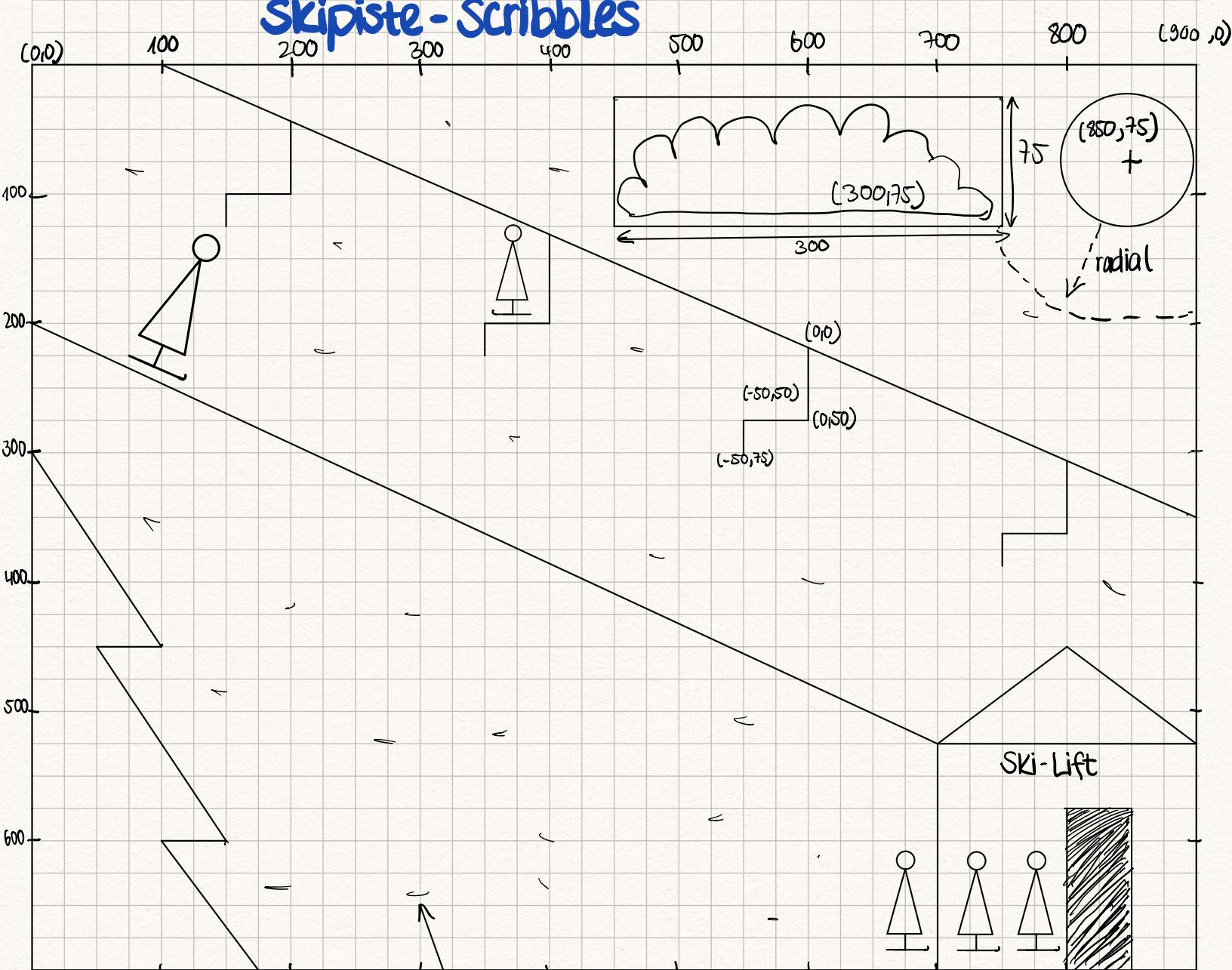
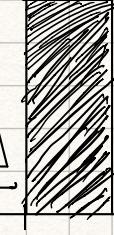


Skipiste - Scribbles



random
snowflakes

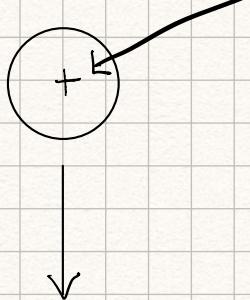
Ski-Lift



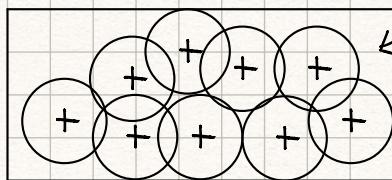
(900,700)

Skipiste-Classes

Cloud:

