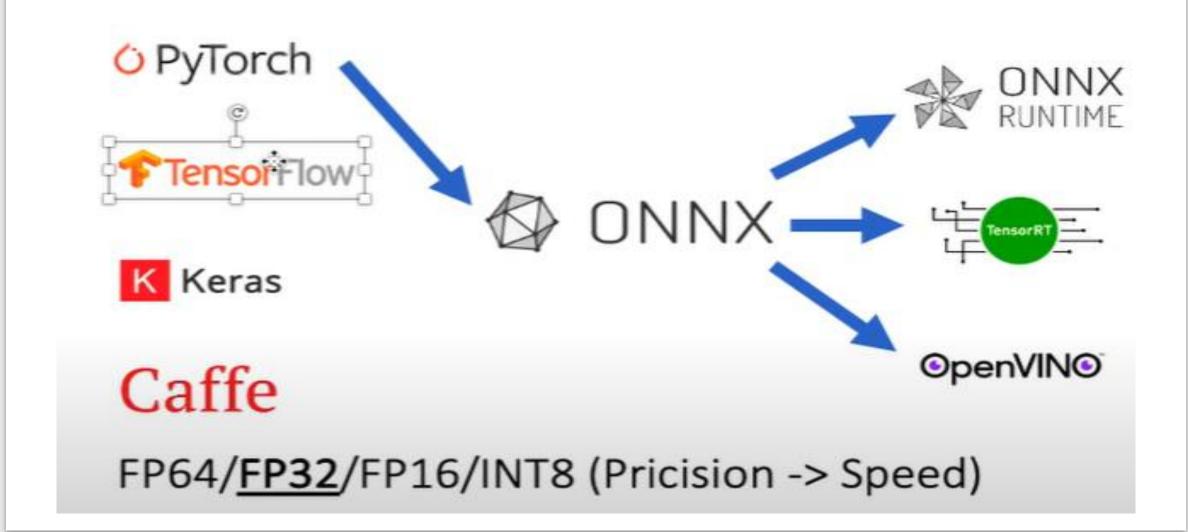
During training, most neural network weights are stored as 32-bit or even 64-bit floating point numbers. This is way more precision than we actually need. We can save considerable space and speed up execution by getting rid of some of these unnecessary decimal places. This process is known as quantization.

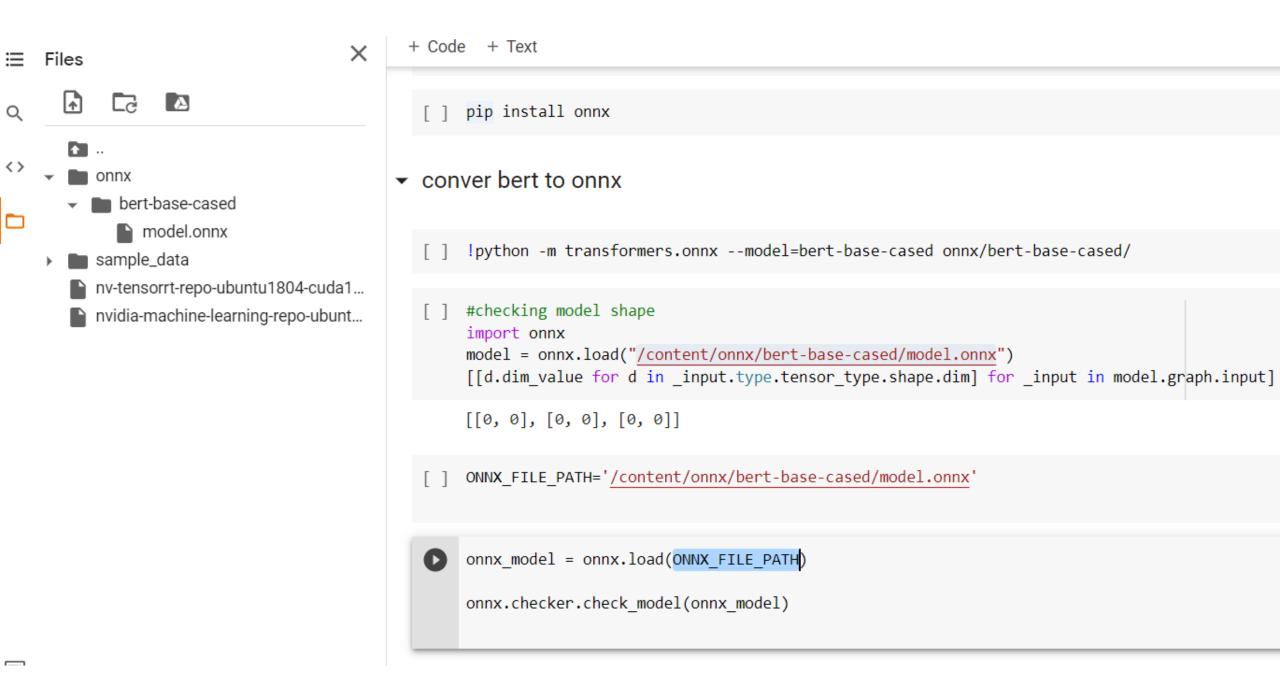
#### https://pytorch.org/tutorials/intermediate/dynamic quantization bert tutorial.html

```
| Prec | F1 score | Model Size | 1 thread | 4 threads |
| FP32 | 0.9019 | 438 MB | 160 sec | 85 sec |
| INT8 | 0.8953 | 181 MB | 90 sec | 46 sec |
```

```
Model Sizes
_____
FP32 Model Size: 411.00 MB
INT8 Model Size: 168.05 MB
______
BERT OA Example
Text:
According to PolitiFact the top 400 richest Americans "have more wealth the
Question:
What publication printed that the wealthiest 1% have more money than those
Model Answer:
New York Times
Dynamic Quantized Model Answer:
New York Times
BERT OA Inference Latencies
CPU Inference Latency: 499.82 ms / sample
Dynamic Quantized CPU Inference Latency: 387.61 ms / sample
CUDA Inference Latency: 31.84 ms / sample
```

#### Optimization 3: ONNX Runtime





#### TensorRT Optimizations

- https://developer.nvidia.com/blog/tensorrt-3-faster-tensorflow-inference/
- https://rasa.com/blog/compressing-bert-for-faster-prediction-2/
- 1. Layer and tensor fusion and elimination of unused layers;
- 2.FP16 and INT8 reduced precision calibration;
- 3. Target-specific autotuning;
- 4. Efficient memory reuse