

What is Requirements Engineering

It is the process of identifying, eliciting, and analyzing, specifying, validating and managing the needs & expectations of stakeholders for a software system.

Requirement Engineering Process

- Feasibility study.
- Requirement elicitation
- Specification
- Verification & validation.
- Testing management.

Feasibility Study

Technical Feasibility: It assesses available hardware, software, technology and team capabilities to determine project viability.

Operational Feasibility: It evaluates how well the system meets requirements, its ease of use and maintenance and the IT acceptability of the proposed solution.

Economic Feasibility: It assesses project costs, including development, resources & operations to determine financial viability and benefits.

Legal Feasibility: It ensures the project complies with laws, regulations, contracts and intellectual property requirements to avoid legal constraints.

Schedule Feasibility: It evaluates project timeline, milestones, resource availability and time constraints to ensure timely completion.

Requirements Elicitation

It gathers stakeholder needs and domain knowledge using various techniques to define software system requirements.

Techniques:

Interviews: These are one-on-one conversations with stakeholders to gather information about their needs & expectations.

Surveys: These are questionnaires that are distributed to stakeholders to gather information about their needs & expectations.

Focus Groups: These are small groups of stakeholders who are brought together to discuss their needs & expectations for the system.

Observation: This technique involves observing the stakeholders in their work environment to gather information about their needs and expectations.

Prototyping: This technique involves creating a working model of the software system, which can be used to gather feedback from stakeholders and validate requirements.

Requirement Specification

It is formally documents functional and non-functional requirements, constraints and models [ERD, DFDs, FDDs (Function decomposition diagrams)] to ensure clarity, prioritization and completeness for developers and stakeholders.

Functional Requirements: It defines the specific operations, features, and behaviors a software system must perform.

Non-functional requirements: It defines the system's quality of attributes, including performance, reliability, usability, and security.

Constraints: These describe any limitations, or restrictions that must be considered when developing the software system.

Acceptance Criteria: These describe the conditions that must be met for the software system to be considered complete and ready for release.

Requirements should be clear, simple and consistent, using natural language, visual aids and reviews to ensure completeness and accuracy.

Requirements Verification & Validation.

Verification: It refers to the set of tasks that ensures that the software correctly implements a specific function.

Validation: It ensures the software aligns with customer requirements, preventing errors from propagating to later stages and reducing rework. It includes:

- The requirements should be consistent with all other requirements; no two requirements should conflict with each other.
- The requirements should be complete in every sense.
- The requirements should be practically achievable.

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Other necessary points on VSLV:

- Verification ensures requirements are complete, consistent, clear, testable & error-free through reviews, prototypes & stakeholder meetings.
- Validation ensures requirements meet stakeholder needs & expectations through testing simulations & prototypes.
- VSLV are iterative processes involving stakeholders & the development team to ensure through review and testing of requirements throughout (SDLC).

Requirements Management

It involves analyzing, documenting, tracking, prioritizing & controlling changes to the SRS, ensuring requirements remain valid, relevant, and aligned with stakeholder needs throughout the SDLC.

Several Key activities:

Tracking & controlling changes: It involves monitoring, assessing impacts & approving or rejecting changes to requirements during development.

Version Control: This involves keeping track of different versions of the requirements document and other selected artifacts.

Traceability: This involves linking the requirements to other elements of the development processes, such as designs, testing & validation.

Communication: This involves ensuring that the requirements are communicated effectively to all stakeholders and that changes or issues are addressed promptly.

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Monitoring & Reporting: This involves monitoring the progress of the development process & reporting on the status of the requirements.

Tools Involved in RE (Requirement Eng)

- Observation report
- Questionnaire
- Use cases
- User stories
- Requirements
- Workshop
- Mind mapping
- Role playing
- Prototyping

Advantages of RE

- Ensure stakeholder needs are met.
- Identifies issues early.
- Enhances cost-effectiveness.
- Improves communications.
- Clarifies requirements.
- Resolves conflicts.
- Ensure timely, quality delivery.
- Reduces risks.
- Strengthens development foundation.

