

CSE 431/531: Algorithm Analysis and Design (Fall 2024)

Introduction II: Algorithm and Asymptotic Analysis

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Outline

- 1 Introduction
 - What is an Algorithm?
 - More Computation Problems

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What is an Algorithm?

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- Computational problem: specifies the input/output relationship.
- An algorithm solves a **computational problem** if it produces the correct output for any given input.

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Examples

Greatest Common Divisor

Input: two integers $a, b > 0$

Output: the greatest common divisor of a and b

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- Algorithm: Euclidean algorithm

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- Input: 210, 270
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- $\gcd(270, 210) = \gcd(210, 270 \bmod 210) = \gcd(210, 60)$

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Output: the greatest common divisor of a and b

Example:

- Input: 210, 270
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- Algorithm: Euclidean algorithm
- $\gcd(270, 210) = \gcd(210, 270 \bmod 210) = \gcd(210, 60)$
- $(270, 210) \rightarrow (210, 60) \rightarrow (60, 30) \rightarrow (30, 0)$

Algorithm = Computer Program?

- Algorithm: “abstract”, can be specified using computer program, English, pseudo-codes or flow charts.
- Computer program: “concrete”, implementation of algorithm, using a particular programming language

Pseudo-Code

Pseudo-Code:

Euclidean(a, b)

```
1: while  $b > 0$  do  
2:    $(a, b) \leftarrow (b, a \bmod b)$   
3: return  $a$ 
```

Python program:

```
• def euclidean(a: int, b: int):  
•     c = 0  
•     while b > 0:  
•         c = b  
•         b = a % b  
•         a = c  
•     return a
```

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 - 2 efficient algorithms: less engineering tricks needed, can use languages aiming for easy programming (e.g, python)

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 - 3 fundamental
 - 4 it is fun!

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Examples

Sorting

Input: sequence of n numbers (a_1, a_2, \dots, a_n)

Output: a permutation $(a'_1, a'_2, \dots, a'_n)$ of the input sequence such that $a'_1 \leq a'_2 \leq \dots \leq a'_n$

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Example:

- Input: 53, 12, 35, 21, 59, 15
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- Algorithms: insertion sort, merge sort, quicksort, ...

Insertion-Sort

- At the end of j -th iteration, the first j numbers are sorted.

iteration 1: 53, 12, 35, 21, 59, 15

iteration 2: 12, 53, 35, 21, 59, 15

iteration 3: 12, 35, 53, 21, 59, 15

iteration 4: 12, 21, 35, 53, 59, 15

iteration 5: 12, 21, 35, 53, 59, 15

iteration 6: 12, 15, 21, 35, 53, 59

Example:

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insertion-sort(A, n)

```
1: for  $j \leftarrow 2$  to  $n$  do  
2:    $key \leftarrow A[j]$   
3:    $i \leftarrow j - 1$   
4:   while  $i > 0$  and  $A[i] > key$  do  
5:      $A[i + 1] \leftarrow A[i]$   
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- $j = 6$
- $key = 15$

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Analysis of Insertion Sort

- Correctness
- Running time

Correctness of Insertion Sort

- Invariant: after iteration j of outer loop, $A[1..j]$ is the sorted array for the original $A[1..j]$.

after $j = 1$: 53, 12, 35, 21, 59, 15

after $j = 2$: 12, 53, 35, 21, 59, 15

after $j = 3$: 12, 35, 53, 21, 59, 15

after $j = 4$: 12, 21, 35, 53, 59, 15

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after $j = 6$: 12, 15, 21, 35, 53, 59

Analyzing Running Time of Insertion Sort

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 - Sorting problem: # integers,
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 - For the insertion sort algorithm: if input array is already sorted in ascending order, then algorithm runs much faster than when it is sorted in descending order.

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 - For the insertion sort algorithm: if input array is already sorted in ascending order, then algorithm runs much faster than when it is sorted in descending order.
- A2: Worst-case analysis:
 - Running time for size n = worst running time over all possible arrays of length n

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- A: **They do not matter!**

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- A: They do not matter!

Important idea: asymptotic analysis

- Focus on growth of running-time as a function, not any particular value.

Exercise

- Ex 1: What is the worst-case runtime for the Insertion Sort algorithm when the input sequence A is already sorted?
 - A is sorted in ascending order
 - A is sorted in descending order
- Ex 2: What is the worst-case runtime for the Insertion Sort algorithm with any sequence input A ?