

CSE 431/531: Algorithm Analysis and Design (Fall 2024)

## Graph Basics

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# Outline

- 1 Graph Basics
  - Graph Notations
  - Types of Graphs
- 2 Connectivity and Graph Traversal

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# Examples of Graphs



Figure: Road Networks



Figure: Internet



Figure: Social Networks

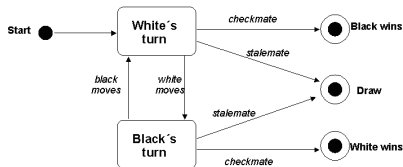
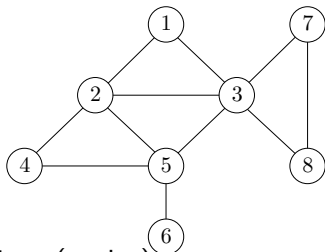


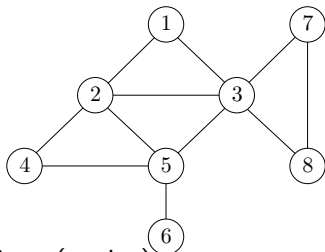
Figure: Transition Graphs

# (Undirected) Graph $G = (V, E)$



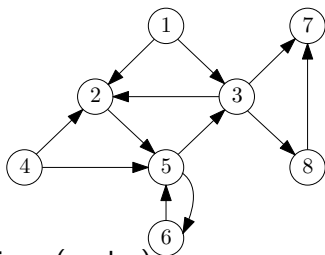
- $V$ : set of vertices (nodes);
- $E$ : pairwise relationships among  $V$ ;
  - (undirected) graphs: relationship is symmetric,  $E$  contains subsets of size 2

# (Undirected) Graph $G = (V, E)$



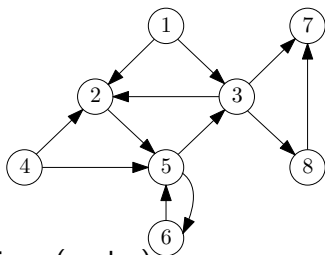
- $V$ : set of vertices (nodes);
  - $V = \{1, 2, 3, 4, 5, 6, 7, 8\}$
- $E$ : pairwise relationships among  $V$ ;
  - (undirected) graphs: relationship is symmetric,  $E$  contains subsets of size 2
  - $E = \{\{1, 2\}, \{1, 3\}, \{2, 3\}, \{2, 4\}, \{2, 5\}, \{3, 5\}, \{3, 7\}, \{3, 8\}, \{4, 5\}, \{5, 6\}, \{7, 8\}\}$

# Directed Graph $G = (V, E)$



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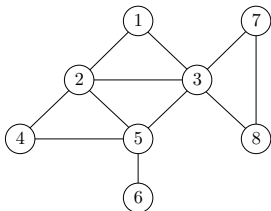


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  - $E = \{(1, 2), (1, 3), (3, 2), (4, 2), (2, 5), (5, 3), (3, 7), (3, 8), (4, 5), (5, 6), (6, 5), (8, 7)\}$



# Abuse of Notations

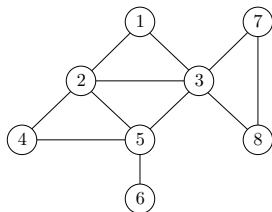
- For (undirected) graphs, we often use  $(i, j)$  to denote the set  $\{i, j\}$ .
- We call  $(i, j)$  an unordered pair; in this case  $(i, j) = (j, i)$ .



- $E = \{(1, 2), (1, 3), (2, 3), (2, 4), (2, 5), (3, 5), (3, 7), (3, 8), (4, 5), (5, 6), (7, 8)\}$

- Social Network : Undirected
- Transition Graph : Directed
- Road Network : Directed or Undirected
- Internet : Directed or Undirected

# Representation of Graphs

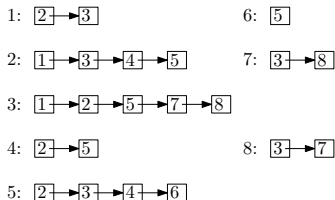
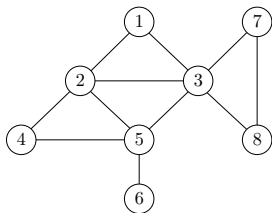


	1	2	3	4	5	6	7	8
1	0	1	1	0	0	0	0	0
2	1	0	1	1	1	0	0	0
3	1	1	0	0	1	0	1	1
4	0	1	0	0	1	0	0	0
5	0	1	1	1	0	1	0	0
6	0	0	0	0	1	0	0	0
7	0	0	1	0	0	0	0	1
8	0	0	1	0	0	0	1	0

- Adjacency matrix

- $n \times n$  matrix,  $A[u, v] = 1$  if  $(u, v) \in E$  and  $A[u, v] = 0$  otherwise
- $A$  is symmetric if graph is undirected

# Representation of Graphs



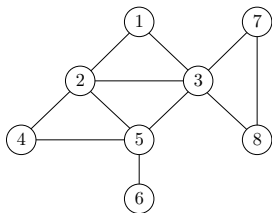
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- Linked lists

- For every vertex  $v$ , there is a linked list containing all **neighbors** of  $v$ .

# Representation of Graphs



1: [2 3]

6: [5]

2: [1 3 4 5]

7: [3 8]

3: [1 2 5 7 8]

8: [3 7]

4: [2 5]

5: [2 3 4 6]

$d : (2, 4, 5, 2, 4, 1, 2, 2)$

- Adjacency matrix

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- Linked lists

- For every vertex  $v$ , there is a linked list containing all **neighbors** of  $v$ .
- When graph is static, can use **array of variant-length arrays**.