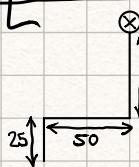


gradient
- $a = 0.5$
- $a = 0$



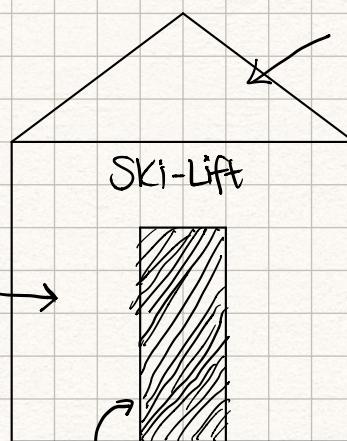
Particles randomly placed in area

Lift- Seats:



circle placed on line

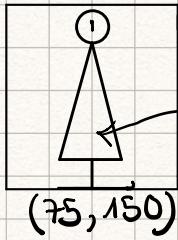
Lift-House:



path
fill green

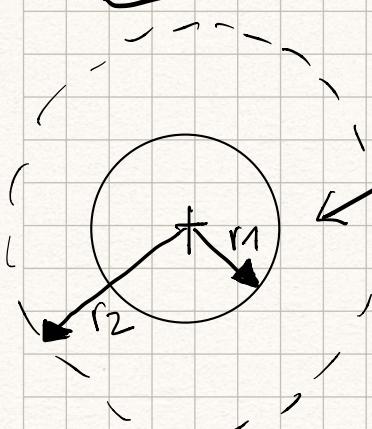
Font
- 40px
- Arial

Skier:



random color

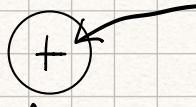
Sun:



gradient
- yellow
- $a = 0$

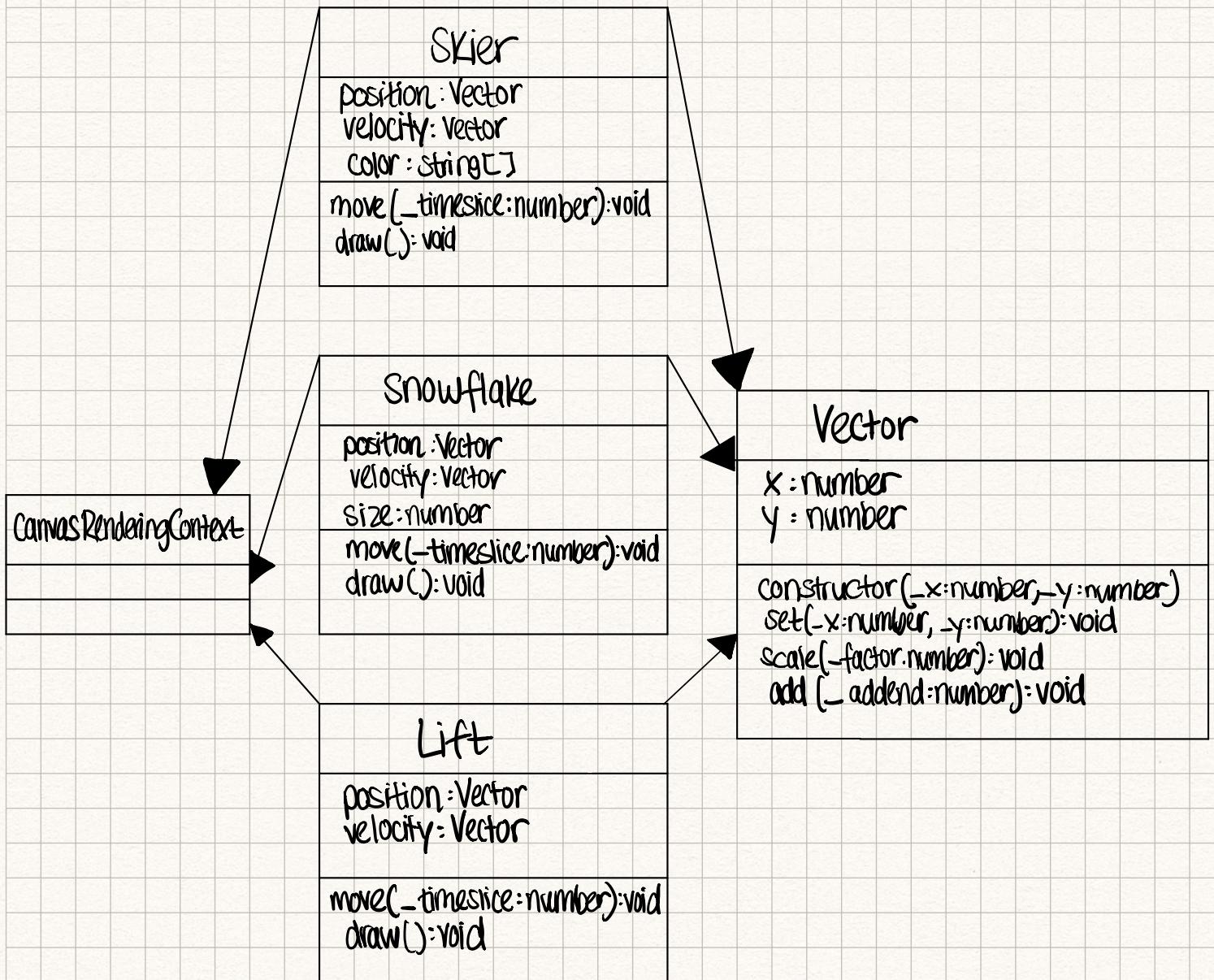
Particles randomly placed on canvas

Snowflakes:

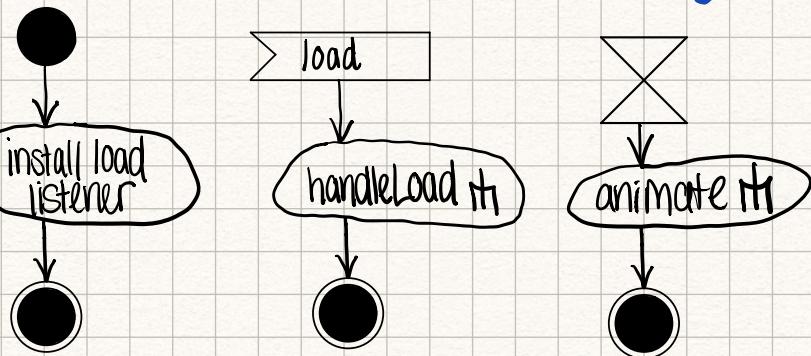


gradient
- white
- $a = 0.5$

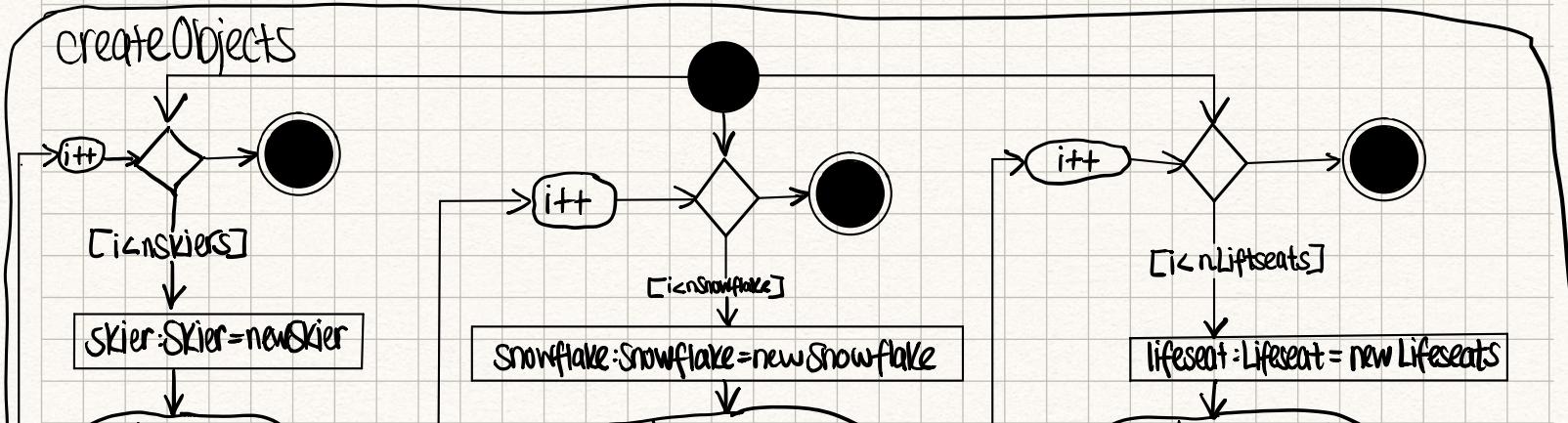
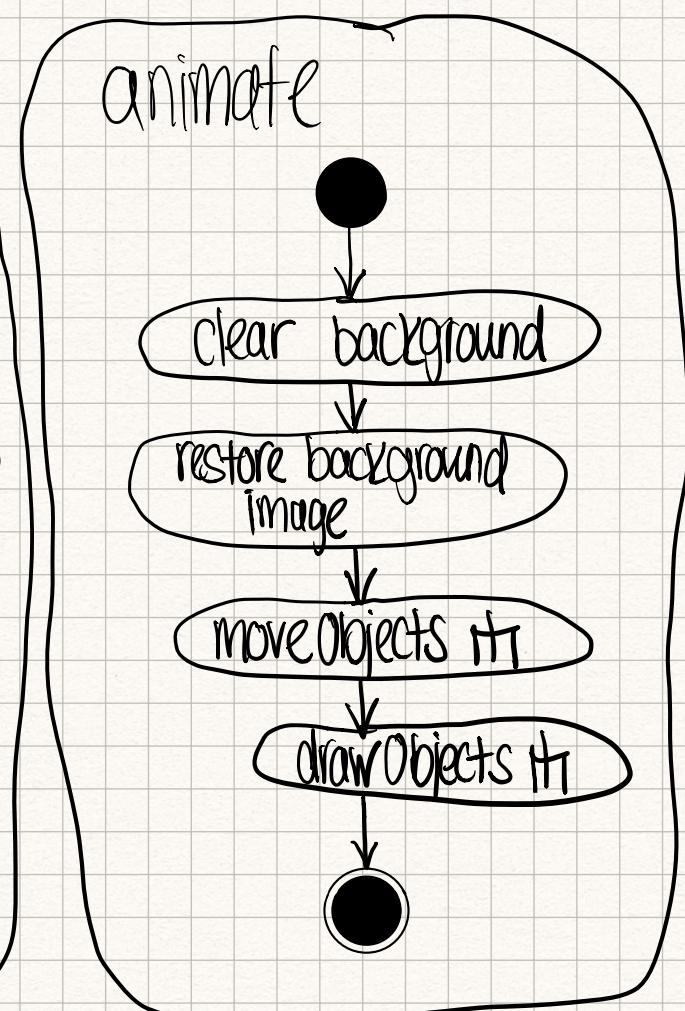
