#### IMPLEMENTING THE DNS RECURSIVE

### **ROOT DNS SERVER**

```
include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <fcntl.h>
#include <sys/types.h>
#include <sys/socket.h>
#include <netinet/in.h>
#include <arpa/inet.h>
#include <errno.h>
#define PORT 8041
#define TLDPORT 8042
int main()
    int socketfd = 0, tldfd = 0;
    socklen_t length = sizeof(struct sockaddr_in);
    struct sockaddr_in host_addr, tld_addr, client_addr;
    char buffer[64];
    char reqip[30];
    int recvbytes, sentbytes;
    socketfd = socket(AF INET, SOCK DGRAM, 0);
    if (socketfd < 0)</pre>
        fprintf(stderr, "Error in socket creation.\n");
    host_addr.sin_family = AF_INET;
    host_addr.sin_port = htons(PORT);
inet_pton(AF_INET, "127.0.0.1", &host_addr.sin_addr);
    if (bind(socketfd, (struct sockaddr *)&host_addr, sizeof(host_addr)) < 0)</pre>
        fprintf(stderr, "Error in binding port to socket.\n");
    fprintf(stdout, " [-] ROOT DNS SERVER PORT : %d\n", PORT);
    while (1)
                                              -----\n");
        printf("\n-----
        recvbytes = recvfrom(socketfd, buffer, sizeof(buffer), 0,(struct sockaddr*)
        &client_addr, &length);
        if (strncmp(buffer, "exit", sizeof("exit")) == 0)
        fprintf(stdout, " [-] REQUEST FROM CLIENT : %s\n", buffer);
        char domain[6];
        while (buffer[i++] != '.')
        ;
while (buffer[i++] != '.')
        while (buffer[i] != '\0')
        domain[j++] = buffer[i++];
        domain[j] = '\0';
        FILE *fd = fopen("root.txt", "r");
```

```
fprintf(stderr, "Could not access DNS records.\n");
sendto(socketfd, "ERROR", strlen("ERROR") + 1, 0,
(struct sockaddr *)&client_addr, length);
     char linebuff[40], filebuff[400], ip[20], tempbuff[40],lastbuff[40];
     char *temp, *iptemp;
    int flag = 0;
linebuff[0] = '\0';
lastbuff[0] = '\0';
     filebuff[0] = '\0';
     ip[0] =
     while (fgets(linebuff, sizeof(linebuff), fd))
          strcpy(tempbuff, linebuff);
temp = strtok(tempbuff, " ");
          if (flag == 0 && strncmp(temp, domain, strlen(domain)) == 0)
               strcpy(lastbuff, linebuff);
               iptemp = strtok(NULL, "\n");
for (i = 0; *iptemp != '\0'; i++, iptemp++)
    ip[i] = *iptemp;
ip[i] = '\0';
               strcat(filebuff, linebuff);
     fclose(fd);
    if (flag == 0)
          sentbytes = sendto(socketfd, "404", strlen("404") + 1, 0, (struct sockaddr*)
          &client_addr, length);
          int fdes = open("root.txt", O_WRONLY);
          strcat(filebuff, lastbuff);
          write(fdes, filebuff, strlen(filebuff));
          close(fdes);
          fprintf(stdout, "IP for TOP LEVEL DOMAIN SERVER of %s: %s\n\n\n ", domain, ip);
     fprintf(stdout, "Querying TOP LEVEL DOMAIN DNS\n");
     tldfd = socket(AF_INET, SOCK_DGRAM, 0);
     if (tldfd < 0)</pre>
          fprintf(stderr, "Error in socket creation.\n");
     tld_addr.sin_family = AF_INET;
    tld_addr.sin_port = htons(TLDPORT);
inet_pton(AF_INET, "127.0.0.1", &tld_addr.sin_addr);
sentbytes = sendto(tldfd, buffer, strlen(buffer) + 1, 0,(struct sockaddr*)
     &tld_addr, length);
     recvbytes = recvfrom(tldfd, reqip, sizeof(reqip), 0, NULL, NULL);
fprintf(stdout, "Server IP for %s: %s\n >>>> Returning to local DNS\n\n", buffer, reqip);
     close(tldfd);
     sentbytes = sendto(socketfd, reqip, strlen(reqip) + 1, 0,(struct sockaddr*)
     &client_addr, length);
close(socketfd);
```

