Game Designer - Learn and Empower Private Limited

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About us: Learn and Empower Private Limited is an emerging EdTech startup. We are building Resonate Learning, India's first 'AR+Games' Based deaf-friendly teaching & learning platform that helps the teachers to teach & the students to learn & practice concepts in an engaging as well as in a way they understand. We are on a mission to make the learning accessible & inclusive so that every single child out there should get equal opportunity of education.

Excited to be a part of an organization that envisions a brighter future for all? We're waiting for you!

Qualification & Experience

- Excellent communication skills

- Excellent understanding of gameplay fundamentals

- Ability to work independently as well as in a team

- Passionate about game mechanics, accessibility, UI effectiveness, iterative design, playtest

- Knowledge of contemporary mobile games and common industry practices

- Optional but huge plus: Has designed games for children

Responsibilities

- Create a fun and effective learning game through the development cycle

- Conduct market research to understand what your target audience wants

- Put together a concept document and use this to convince the development team that the game is worth proceeding with

- Transform a rough idea into a detailed concept and then implement it

- Consider, plan, detail, and document every element of a new game including the setting, rules, story flow, props, vehicles, character interface and modes of play

- Designing and prototyping platform-specific UI and HUD elements

- Collaborate with other designers, developers, and graphic artists for smooth game development

- Analyze user feedback to improve game design

Qualifications: We believe in providing equal opportunities to all as well as to the ones who deserve it.