



**COMSATS University Islamabad**  
**Abbottabad Campus**  
**Department of Computer Science**

**Lab mid term**

**Submitted by : Sadat Mumtaz khan**  
**Registration no : FA20-BSE-011**  
**Submitted to : Mukhtiar Zamin**

```
package observer;

public interface MatchObserver {

    void update(String matchStatus);

}
```

---

```
public interface MatchSubject {

    void registerObserver(MatchObserver observer);

    void removeObserver(MatchObserver observer);

    void notifyObservers();

    String getMatchDetails();

}
```

---

```
import java.util.Random;

public class MatchLiveUpdatesApp {

    public static void main(String[] args) {

        // Creating instances

        CricketFan fan1 = new CricketFan("John");

        CricketFan fan2 = new CricketFan("Alice");


        LiveMatchScreen mainScreen = new LiveMatchScreen();


        //random matches

        for (int i = 0; i < 5; i++) {

            CricketMatch randomMatch = createRandomMatch("Match " + (i + 1));

            mainScreen.addLiveMatch(randomMatch);

        }

    }

}
```

```
}

mainScreen.selectMatchFromMenu();

//match updates
for (int i = 0; i < 3; i++) {
    CricketMatch randomMatch = mainScreen.getRandomMatch();
    randomMatch.setMatchStatus("In Progress - Score: " + getRandomScore());
}

mainScreen.selectMatchFromMenu();
}

private static CricketMatch createRandomMatch(String name) {
    CricketMatch match = new CricketMatch();
    match.setMatchStatus(name + ": Yet to Start");
    return match;
}

private static String getRandomScore() {
    Random random = new Random();
    int runs = random.nextInt(200);
    int wickets = random.nextInt(10);
    return runs + "/" + wickets;
}
}
```

---

```
import java.util.ArrayList;
import java.util.List;
import java.util.Random;
import java.util.Scanner;

public class LiveMatchScreen {
    private List<CricketMatch> liveMatches = new ArrayList<>();

    public void displayLiveMatches() {
        System.out.println("Live Matches:");
        for (int i = 0; i < liveMatches.size(); i++) {
            System.out.println((i + 1) + ". " + liveMatches.get(i).getMatchDetails());
        }
    }

    public void addLiveMatch(CricketMatch match) {
        liveMatches.add(match);
    }

    public void selectMatchFromMenu() {
        Scanner scanner = new Scanner(System.in);

        displayLiveMatches();

        System.out.print("Select a match (enter the corresponding number): ");
        int selection = scanner.nextInt();

        if (selection > 0 && selection <= liveMatches.size()) {
            CricketMatch selectedMatch = liveMatches.get(selection - 1);
```

```
        System.out.println("User selected match: " + selectedMatch.getMatchDetails());

        // Simulate navigating to ball-by-ball coverage screen
        BallByBallCoverageScreen coverageScreen = new
BallByBallCoverageScreen(selectedMatch);

        coverageScreen.displayBallByBallCoverage();
    } else {
        System.out.println("Invalid selection. Please try again.");
    }
}

public CricketMatch getRandomMatch() {
    Random random = new Random();
    int randomIndex = random.nextInt(liveMatches.size());
    return liveMatches.get(randomIndex);
}
}
```

---

```
import java.util.ArrayList;
import java.util.List;

public class CricketMatch implements MatchSubject {
    private String matchStatus;
    private List<MatchObserver> observers = new ArrayList<>();

    @Override
    public void registerObserver(MatchObserver observer) {
        observers.add(observer);
    }
}
```

```
}
```

```
@Override
```

```
public void removeObserver(MatchObserver observer) {  
    observers.remove(observer);  
}
```

```
@Override
```

```
public void notifyObservers() {  
    for (MatchObserver observer : observers) {  
        observer.update(matchStatus);  
    }  
}
```

```
public void setMatchStatus(String matchStatus) {  
    this.matchStatus = matchStatus;  
    notifyObservers();  
}
```

```
@Override
```

```
public String getMatchDetails() {  
    return "Match Details: " + matchStatus;  
}  
}
```

---

```
public class CricketFan implements MatchObserver {  
    private String name;
```

```
public CricketFan(String name) {  
    this.name = name;  
}  
  
@Override  
public void update(String matchStatus) {  
    System.out.println(name + " received match update: " + matchStatus);  
}  
}
```

---

```
public class BallByBallCoverageScreen {  
    private CricketMatch selectedMatch;  
  
    public BallByBallCoverageScreen(CricketMatch selectedMatch) {  
        this.selectedMatch = selectedMatch;  
    }  
  
    public void displayBallByBallCoverage() {  
        System.out.println("Ball-by-Ball Coverage for match: " +  
selectedMatch.getMatchDetails());  
  
        for (int ballNumber = 1; ballNumber <= 10; ballNumber++) {  
            String ballUpdate = simulateBallUpdate(ballNumber);  
            System.out.println(ballUpdate);  
  
            selectedMatch.setMatchStatus("In Progress - " + ballUpdate);  
        }  
    }  
}
```

```
try {  
    Thread.sleep(1000);  
} catch (InterruptedException e) {  
    e.printStackTrace();  
}  
}
```

```
//match completion  
selectedMatch.setMatchStatus("Match Completed - Final Score: " + getRandomScore());  
}
```

```
private String simulateBallUpdate(int ballNumber) {  
    Random random = new Random();  
    int runs = random.nextInt(7);  
    int wickets = random.nextInt(2);  
  
    return "Ball " + ballNumber + ": " + runs + " runs, " + wickets + " wickets";  
}
```

```
private String getRandomScore() {  
    Random random = new Random();  
    int runs = random.nextInt(200);  
    int wickets = random.nextInt(10);  
    return runs + "/" + wickets;  
}  
}
```