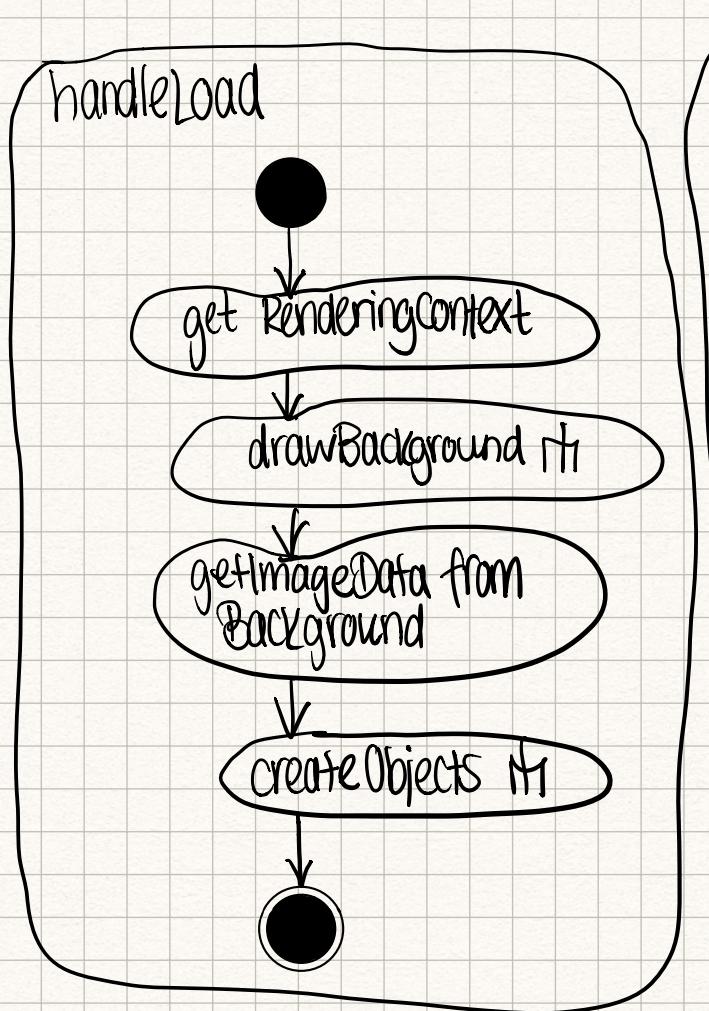
Class-Diagram



Activity-Diagram - Main



skiers: Skier = []
 snowflakes: Snowflake[] = []
 lifeSeats: Lifeseat[] = []

