

## SPOT – EXERCISE

1.To write a program to convert the given postfix expression to infix expression.

## CODE :-

```
1  %option noyywrap
2  %{
3      #include <stdio.h>
4      char stack[100][100], op1[100], op2[100];
5      int top = 0, i;
6  %}
7
8  %%
9
10 [a-z]  {
11     strcpy(stack[top++], yytext);
12 }
13
14 \^|\+|\-|\*|\/  {
15     strcpy(op1, stack[--top]);
16     strcpy(op2, stack[--top]);
17
18     strcpy(stack[top], "(");
19     strcat(stack[top], op2);
20     strcat(stack[top], yytext);
21     strcat(stack[top], op1);
22     strcat(stack[top], ")");
23     top++;
24 }
25
26 \n  {
27     printf("%s\n\n", stack[top-1]);
28
29     top = 0;
30 }
31
32 %%
33
34 int main() {
35     yylex();
36     return 0;
37 }
```

## OUTPUT :-

```
C:\WINDOWS\system32\cmd.exe

D:\STUDIES\SEM 5\CD\LAB\CODE\LAB 7>lex p1.1

D:\STUDIES\SEM 5\CD\LAB\CODE\LAB 7>gcc lex.yy.c

D:\STUDIES\SEM 5\CD\LAB\CODE\LAB 7>a.exe
ab+
(a+b)

ab-c/
((a-b)/c)

ab/cd/+
((a/b)+(c/d))

ab+cd+*
((a+b)*(c+d))

abc+*
(a*(b+c))

ab+c*d-
(((a+b)*c)-d)
```

2. Write a program to convert the given macro to function.

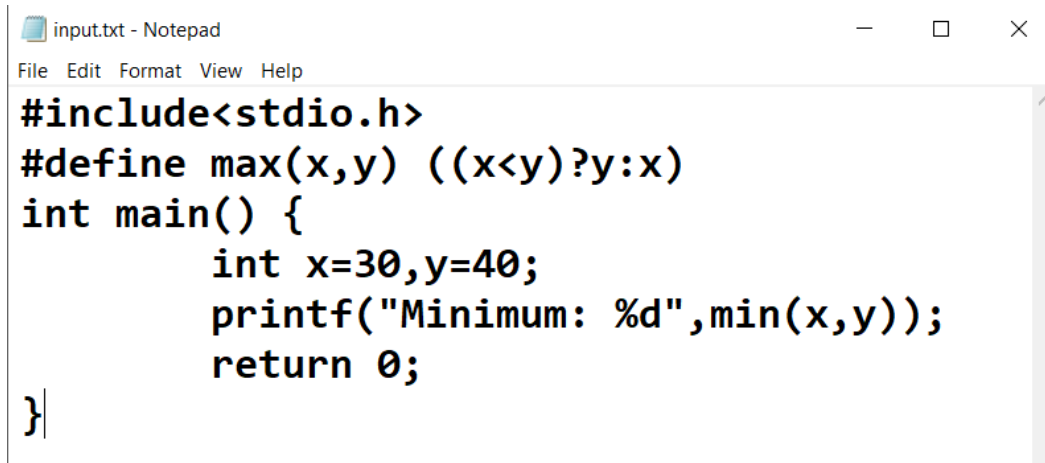
## CODE :-

```
1  %option noyywrap
2  %{
3      #include<stdio.h>
4      #include<string.h>
5      char startbuff[200], endbuff[200], funcnamebuff[200], funcargbuff[200], funcdefbuff[200];
6      int i, k=0, start=1, end=0, funcname=0, funcarg=0, funcdef=0;
7  %}
8  wsn [ \t\n]*
9  %%
10 int main() { wsn { " { strcat(endbuff,yytext); end=1; funcdef=0; }
11 #define " { start=0; funcname=1; }
12 " { if(funcname) { funcname=0; funcarg=1; }
13     else if(end) strcat(endbuff,yytext); }
14 [\t\n] { if(end) strcat(endbuff,yytext); }
15 " { wsn { if(funcarg) { funcarg=0; funcdef=1; }
16     else if(end) strcat(endbuff,yytext); }
17 . { if(start) strcat(startbuff,yytext);
18     else if(end) strcat(endbuff,yytext);
19     else if(funcname) strcat(funcnamebuff,yytext);
20     else if(funcarg) { if(strcmp(yytext,"")==0) continue;
21                     else if(strcmp(yytext,",")==0) strcat(funcargbuff,yytext);
22                     else { strcat(funcargbuff,"int "); strcat(funcargbuff,yytext); } }
23     else if(funcdef && strcmp(yytext,";")!=0) strcat(funcdefbuff,yytext); }
24 %%
25 int main()
26 {
27     extern FILE *yyin, *yyout;
28     yyin = fopen("input.txt","r");
29     yyout = fopen("output.txt","w");
30     yylex();
31     fprintf(yyout,"%s\nint %s(%s) {\n\treturn (%s);\n}\n%s",startbuff,funcnamebuff,funcargbuff,funcdefbuff,endbuff);
32     return 0;
33 }
```

