

Web Application

It is a application which is deployed on web server, gets data either from database or from web service and converts data in user understandable format using HTML, CSS and JavaScript is Web Application. These type of applications are used for B2C(Business to client) communication

Web Service

It is a application which is deployed on web server, gets data from database and return data in either JSON/XML/text format is called as web service

If the web service uses SOAP(Simple Object Access Protocol) and return data always in XML format, then it is called as SOAP webservice

If the web service uses HTTP(Hyper text transfer protocol) protocol and return data either in JSON/ XML/ TEXT format then it is called as RESTful(Representational state transfer) Web service

These applications are used for B2B(business to business) communication

HTML,CSS and JavaScript are called as client side technology

But now a days JavaScript can be used at server side also, in NodeJs and ExpressJs, so JavaScript is server side technology also

HTML(Hypertext Markup Language)

It is used for designing webpages.

Every HTML page is divided into 2 parts , Head section , Body.

Whatever code you write in Body section is visible in Browser window.

The code in head section gives extra information about page to server

Web pages are of 2 types.

1. Static web page--- if the page appears same on every users machine then it is static web page
Examples →tutorial sites, blogs, news paper
To design static web pages we use HTML
2. Dynamic web page---the pages appear different, on different users machine based on users i/p then it is called as dynamic web page
Example→ bookmyshow.com, flipkart.com, amazon.in
To design dynamic web pages we use HTML, CSS, JavaScript
And Web services/web applications

Every web page is made up of forms, tables, bulleted lists, dropdown lists, Images, links

In HTML lot of built in tags

To download Visual Studio Code

<https://code.visualstudio.com/download>

HTML has 6 header tags h1 to h6 --- these tags have built in formatting.

h1, h2, h3, h4, h5, h6

Li, ul, ol, dl -> these tags are used for designing lists

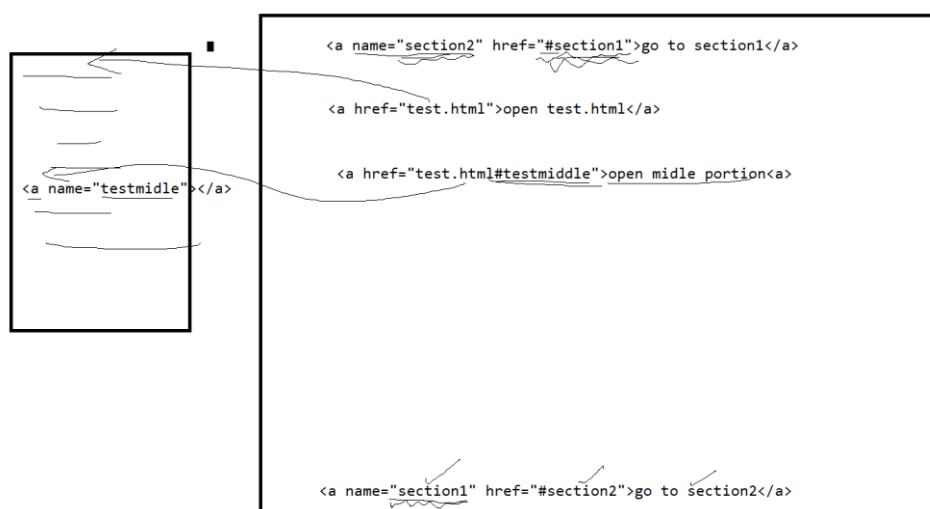
Ul	Unordered list	Type (circle, disc, square)
Ol	Ordered list	Type (A,a,l,i) start(any number)
Dl	Data list	
Li	List items	
Dd	Data definition	
Dt	Data term	

Types of tags

Auto closable tag	The tag which will end automatically examples li, tr
Empty tags	
Sematic tags	

To shoe links we use <a>text to display on the screen

href	It is url to open when user clicks on the link	http://google.com , #sectionname , test.html#section1 test.html test/hello.html
name	It assigns the name to the page section	
target	To open the page in target window	_blank, _self, _parent, _top



Attributes of Body tag

background	To display image as background
bgcolor	To change background color of page
link	To assign color for all links
vlink	The link colour to appear after you visit the page
alink	The link colour to appear when the button is pressed on the link

Example

```
<body background="../images/flowers.png" link="blue"
alink="green" vlink="orange">
```

