

Aim :-

To implement the ensemble classifier.

Adaboost algorithm :-

* Initialise all weights to $1/N$ where N is the number of datapoints.

* while $0 < \epsilon_t < \frac{1}{2}$ (and $t < T$, some number of iterations):

- Train classifier on $\{S, w^{(t)}\}$ getting hypotheses $h_t(x_n)$ for datapoints x_n

- compute training error $\epsilon_t = \sum_{n=1}^N w_n(t) I(y_n \neq h_t(x_n))$

- set $\alpha_t = \log\left(\frac{1-\epsilon_t}{\epsilon_t}\right)$

- Update weights using:

$$w_n^{(t+1)} = w_n^{(t)} \exp(\alpha_t I(y_n \neq h_t(x_n))) / z_t,$$

where z_t is normalisation constant.

* output $f(x) = \text{sign}\left(\sum_{t=1}^T \alpha_t h_t(x)\right)$

Bagging classification :-

Classifier generation :

- * Let N be the size of the training set for each of iteration.
- * Sample N instances with replacement from the original training set apply the learning algorithm to the sample.
- * Store the resulting classifier.

Classification :-

- * For each of the t classifier:
predict class of instance using classifier.
- * return class that was predicted most often.

Basic Random Forest Training Algorithm :-

- * For each of N trees .
 - Creates a new bootstrap sample of training set.
 - Use this bootstrap sample to train a decision tree.
 - At each node of the decision tree, randomly select m features and compute the information gain (or Gini impurity) only on that set of features, selecting the optimal one.
 - repeat until the tree is complete.