Disadvantages of PR

- Time-consuming & costly.
- Hard to meet all stakeholder needs.
- Ensuring clarity is consistent is tough.
- Changes cause delays & extra costs.
- Complex requirements increase effort.
- Stakeholder conflicts are challenging.
- Difficult to align stakeholders' understanding.

Security

Properties of Secure Software

- Confidentiality & strong boundaries
- Integrity & trustworthy boundaries work
- Authentication.
- Non-repudiation.
- Availability.

Confidentiality

It ensures that sensitive data is accessible only to authorized parties, preventing unauthorized access & leaves whisks no protecting privacy.

Example:

→ GPA should only be visible to the particular student involved.

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Integrity

It ensures that data is only modified by authorized parties so remains protected from unauthorized alterations or damage.

Example:

→ Submissions are not edited by anyone other than student.

Authentication

It verifies the identity of an individual or entity, ensuring that the request to a system comes from legitimate sources.

Example:

→ Should be able to determine if the user is indeed a student or instructor.

Non-repudiation / Accountability

It ensures that actions can't be denied by their originator, balancing accountability with privacy.

Example:

→ Students can deny to have edited submission after the deadline.

Availability

It ensures that a system remains accessible & responsive users at all times, preventing disruptions like Denial of service attack.

Popular Cyber Attacks

- Malware
- Password Attack.
- SQL Injection.
- Zero Day Attack.

Malware

- Unwanted software that is installed on your system without your consent.
- Ransomware: This is malicious software that holds your data hostage until a ransom is paid.
- Spyware: These are programs installed to collect confidential information about users.
- Trojan horse: A seemingly legitimate program, but with a malicious intent.
- Logic Bomb: This type of virus is capable of being triggered at a precise moment.

Password Attack

Notes pg. 102

Brute Force / Dictionary Attack: Try by using common passwords.

Phishing: Sending fraudulent but attractive emails.

Man-in-the-middle: Sniffing the communication packets.

Credential stuffing: Signed in from another device.

Keyloggers: Sniffing while typing the password.

Social Engineering: Manipulating into giving up the password.

SQL Injection

It is a web hacking technique where malicious SQL code is inserted via user input, potentially compromising or destroying the database.

Example:

- ~~Select * from user where~~ id = " " OR $1=1$ → Always true
→ where name = " " OR $"=" "$ AND password = " " OR $"=" "$ → Always true
→ valid SQL & return all rows from the user table.

SQL Injection Prevention

It can be prevented using SQL parameters, which ensure user input is treated as data rather than executable code by SQL engine.

→ Where id = @0 ←
 @ markers

Zero Day Attack

It exploits unknown software vulnerabilities before developers can patch them, often targeting users who delay updates.

Good Practices

- Field length checking.
- Validate input on both client & server side.

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- Use high-level languages (Java, C++) to reduce exploits.
- low-level languages (C, C++) are vulnerable to buffer overflow.
- Deploy apps only in authentic spaces.
- Use public key cryptography (AES, DES) for encryption.
- Enforce strong passwords (softA T) and periodic changes.
- Ensure authentication over encrypted channels (HTTPS).
- Do security testing.

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Documentation

It is essential for ensuring **usability** and **maintainability** of a software.

Types of Software Doc

- **Requirement Specification (RS)**
- **Architecture/Design**
- **Technical**
- **User-End**
- **Marketing**.

Types of RS

- BRS
- FRS
- SRS

Business Requirements Specification (BRS):

- Formal document outlining **customer business needs**.
- Developed by **business analysts** based on **stakeholder input**.

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- Created at the start of the product life cycle to define core goal.
- High-level document detailing all client requirements comprehensively.

Functional Requirements Specifications (FRS):

- Describes all functions the software must perform.
- Outlines step-by-step operations from start to end.
- Details software behavior during user interaction.
- Developed through collaboration between testers & developers.

SRS:

- prepared by system analysts to describe software requirements.
- Include functional & Non-functional requirements with ~~merges~~ blocks.

- Serves as an agreement with stakeholders on product functionality.
- Acts as a foundation for IT business & for the project.
- Ensure alignment among team-members across departments.