Table tag

Product id	name	qty
1	dfgdf	45
2	dfhgfgh	56
3	ghfghfgh	56

```
<table>
```

```
<caption align="top">this is table caption</caption>
```

```
<tr><th> Product id </th><th> name </th> <th> qty </th></tr>
```

```
<tr><td>1</td><td> dfgdf </td><td>45</td></tr>
```

```
</table>
```

Tags

tags	Values of attribute type	attributes
div		
p		
Span		
form		Action, method
input	Text, radio	Type, name, id, required, placeholder, autofocus, minlength, maxlength
button	Submit, reset, button	Type, name, id, value,
label		for

Style

margin	
Background-color	
border	
Border-radius	
Color	
padding	

Regular expression

*	0 or more occurrences
+	1 or more occurrences
?	0 or 1 time
{m}	Exactly m times
{m,n}	Minimum m times and maximum n times
\d	One digit character [0-9]
\w	One alphabet [a-zA-Z0-9_]
^	To check the pattern at the beginning of the string
\$	To check the pattern at the end of the string

To practice regular expression

<https://regex101.com/>

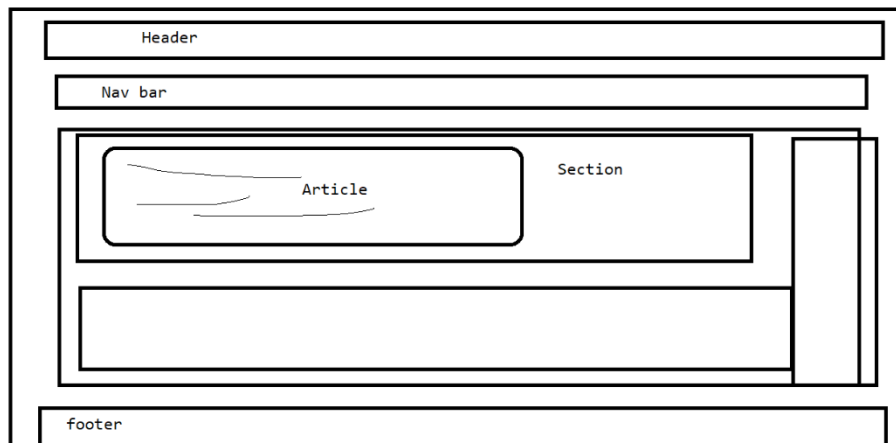
HTML 5

Semantic tag

If the tag name gives you extra information about the contents, then it is called as semantic tags.

<h1>Title</h1>

Header, footer, nav, article, section, aside



Media tags

Video, audio

Canvas

CSS

To give good look and feel to the page

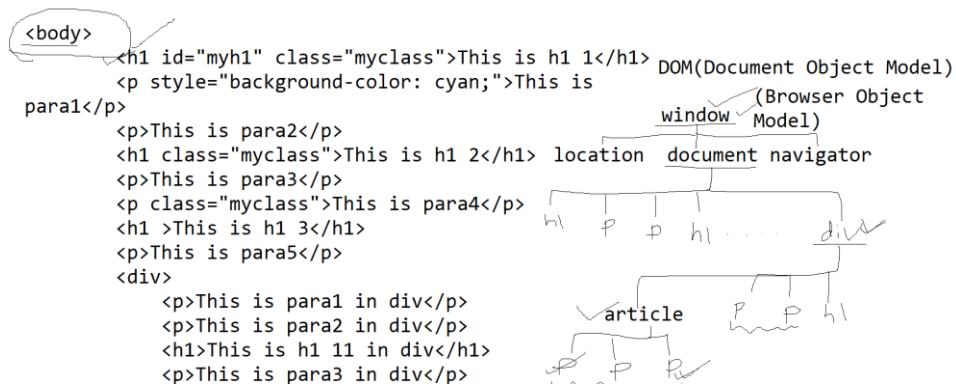
Selector{

Property:value;

Property: value;

}

selector	
Id selector #myid	To select one element in html page
Tag selector P, div, h1	To select all tags of one type
Universal selector *	To select all tags
Class selector .myclass	To select all elements with class attribute value is myclass
Div p	Ancestor descendent
div>p	Immediate child
P:hover	Apply style when the mouse is on the p
P:first-child	The 1 st child of the tag should be p
P:last-child	The last child of the tag should be the p tag
P:nth-child(2)	The 2 nd child of the tag should be p
Div[name]- attribute selector	Will select all div which has name attribute
Div[name="check"]	Will select all div which has name attribute set to check