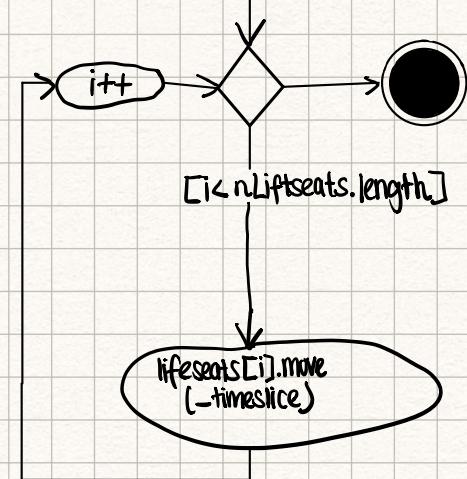
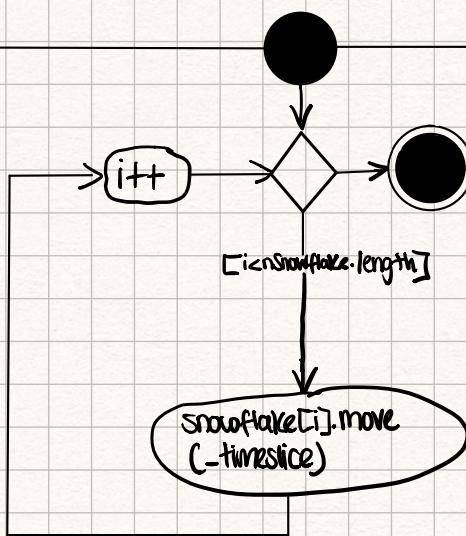
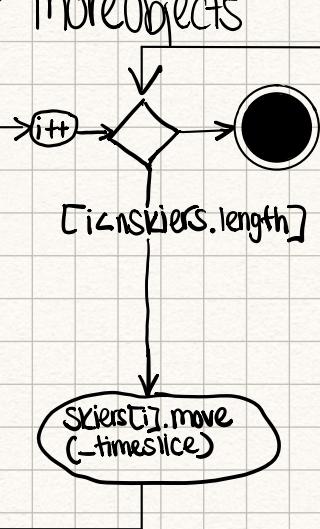


push skier into
skiers.array

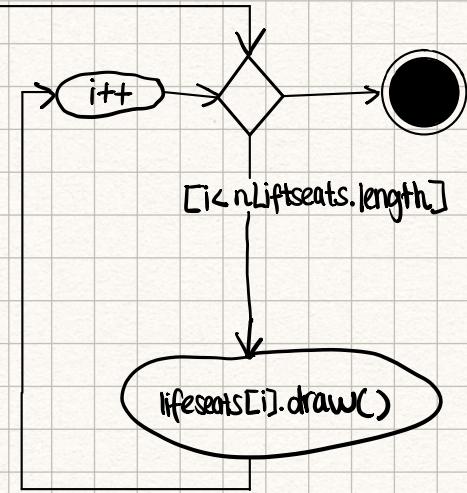
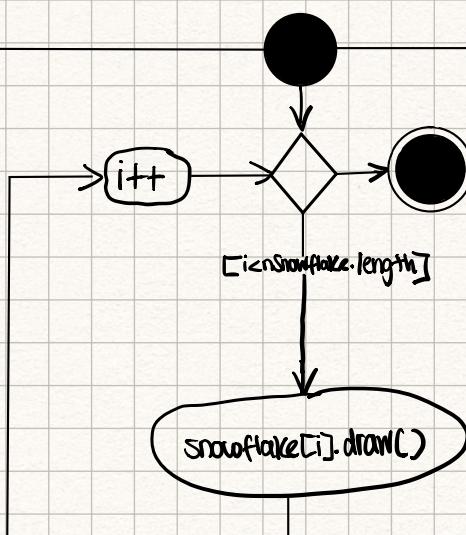
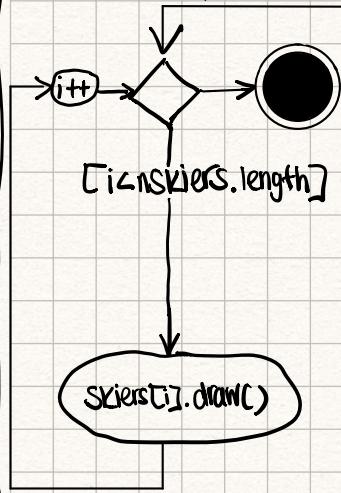
push snowflake into
snowflakes.array

