

IMPLEMENTING THE DNS RECURSIVE

ROOT DNS SERVER

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <fcntl.h>
#include <sys/types.h>
#include <sys/socket.h>
#include <netinet/in.h>
#include <arpa/inet.h>
#include <errno.h>

#define PORT 8041
#define TLDPORT 8042

int main()
{
    int sockfd = 0, tldfd = 0;
    socklen_t length = sizeof(struct sockaddr_in);
    struct sockaddr_in host_addr, tld_addr, client_addr;
    char buffer[64];
    char reqip[30];
    int recvbytes, sentbytes;
    sockfd = socket(AF_INET, SOCK_DGRAM, 0);
    if (sockfd < 0)
    {
        fprintf(stderr, "Error in socket creation.\n");
        return -1;
    }

    host_addr.sin_family = AF_INET;
    host_addr.sin_port = htons(PORT);
    inet_pton(AF_INET, "127.0.0.1", &host_addr.sin_addr);
    if (bind(sockfd, (struct sockaddr *)&host_addr, sizeof(host_addr)) < 0)
    {
        fprintf(stderr, "Error in binding port to socket.\n");
        return -1;
    }
    fprintf(stdout, " [-] ROOT DNS SERVER PORT : %d\n", PORT);

    while (1)
    {
        printf("\n-----\n");
        recvbytes = recvfrom(sockfd, buffer, sizeof(buffer), 0, (struct sockaddr*)&client_addr, &length);
        if (strncmp(buffer, "exit", sizeof("exit")) == 0)
            break;
        fprintf(stdout, " [-] REQUEST FROM CLIENT : %s\n", buffer);
        char domain[6];
        int i = 0, j = 0;
        while (buffer[i++] != '.')
            ;
        while (buffer[i++] != '.')
            ;
        while (buffer[i] != '\0')
            domain[j++] = buffer[i++];
        domain[j] = '\0';

        FILE *fd = fopen("root.txt", "r");
```

```

if (!fd)
{
    fprintf(stderr, "Could not access DNS records.\n");
    sendto(socketfd, "ERROR", strlen("ERROR") + 1, 0,
    (struct sockaddr *)&client_addr, length);
    continue;
}

char linebuff[40], filebuff[400], ip[20], tempbuff[40], lastbuff[40];
char *temp, *iptemp;
int flag = 0;
linebuff[0] = '\0';
lastbuff[0] = '\0';
filebuff[0] = '\0';
ip[0] = '\0';
while (fgets(linebuff, sizeof(linebuff), fd))
{
    strcpy(tempbuff, linebuff);
    temp = strtok(tempbuff, " ");
    if (flag == 0 && strcmp(temp, domain, strlen(domain)) == 0)
    {
        flag = 1;
        strcpy(lastbuff, linebuff);
        iptemp = strtok(NULL, "\n");
        for (i = 0; *iptemp != '\0'; i++, iptemp++)
            ip[i] = *iptemp;
        ip[i] = '\0';
    }
    else
    {
        strcat(filebuff, linebuff);
    }
}
fclose(fd);
if (flag == 0)
{
    sentbytes = sendto(socketfd, "404", strlen("404") + 1, 0, (struct sockaddr*)
    &client_addr, length);
    continue;
}
else
{
    int fdes = open("root.txt", O_WRONLY);
    strcat(filebuff, lastbuff);
    write(fdes, filebuff, strlen(filebuff));
    close(fdes);
    fprintf(stdout, "IP for TOP LEVEL DOMAIN SERVER of %s: %s\n\n", domain, ip);
}
fprintf(stdout, "Querying TOP LEVEL DOMAIN DNS\n");