Architecture Doc

Comprehensive system overview with multiple architectural views. It includes:

- ERD, UML, DFD.
- Technical details & IT constraints.
- Covers technical aspects of the project.
- Includes descriptions aiding development.
- Contains info on libraries, dependencies, APIs & code base.

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User-End Documentation is as end user
document that guides end users on using a product
or service. It may include as follows

- Snapshots
- Diagrams
- Tutorials
- Steps
- Do's & Don'ts

Marketing Doc

Promotional materials designed to attract potential customers. It requires intent to exploit human psychology.
→ Study current trends.
→ Clearly describes product features.
→ logical comparison with the alternatives.

Fall - 2023

2(a)

More beneficial for the current and potential users of a software.
 → User-End Documentation.

→ Marketing Documentation.
User-End Doc: guides end users on using a product or service.

→ Snapshots, Diagrams, Tutorials, steps, etc.

Marketing Doc: helps to spread word.

→ Exploit human psychology.
→ Studying current trends, finished products.
→ describes product features.
→ logical comparison with the alternatives.

3(a)

Requirement Verification:

It refers to a set of tasks that ensures that the software correctly implements a specific function.

Validation:

It ensures the software align with customer requirements, preventing errors from propagating to later stages and reducing rework.

Example:

Verification: "The system shall display an error message if the password is not correct"

Validation: Asking the user: "Do you need an error message when logging fails?"

3(b)

Confidentiality

- Sakib accessed Tamim's private chats with paper.
- Unauthorized access to private info.

Integrity

- Sakib posted as Tamim & changed his username. To know off to permission.
- Data was modified without permission.

Authentication

- Sakib selected as Tamim.
- System fails to verify true identity.
most evidences gathered within a few hours of truth

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Summer 2023

(Q3)
5th week (10)

2(a)

BRS (Business Requirements Specification)

- Formal documents outlining customer requirements and business needs.
- Developed by business analysts based on stakeholder input.
- Created at the start of the product life cycle to define a vision goal.

FPS (Functional RS)

- Describes all the functions the software must perform.
- Outlines step-by-step operations from start to end.
- Developed through collaboration between testers & developers.

2(a)

Ques. No. 2(a)

Requirement Elicitation

It gathers stakeholder needs & domain knowledge using various techniques to define software system requirements.

[Interviews, Surveys, Focus group, Observation, Prototyping]

Requirement Analysis:

Clarifying, organizing & checking these requirements for conflicts, completeness, consistency, feasibility.

2(b)

Authentication

- The system allows access when they enter another user's password.
- failure in verifying correct user's identity.

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Confidentiality

- User can view & alter data of other random users.
- Unauthorized access to sensitive data.

Integrity

- User can alter another user's data.
- Data was modified without permission.

Spring - 2024

- Implement two-factor authentication.
 - Create a feature for forgot password.
- Functional Requirement: operations, features, behaviours a software must perform.
- Reset password via email.

Non-Functional Requirement

- performance, reliability, usability & security.
- handle 1000 users without performance degradation.

3(a)

User-end documentation

- Helps user know to use the AR glasses.
- Uses pictorial symbols. [Face, glasses]
- Ideal for manuals, guides & quick-start instructions.

I Prefer Doc-B over Doc-A:

- Shows cause-effect clearly.
- ~~Combines visual to reduce confusion.~~ Combines visual to reduce confusion. seen in Doc-A's
- Avoids ambiguity seen in Doc-A's separated icons.

3(b)

Case-1

SQL Injection.

- An attacker uses SQL injection to input malicious code, bypassing security & accessing sensitive data.

Process

- Attacker inputs malicious code.
- System sends it to database without proper check.
- SQL query reveals restricted data.

Case-2

Password Attack

- By keyloggers Attacker gathers all the password of users account.
- Then with this rogue recipe has been shared by attacker from all the accounts.

Sum-24

Fall-24

(6-200)

(4-200)

The goal of this project is to analyze and compare the different password cracking techniques used in various fields such as web, mobile, and cloud computing.

Summer - 24

2(b)

Aurthurs (Malware)

- **Spyware** → Free WiFi asking his computer asking him to enter the username & password for one of his social media account.
- By using free WiFi, it installed programs to collect confidential information about users.