#### **TOP LEVEL DOMAIN**

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <fcntl.h>
#include <sys/types.h>
#include <sys/socket.h>
#include <netinet/in.h>
#include <arpa/inet.h>
#include <errno.h>
#define PORT 8042
#define AUTHPORT 8043
int main()
    int socketfd = 0, authfd = 0;
    socklen_t length = sizeof(struct sockaddr_in);
    struct sockaddr_in host_addr, auth_addr, client_addr;
    char buffer[64];
    char reqip[30];
    int recvbytes, sentbytes;
    socketfd = socket(AF_INET, SOCK_DGRAM, 0);
    if (socketfd < 0)</pre>
         fprintf(stderr, "Error in socket creation.\n");
    host_addr.sin_family = AF_INET;
    host_addr.sin_port = htons(PORT);
inet_pton(AF_INET, "127.0.0.1", &host_addr.sin_addr);
    if (bind(socketfd, (struct sockaddr *)&host_addr, sizeof(host_addr)) < 0)</pre>
         fprintf(stderr, "Error in binding port to socket.\n");
    fprintf(stdout, " [-] TOP LEVEL DOMAIN DNS SERVER PORT : %d\n", PORT);
    while (1)
         printf("\n----\n");
         recvbytes = recvfrom(socketfd, buffer, sizeof(buffer), 0,(struct sockaddr*)
         &client_addr, &length);
         if (strncmp(buffer, "exit", sizeof("exit")) == 0)
         fprintf(stdout, " REQUEST FROM CLIENT : %s\n", buffer);
         char domain[20];
         domain[0] = '\0';
int i = 0, j = 0;
         while (buffer[i++] != '.');
while (buffer[i] != '\0')
         domain[j++] = buffer[i++];
domain[j] = '\0';
         fprintf(stdout, " [-] DOMAIN : %s\n", domain);
         FILE *fd = fopen("tld.txt", "r");
         if (!fd)
             fprintf(stderr, "Could not access DNS records.\n");
sendto(socketfd, "ERROR", strlen("ERROR") + 1, 0,
(struct sockaddr *)&client_addr, length);
         char linebuff[40], filebuff[400], ip[20], tempbuff[40],lastbuff[40];
         char *temp, *iptemp;
         int flag = 0;
         linebuff[0] =
         lastbuff[0] =
         filebuff[0]
```