push lifeseat into
lifeseats.array

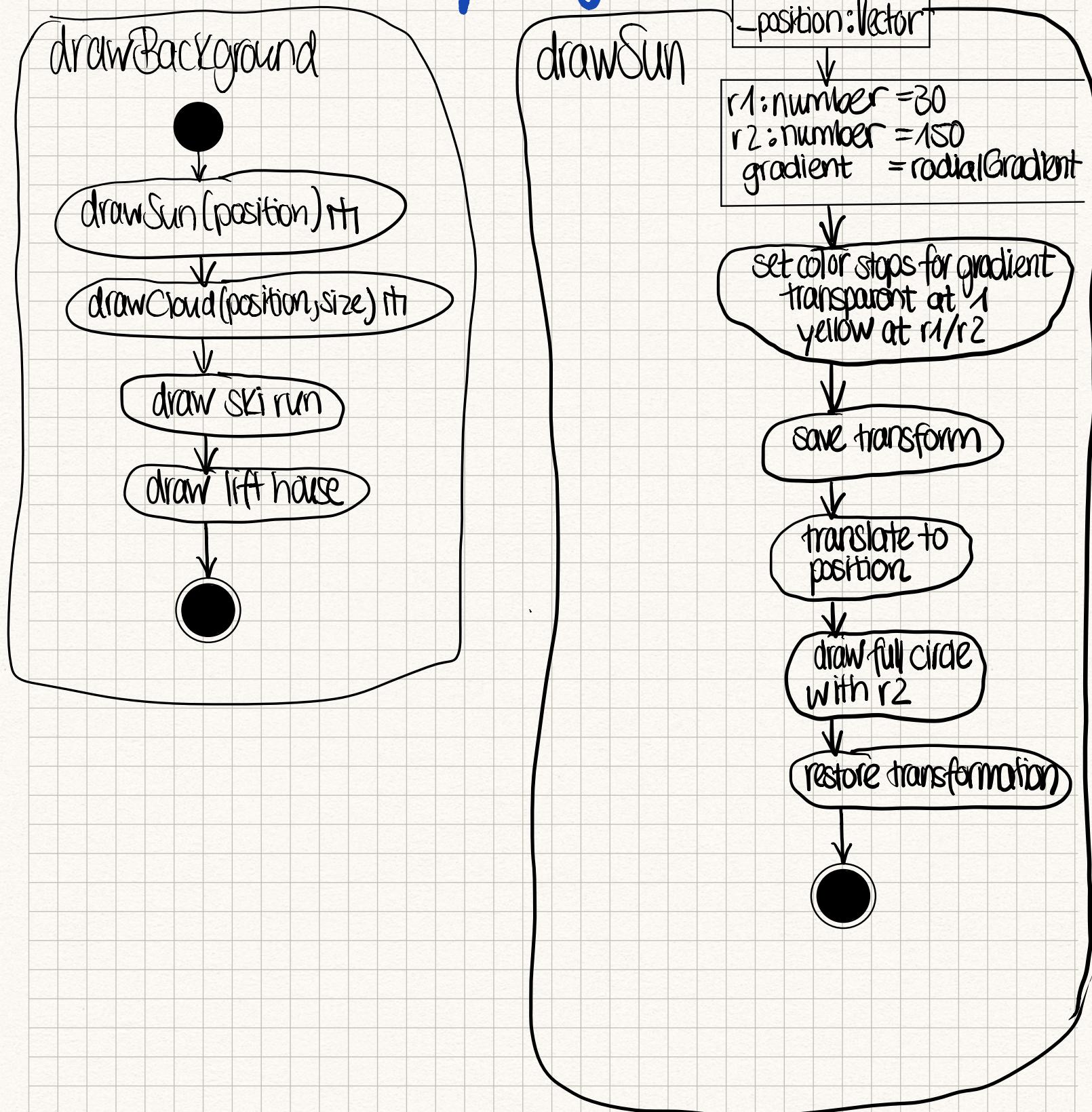
MoreObjects

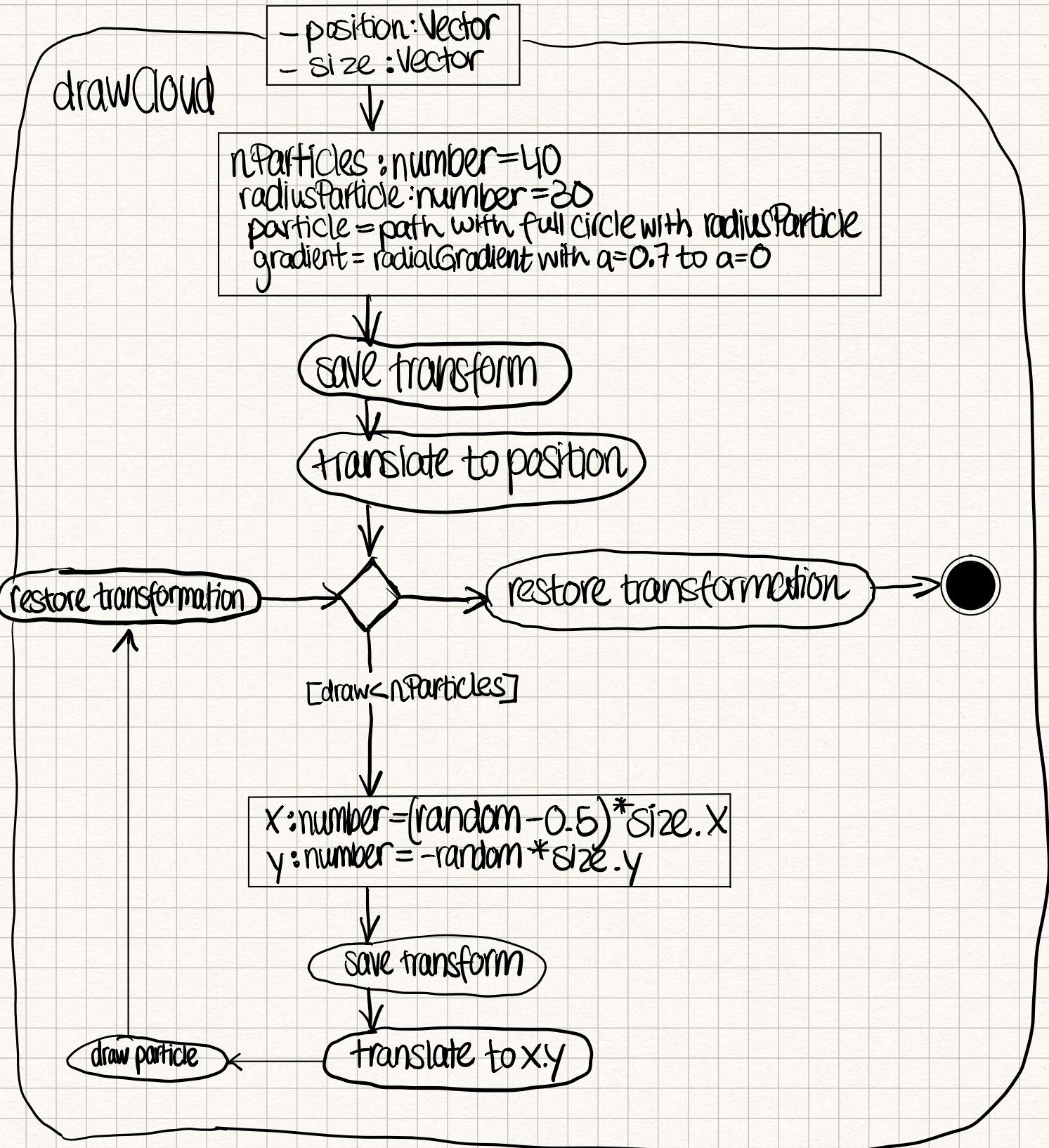


