

# PageRank

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# Early search engines

- ❖ Main approach: matching terms (loosely speaking, words)
  - If query terms are present in a document, then the document is possibly relevant
  - Tf.IDF (and many other variants): assign a score for every term in a document
    - Intuition 1: more times a term is present in a document, the more important it is
      - Term frequency (TF)
    - Intuition 2: If a term is present in many documents, it is not *special* in any of the documents
      - (Inverse) document frequency (IDF)
  - Rank documents based on these scores
    - Higher Tf.IDF score  $\implies$  document showed up higher in search engine ranking



# The spammer wants to exploit the ranking algorithm

- ❖ Spammers' goal: get their pages to show up in the search results to receive clicks
  - ▶ End goal: advertising, phishing, malware spreading, ...
- ❖ How to get a page up in the search ranking?

Query: **amir khan movie**

pk amir  
khan movie

movie  
amir khan



I'll create documents with  
the popular query terms  
being present many times

amir khan amir  
khan amir khan  
buy this pay here  
shahrukh khan

**Term spam**

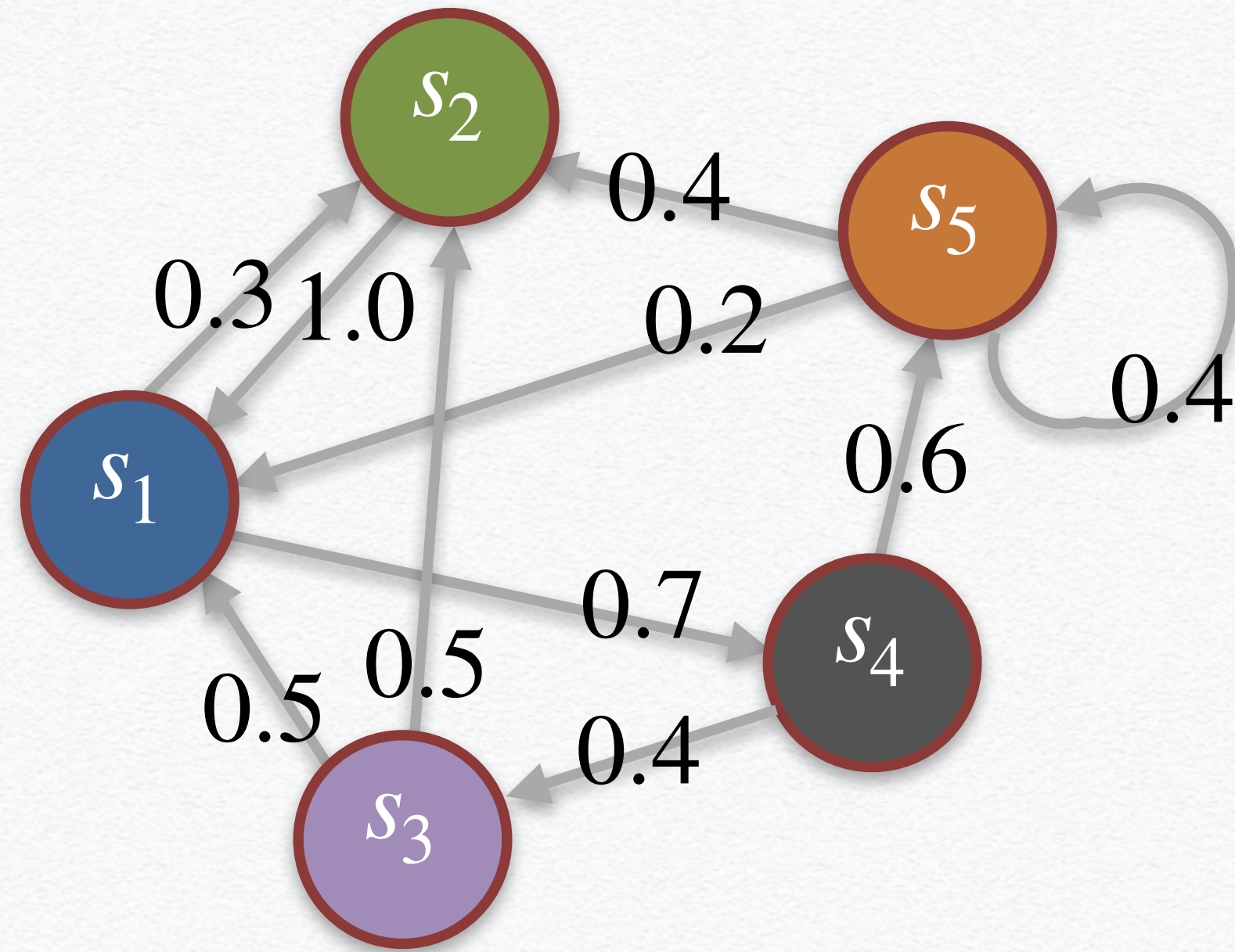


# PageRank

- ❖ Assumption (a reasonable one)
  - Users of the web are largely reasonable people
  - They put (more) links to useful pages
- ❖ PageRank
  - Named after Larry Page (co-founder of Google Inc.)
  - Patented by Stanford University, later bought by Google
- ❖ Approach
  - Importance (PageRank) of a webpage is influenced by the number and quality of links into the page
  - Search results ranked by term matching as well as PageRank
  - Intuition – Random web surfer model: a random surfer follows links and surfs the web. More likely to end up at more important pages
- ❖ Advantage: term spam cannot ensure in-links into those pages
- ❖ Many variations of PageRank



$n = 5$  in this example



	1.0	0.5		0.2
0.3		0.5		0.4
			0.4	
0.7				
			0.6	0.4

# Markov Chain

- ❖ A **discrete-time stochastic** (random) process
- ❖ Set  $\mathcal{S} = \{s_1, \dots, s_N\}$  of  $n$  states
- ❖ In any one of the states at any given time step  $t$
- ❖ A probability distribution  $p : \mathcal{S} \times \mathcal{S} \rightarrow [0,1]$  determines the probabilities of going to a state at the next time step  $t + 1$
- ❖ Can define a transition matrix  $M = (p_{ij})_{1 \leq i,j \leq n}$  as  $p_{ij} := p(s_i | s_j) = p[S_{t+1} = s_i | S_t = s_j]$ 
  - If at state  $s_j$  now, the probability of going to state  $s_i$  in the next step is  $p_{ij}$
- ❖ Markov property:  $\sum_{i=1}^n p_{ij} = 1$ , for all  $j = 1, \dots, n$ .



