

Hector Suzuki

SOFTWARE
ENGINEER

La Molina, Lima

992 738 394

hssm2000.sadaaki@gmail.com

github.com/sadaakis

[linkedin.com/in/hector-](https://linkedin.com/in/hector-sadaaki-suzuki-miura/)

[sadaaki-suzuki-miura/](https://linkedin.com/in/hector-sadaaki-suzuki-miura/)



ABOUT ME

Software Engineering bachelor at Universidad Peruana de Ciencias Aplicadas - UPC. My special interests are UI/UX design, frontend and mobile development, graphic design and a bit of motion design too. I have leadership, organization, tasks distribution, communication and teamwork skills. At work, I mainly focus in getting the job done as soon as possible, always quality assuring my activities. I can adapt easily to changes, and I strive to learn new concepts to get better at all times. Lastly, I'm guided by measurable goals and that's my motivation to be productive in whatever I do.

EXPERIENCE

**2021-
present**

Python Developer Intern - Planeamiento Financiero

Leading Python automation projects, optimizing processes (80 work hours saved and counting!).

**2020-
present**

Patronato BCP Scholar

After a rigorous selection process, I'm part of the Patronato BCP Scholarship Program.

2019-2020

Competitive Programming Group

Attended competitive programming workshops, focusing in writing fast and efficient code in C++.

**2019-
present**

Academic Excellence Group UPC

I'm a member of the group by having a 3.7 GPA in all my university courses.

**2018-
present**

Universidad Peruana de Ciencias Aplicadas

Top 10% in the Software Engineer career at Universidad Peruana de Ciencias Aplicadas.

SKILLS

PROGRAMMING

Python/QT	<div><div></div>4 years</div>
SQL/Oracle	<div><div></div>4 years</div>
HTML/CSS/JS	<div><div></div>3 years</div>
Java	<div><div></div>2 years</div>
Dart	<div><div></div>2 years</div>

DESIGN

Figma	<div><div></div>3 years</div>
Adobe XD	<div><div></div>3 years</div>
Scrum	<div><div></div>4 years</div>
Photoshop	<div><div></div>5 years</div>
After Effects	<div><div></div>5 years</div>

TOOLS

Git	<div><div></div>6 years</div>
Excel	<div><div></div>6 years</div>
Flutter	<div><div></div>2 years</div>
Spring Web	<div><div></div>2 years</div>
Vue.js	<div><div></div>2 years</div>

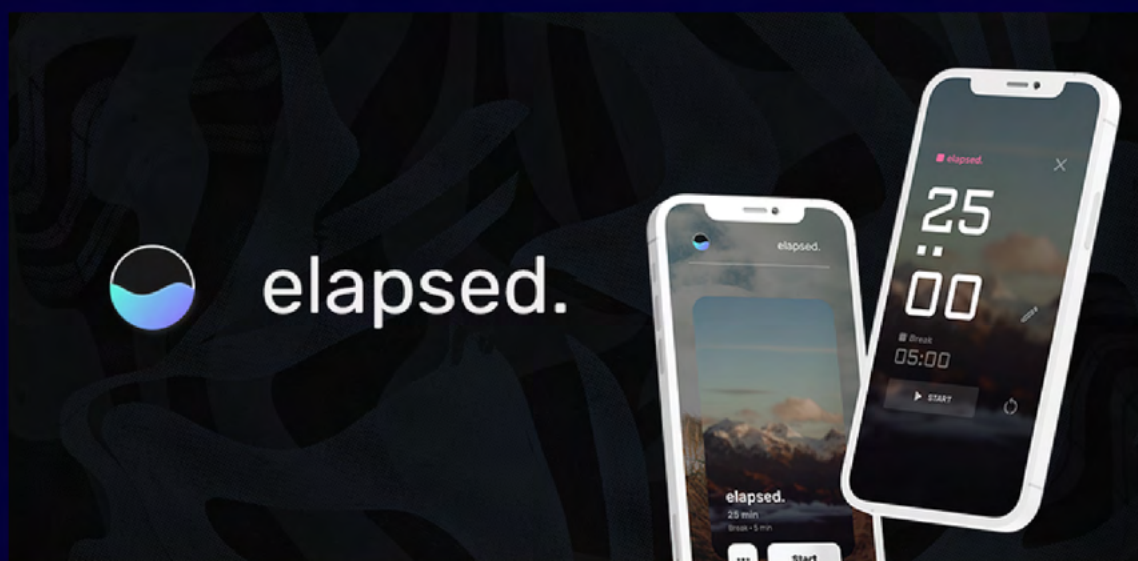
LANGUAGES

English	<div><div></div>Fluent</div>
Spanish	<div><div></div>Native</div>
Portuguese	<div><div></div>Intermediate</div>
Japanese	<div><div></div>Basic</div>
French	<div><div></div>Basic</div>

PROJECTS

ELAPSED.

Mobile app focused in productivity management through pomodoros, designed in Figma, implemented in Flutter and deploy in the Play Store for Android Phones. [Check it out here.](#)



TEAMMATCH LANDING PAGE.

Responsive landing page for a web and mobile matchmaking application. Designed with Adobe XD, implemented in HTML/CSS/JS. [Check it out here.](#)



EQUILIBRIUM.

Web application to manage credit between groceries store owners and clients, designed with Adobe XD, implemented backend logic in Java/Spring and deployed frontend in Vue.js. [Check the mockups here.](#)

