

# IT250 – AUTOMATA & COMPILER DESIGN

## ASSIGNMENT 2

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1)

**Code Written:**

```
%{  
    #include <stdio.h>  
    int n;  
}%  
  
%%  
  
[0-1]+[ \n\t] {  
    printf("binary ");}  
  
[0-7]+[ \n\t ] {printf("octal ");}  
  
[0-9]+[ \n\t] {printf("decimal ");}  
  
[0-9a-f]+[ \n\t] {printf("hexadecimal ");}  
  
[^0-9a-f \n\t' ']+[ \n\t] {printf("invalid ");}  
  
. {}
```

```

%%

int yywrap(void){
    return 1;
}

int main(){

    scanf("%d", &n);
    for (int i = 0; i < n; i++) {
        char input[100];
        scanf(" %[^\\n ]", input);
        strcat(input, " ");
        yy_scan_string(input);
        yylex();
        yy_delete_buffer(YY_CURRENT_BUFFER);
    }

    printf("\\n");

    return 0;
}

```

## Code Logic:

Since the question a little ambiguous, as a single number can have multiple representations, for example, "10" can be binary, octal, decimal, or hexadecimal. Hence, the logic implemented for the classification is as follows:

Number combinations of 0-1 -> **Binary**

Number combinations of 0-7 -> **Octal**

Number combinations of 0-9 -> **Decimal**

Number combinations of 0-9 and a-f -> **Hexadecimal**

## Outputs:

```

sachinprasan@LAPTOP-740CVK81: /mnt/c/Users/91980/Desktop/Computer/Semester 4/IT250 - Automata and Compiler Design/Labs/Assignment 2$ lex exercise5.1
sachinprasan@LAPTOP-740CVK81: /mnt/c/Users/91980/Desktop/Computer/Semester 4/IT250 - Automata and Compiler Design/Labs/Assignment 2$ cc lex.yy.c -ll
sachinprasan@LAPTOP-740CVK81: /mnt/c/Users/91980/Desktop/Computer/Semester 4/IT250 - Automata and Compiler Design/Labs/Assignment 2$ ./a.out
5
1011 sachin 938239 377321 abcdef219
binary invalid decimal octal hexadecimal
sachinprasan@LAPTOP-740CVK81: /mnt/c/Users/91980/Desktop/Computer/Semester 4/IT250 - Automata and Compiler Design/Labs/Assignment 2$ █

```

```

sachinprasanna@LAPTOP-740CVK81:/mnt/c/Users/91900/Desktop/Computer/Semester 4/IT250 - Automata and Compiler Design/Labs/Assignment 2$ lex exercise5.1
sachinprasanna@LAPTOP-740CVK81:/mnt/c/Users/91900/Desktop/Computer/Semester 4/IT250 - Automata and Compiler Design/Labs/Assignment 2$ cc lex.yy.c -ll
sachinprasanna@LAPTOP-740CVK81:/mnt/c/Users/91900/Desktop/Computer/Semester 4/IT250 - Automata and Compiler Design/Labs/Assignment 2$ ./a.out
3
1010011 9821 f34a
binary decimal hexadecimal
sachinprasanna@LAPTOP-740CVK81:/mnt/c/Users/91900/Desktop/Computer/Semester 4/IT250 - Automata and Compiler Design/Labs/Assignment 2$ █

```

2)

## Code Written:

```

%{
    #include <stdio.h>
}%

%%

[0-9]+[.][0-9]+ {printf("positive real");}

-[0-9]+[.][0-9]+ {printf("negative real");}

[0-9]+ {printf("positive integer");}

+[0-9]+ {printf("positive integer");}

-[0-9]+ {printf("negative integer");}

-[0-9]+[.][0-9]+[e] [0-9]+ {printf("negative real in negative exponential
form");}

[0-9]+[.][0-9]+[e] [0-9]+ {printf("positive real in negative exponential
form");}

[0-9]+[.][0-9]+[e] [0-9]+ {printf("positive real in positive exponential
form");}

-[0-9]+[.][0-9]+[e] [0-9]+ {printf("negative real in positive exponential
form");}

[0-9]+[.][0-9]+[e][0-9]+ {printf("positive real in positive exponential form");}

-[0-9]+[.][0-9]+[e][0-9]+ {printf("negative real in positive exponential
form");}

-[0-9]+[e] [0-9]+ {printf("negative integer in negative exponential form");}

```

```

[0-9]+[e][-][0-9]+ {printf("positive integer in negative exponential form");}

[0-9]+[e][+][0-9]+ {printf("positive integer in positive exponential form");}

-?[0-9]+[e][+][0-9]+ {printf("negative integer in positive exponential form");}

[0-9]+[e][0-9]+ {printf("positive integer in positive exponential form");}

-?[0-9]+[e][0-9]+ {printf("negative integer in positive exponential form");}

.* {printf("neither integer nor real");}

%%

int yywrap(void){
    return 1;
}

int main(){

    yylex();
    return 0;
}

```

## Outputs:

```

sachinprasanna@LAPTOP-740CVK81:/mnt/c/Users/91900/Desktop/Computer/Semester 4/IT250 - Automata and Compiler Design/Labs/Assignment 2$ lex exercise3.l
sachinprasanna@LAPTOP-740CVK81:/mnt/c/Users/91900/Desktop/Computer/Semester 4/IT250 - Automata and Compiler Design/Labs/Assignment 2$ cc lex.yy.c -ll
sachinprasanna@LAPTOP-740CVK81:/mnt/c/Users/91900/Desktop/Computer/Semester 4/IT250 - Automata and Compiler Design/Labs/Assignment 2$ ./a.out
positive integer
0.10
positive real
12.2e-3
positive real in negative exponential form
0.2.3
neither integer nor real
43.2
positive real
-43.2
negative real
-932
negative integer
-32e3
negative integer in positive exponential form
434e3
positive integer in positive exponential form
-32e+4
negative integer in positive exponential form
32e-4
positive integer in negative exponential form
-323.43e+2
negative real in positive exponential form
32.4e2
positive real in positive exponential form

```

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