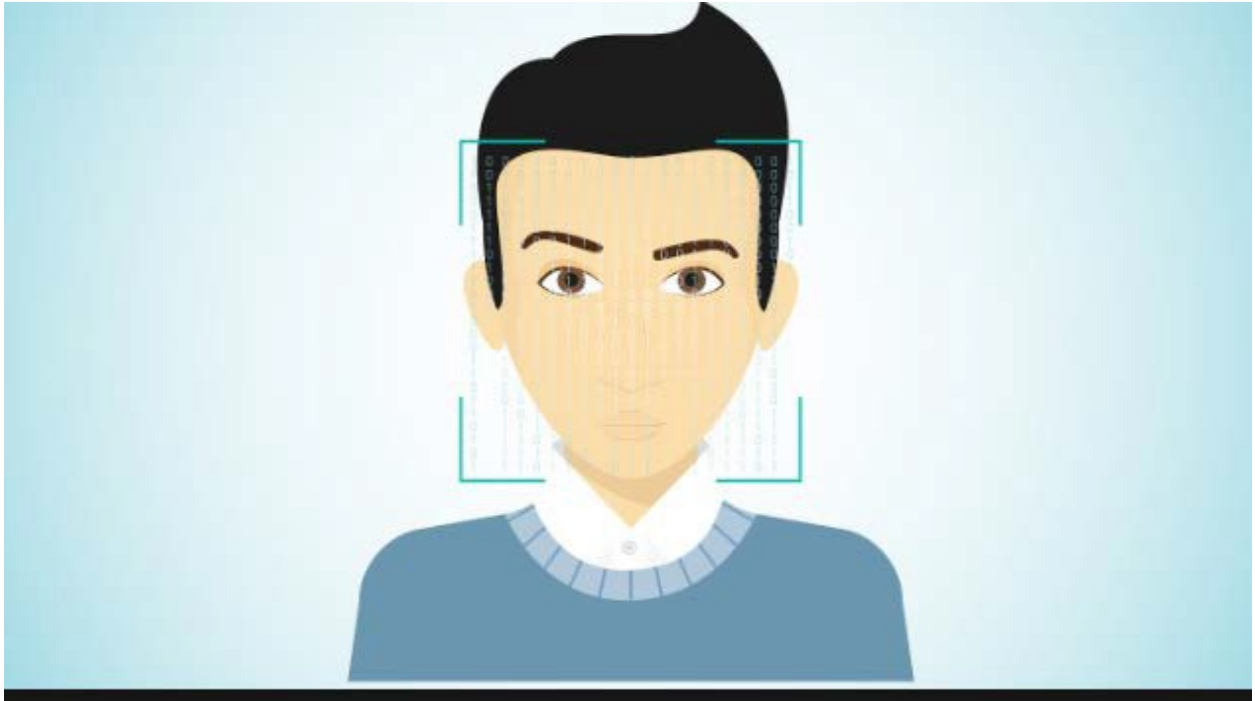


# Implementation of Face Implementation



Authors:

Md. Riajul Islam -(161412325)

Subrata Das Shuvo-(161412335)

Fakhrul Islam - (161412345)

Saddam Hossain – (**153402318**)

Supervisor:

Supta Richard Philip

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## Abstract

Human face detection by computer systems has become a major field of interest. Face detection algorithms are used in a wide range of applications, such as security control, video retrieving, biometric signal processing, human computer interface, face recognitions and image database management. However, it is difficult to develop a complete robust face detector due to various light conditions, face sizes, face orientations, background and skin colors. In this report, we propose a face detection method for color images. Our method detects skin regions over the entire image, and then generates face candidates based on a connected component analysis. Finally, the face candidates are divided into human face and non-face images by an enhanced version of the template-matching method. Experimental results demonstrate successful face detection over the EE368 training images.

# Chapter 1:

## Introduction:

Face detection is a computer vision technology that helps to locate/visualize human faces in digital images. This technique is a specific use case of object detection technology that deals with detecting instances of semantic objects of a certain class (such as humans, buildings or cars) in digital images and videos. With the advent of technology, face detection has gained a lot of importance especially in fields like photography, security, and marketing.