//REQUEST TO TLD DNS
tldfd = socket(AF_INET, SOCK_DGRAM, 0);
if (tldfd < 0)
{
    fprintf(stderr, "Error in socket creation.\n");
    return -1;
}

tld_addr.sin_family = AF_INET;
tld_addr.sin_port = htons(TLDPOR);
inet_pton(AF_INET, "127.0.0.1", &tld_addr.sin_addr);
sentbytes = sendto(tldfd, buffer, strlen(buffer) + 1, 0, (struct sockaddr*)
&tld_addr, length);
recvbytes = recvfrom(tldfd, reqip, sizeof(reqip), 0, NULL, NULL);
fprintf(stdout, "Server IP for %s: %s\n >>>> Returning to local DNS\n\n", buffer, reqip);
close(tldfd);

sentbytes = sendto(socketfd, reqip, strlen(reqip) + 1, 0, (struct sockaddr*)
&client_addr, length);
}
close(socketfd);
return 0;
}

```

TOP LEVEL DOMAIN

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <fcntl.h>
#include <sys/types.h>
#include <sys/socket.h>
#include <netinet/in.h>
#include <arpa/inet.h>
#include <errno.h>

#define PORT 8042
#define AUTHPORT 8043

int main()
{
    int sockfd = 0, authfd = 0;
    socklen_t length = sizeof(struct sockaddr_in);
    struct sockaddr_in host_addr, auth_addr, client_addr;
    char buffer[64];
    char reqip[30];
    int rcvbytes, sentbytes;
    sockfd = socket(AF_INET, SOCK_DGRAM, 0);
    if (sockfd < 0)
    {
        fprintf(stderr, "Error in socket creation.\n");
        return -1;
    }

    host_addr.sin_family = AF_INET;
    host_addr.sin_port = htons(PORT);
    inet_pton(AF_INET, "127.0.0.1", &host_addr.sin_addr);
    if (bind(sockfd, (struct sockaddr *)&host_addr, sizeof(host_addr)) < 0)
    {
        fprintf(stderr, "Error in binding port to socket.\n");
        return -1;
    }
    fprintf(stdout, " [-] TOP LEVEL DOMAIN DNS SERVER PORT : %d\n", PORT);

    while (1)
    {
        printf("\n-----\n");
        rcvbytes = recvfrom(sockfd, buffer, sizeof(buffer), 0, (struct sockaddr *)&client_addr, &length);
        if (strncmp(buffer, "exit", sizeof("exit")) == 0)
            break;
        fprintf(stdout, " REQUEST FROM CLIENT : %s\n", buffer);
        char domain[20];
        domain[0] = '\0';
        int i = 0, j = 0;
        while (buffer[i++] != '.');
        while (buffer[i] != '\0')
            domain[j++] = buffer[i++];
        domain[j] = '\0';
        fprintf(stdout, " [-] DOMAIN : %s\n", domain);

        FILE *fd = fopen("tld.txt", "r");
        if (!fd)
        {
            fprintf(stderr, "Could not access DNS records.\n");
            sendto(sockfd, "ERROR", strlen("ERROR") + 1, 0, (struct sockaddr *)&client_addr, length);
            continue;
        }
        char linebuff[40], filebuff[400], ip[20], tempbuff[40], lastbuff[40];
        char *temp, *iptemp;
        int flag = 0;
        linebuff[0] = '\0';
        lastbuff[0] = '\0';
        filebuff[0] = '\0';
```

```

ip[0] = '\0';
while (fgets(linebuff, sizeof(linebuff), fd))
{
    strcpy(tempbuff, linebuff);
    temp = strtok(tempbuff, " ");
    if (flag == 0 && strncmp(temp, domain, strlen(domain)) == 0)
    {
        flag = 1;
        strcpy(lastbuff, linebuff);
        iptemp = strtok(NULL, "\n");
        for (i = 0; *iptemp != '\0'; i++, iptemp++)
            ip[i] = *iptemp;
        ip[i] = '\0';
    }
    else
    {
        strcat(filebuff, linebuff);
    }
}
fclose(fd);
if (flag == 0)
{
    sentbytes = sendto(socketfd, "404", strlen("404") + 1, 0, (struct sockaddr*)
    &client_addr, length);
    continue;
}
else
{
    int fdes = open("tld.txt", O_WRONLY);
    strcat(filebuff, lastbuff);
    write(fdes, filebuff, strlen(filebuff));
    close(fdes);
    fprintf(stdout, " IP for AUTHORITATIVE SERVER of %s: %s\n", domain, ip);
}
fprintf(stdout, "Querying AUTH DNS\n");

//REQUEST TO AUTH DNS
authfd = socket(AF_INET, SOCK_DGRAM, 0);
if (authfd < 0)
{
    fprintf(stderr, "Error in socket creation.\n");
    return -1;
}

auth_addr.sin_family = AF_INET;
auth_addr.sin_port = htons(AUTHPORT);
inet_pton(AF_INET, "127.0.0.1", &auth_addr.sin_addr);
sentbytes = sendto(authfd, buffer, strlen(buffer) + 1, 0, (struct sockaddr*)
&auth_addr, length);
recvbytes = recvfrom(authfd, reqip, sizeof(reqip), 0, NULL, NULL);

fprintf(stdout, "Server IP for %s: %s\n\n >>>> Returning to root DNS...\n\n ", buffer, reqip);
close(authfd);
sentbytes = sendto(socketfd, reqip, strlen(reqip) + 1, 0, (struct sockaddr*)
&client_addr, length);
}

close(socketfd);
return 0;
}