```
ip[0] = '\0';
while (fgets(linebuff, sizeof(linebuff), fd))
         strcpy(tempbuff, linebuff);
temp = strtok(tempbuff, " ");
         if (flag == 0 && strncmp(temp, domain, strlen(domain)) == 0)
              flag = 1;
             strcpy(lastbuff, linebuff);
iptemp = strtok(NULL, "\n");
for (i = 0; *iptemp != '\0'; i++, iptemp++)
    ip[i] = *iptemp;
ip[i] = '\0';
              strcat(filebuff, linebuff);
    fclose(fd);
    if (flag == 0)
         sentbytes = sendto(socketfd, "404", strlen("404") + 1, 0, (struct sockaddr*)
         &client addr, length);
         int fdes = open("tld.txt", O_WRONLY);
strcat(filebuff, lastbuff);
         write(fdes, filebuff, strlen(filebuff));
         close(fdes);
         fprintf(stdout, " IP for AUTHORITATIVE SERVER of %s: %s\n", domain, ip);
    fprintf(stdout, "Querying AUTH DNS\n");
    authfd = socket(AF_INET, SOCK_DGRAM, 0);
    if (authfd < 0)</pre>
         fprintf(stderr, "Error in socket creation.\n");
    auth_addr.sin_family = AF_INET;
    auth_addr.sin_port = htons(AUTHPORT);
inet_pton(AF_INET, "127.0.0.1", &auth_addr.sin_addr);
    sentbytes = sendto(authfd, buffer, strlen(buffer) + 1, 0,(struct sockaddr*)
    &auth_addr, length);
    recvbytes = recvfrom(authfd, reqip, sizeof(reqip), 0, NULL,NULL);
    fprintf(stdout, "Server IP for %s: %s\n\n >>>> Returning to root DNS...\n\n ", buffer, reqip);
    close(authfd);
    sentbytes = sendto(socketfd, reqip, strlen(reqip) + 1, 0,(struct sockaddr*)
    &client_addr, length);
close(socketfd);
```

### **AUTHORIZATION SERVER CODE**

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <fcntl.h>
#include <sys/types.h>
#include <sys/socket.h>
#include <netinet/in.h>
#include <arpa/inet.h>
#include <errno.h>
#define IPLOOKUP TABLE COUNT 4
#define IP FOR EACH DNS RECORDS 3
#define PORT 8043
typedef struct
    char *key;
    int value;
 keyValuePairs;
keyValuePairs ip_lookuptable[] = {
{"www.cricbuzz.com", 0}, {"mail.google.com", 0},
{"cric.cricbuzz.com", 0}};
int rotate_dns_ip(char *domain_name)
    for (int i = 0; i < IPLOOKUP_TABLE_COUNT; i++)</pre>
        if (strcmp(domain_name, ip_lookuptable[i].key) == 0)
             int value = ip_lookuptable[i].value;
             ip_lookuptable[i].value++;
             return value;
int main()
    int socketfd = 0;
    socklen_t length = sizeof(struct sockaddr_in);
    struct sockaddr_in host_addr, client_addr;
    char buffer[64];
    char reqip[30];
    int recvbytes, sentbytes;
    socketfd = socket(AF_INET, SOCK_DGRAM, 0);
    if (socketfd < 0)</pre>
        fprintf(stderr, "Error in socket creation.\n");
    host_addr.sin_family = AF_INET;
    host_addr.sin_port = htons(PORT);
inet_pton(AF_INET, "127.0.0.1", &host_addr.sin_addr);
    if (bind(socketfd, (struct sockaddr *)&host_addr, sizeof(host_addr)) < 0)</pre>
        fprintf(stderr, "Error in binding port to socket.\n");
    fprintf(stdout," [-] AUTHORITATIVE DNS SERVER PORT : %d\n",PORT);
    while(1) {
    printf("\n-----
                                                            ----\n");
    recvbytes = recvfrom(socketfd, buffer, sizeof(buffer), 0,(struct sockaddr*)
    &client_addr, &length);
    if (strncmp(buffer, "exit", sizeof("exit")) == 0)
```

```
fprintf(stdout, " REQUEST FROM CLIENT : %s\n", buffer);
FILE *fd = fopen("auth.txt", "r");
if (!fd)
    fprintf(stderr, "Could not access DNS records.\n");
sendto(socketfd, "ERROR", strlen("ERROR") + 1, 0,
    (struct sockaddr *)&client_addr, length);
char linebuff[80], filebuff[400], ip[40], tempbuff[80],
lastbuff[80];
char *temp, *iptemp;
int flag = 0, i;
linebuff[0] = '\0';
lastbuff[0] = '\0';
filebuff[0] = '\0';
ip[0] = '\0';
while (fgets(linebuff, sizeof(linebuff), fd))
    strcpy(tempbuff, linebuff);
temp = strtok(tempbuff, " ");
    if (flag == 0 && strncmp(temp, buffer, strlen(temp)) == 0)
         flag = \overline{1};
         strcpy(lastbuff, linebuff);
         iptemp = strtok(NULL, " ");
         int counter = 0;
         int curr_pointer
         rotate_dns_ip(buffer) % IP_FOR_EACH_DNS_RECORDS;
         while (1)
              for (i = 0; *iptemp != ' ' && *iptemp !='\0'; i++, iptemp++)
    ip[i] = *iptemp;
              if (*iptemp == '\n' || counter == curr_pointer)
              counter++;
              iptemp = strtok(NULL, " ");
             ip[i] = ' \ 0';
              strcat(filebuff, linebuff);
    fclose(fd);
    if (flag == 0)
         sentbytes = sendto(socketfd, "404", strlen("404") + 1, 0, (struct sockaddr*)
         &client_addr, length);
         int fdes = open("auth.txt", O_WRONLY);
         strcat(filebuff, lastbuff);
         write(fdes, filebuff, strlen(filebuff));
         close(fdes);
         fprintf(stdout, " Requested IP is : %s\n >>>> Returning to TLD DNS\n\n = n, ip);
         sentbytes = sendto(socketfd, ip, strlen(ip) + 1, 0,(struct sockaddr*)
         &client_addr, length);
close(socketfd);
```