# Markov Chain and Stochastic Matrix

- ❖ A matrix  $M = (p_{ij})_{1 \leq i, j \leq n}$  with the following properties

All entries represent probabilities:  $p_{ij} \in [0,1]$ , and

Column sums are 1:  $\sum_{i=1}^n p_{ij} = 1$ , for all  $j = 1, \dots, n$ .

Is called a **left stochastic matrix**.

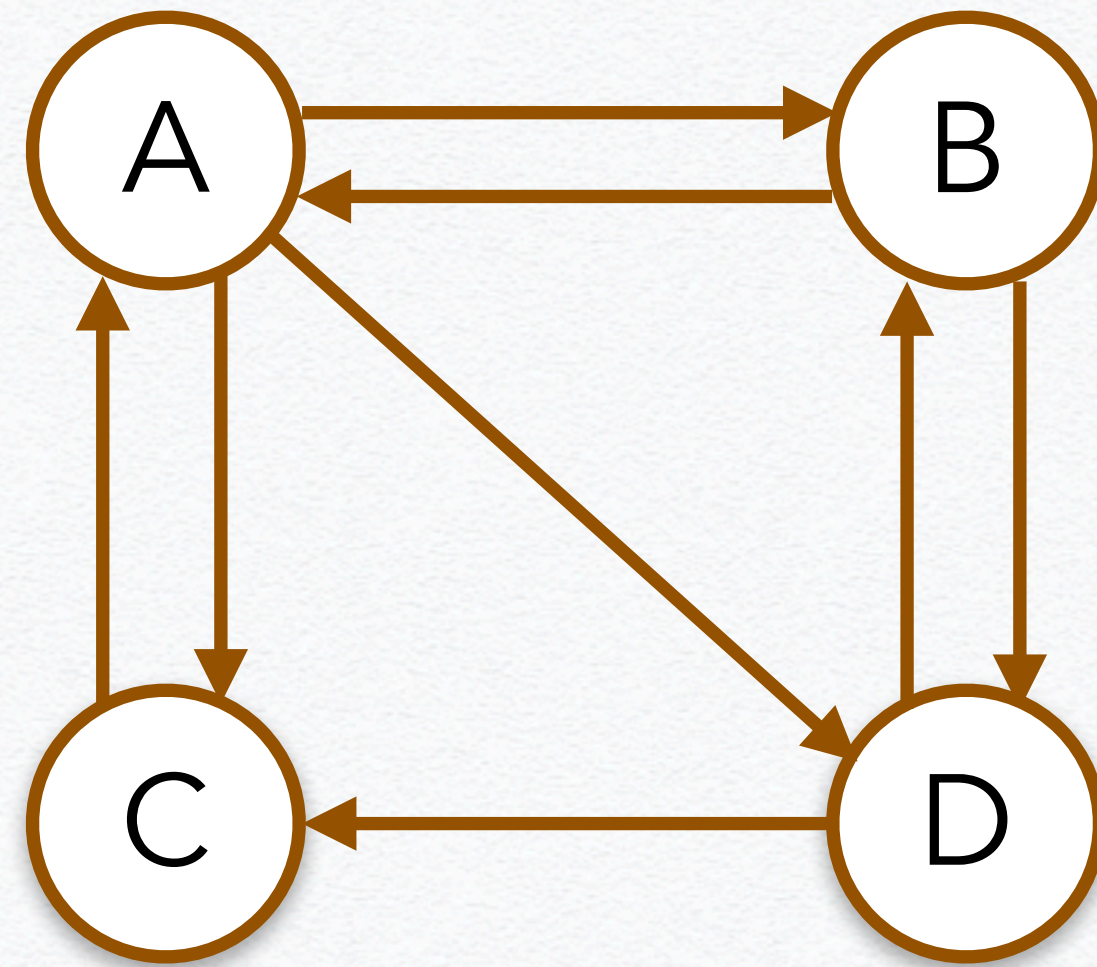
- ❖ Note: the formulation is also valid with a right stochastic matrix (transpose), where the row sums are 1.
- ❖ Property of a left stochastic matrix:
  - Largest eigenvalue is 1.
  - $Mv = v$  where  $v$  is the principal eigenvector.

