# WEB222 Assignment 1

## Submission Deadline:

# **Assessment Weight:**

6% of your final course Grade

# Objective:

Practice JavaScript basic syntax, built-in functions, and user defined functions.

## Specification:

Write a JavaScript program **assignment01.js** to perform the following tasks. **No validation is required** for user input – assume that the user will enter valid information.

Create comment line(s) for each of the Tasks using block comments, indicating the start point of each Task. e.g.

## Task 1: Description as Comments

In a comment section, describe the following terms with examples (Your code example may appear in comments).

- a) Infinity
- b) Undefined
- c) NaN

## Task 2: Conversion

a) Using appropriate method, convert 1010 (binary) to decimal, AF (hex) to decimal and 713 (Octal) to decimal. Output appropriate messages to the console for each conversion.

### Task 3: Celsius and Fahrenheit temperatures

- a) Store a **Celsius temperature** in a variable.
- b) Convert it to Fahrenheit and output: "???C is ???F". //??? Represents the value
- c) Store a **Fahrenheit temperature** into a variable.
- d) Convert it to Celsius and output: "???F is ???C."

Note: visit www.manuelsweb.com/temp.htm for temperature conversion formula.

### Task 4: Larger or largest number

- a) Write a function named largerNum using the declaration approach, the function:
- · takes 2 arguments, both numbers,
- · returns the larger (greater) one of the 2 numbers.

- b) Write a function named greaterNum using the expression approach, the function:
- · takes 2 arguments, both numbers,
- · returns the greater (larger) one of the 2 numbers.
- c) Call these functions twice with different number parameters, and log the output to the web console with descriptive outputs each time (e.g. "The larger number of 5 and 12 is 12.").

#### Task 5: Evaluator

- a) Write a function named **Evaluator** using the **declaration approach**, the function:
- · takes unknown number of arguments which are all number scores,
- · returns true if the average of these number scores is greater than or equal to 25. Otherwise return false.
- b) Call this function **3 times** with different number parameters, and log the output to the **web console** with **descriptive outputs each time (e.g.** "Average grater than or equal to 25: false");

### Task 6: ShowMultiples

- a) Write a function called **showMultiples** using the declaration approach, the function:
- · Takes **2 numeric arguments (num, numMultiples)** assume the user is entering valid (positive) whole numbers
- · Outputs all of the multiples of the **num** argument from **1** to **numMultiples**: for example:

if num = 5 and numMultiples = 4, the function would output:

 $5 \times 1 = 5$ 

 $5 \times 2 = 10$ 

 $5 \times 3 = 15$ 

 $5 \times 4 = 20$ 

b) Call this function 3 times with different number parameters, and log the output to the web console with descriptive outputs each time.

#### Task 7: Closure/Self Invoking

Use JavaScript Closure/self invoking method to do the following:

- a) Name the outer function as 'Increment".
- b) Store 100 as a counter in the outer function.
- c) Increment the counter by 100 in the inner function and return.
- d) Call "Increment" three times and store the returned value in a variable each time.
- e) Log the final value in the web console (400 is the final value for the third call).

Special Note: You are not allowed to use prompt / alert anywhere in your code. All input data should be hard coded so that one run generates uninterrupted output data for all 7 tasks. Make sure output does not throw undefined anywhere.

#### Lab Submission:

· Save your file as **assignment01.js**. add the following comment declaration with your info at the top of your code (failure to do so will result in zero mark for the entire assignment):

/**************** <b>*</b>	********	*********	******
	gnment is my own work in accord een copied manually or electronic	ance with Seneca Academic Policy ally from any other source (includ	•
* Name:	Student ID:	Date:	-
**********	*********	*********	*****/
· Submit your assignme	ent <b>01.js</b> to the Blackboard / My.S	eneca	
Important Note:			
· NO LATE SUBMISSION	NS for assignments. Late submiss	ons will not be accepted and will r	eceive a

## **Evaluation Rubric**

grade of zero (0).

(Partial marking may be possible if any of the task is not complete but attempted, any 'undefined' in output will result in -0.25 marks)

Criteria	Marks
Task 1	0.5
Task 2	0.5
Task 3	0.5
Task 4	0.5
Task 5	1
Task 6	1
Task 6	1
Task 7	1