```

AUTHORIZATION SERVER CODE

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <fcntl.h>
#include <sys/types.h>
#include <sys/socket.h>
#include <netinet/in.h>
#include <arpa/inet.h>
#include <errno.h>

#define IPLOOKUP_TABLE_COUNT 4
#define IP_FOR_EACH_DNS_RECORDS 3
#define PORT 8043

typedef struct
{
    char *key;
    int value;
} keyValuePairs;

keyValuePairs ip_lookuptable[] = {
{"www.cricbuzz.com", 0},
{"mail.google.com", 0},
{"cric.cricbuzz.com", 0}};

int rotate_dns_ip(char *domain_name)
{
    for (int i = 0; i < IPLOOKUP_TABLE_COUNT; i++)
    {
        if (strcmp(domain_name, ip_lookuptable[i].key) == 0)
        {
            int value = ip_lookuptable[i].value;
            ip_lookuptable[i].value++;
            return value;
        }
    }
    return -1;
}

int main()
{
    int sockfd = 0;
    socklen_t length = sizeof(struct sockaddr_in);
    struct sockaddr_in host_addr, client_addr;
    char buffer[64];
    char reqip[30];
    int recvbytes, sentbytes;
    sockfd = socket(AF_INET, SOCK_DGRAM, 0);
    if (sockfd < 0)
    {
        fprintf(stderr, "Error in socket creation.\n");
        return -1;
    }

    host_addr.sin_family = AF_INET;
    host_addr.sin_port = htons(PORT);
    inet_pton(AF_INET, "127.0.0.1", &host_addr.sin_addr);
    if (bind(sockfd, (struct sockaddr *)&host_addr, sizeof(host_addr)) < 0)
    {
        fprintf(stderr, "Error in binding port to socket.\n");
        return -1;
    }
    fprintf(stdout, " [-] AUTHORITATIVE DNS SERVER PORT : %d\n", PORT);

    while(1) {
        printf("\n-----\n");
        recvbytes = recvfrom(sockfd, buffer, sizeof(buffer), 0, (struct sockaddr *)&client_addr, &length);
        if (strncmp(buffer, "exit", sizeof("exit")) == 0)
            break;
    }
}
```