	1.0	0.5		0.2
0.3		0.5		0.4
			0.4	
0.7				
			0.6	0.4



# The random surfer model

A tiny web



$M =$

A	B	C	D
0	1/2	1	0
1/3	0	0	1/2
1/3	0	0	1/2
1/3	1/2	0	0

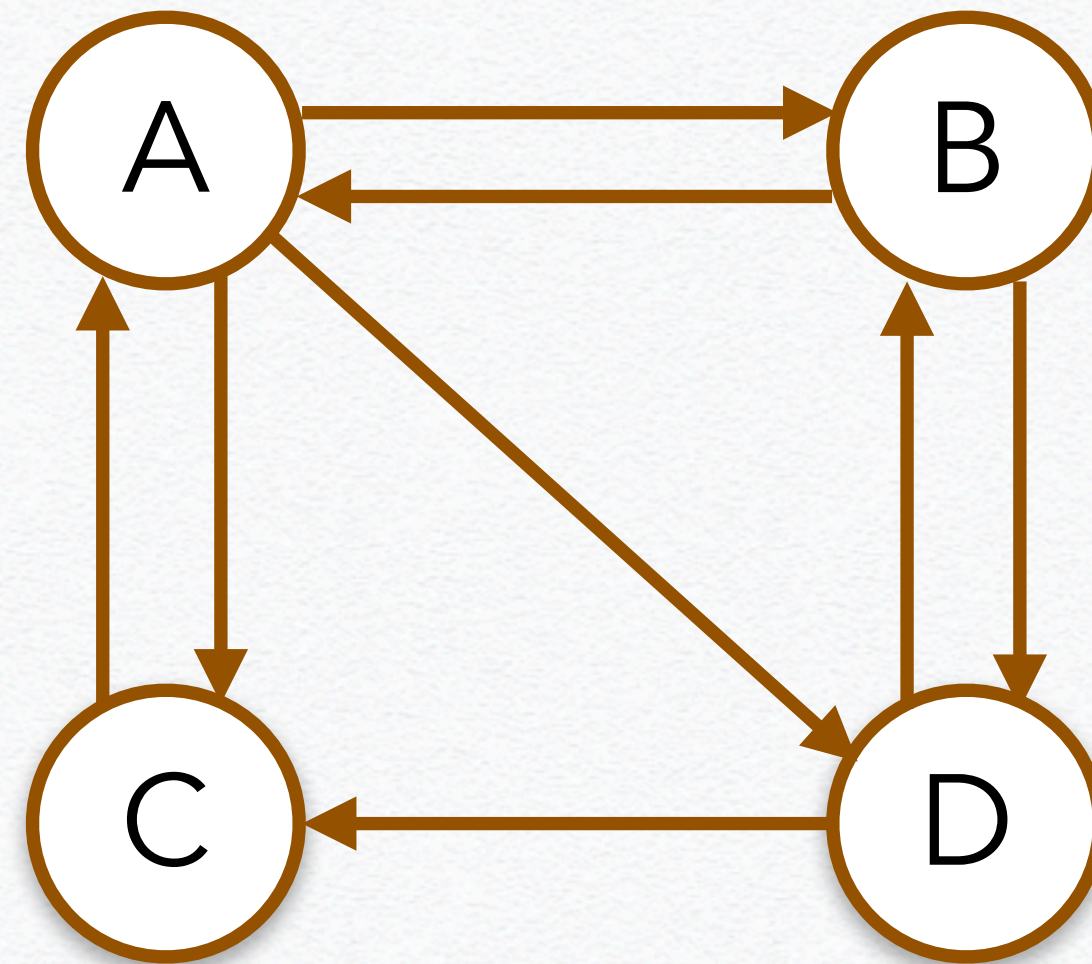
- ❖ Web graph, links are directed edges
  - ▶ Assume equal weights in this example
  - ▶ If a surfer starts at A, with probability 1/3 each, may go to B, C, or D
  - ▶ If a surfer starts at B, with probability 1/2 each may go to A or D
  - ▶ Can define a transition matrix
- ❖ Markov process:
  - ▶ Future state solely based on present
  - ▶  $M_{ij} = P[j \rightarrow i \text{ in the next step} \mid \text{presently in } j]$

Example courtesy: book by Leskovec, Rajaraman and Ullman



# The random surfer model

A tiny web



- ❖ Random surfer: initially at any position, with equal probability  $1/n$
- ❖ Distribution (column) vector  $v = (1/n, \dots, 1/n)$
- ❖ Probability distribution for her location after one step?
- ❖ Distribution vector:  $Mv$
- ❖ Distribution vector after 2 steps:  $M^2v$

$M =$

A	B	C	D
0	1/2	1	0
1/3	0	0	1/2
1/3	0	0	1/2
1/3	1/2	0	0

$v =$

1/4
1/4
1/4
1/4

$Mv =$

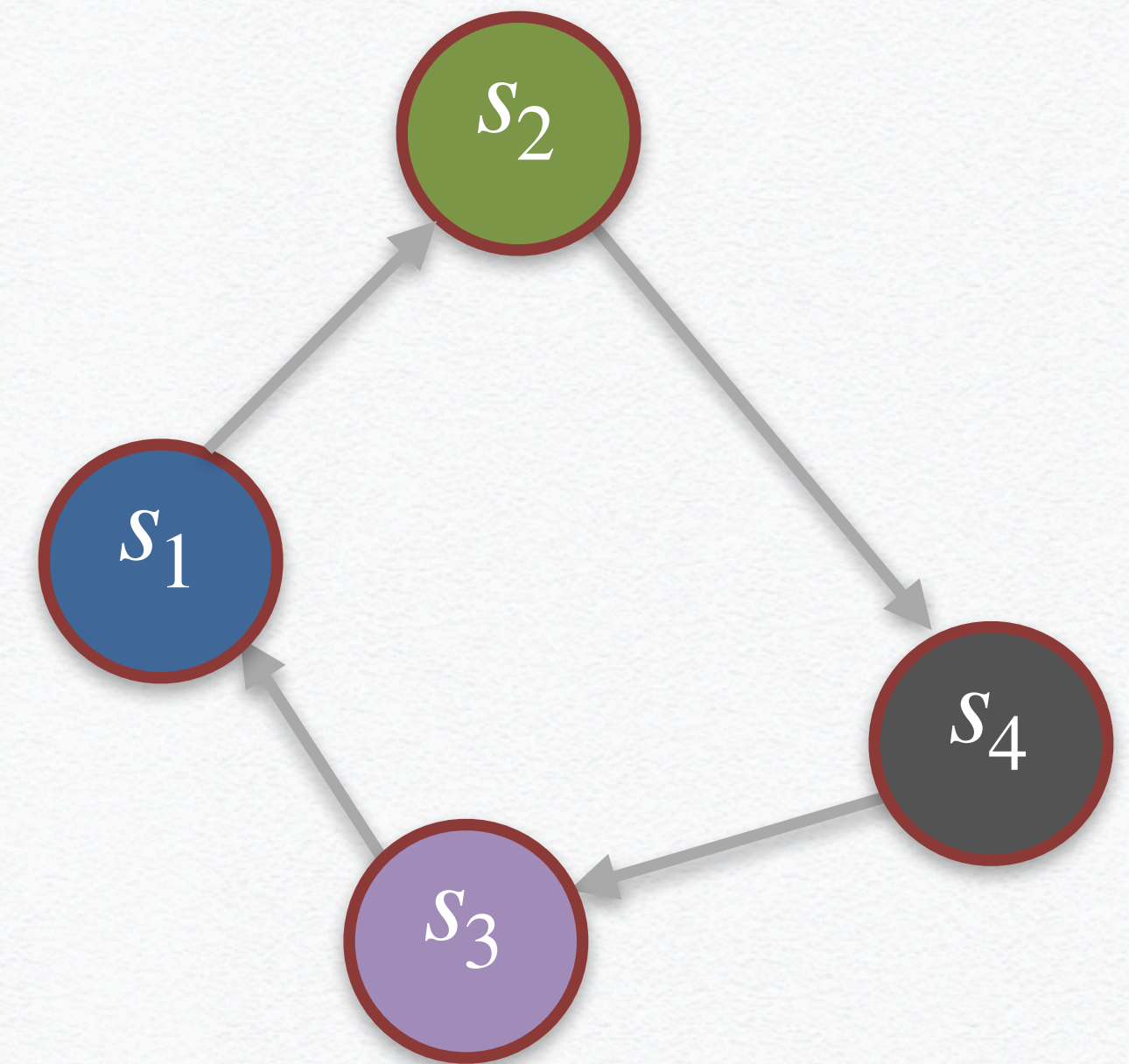
$0 + 1/8 + 1/4 + 0 = 9/24$
$1/12 + 0 + 0 + 1/8 = 5/24$
$1/12 + 0 + 0 + 1/8 = 5/24$
$1/12 + 1/8 + 0 + 0 = 5/24$