#### **LOCAL DNS**

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <fcntl.h>
#include <sys/types.h>
#include <sys/socket.h>
#include <netinet/in.h>
#include <arpa/inet.h>
#include <errno.h>
#define ROOTPORT 8041
#define PORT 8044
int main()
    int socketfd = 0, localfd = 0;
    int rootfd = 0, tldfd = 0, authfd = 0;
    socklen_t length = sizeof(struct sockaddr_in);
    struct sockaddr_in host_addr, root_addr, client_addr;
    char buffer[512];
    char reqip[30];
    int recvbytes, sentbytes;
    socketfd = socket(AF_INET, SOCK_DGRAM, 0);
    if (socketfd < 0)</pre>
         fprintf(stderr, "Error in socket creation.\n");
    host_addr.sin_family = AF_INET;
    host_addr.sin_port = htons(PORT);
inet_pton(AF_INET, "127.0.0.1", &host_addr.sin_addr);
    if (bind(socketfd, (struct sockaddr *)&host_addr, sizeof(host_addr)) < 0)</pre>
         fprintf(stderr, "Error in binding port to socket.\n");
    fprintf(stdout, " [-] SERVER STARTED AT PORT : %d\n", PORT);
    while (1)
         printf("\n------
         recvbytes = recvfrom(socketfd, buffer, sizeof(buffer), 0,
         (struct sockaddr *)&client_addr, &length);
if (strncmp(buffer, "exit", sizeof("exit")) == 0)
         fprintf(stdout, " [+] REQUEST FROM CLIENT : %s\n", buffer);
         rootfd = socket(AF_INET, SOCK_DGRAM, 0);
         if (rootfd < 0)
             fprintf(stderr, "Error in socket creation.\n");
             return -1;
         root_addr.sin_family = AF_INET;
         root_addr.sin_port = htons(ROOTPORT);
inet_pton(AF_INET, "127.0.0.1", &root_addr.sin_addr);
         sentbytes = sendto(rootfd, buffer, strlen(buffer) + 1, 0,
         (struct sockaddr *)&root_addr, length);
         recvbytes = recvfrom(rootfd, reqip, sizeof(reqip), 0, NULL, NULL);
fprintf(stdout, " Server IP for %s: %s\n >>>> Returning dns query results to client...\n\n ",
         buffer, reqip);
         close(rootfd);
         sentbytes = sendto(socketfd, reqip, strlen(reqip) + 1, 0,
         (struct sockaddr *)&client_addr, length);
    close(socketfd);
```

# **CLIENT**

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <fcntl.h>
#include <sys/types.h>
#include <sys/socket.h>
#include <netinet/in.h>
#include <arpa/inet.h>
#define LOCALDNS 8044
int main()
    int socketfd = 0, sentbytes, recvbytes;
    struct sockaddr in host addr;
    char input[20], buffer[20];
    socketfd = socket(AF_INET, SOCK_DGRAM, 0);
    if (socketfd < 0)</pre>
         fprintf(stderr, "Error in socket creation.\n");
    host_addr.sin_family = AF_INET;
host_addr.sin_port = htons(LOCALDNS);
    inet_pton(AF_INET, "127.0.0.1", &host_addr.sin_addr);
    while (1)
         fprintf(stdout, "\n [-] Enter the HostName: ");
scanf("%s", input);
sentbytes = sendto(socketfd, input, strlen(input) + 1, 0,
         (struct sockaddr *)&host_addr, sizeof(host_addr));
if (strncmp(input, "exit", sizeof("exit")) == 0)
         recvbytes = recvfrom(socketfd, buffer, sizeof(buffer), 0, NULL, NULL);
         if (strcmp("404", buffer) == 0)
              printf("DNS RECORDS NOT FOUND FOR %s\n", input);
              printf("SERVER IP OF %s : %s\n", input, buffer);
         printf("\n\n------
    close(socketfd);
    return 0;
```