```

fprintf(stdout, " REQUEST FROM CLIENT : %s\n", buffer);
FILE *fd = fopen("auth.txt", "r");
if (!fd)
{
    fprintf(stderr, "Could not access DNS records.\n");
    sendto(socketfd, "ERROR", strlen("ERROR") + 1, 0,
        (struct sockaddr *)&client_addr, length);
    continue;
}
char linebuff[80], filebuff[400], ip[40], tempbuff[80],
lastbuff[80];
char *temp, *iptemp;
int flag = 0, i;
linebuff[0] = '\0';
lastbuff[0] = '\0';
filebuff[0] = '\0';
ip[0] = '\0';

while (fgets(linebuff, sizeof(linebuff), fd))
{
    strcpy(tempbuff, linebuff);
    temp = strtok(tempbuff, " ");
    if (flag == 0 && strncmp(temp, buffer, strlen(temp)) == 0)
    {
        flag = 1;
        strcpy(lastbuff, linebuff);
        iptemp = strtok(NULL, " ");
        int counter = 0;
        int curr_pointer =
            rotate_dns_ip(buffer) % IP_FOR_EACH_DNS_RECORDS;
        int i = 0;
        while (1)
        {
            for (i = 0; *iptemp != ' ' && *iptemp != '\0'; i++, iptemp++)
                ip[i] = *iptemp;
            if (*iptemp == '\n' || counter == curr_pointer)
                break;
            counter++;
            iptemp = strtok(NULL, " ");
        }
        ip[i] = '\0';
    }
    else
    {
        strcat(filebuff, linebuff);
    }
}
fclose(fd);
if (flag == 0)
{
    sentbytes = sendto(socketfd, "404", strlen("404") + 1, 0, (struct sockaddr*)
        &client_addr, length);
    continue;
}
else
{
    int fdes = open("auth.txt", O_WRONLY);
    strcat(filebuff, lastbuff);
    write(fdes, filebuff, strlen(filebuff));
    close(fdes);
    fprintf(stdout, " Requested IP is : %s\n >>>> Returning to TLD DNS\n\n ", ip);
    sentbytes = sendto(socketfd, ip, strlen(ip) + 1, 0, (struct sockaddr*)
        &client_addr, length);
}
}

close(socketfd);
return 0;
}

```

LOCAL DNS

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <fcntl.h>
#include <sys/types.h>
#include <sys/socket.h>
#include <netinet/in.h>
#include <arpa/inet.h>
#include <errno.h>

#define ROOTPORT 8041
#define PORT 8044

int main()
{
    int sockfd = 0, localfd = 0;
    int rootfd = 0, tldfd = 0, authfd = 0;
    socklen_t length = sizeof(struct sockaddr_in);
    struct sockaddr_in host_addr, root_addr, client_addr;
    char buffer[512];
    char reqip[30];
    int recvbytes, sentbytes;
    sockfd = socket(AF_INET, SOCK_DGRAM, 0);
    if (sockfd < 0)
    {
        fprintf(stderr, "Error in socket creation.\n");
        return -1;
    }
    host_addr.sin_family = AF_INET;
    host_addr.sin_port = htons(PORT);
    inet_pton(AF_INET, "127.0.0.1", &host_addr.sin_addr);
    if (bind(sockfd, (struct sockaddr *)&host_addr, sizeof(host_addr)) < 0)
    {
        fprintf(stderr, "Error in binding port to socket.\n");
        return -1;
    }
    fprintf(stdout, " [-] SERVER STARTED AT PORT : %d\n", PORT);

    while (1)
    {
        printf("\n-----\n");
        recvbytes = recvfrom(sockfd, buffer, sizeof(buffer), 0,
            (struct sockaddr *)&client_addr, &length);
        if (strncmp(buffer, "exit", sizeof("exit")) == 0)
            break;
        fprintf(stdout, " [+] REQUEST FROM CLIENT : %s\n", buffer);

        //REQUEST TO ROOT DNS
        rootfd = socket(AF_INET, SOCK_DGRAM, 0);
        if (rootfd < 0)
        {
            fprintf(stderr, "Error in socket creation.\n");
            return -1;
        }
        root_addr.sin_family = AF_INET;
        root_addr.sin_port = htons(ROOTPORT);
        inet_pton(AF_INET, "127.0.0.1", &root_addr.sin_addr);
        sentbytes = sendto(rootfd, buffer, strlen(buffer) + 1, 0,
            (struct sockaddr *)&root_addr, length);
        recvbytes = recvfrom(rootfd, reqip, sizeof(reqip), 0, NULL, NULL);
        fprintf(stdout, " Server IP for %s: %s\n >>> Returning dns query results to client...\n\n ",
            buffer, reqip);
        close(rootfd);
        sentbytes = sendto(sockfd, reqip, strlen(reqip) + 1, 0,
            (struct sockaddr *)&client_addr, length);
    }
    close(sockfd);
    return 0;
}
```