## 1.1 Objectives

Our aim, which we believe we have reached, was to develop a method of face recognition that is fast, robust, reasonably simple and accurate with a relatively simple and easy to understand algorithms and techniques. The examples provided in this thesis are real-time and taken from our own surroundings.

# Chapter 2

## 2Background Study

### 1. The History of Face Detection

The subject of face recognition is as old as computer vision, both because of the practical importance of the topic and theoretical interest from cognitive scientists. Despite the fact that other methods of identification (such as fingerprints, or iris scans) can be more accurate, face recognition has always remains a major focus of research because of its non-invasive nature and because it is people's primary method of person identification. Perhaps the most famous early example of a face recognition system is due to Kohonen, who demonstrated that a simple neural net could perform face recognition for aligned and normalized face images. The type of network he employed computed a face description by approximating the eigenvectors of the face image's autocorrelation matrix; these eigenvectors are now known as 'eigen-faces.' Kohonen's system was not a practical success, however, because of the need for precise alignment and normalization. In following years many researchers tried face recognition schemes based on edges, inter-feature distances, and other neural net approaches. While several were successful on small databases of aligned images, none successfully addressed the more realistic problem of large databases where the location and scale of the face is unknown. Kirby and Sirovich (1989) later introduced an algebraic manipulation which made it easy to directly calculate the eigenfaces, and showed that fewer than 100 were required to accurately code carefully aligned and normalized face images..

Turk and Pentlan (1991) then demonstrated that the residual error when coding using the eigenfaces could be used both to detect faces in cluttered natural imagery, and to determine the precise location and scale of faces in an image. They then demonstrated that by coupling this method for detecting and localizing faces with the eigenface recognition method, one could achieve reliable, real-time recognition of faces in a minimally constrained environment. This demonstration that simple, real-time pattern recognition techniques could be combined to create a useful system sparked an explosion of interest in the topic of face recognition.

## 2.2 Related Work

We read an article on face detection. They propose a face detection algorithm for color images in the presence of varying lighting conditions as well as complex backgrounds. Based on a novel lighting compensation technique and a nonlinear color transformation, our method detects skin regions over the entire image and then generates face candidates based on the spatial arrangement of these skin patches. The algorithm constructs eye, mouth, and boundary maps for verifying each face candidate. Experimental results demonstrate successful face detection over a wide range of facial variations in color, position, scale, orientation, 3D pose, and expression in images from several photo collections (both indoors and outdoors).

# Chapter 3

## 3 .Methodology

### 3.1 Requirement

Hands-on knowledge of Numpy and Matplotlib is essential before working on the concepts of OpenCV. Make sure that you have the following packages installed and running before installing OpenCV.

\_ Python

\_ Numpy

\_ Matplotlib

### 3.2 Process

Face detection is performed by using classifiers. A classifier is essentially an algorithm that decides whether a given image is positive(face) or negative(not a face). A classifier needs to be trained on thousands of images with and without faces. Fortunately, OpenCV already has two pre-trained face detection classifiers, which can readily be used in a program. The two classifiers are:

\_ Haar Classifier and

Local Binary Pattern(LBP) classifier.  
In our project, however, we use the Haar Classifier.

## 3.2.1 Face Detection with OpenCV-Python

Go to Start and search "IDLE" and open it To use opencv we need to import the opencv library \_first,

```
_ import cv2
```

After that we need to import the numpy library

```
_ import numpy as np
```

we can load the classifier now

```
_ detector = cv2.CascadeClassifier('haarcascade_frontalface_default.xml')
```

let add the video capture object now

```
_ cap=cv2.VideoCapture(0)
```

so lets test the camera now

```
_ ret,img=cap.read()
```

```
_ cv2.imshow('windowname',img)
```

```
_ cv2.waitKey(0)
```



## 3.3 Test

We are test in our project in several times. It's accuracy performance quiet good. It only detect when the face come to the cam. If it can not get the face, it cannot detect.

## Chapter 4

### 4 Evaluation

#### 4.1 Error in the model

Our project cannot detect the faces accurately in low light.

## 5 Conclusion

To improve the recognition performance, there are MANY things that can be improved here, some of them being fairly easy to implement. For example, you could add color processing, edge detection,

## 6 Bibliography

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