

## OBSERVATION

1. Replace the switch with if else statement.

```
%option noyywrap
```

```
%{
```

```
#include <stdio.h>
```

```
#include <string.h>
```

```
int n = 0, i;
```

```
char ex[20], val[20];
```

```
%}
```

```
switch
```

```
{(c + 1) {
```

```
for (i = 0; i < yytext - 2; i++)
```

```
ex[i] = yytext[i + 1];
```

```
ex[i] = '\0';
```

```
}
```

```
case '*' {
```

```
for (i = 0; i < yytext - 5; i++)
```

```
val[i] = yytext[i + 4];
```

```
val[i] = '\0';
```

```
if (n == 0) {
```

```
printf("if (%s == %s)", ex, val);
```

```
n++;
```

```
}
```

```
else {
```

```
printf("else if (%s == %s)", ex, val);
```

```
n++;
```

```
}
```

```
}
```

```
break;
```

```
default: {
```

```
printf("(else)");
```

```
}
```

```
{1, 1}
```

```
%%
```

```
void main()
```

```
{
```

```
FILE *fd = fopen("input.txt", "r");
```

```
yyin = fd;
```

```
yylex();
```

```
}
```

2) convert a function to a macro

```
%option noyywrap
```

```
%{
```

```
#include <stdio.h>
```

```
#include <string.h>
```

```
char macro[100];
```

```
char result[100] = "#define";
```

```
int i, l = 0;
```

```
%}
```

```
%%
```

```
int, [a-zA-Z] + [\\(,\\)] {
```

```
for (i = 4; i < yylen; i++) {
```

```
    macro[l++] = yytext[i];
```

```
}
```

```
return, *; {
```

```
    strcat(macro, "(");
```

```
    l += 2;
```

```
for (i = 7; i < yylen - 1; i++) {
```

```
    macro[l++] = yytext[i];
```

```
}
```

```
    strcat(macro, ")");
```

```
}
```

```
%ln
```

```
%%
```

```
int main()
```

```
{
```

```
FILE *fd = fopen("function.txt", "r");
```

```
yyin = fd;
```

```
yylex();
```

```
strcat(result, macro);
```

```
printf("%s\n", result);
```

```
return 0;
```

```
}
```

3. convert infix to postfix.

```
%option noyywrap
```

```
%{
```

```
#include <stdio.h>
```

```
int top = 0;
```

```
char stack[100];
```

```
int prec(char c) {
```

```
    if (c == '(') {
```

```
        return 3;
```

```
    }
```

```
    else if (c == '/' || c == '*') {
```

```
        return 2;
```

```
    }
```

```
    else if (c == '+' || c == '-') {
```

```
        return 1;
```

```
    }
```

```
    else
```

```
        return -1;
```

```
    }
```

```
%}
```

%%

```
{a-z} & printf (": %c", yytext[0]); }
```

```
1^1\ + 1 - 1 \ * 1 \ / }
```

```
while (top > 0 && prec (yytext[yytext[0]]) <= prec (stack[top-1])
```

```
{ printf (": %c", stack[top-1]);
```

```
top--;
```

```
}
```

```
stack[top++] = yytext[0];
```

```
}
```

```
{ & stack [top++] = yytext[0]; }
```

```
{ }
```

```
while (top > 0 && stack[top-1] != '(') {
```

```
printf (": %c", stack[top-1]);
```

```
top--;
```

```
}
```

```
}
```

```
{ }
```

```
while (top > 0) {
```

```
{ if (stack[top-1] == '(') {
```

```
top--;
```

```
continue;
```

```
}
```

```
printf (": %c", stack[top-1]);
```

```
top--;
```

```
}
```

```
top = 0;
```

```
printf ("\n\n");
```

```
}
```

```
%%
```

```
int main()
```

```
{
```

```
yylex();
```

```
return 0;
```

```
}
```