CLIENT

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <fcntl.h>
#include <sys/types.h>
#include <sys/socket.h>
#include <netinet/in.h>
#include <arpa/inet.h>
#define LOCALDNS 8044

int main()
{
    int sockfd = 0, sentbytes, recvbytes;
    struct sockaddr_in host_addr;
    char input[20], buffer[20];
    sockfd = socket(AF_INET, SOCK_DGRAM, 0);
    if (sockfd < 0)
    {
        fprintf(stderr, "Error in socket creation.\n");
        return -1;
    }
    host_addr.sin_family = AF_INET;
    host_addr.sin_port = htons(LOCALDNS);
    inet_pton(AF_INET, "127.0.0.1", &host_addr.sin_addr);
    while (1)
    {
        fprintf(stdout, "\n [-] Enter the HostName: ");
        scanf("%s", input);
        sentbytes = sendto(sockfd, input, strlen(input) + 1, 0,
            (struct sockaddr *)&host_addr, sizeof(host_addr));
        if (strncmp(input, "exit", sizeof("exit")) == 0)
            break;
        recvbytes = recvfrom(sockfd, buffer, sizeof(buffer), 0, NULL, NULL);
        if (strcmp("404", buffer) == 0)
            printf("DNS RECORDS NOT FOUND FOR %s\n", input);
        else
            printf("SERVER IP OF %s : %s\n", input, buffer);
        printf("\n\n-----\n\n");
    }
    close(sockfd);
    return 0;
}
```

OUTPUT :-

CLIENT

```
[-] Enter the HostName: www.cricbuzz.com
SERVER IP OF www.cricbuzz.com : 83.78.55.120

-----

[-] Enter the HostName: www.cricbuzz.com
SERVER IP OF www.cricbuzz.com : 83.78.55.135

-----

[-] Enter the HostName: cric.cricbuzz.com
SERVER IP OF cric.cricbuzz.com : 37.68.23.143

-----

[-] Enter the HostName: cric.cricbuzz.com
SERVER IP OF cric.cricbuzz.com : 37.69.23.143

-----
```


LOCAL DNS

```
[ - ] SERVER STARTED AT PORT : 8044

-----
[+] REQUEST FROM CLIENT : www.cricbuzz.com
Server IP for www.cricbuzz.com: 83.78.55.120
>>>> Returning dns query results to client...

-----
[+] REQUEST FROM CLIENT : www.cricbuzz.com
Server IP for www.cricbuzz.com: 83.78.55.135
>>>> Returning dns query results to client...

-----
[+] REQUEST FROM CLIENT : cric.cricbuzz.com
Server IP for cric.cricbuzz.com: 37.68.23.143
>>>> Returning dns query results to client...

-----
[+] REQUEST FROM CLIENT : cric.cricbuzz.com
Server IP for cric.cricbuzz.com: 37.69.23.143
>>>> Returning dns query results to client...
-----
```

AUTHORIZATION

```
[ - ] AUTHORITATIVE DNS SERVER PORT : 8043
-----

REQUEST FROM CLIENT : www.cricbuzz.com
Requested IP is : 83.78.55.120
>>>> Returning to TLD DNS
-----

REQUEST FROM CLIENT : www.cricbuzz.com
Requested IP is : 83.78.55.135
>>>> Returning to TLD DNS
-----

