

Multidimensional Scaling

Sophie Sackstein

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Abstract

The purpose of multidimensional scaling (MDS) is to provide a visual representation of the pattern of proximities (i.e. similarities or distances) among a set of objects in this case A, B, C, D. Given pairwise dissimilarities we reconstruct a map that preserves distances given for each assignment

1 Assignment

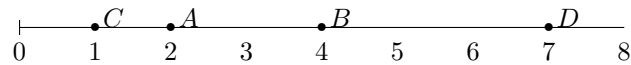
Imagine four novel objects, A, B, C, D. Make up two different similarity matrices such that the conditions in each hold

1.1 MDS puts these four items in a line

Alternatively: they can be put into one dimension using MDS

DISTANCES

A -
B 2 -
C 1 3 -
D 5 3 6 -



1.2 MDS can put these four items into a 2D arrangement

ABCD such that that would not fit in one dimension (1D)

DISTANCES

A -
 B 5.6 -
 C 7.0 5.2 -
 D 8.9 7.3 2.6 6.8

1.3 MDS in 3D arrangement

Suppose we found an example of a similarity matrix that did not fit well even in 2D. Is that possible in principle or not? What would that tell us about psychological space?

DISTANCES

A 0 1 1 1
 B 1 0 1 1
 C 1 1 0 1
 D 1 1 1 0

Gram matrix $B(44)$ with eigenvalues $(.5, .5, .5, 0)$. In retrieving the coordinate matrix X , we cannot take a squareroot of it since it gives complex numbers. A three dimensional plot reveals a tetrahedron. Classical MDS seeks to find an optimal configuration, x_i that gives

$$d_{ij} \approx \hat{d}_{ij} = \|x_i - x_j\|_2 \quad (1)$$

as close as possible.

2 Conclusion

Distance and similarity satisfy a set of conditions (Similar to Tverksy's Contrast Model)

$d(x, y) \geq 0$,
 $d(x, y) = 0$ if and only if $x = y$,
 $d(x, y) = d(y, x)$,
 $d(x, z) \leq d(x, y) + d(y, z)$