drawObjects

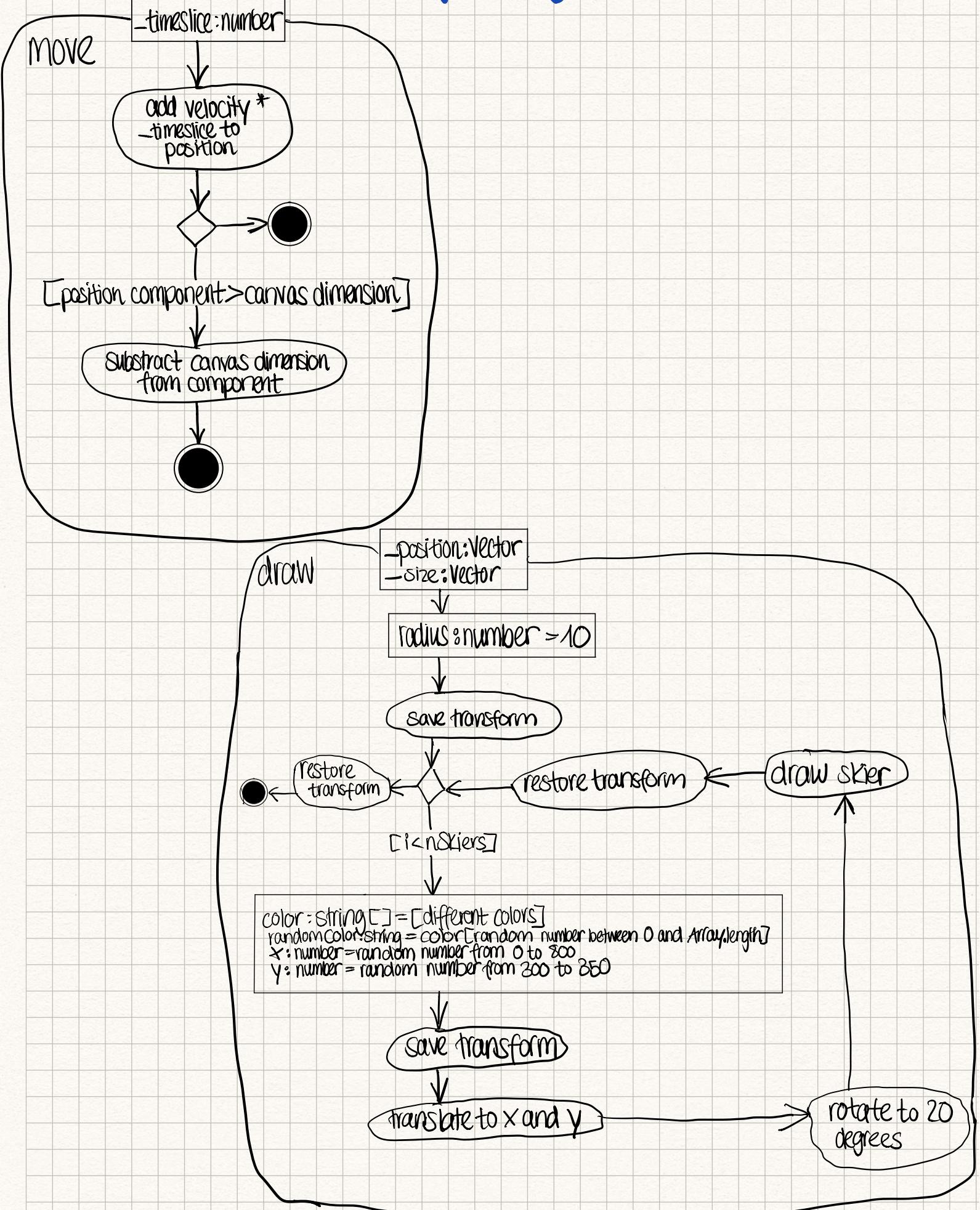


Activity Diagram – Background