Initially at A (1/4):  $A \rightarrow A$ : not possible. Probability = 0  
 Initially at B (1/4):  $B \rightarrow A$  (1/2). Overall probability = 1/8  
 Initially at C (1/4):  $C \rightarrow A$  (1). Overall probability = 1/4  
 Initially at D (1/4):  $D \rightarrow A$  (0). Overall probability = 0



# Ergodic Markov Chain

- ❖ **Ergodic** Markov chain: if there exists a positive integer  $t_0$  such that for all pairs of states  $s_i, s_j$  in the Markov chain, if it is started at time 0 in state  $s_i$  then for all  $t > t_0$ , the probability of being in state  $s_j$  at time  $t$  is greater than 0.
  - ▶ In other words, eventually, the probability of being at any state at any point of time is positive.
- ❖ Necessary conditions for ergodicity
  - ▶ (a) **Irreducibility**: there is a sequence of non-zero probability from any state to another.
  - ▶ (b) **Aperiodicity**: states are not partitioned into sets such that all transitions happen cyclically from one to another (not periodic).



Example of  
periodic Markov chain



# Perron — Frobenius theorem (1912)

- ❖ For any ergodic Markov chain, For any ergodic Markov chain, there is a unique steady-state probability vector  $\pi = [\pi_1, \pi_2, \dots, \pi_n]^T$  that is the principal eigenvector of the transition matrix  $M$ , such that if  $\eta(i, t)$  is the number of visits to state  $s_i$  in  $t$  steps, then

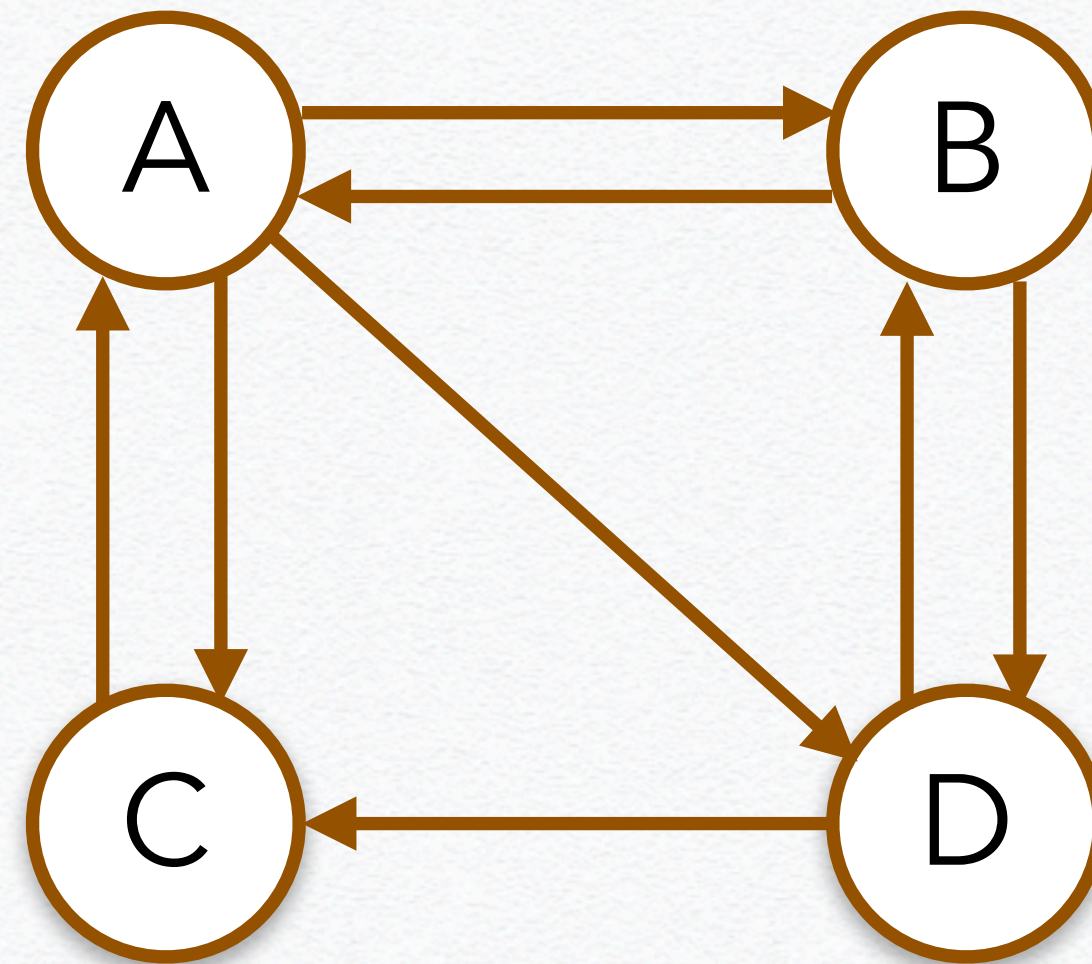
$$\lim_{t \rightarrow \infty} \frac{\eta(i, t)}{t} = \pi_i$$

- ❖ In other words, the probability distribution converges to a limiting distribution  $\pi$  with  $M\pi = \pi$



# PageRank

A tiny web



- ❖ PageRank: the stationary distribution (column) vector  $\pi$
- ❖  $\pi_i$  is the probability of the random surfer being at state  $s_i$  eventually
- ❖ Computation:

Initialize  $v := (1/n, \dots, 1/n)$   
 while ( $\text{norm}(Mv - v) > \epsilon$ ) {  
      $v := Mv$   
 }