# **OUTPUT:-**

#### **CLIENT**

```
[-] Enter the HostName: career.geeksforgeeks.com
SERVER IP OF career.geeksforgeeks.com : 65.15.75.42

[-] Enter the HostName: jobs.geeksforgeeks.com
SERVER IP OF jobs.geeksforgeeks.com : 97.68.23.143
```

#### **LOCAL DNS**

```
LOCAL DNS PORT : 8044

REQUEST FROM CLIENT : career.geeksforgeeks.com
Server IP for career.geeksforgeeks.com: 65.15.75.42

>>>> RETURNING DNS QUERY RESULT TO CLIENT...

REQUEST FROM CLIENT : jobs.geeksforgeeks.com
Server IP for jobs.geeksforgeeks.com: 97.68.23.143

>>>> RETURNING DNS QUERY RESULT TO CLIENT...
```

#### **AUTHORIZATION**

```
AUTHORITATIVE DNS PORT: 8043

REQUEST FROM CLIENT: career.geeksforgeeks.com
Server IP for career.geeksforgeeks.com: 65.15.75.42

>>>> Returning to TLD DNS

REQUEST FROM CLIENT: jobs.geeksforgeeks.com
Server IP for jobs.geeksforgeeks.com: 97.68.23.143

>>>> Returning to TLD DNS
```

# **TOP LEVEL DOMAIN**

```
TOP LEVEL DOMAIN SERVER: 8042

REQUEST FROM CLIENT: career.geeksforgeeks.com

DOMAIN: geeksforgeeks.com

AUTHORITATIVE SERVER IP: 10.12.86.142

REQUEST FROM CLIENT: jobs.geeksforgeeks.com

DOMAIN: geeksforgeeks.com

AUTHORITATIVE SERVER IP: 10.12.86.142
```

### **ROOT**

```
ROOT DNS RESOLVER STARTED AT PORT: 8041

REQUEST FROM: com
TOP LEVEL DOMAIN IP: 10.3.5.23

>>>> RETURNING TO LOCAL DNS

TOP LEVEL DOMAIN IP: 10.3.5.23

>>>> RETURNING TO LOCAL DNS
```

# **TEXT FILES**

# **ROOT - rootDNS.txt**

```
[s2019103573@centos8-linux Wed Oct 20 09:26 PM lab6]$ cat rootDNS.txt

edu 44.545.86.86

org 3.33.32.1

com 10.3.5.23
```

# TLP - tldDNS.txt

```
[s2019103573@centos8-linux Wed Oct 20 09:30 PM lab6]$ cat tldDNS.txt amazon.com 55.14.123.771 google.com 79.87.94.10 geeksforgeeks.com 22.25.38.100 cricbuzz.com 88.80.79.667
```

### **AUTHORIZATION - authDNS.txt**

[s2019103573@centos8-linux Wed Oct 20 09:30 PM lab6]\$ cat authDNS.txt
mail.google.com 83.78.55.120 97.68.23.143 83.78.55.170 83.78.55.199
career.geeksforgeeks.com 65.15.75.42 65.15.75.46 65.15.75.74 65.85.75.42
jobs.geeksforgeeks.com 97.68.23.143 97.69.23.143 97.68.23.276 97.68.23.893
portfolio.geeksforgeeks.com 55.58.57.143 55.58.57.190 55.58.57.720 55.89.57.420
maps.google.com 74.28.96.100 74.28.96.225 74.28.96.888 74.90.96.443