REQUEST FROM CLIENT : cric.cricbuzz.com
Requested IP is : 37.68.23.143
>>>> Returning to TLD DNS
-----

REQUEST FROM CLIENT : cric.cricbuzz.com
Requested IP is : 37.69.23.143
>>>> Returning to TLD DNS
-----
```

TOP LEVEL DOMAIN

```
[-] TOP LEVEL DOMAIN DNS SERVER PORT : 8042
```

```
-----  
REQUEST FROM CLIENT : www.cricbuzz.com  
[-] DOMAIN : cricbuzz.com  
IP for AUTHORITATIVE SERVER of cricbuzz.com: 10.12.86.142  
Querying AUTH DNS  
Server IP for www.cricbuzz.com: 83.78.55.120  
>>>> Returning to root ons...
```

```
-----  
REQUEST FROM CLIENT : www.cricbuzz.com  
[-] DOMAIN : cricbuzz.com  
IP for AUTHORITATIVE SERVER of cricbuzz.com: 10.12.86.142  
Querying AUTH DNS  
Server IP for www.cricbuzz.com: 83.78.55.135  
>>>> Returning to root DNS...
```

```
-----  
REQUEST FROM CLIENT : cric.cricbuzz.com  
[-] DOMAIN : cricbuzz.com  
IP for AUTHORITATIVE SERVER of cricbuzz.com: 10.12.86.142  
Querying AUTH DNS  
Server IP for cric.cricbuzz.com: 37.68.23.143  
>>>> Returning to root DNS...
```

```
-----  
REQUEST FROM CLIENT : cric.cricbuzz.com  
[-] DOMAIN : cricbuzz.com  
IP for AUTHORITATIVE SERVER of cricbuzz.com: 10.12.86.142
```

ROOT

```
[ - ] ROOT DNS SERVER PORT : 8041
-----

[ - ] REQUEST FROM CLIENT : www.cricbuzz.com
IP for TOP LEVEL DOMAIN SERVER of com: 10.2.3.45

Querying TOP LEVEL DOMAIN DNS
Server IP for www.cricbuzz.com: 83.78.55.120
>>>> Returning to local DNS
-----

[ - ] REQUEST FROM CLIENT : www.cricbuzz.com
IP for TOP LEVEL DOMAIN SERVER of com: 10.2.3.45

Querying TOP LEVEL DOMAIN DNS
Server IP for www.cricbuzz.com: 83.78.55.135
>>>> Returning to local DNS
-----

[ - ] REQUEST FROM CLIENT : cric.cricbuzz.com
IP for TOP LEVEL DOMAIN SERVER of com: 10.2.3.45

Querying TOP LEVEL DOMAIN DNS
Server IP for cric.cricbuzz.com: 37.68.23.143
>>>> Returning to local DNS
-----

[ - ] REQUEST FROM CLIENT : cric.cricbuzz.com
IP for TOP LEVEL DOMAIN SERVER of com: 10.2.3.45
Querying TOP LEVEL DOMAIN DNS
```

TEXT FILES

ROOT - rootDNS.txt

```
[s2019103573@centos8-linux Tue Oct 19 07:00 PM spot]$ cat rootDNS.txt

edu 24.245.36.36
org 4.44.24.1
com 10.2.3.45
```

TLP - tldDNS.txt

```
[s2019103573@centos8-linux Tue Oct 19 07:13 PM spot]$ cat tldDNS.txt  
amazon.com 75.16.143.461  
google.com 95.67.34.14  
cricbuzz.com 10.12.86.142
```

AUTHORIZATION - authDNS.txt

```
[s2019103573@centos8-linux Tue Oct 19 07:32 PM spot]$ cat authDNS.txt  
mail.google.com 65.15.75.42 65.15.75.46 65.15.75.74 65.85.75.42  
www.cricbuzz.com 83.78.55.120 83.78.55.135 83.78.55.170 83.78.55.199  
cric.cricbuzz.com 37.68.23.143 37.69.23.143 37.68.23.276 37.68.23.893
```