

STEPHEN ADEGUN

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OBJECTIVE

I am seeking an Entry or Associate level role as a Narrative/ Game designer in 2023.

EDUCATION

Aug. 2018 to Dec. 2022

Rochester Institute of Technology

Bachelor of Science, Game Design and Development

GPA: 3.73

Creative Writing Minor

Relevant Courses: Creative Writing Workshop, Worldbuilding Workshop, Game-Based Fiction Workshop, Foundation of Interactive Narrative, Games and Literature

SKILLS

CREATIVE SKILLS

Creative Writing, Storytelling, Worldbuilding, Character Design

SOFT SKILLS

Fast Learner, Hardworking, Flexible, Problem Solver, Time Management, Organized

TECHNICAL SKILLS

Unity, C#, Unreal Engine 4, JavaScript, Maya, C++, HTML, CSS

PROJECTS

Jan. 2022 to Aug. 2022

Mushrune

Farming simulator personal project

Character Designer and Writer

Wrote 240 lines of dialogue for each of the game's 22 NPCs to make each day of dialogue unique

Held daily standups for communication and goal setting as development progressed

Aug. 2021 to Current

Pokémon Rose and Pokémon Iris

Pokémon fan game personal project

Principal writer of the game's narrative and character designer

Designed split narrative for the two versions

Wrote lore and backstory for the game's world

Apr. 2021 to May 2021

For King and Country

Solo Project for Interactive Narrative Class

Used with Twine

Branching Narrative based on player choice

Nov. 2020 to Dec. 2020

Hope's Point

Collaborative World Building Project

Created a science fiction world with a group

Wrote vignettes set in this world

Sept. 2020 to Nov. 2020

Harmonia

Collaborative World Building Project

Created a fantasy world with a group

Wrote vignettes set in this world

EMPLOYMENT

Aug. 2021 to Dec. 2021

Xana Ad Hoc Studios · Changeling Game Developer · Rochester, NY

Communicated across multidisciplinary teams to ensure quality of product

Worked independently and cooperatively to complete tasks

Facilitated and documented weekly playtests

Commented code and documented progress in Google Docs

Set up hardware demo for local community

Aug. 2018 to Apr. 2019

RIT Reporter · Staff Writer · Rochester Institute of Technology, Rochester, NY 14623

Researched topics for school magazine

Interviewed people of interest related to articles

Compiled information and wrote articles for student consumption