

```

#include <iostream>

class ManchesterUnited {
private:
int coach;
int player;

public:
ManchesterUnited() {
coach = 0;
player = 0;
}

void getData() {
std::cout << "Coach: " << coach << ", Player: " << player << std::endl;
}

void operator++() {
coach++;
player++;
}

bool operator==(const ManchesterUnited& other) {
return (coach == other.coach && player == other.player);
}
};

int main() {
ManchesterUnited ronaldo;
ManchesterUnited fernandes;

std::cout << "Initial values:" << std::endl;
ronaldo.getData(); // Output: Coach: 0, Player: 0
fernandes.getData(); // Output: Coach: 0, Player: 0

++ronaldo;

std::cout << "After incrementing ronaldo:" << std::endl;
ronaldo.getData(); // Output: Coach: 1, Player: 1
fernandes.getData(); // Output: Coach: 0, Player: 0

if (ronaldo == fernandes) {
std::cout << "ronaldo is equal to fernandes." << std::endl;
} else {
std::cout << "ronaldo is not equal to fernandes." << std::endl;
}

return 0;
}

```