

# Agenda

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- Fundamental Components
  - Activity
- UI Design(View,View Group)
- Android Layouts
  - Linear
  - Relative
  - Frame
  - Constraint
- Button
- Textview
- Edittext
- UI events and event listeners
- Checkbox
- Toast
- radiobutton

## Fundamental Components

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- 4 Pillars of android are
  - 1. Activity
  - 2. Service
  - 3. Content Provider
  - 4. BroadCast Receiver

## Activty (App1)

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- It is an entry point to your application
- Activity has a life cycle which is represented by 6 callback methods
  - 1. onCreate()
  - 2. onStart()
  - 3. onResume()
  - 4. onPause()
  - 5. onStop()
  - 6. onDestroy()

## UI Design

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- View
  - TextView
  - EditText

- Button
- ViewGroup
  - All layouts are considered as view group
  - RadioGroup

## Layout

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- 1. Linear Layout (App 2)
  - Default orientation is horizontal
- 2. Relative Layout (App 3)
  - All views are arranged with respect to the previous views with the help of view id
  - It needs to be manually aligned.
- 3. Frame Layout
  - To keep only a single view
- 4. Constraint Layout
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## TextView (App 4)

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- It is used to display static text

```
<TextView
    android:textSize="30dp"
    android:text="Hello"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
/>
```

```
TextView textName, textCourse;
@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    textName = findViewById(R.id.textName);
    textCourse = findViewById(R.id.textCourse);

    textName.setText("Rajiv");
    textCourse.setText("DMC");
}
```

## Edittext (APP 5)

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- To take the input from user Edittext is used

```
<EditText
    android:textSize="30dp"
    android:id="@+id/editName"
    android:hint="Name"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"/>
```

## Button(APP6)

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- creating an app to take input from user using edittext and display the contents into textview on click of button

```
<Button
    android:onClick="save"
    android:id="@+id/btnsave"
    android:text="save"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"/>
```

```
//way 1 (by using setOnClickListener())
btnsave.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        String name = editName.getText().toString();
        String course = editCourse.getText().toString();
        textName.setText(name);
        textCourse.setText(course);
    }
});

// way2 (By using onClick attribute in xml)
public void save(View v){
    String name = editName.getText().toString();
    String course = editCourse.getText().toString();
    textName.setText("Name : "+name);
    textCourse.setText("Course : "+course);
}
```

## Handle Click Event

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- setOnClickListener on that specific view
- set onclick attribute in xml file for that view

- implement onclick listener interface in your activity

## Checkbox (App7)

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- It is used for providing multiple options for selection

## RadioButton (App 7)

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- If you want to have selection of only 1 option out of multiple then use radio buttons
- radio buttons should be kept inside radio group
- radio group even have the orientation

## Toast (App 7)

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- To create a Toast, type Toast and click on create new Toast.