# Comparison of Two Representations

- Assuming we are dealing with undirected graphs
- $n$ : number of vertices
- $m$ : number of edges, assuming  $n - 1 \leq m \leq n(n - 1)/2$
- $d_v$ : number of neighbors of  $v$

	Matrix	Linked Lists
memory usage		
time to check $(u, v) \in E$		
time to list all neighbors of $v$		

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	Matrix	Linked Lists
memory usage	$O(n^2)$	$O(m)$
time to check $(u, v) \in E$	$O(1)$	
time to list all neighbors of $v$		

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- $n$ : number of vertices
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	Matrix	Linked Lists
memory usage	$O(n^2)$	$O(m)$
time to check $(u, v) \in E$	$O(1)$	$O(d_u)$
time to list all neighbors of $v$		

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	Matrix	Linked Lists
memory usage	$O(n^2)$	$O(m)$
time to check $(u, v) \in E$	$O(1)$	$O(d_u)$
time to list all neighbors of $v$	$O(n)$	

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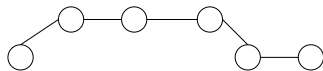
	Matrix	Linked Lists
memory usage	$O(n^2)$	$O(m)$
time to check $(u, v) \in E$	$O(1)$	$O(d_u)$
time to list all neighbors of $v$	$O(n)$	$O(d_v)$

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# Path Graph (or Linear Graph)

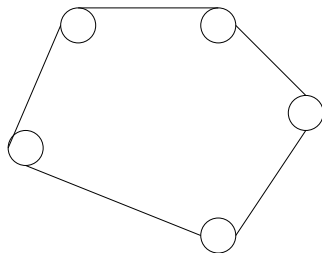
**Def.** An undirected graph  $G = (V, E)$  is a **path** if the vertices can be listed in an order  $\{v_1, v_2, \dots, v_n\}$  such that the edges are the  $\{v_i, v_{i+1}\}$  where  $i = 1, 2, \dots, n - 1$ .



- Path graphs are connected graphs.

# Cycle Graph (or Circular Graph)

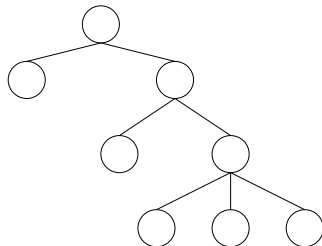
**Def.** An undirected graph  $G = (V, E)$  is a **cycle** if its vertices can be listed in an order  $v_1, v_2, \dots, v_n$  such that the edges are the  $\{v_i, v_{i+1}\}$  where  $i = 1, 2, \dots, n - 1$ , plus the edge  $\{v_n, v_1\}$ .



- The degree of all vertices is 2.

# Tree

**Def.** An undirected graph  $G = (V, E)$  is a **tree** if any two vertices are connected by exactly one path. Or the graph is a connected acyclic graph.

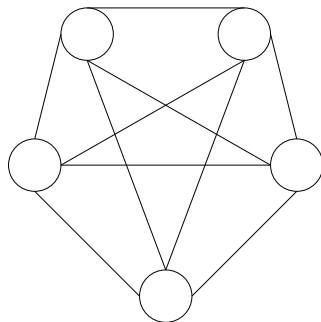


- Most important type of special graphs: most computational problems are easier to solve on trees or lines.



# Complete Graph

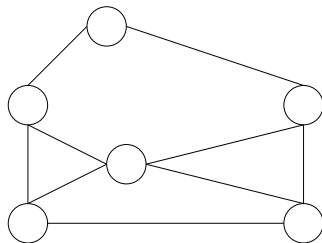
**Def.** An undirected graph  $G = (V, E)$  is a **complete graph** if each pair of vertices is joined by an edge.



- A complete graph contains all possible edges.

# Planar Graph

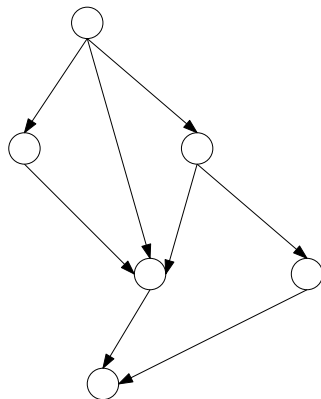
**Def.** An undirected graph  $G = (V, E)$  is a **planar graph** if its vertices and edges can be drawn in a plane such that no two of the edges intersect.



- Most computational problems have good solutions in a planar graph.

# Directed Acyclic Graph (DAG)

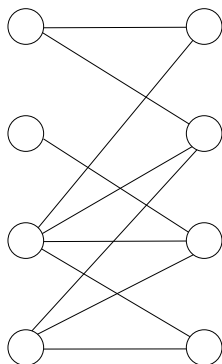
**Def.** A directed graph  $G = (V, E)$  is a **directed acyclic graph** if it is a directed graph with no directed cycles



- DAG is equivalent to a partial ordering of nodes.

# Bipartite Graph

**Def.** An undirected graph  $G = (V, E)$  is a **bipartite graph** if there is a partition of  $V$  into two sets  $L$  and  $R$  such that for every edge  $(u, v) \in E$ , either  $u \in L, v \in R$  or  $v \in L, u \in R$ .



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## Connectivity Problem

**Input:** graph  $G = (V, E)$ , (using linked lists)  
two vertices  $s, t \in V$

**Output:** whether there is a path connecting  $s$  to  $t$  in  $G$