Position

1. Static –
2. Relative-
3. Absolute
4. Sticky
5. Fixed

Animation effect:

You may apply animation effects to the page using keyframes,

In each keyframe add properties that you want to change

[Demo:animationdemo.html](#)

Media query:

To make your page responsive you may use media query, if the page look and feel is changing based on size of the screen, then it is called as responsive web page.

```
@media only screen and (min-width:401px) and (max-width:600px)
{
    body {
        background-color: blue;
        color: white;
        font-size: 30px;
    }
    Div{
        background-color: cyan;
    }
}
```

To make pages responsive and apply style using bootstrap js

1. Download bootstrap 4.6 on your machine
2. Unzip the file in one folder
Note: This folder contains multiple files, bootstrap.css and bootstrap.min.css
In minimized version of file, there will be no spaces, tabs, indentation, so not in readable format, these files are used in production environment
Bootstrap.css file is in readable format, hence used in development/testing environment.
3. Add following entries in the head section of your html page
<head>

```
<script src="bootstrap-4.6.2-
dist/js/bootstrap.js"></script>
<script src="bootstrap-4.6.2-
dist/jquery.js"></script>
<link rel="stylesheet" href="bootstrap-4.6.2-
dist/css/bootstrap.css"></link>
</head>
```

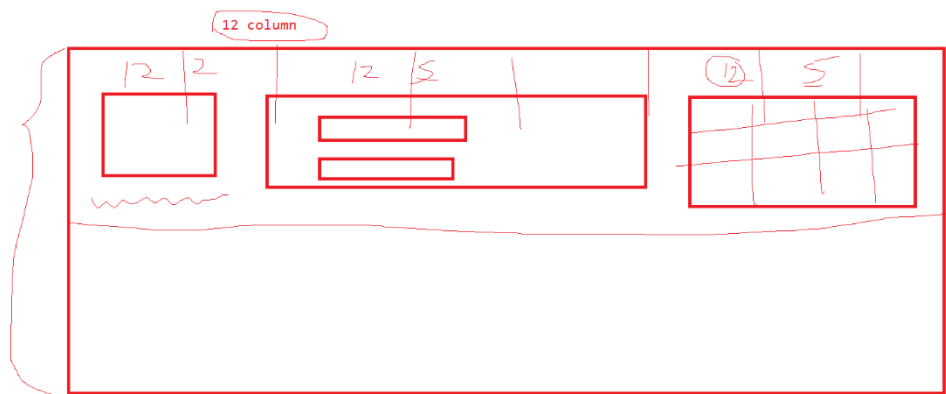
In bootstrap the screen is divided into 12 columns

Col-sm

Col-md

Col-lg

Col-xl



To use bootstrap without downloading

```
<link rel="stylesheet"
href="https://cdn.jsdelivr.net/npm/bootstrap@4.6.2/dist/css/bootst
rap.min.css" integrity="sha384-
x0OlHFLEh07PJGoPkLv1IbcEPTNtaed2xpHsD9ESMhqIYd0nLMwNLD69Npy4HI+N"
crossorigin="anonymous">
```

JavaScript

1. to make the page dynamic
2. do the client side validation
3. AJAX (Asynchronous javascript and XML) request can be used
Ajax is useful to change the portion of the page, without loading entire page

- To add javascript code in HTML page we will use <script> tag
- The code should be enclosed in <script></script>
- We may add many script tags in html file
- We may add it in head, body tag

In javascript few objects are predefined objects
Window, document, location, navigator

<p>this is p</p>

<p>This is para</p>

↑
innerHTML

The tags which are not used to accept data from user has innerHTML property

Example- h1, h2, H6, div, p, span, pre

Empty tags will not have innerHTML property

Example--- br, hr, input

The tags we use to accept data from user has value property

Example -- checkbox, radio, text, textarea, dropdown list

Data types available in javascript

Number -> int, float

String ---> enclosed in single or double quotes

Date----> to store the date, new Date()->to get todays date

Boolean-> true, or false

Object--->

Null -> value can be assigned to a variable

Var v=12 or let v=23 or const v=10

Var name="kishori";