$M$

0	1/2	1	0
1/3	0	0	1/2
1/3	0	0	1/2
1/3	1/2	0	0

$v$

1/4
1/4
1/4
1/4

$Mv$

9/24
5/24
5/24
5/24

$M^2v$

15/48
11/48
11/48
11/48

... →

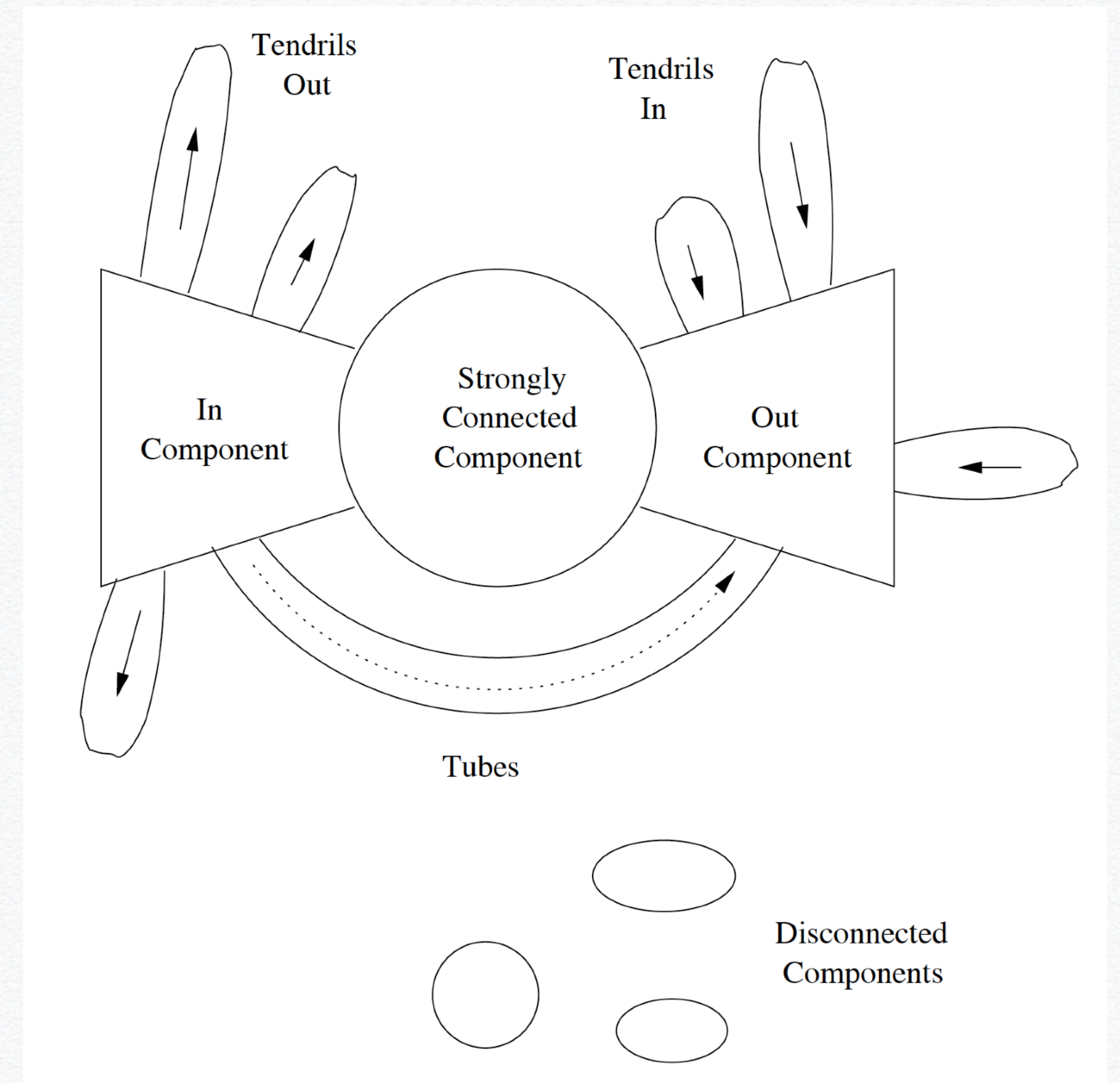
$M^k v$

3/9	PageRank of A
2/9	PageRank of B
2/9	PageRank of C
2/9	PageRank of D



# Reality check: structure of the web

- ❖ The web is **not** strongly connected ☹
- ❖ The formulated Markov chain is not ergodic
- ❖ An early study of the web showed
  - ▶ One large strongly connected component
  - ▶ Several other components
- ❖ Requires modification to PageRank approach
- ❖ Two main problems
  1. Dead ends: a page with no outlink
  2. Spider traps: group of pages, outlinks only within themselves