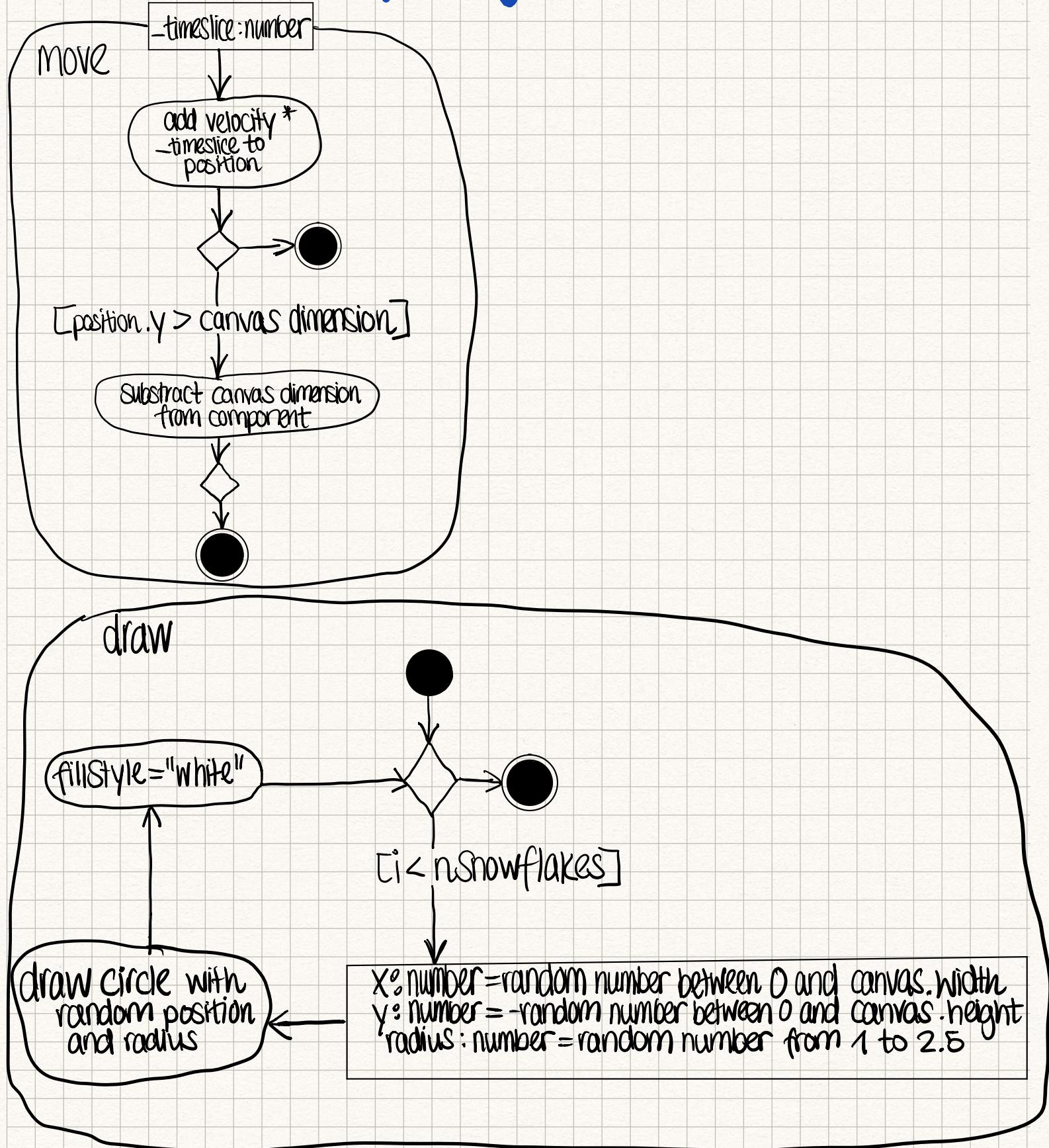




Activity Diagram - Skier



Activity Diagram - Snowflake



Activity Diagram - Lifeseat