Var flag=true;

Var ob={id:12,name:'rajan',desg:'game designer' ,dept:'gaming'}

Ob.email=rojrocks@gmail.com

To retrieve the name

Ob.name or ob["name"]

Var v; --> v will get initialized to undefined

Difference between var vs let vs const

Var	Let	const
It is global variable or function scoped variable	It is blocked scope variable	It is blocked scope variable, and cannot be changed
Redeclaration is possible	Redeclaration not possible	Redeclaration not possible
Var v; Var d=23;	Let m; Let m=23;	Const c=30
Hoisting (moving up) of variable declaration is allowed	Hoisting of variable declaration is not possible	Hoisting of constant declaration is not possible

Examples:

Number 1

Number 2

Result

disabled, readonly

Accept 2 numbers from user, and display addition if user clicks on add button, display subtraction if user clicks subtract button, display factorial if user clicks on factorial in result textbox (refer form1.html)

display the form as shown below and calculate result once user click on the button, the appropriate operation will be performed based on the selected radio button(refer form2.html)

Number 1

Number 2

Result

☐ Add ☐ subtract ☐ factorial

disabled, readonly

Number 1

Number 2

Result

☐ Add ☒ subtract ☐ factorial

disabled, readonly

```

graph TD
    window --> document
    document --> text1["text id=num1 name=num1 value=10"]
    document --> text2["text id=num2 name=num2"]
    document --> radio1["radio id=sub name='operation' value='sub' checked=false"]
    document --> radio2["radio id=f name='operation' value='f' checked=false"]
    document --> button["button id=add name='operation' value='add' checked=true"]
  
```

- display the following form on the screen , once user clicks on the calculate result, check whether the text box contains numbers , otherwise show the error message beside the text box, also check whether one radio button is

- display the following form, once user clicks on login , check whether password and confirm password matches, if not , then display error message beside confirm password text box, otherwise display popup box valid user.(refer loginvalidation.html)

username:

Login

password:

face

confirm

password:

Arithmetic

Relation operators

===	To do the strict checking we use === , it checks value as well as data type
!==	To do the strict checking we use !== for not equal to , it checks value as well as data type

Logical operators

Eval("10+12")= 22

isFinite ---to whether given value is number

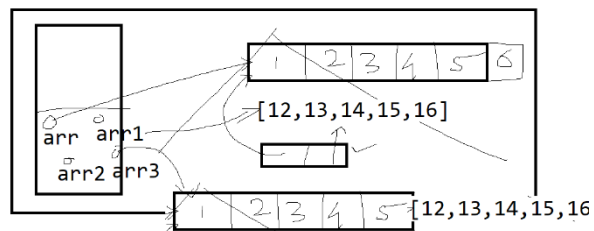
isNaN → to check whether the given value is string

array

push	To add element at the end
------	---------------------------

Pop	To delete one value from the end
Unshift	To add element at the beginning
shift	To delete one value from the beginning
indexOf	To find the position of the first occurrence of the value
splice	To delete from specific position, or to add at the specific position, or to find the old value and replace the data by given values
sort	To sort the array
reverse	To reverse the array
Find	To find the 1 st occurrence in the array based on condition
findIndex	To find the position of 1 st occurrence in the array based on condition
filter	To find all the values based on given condition
Map	To find new values based on given expression for every value in the array
reduce	To reduce multiple values to a single value

```
var arr=new Array(1,2,3,4,5);
var arr1=[12,13,14,15,16]
var arr2=[arr,arr1] ✓
var arr3=[...arr,...arr1]
```



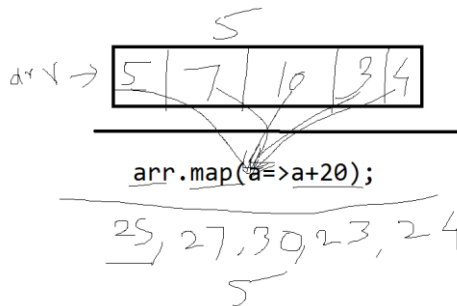
Filter map

```
arr1=arr.map(a=>a+20);
```