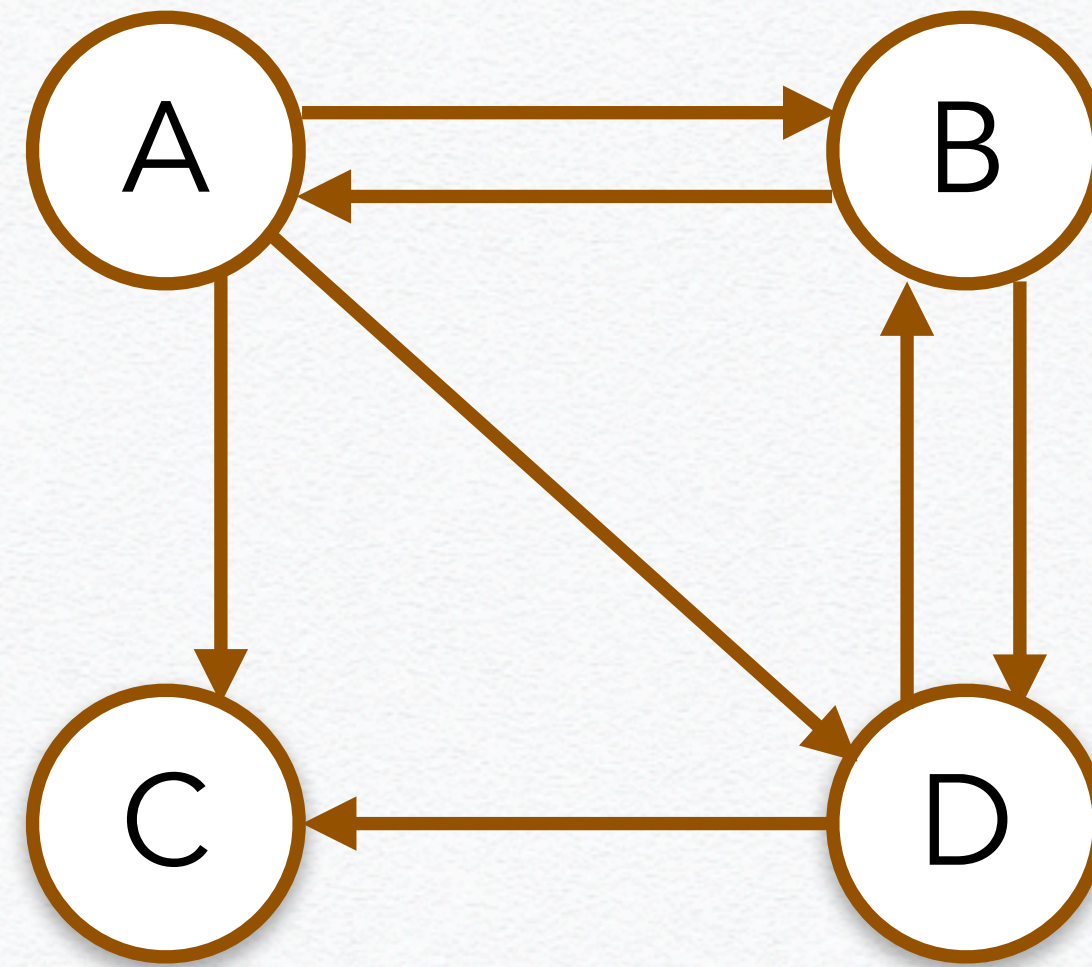


Picture courtesy: book by Leskovec,  
Rajaraman and Ullman



# Dead ends

A tiny web



$M$

0	1/2	<b>0</b>	0
1/3	0	<b>0</b>	1/2
1/3	0	<b>0</b>	1/2
1/3	1/2	<b>0</b>	0

$v$

1/4
1/4
1/4
1/4

$Mv$

3/24
5/24
5/24
5/24

$M^2v$

5/48
7/48
7/48
7/48

... →

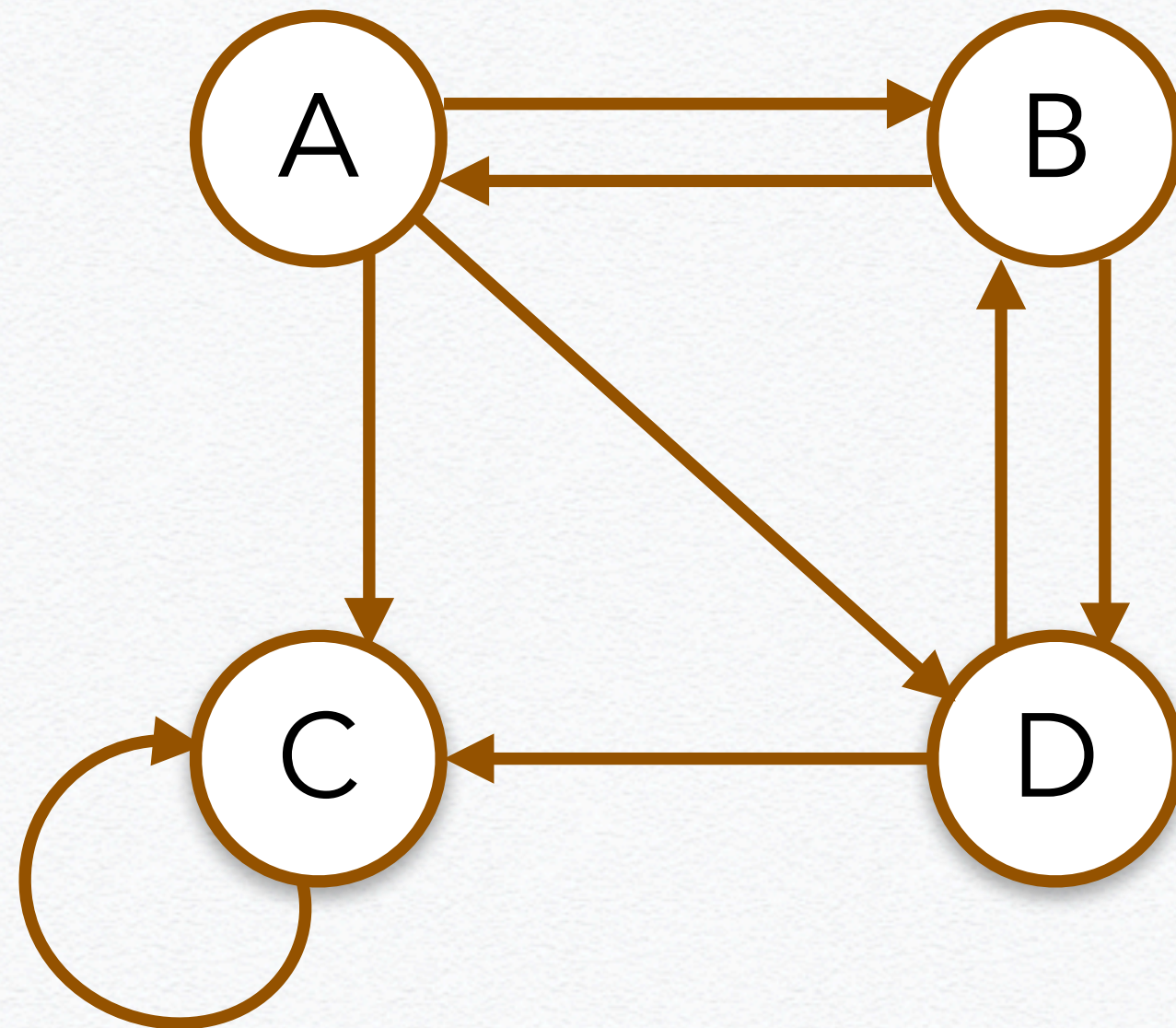
0
0
0
0

- ❖ Let's make C a dead end
- ❖  $M$  is not stochastic anymore, rather *substochastic*
  - ▶ The 3<sup>rd</sup> column sum = 0 (not 1)
- ❖ Now the iteration  $v := Mv$  takes all probabilities to zero



# Spider traps

A tiny web



$M$

0	1/2	0	0
1/3	0	0	1/2
1/3	0	<b>1</b>	1/2
1/3	1/2	0	0

$v$

1/4
1/4
1/4
1/4

$Mv$

3/24
5/24
11/24
5/24

$M^2v$

5/48
7/48
29/48
7/48

... →

0
0
1
0

- ❖ Let C be a one node spider trap
- ❖ Now the iteration  $v := Mv$  takes all probabilities to zero except the spider trap
- ❖ The spider trap gets all the PageRank