John (Password Attack)

- **key loggers** → someone gain access to these accounts as soon as he enters his username & password [sniffing while typing the password.]

Q.7.1

3(a)

1st phrase → User-End Doc

(creation) straightforward

2nd phrase → Marketing Doc.

3rd phrase → sales pitch

Fall - 24 weeks of summer off

Invitations issued with 20 days

2(b)

→ supports multiple accounts [Confidentiality]
→ logs in to any account [Authenticity]

→ find editable text, which you can now
change easily [Integrity]

→ freezes for a few hours [Availability]

browsing & saving notes etc. on website
browsing site right after publishing

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3 (a)

Architectural

Architectural Doc

- Comprehensive system overview with multiple architectural views.

- ERD, UML, DFD

Technical Doc

- Cover technical aspects of the project
- Include descriptions aiding development
- Libraries, dependencies, APIs, code base
- how to set-up development environment.

"Art.-numm" & "Art.-gross" bbls -

[Art.-numm auf einer Seite Art.-gross auf der anderen Seite]

P.T.O

"Art.-gross" bbls -

Art.-gross bbls -

Art.-gross ~~bbls~~ bbls -

Art.-gross - bbls "Art.-gross" bbls -

"Art.-gross"

Github

Fall - 2024

1(a)

(I) **Download Repo**

- \$ git clone www.github.com/Coolrepo

(II) **Create 2 new branches**

- \$ git branch Audio

- \$ git branch Video

(III) **Create 2 new files**

- created "song.txt" & "Movie.txt"

(IV) **Edit song.txt & commit in Audio Branch**

- Edited "song.txt"

- \$ git checkout Audio

- \$ git add ~~song.txt~~ song.txt

- \$ git commit -m "Edited song.txt in Audio Branch"

(iv) Update "Movie.txt" & Commit in Video Branch

- updated "Movie.txt"
- \$ git checkout video
- \$ git add Movie.txt
- \$ git commit -m "updated Movie.txt in Video Branch"

(Create Party.txt & commit in Audio Branch)

- Created "Party.txt"
- \$ git checkout Audio
- \$ git add Party.txt
- \$ git commit -m "created Party.txt in Audio Branch"

(v) Revert back to previous commit in Audio B

- \$ git log
- \$ git reset --hard abc123

(vi) Merge all Branches to main & upload to git

- \$ git checkout main
- \$ git merge Audio
- \$ git merge Video
- \$ git push

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1(b)

"fork" repository -

(i) **Download repo**

- \$ git clone https://github.com/FewRepos/fibonacci

(ii) **Create 2 new files**

- fib2.py, fib3.py

(iii) **Create 2 new branches**

- fib2, fib3 (not shared)

(iv) **Edit & commit**

- fib2.py, fib3.py

(v) **Edit & commit**

- fib2.py, fib3.py

(vi) **Merge your work with the recent**

- version in github

- \$ git pull origin main

(vii) **Delete & commit**

- Deleted "Jerry.txt"

- \$ git checkout CNJn

- \$ git add Jerry.txt

- \$ git commit -m "Deleted & committed Jerry.txt"

(viii) **Merge & upload**

- open fib2.py

- open fib3.py

- Jerry.txt

Spring - 2024

Final Exam 2024

1

1. Initialize a Git Repo

- \$ git init

2. Set your username & email

- \$ git config --global user.name "Sudman"

- \$ git config --global user.email "ww@gmail.com"

3. Show history of the file test.txt

- \$ git log --test.txt

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4(a)

Show the differences between 1st & 2nd commit of "b-2"

- \$ git diff a21111 a22222

Find out all commits "f2.txt"

- \$ git log -- f2.txt

Delete the branch "b2"

Press - print

- \$ git branch -d b2

Fall-2023

five tip 8 -

checkout to the commit with hash d7b7953.

Now, deletes all commits made after this

- \$ git checkout d7b7953

- \$ git reset --hard d7b7953

fourth - got tip 8 -

fourth - got tip 8 -

got tip 8 -

third but it failed because diff add

third but it failed because diff add