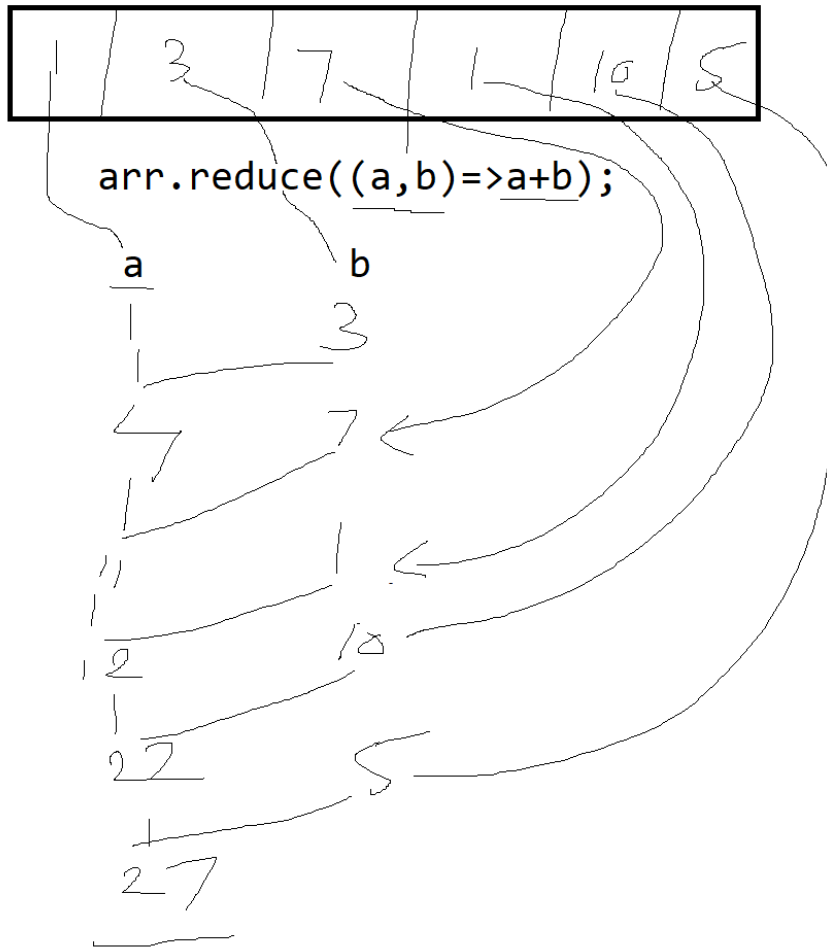
```
arr.filter(a=>a%5==0)
```

5, 10



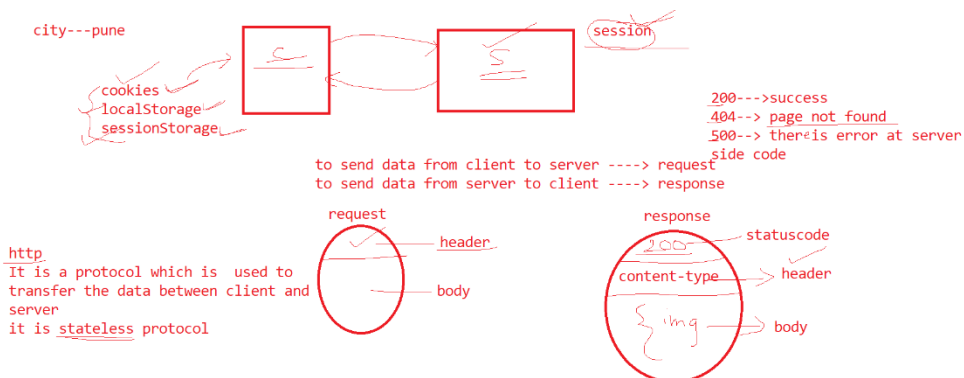
```
arr.map(a=>a+20);
```

25, 27, 30, 23, 24



localStorage and sessionStorage

these are predefined storage objects in javascript. If you want to retain the values till the browser window is open then use `sessionStorage`, and if you want to remember the values even after closing the browser window the use `localStorage`



Storage API

`setItem` ---- to assign or to change the value

getItem ---- to retrieve the value

removeItem--- to delete the property and the value

clear----- to delete all properties

geolocation—this object is used to find latitude and longitude

getPosition --→ it communicates with gps system and gives you current location

watchPosition--→ it communicates with gps system and gives you live location

Dom manipulation