# Teleportation

- ❖ Approach to handle dead-ends and spider traps
- ❖ Teleportation: the surfer may teleport to any other node with some probability
- ❖ Idealized PageRank: iterate  $v_k = Mv_{k-1}$
- ❖ PageRank with teleportation

with probability  $\beta$   
continue to an outlink

with probability  $(1 - \beta)$  teleport  
(leave and join at another node)

$$v_k = \beta Mv_{k-1} + (1 - \beta) \frac{\mathbf{e}}{n}$$

where  $\beta$  is a constant, usually between 0.8 and 0.9, and  $\mathbf{e} = (1, \dots, 1)$

- ❖ Intuition: create artificial links to all other pages
- ❖ Then, the ergodicity property is also achieved



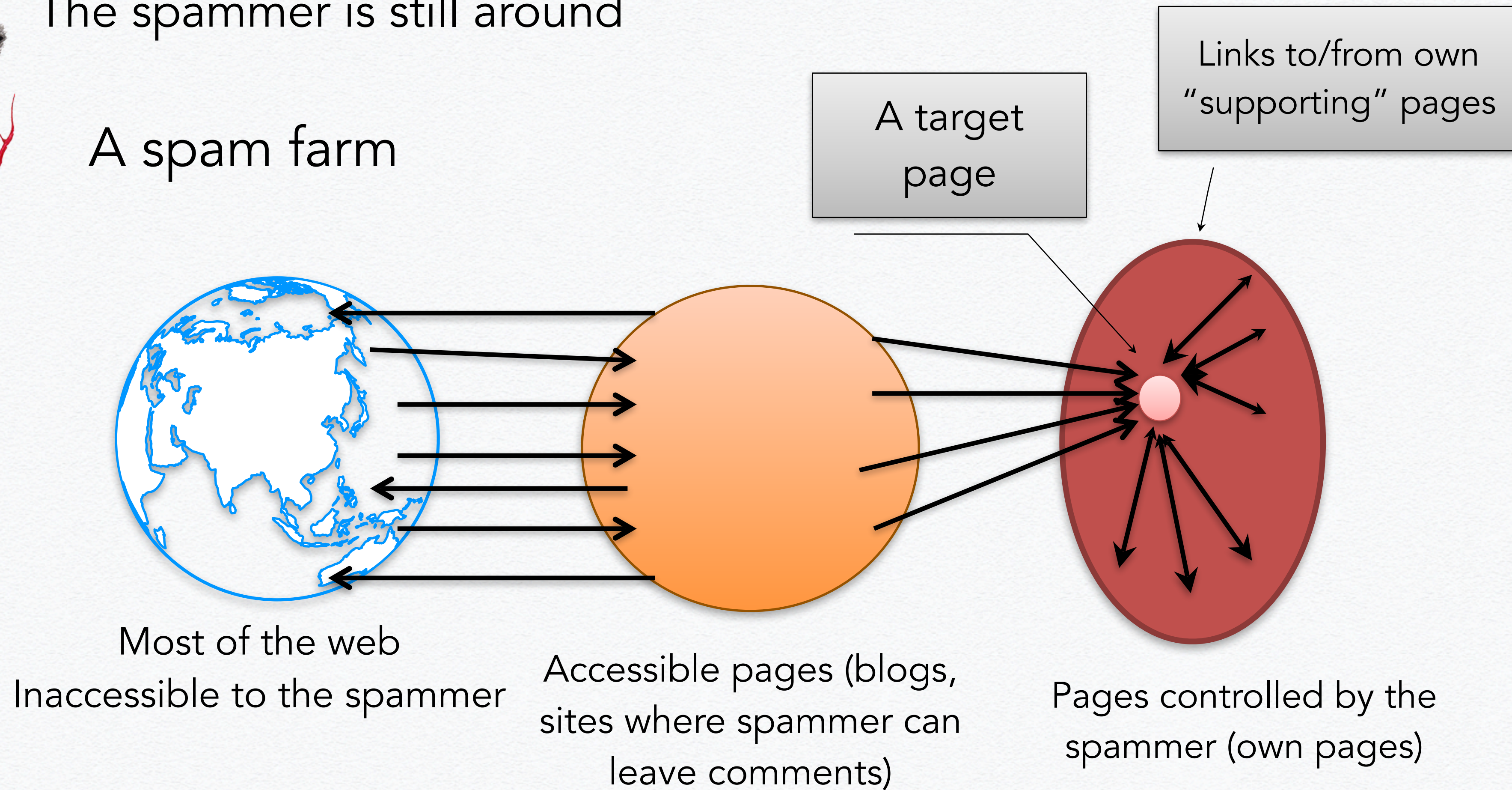
# Link spam

Google took care of the term spam, but ...

