**Python Day 2 – OOP**

1. What does OOP stand for? What is it, briefly?

1. What is a class?

1. Classes contain 2 things: attributes and methods. Give a brief explanation for each:  
      
   *Attributes:*

*Methods:*

1. The following are lines of code could belong to a Shopping Cart class, but are out of order but . On the right, arrange the code to make a functional class.  
      
   *Once you re-order the code on the right, put a \* next to any attributes, and a box around any methods.*

self.store = store

self.items.append(item)

def add\_item(self, item, price):

self.items = []

def \_\_init\_\_(self, store):

class ShoppingCart:

return self

self.total = 0

self.total += price