## OUTPUT :-

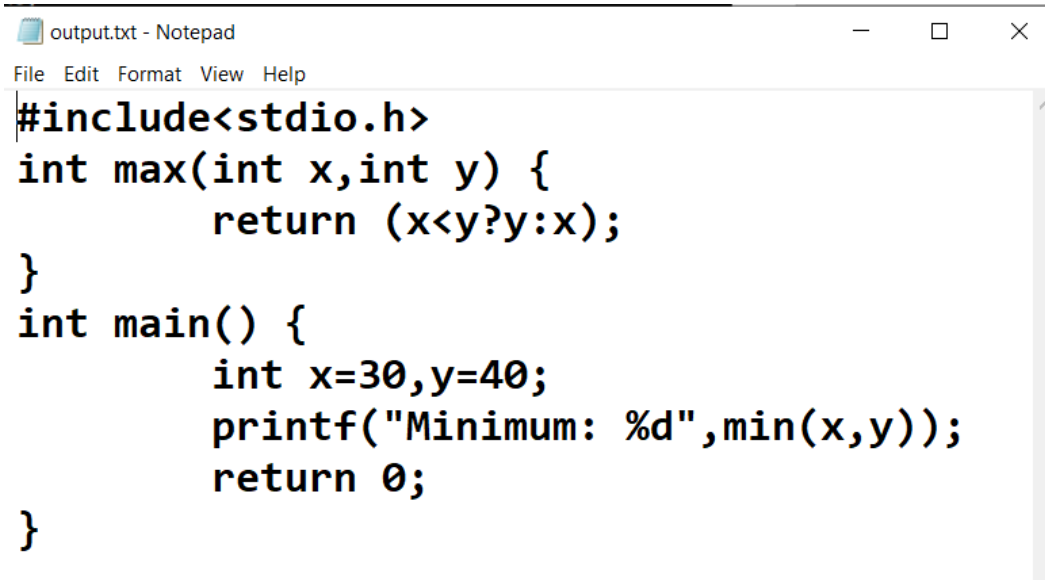
```
D:\STUDIES\SEM 5\CD\LAB\CODE\LAB 7>lex p2.1
D:\STUDIES\SEM 5\CD\LAB\CODE\LAB 7>gcc lex.yy.c
D:\STUDIES\SEM 5\CD\LAB\CODE\LAB 7>a.exe
D:\STUDIES\SEM 5\CD\LAB\CODE\LAB 7>type output.txt
#include<stdio.h>
int max(int x,int y) {
    return (x<y?y:x);
}
int main() {
    int x=30,y=40;
    printf("Minimum: %d",min(x,y));
    return 0;
}
```

## Input.txt



```
input.txt - Notepad
File Edit Format View Help
#include<stdio.h>
#define max(x,y) ((x<y)?y:x)
int main() {
    int x=30,y=40;
    printf("Minimum: %d",min(x,y));
    return 0;
}
```

## Output.txt



```
output.txt - Notepad
File Edit Format View Help
#include<stdio.h>
int max(int x,int y) {
    return (x<y?y:x);
}
int main() {
    int x=30,y=40;
    printf("Minimum: %d",min(x,y));
    return 0;
}
```