The spammer is still around



A spam farm

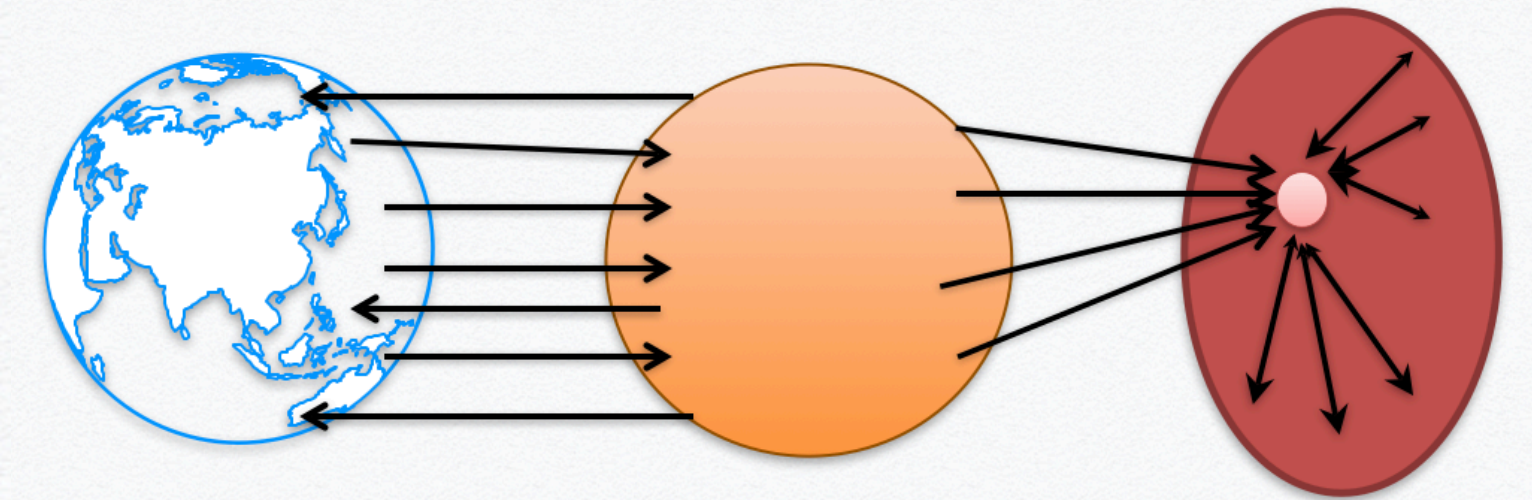




# Analysis of a spam farm

## ❖ Setting

- ▶ Total #of pages in the web =  $n$
- ▶ Target page  $T$ , with  $m$  supporting pages
- ▶ Let  $x$  be the PageRank contributed by accessible pages (sum of all PageRank of accessible pages times  $\beta$ )
- ▶ How much  $y$  = PageRank of the target page can be?



## ❖ PageRank of every supporting page

$$\frac{\beta y}{m} + \frac{1 - \beta}{n}$$

Contribution from the target page with PageRank  $y$

Share of PageRank among all pages in the web



# Analysis of a spam farm (continued)

❖ Three sources contribute to PageRank

1. Contribution from accessible pages =  $x$

2. Contribution from supporting pages =  $\beta \left( \frac{\beta y}{m} + \frac{1 - \beta}{n} \right)$

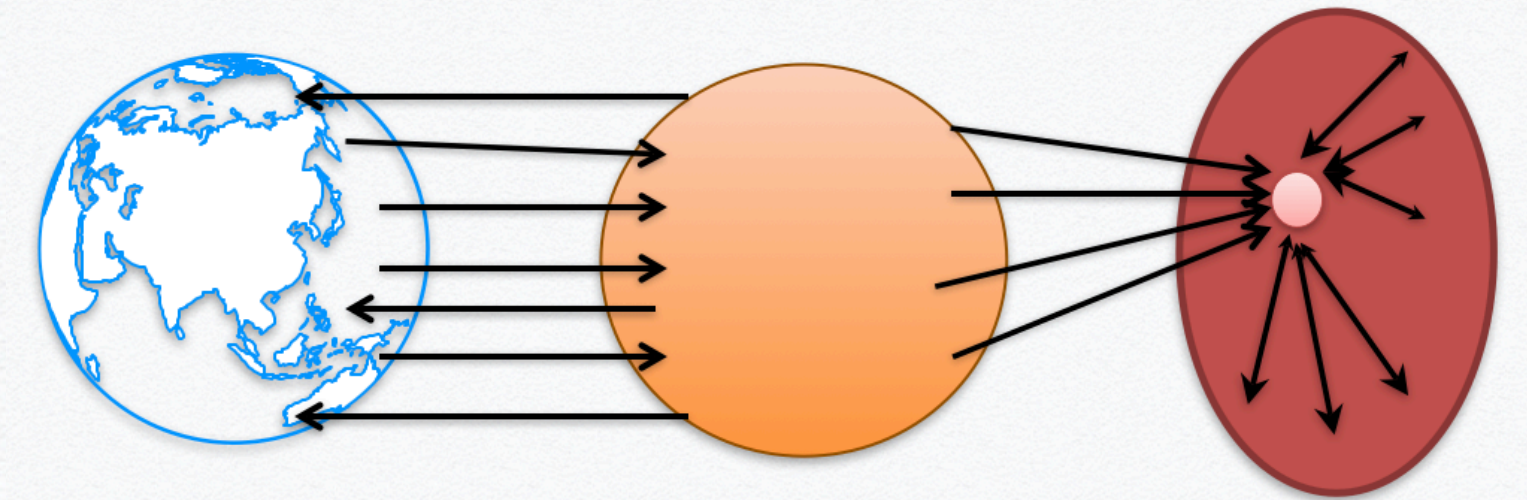
3. The  $n$ -th share of the fraction  $(1 - \beta)/n$  [negligible]

❖ So, we have  $y = x + \beta m \left( \frac{\beta y}{m} + \frac{1 - \beta}{n} \right)$

❖ Solving for  $y$ , we get  $y = \frac{x}{1 - \beta^2} + \frac{\beta}{1 + \beta} \times \frac{m}{n}$


❖ If  $\beta = 0.85$ , then  $y = 3.6x + 0.46 \frac{m}{n}$

❖ External contribution up by 3.6 times, plus 46% of the fraction of the PageRank from the web





# TrustRank and Personalized PageRank

- ❖ The teleportation scheme:  $v_k = \beta \times Mv_{k-1} + (1 - \beta) \times \begin{bmatrix} 1/n \\ \vdots \\ 1/n \end{bmatrix}$ 
- ❖ A set  $S$  of trustworthy pages where the spammers cannot place links
  - ▶ Wikipedia (after moderation), university pages, ...
- ❖ Compute **TrustRank**:  $v_k = \beta Mv_{k-1} + (1 - \beta) \frac{\mathbf{e}_S}{|S|}$ 

where  $\mathbf{e}_S$  is the vector with entry = 1 for all pages in  $S$  and 0 otherwise
- ❖ The random surfers are introduced only at trusted pages
- ❖ Spam mass = PageRank – TrustRank
- ❖ High spam mass  $\implies$  likely to be spam
- ❖ Similarly, **topic sensitive (personalized)** PageRank
  - ❖ For example, prioritize sports pages to create PageRank for users who like sports
  - ❖ Combine two or more topic-sensitive PageRanks making it suitable to user profiles



# References and further reading

- ❖ Leskovec, Rajaraman and Ullman. [Mining of Massive Datasets](#).
- ❖ Page, Lawrence, Sergey Brin, Rajeev Motwani, and Terry Winograd. [The PageRank citation ranking: Bringing order to the web](#). Stanford InfoLab, 1999
- ❖ [Christopher D. Manning](#), [Prabhakar Raghavan](#) and [Hinrich Schütze](#). "[Introduction to Information Retrieval](#)", Cambridge University Press. 2008.