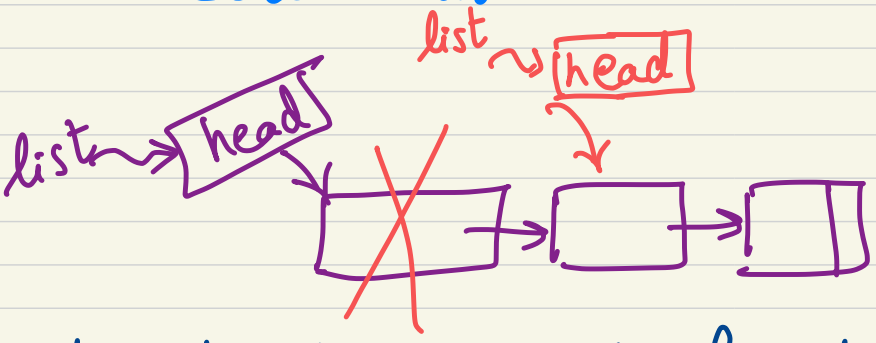
APS 105 Lecture 33 Notes

Last time: insertAtBack, insertInOrderedList, deleteAtFront, deleteAtBack operations on linked lists.

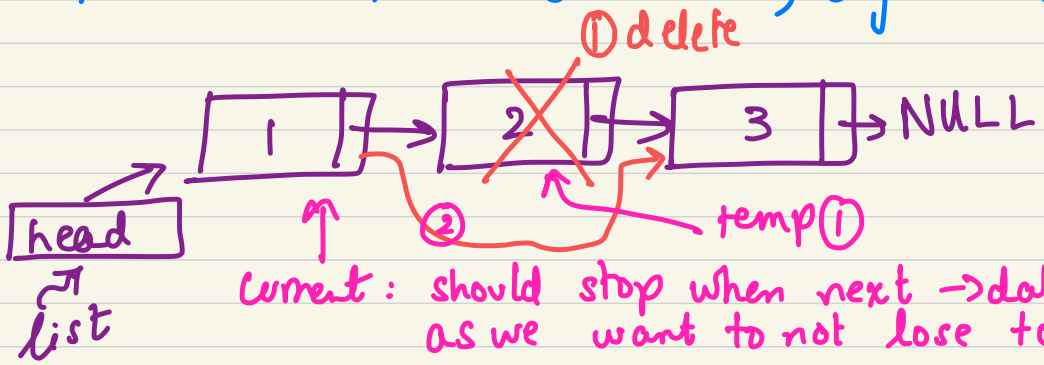
Today: deleteAllNodes, deleteFirstMatch, deleteAllMatches, then we introduce sorting algorithms such as selection sort.



Delete all nodes, return # of nodes you deleted

```
int deleteAllNodes(LinkedList *list){
    int numDeleted = 0;
    while(list->head != NULL){
        deleteFront(list);
        numDeleted++;
    }
    list->head = NULL;   <- unrequired as deleteFront does this
    return numDeleted;
```

Delete 1st Node observed, e.g. with data = 2



① Node * temp = current -> next ③ free (temp)
② current -> next = temp -> next

```
bool deleteFirstMatch ( linkedList * list, int value){
```

true if deleted
false if not deleted

```
    if(list -> head == NULL)
        return false;
```

} Nothing to be made if list is empty

```
    if ( list -> head -> data == value){
        deleteFront (list);
        return true;
    }
```

} if 1st node is to be deleted

```
Node * current = list -> head;
while ( current -> next != NULL &&
        current -> next -> data != value ){
    current = current -> next;
}
```

when node not found!

General case or if no match is found

→ current points to node before found node OR last node

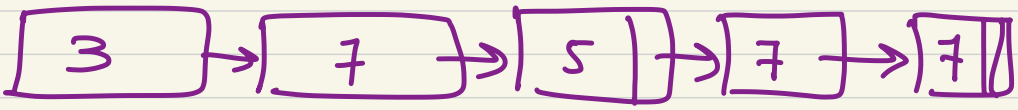
```
if ( current -> next != NULL){ Not last node
    Node * temp = current -> next;
    current -> next = temp -> next;
    free (temp);
    return true;
}
return false;
}
```

→ Skip node to be deleted

→ we deleted the node yay!

Delete all matches in a linked list, count # of deleted nodes

Eg.




```
int deleteAllMatches(LinkedList *list, int value){

    int numOfDeleted = 0;
    while (deleteFirstMatch(list, value)){
        numOfDeleted++;
    }

    return numDeleted;
}
```

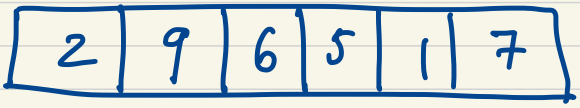
Sorting Algorithms

- Sort #, strings, char
- in any data structure, arrays or linked lists
- in ascending or descending order
- we sort "in-place" to avoid creating new list.

Why sorting?

To form a phonebook, dictionary, iPod sorts your playlist

Insertion Sort:



① Sort 1st 2 elements (already sorted) 2, 9

② Sort 3rd element with respect to the previous 2 elements 2 6 9 insert 6 in between 2 and 9

③ Sort 4th element w.r.t. to the previous 3 elements.

2 5 6 9 insert 5 when it's between 2 & 6

④ " 5th " " " " 4 elements

1 2 5 6 9

⑤ " 6th " " " " 5 elements

1 2 5 6 7 9 ✓ Sorted array

I- Every step we "insert" a number to the previously sorted small array — we do so in 1 loop.

II- we have 1 loop to loop over all elements in the array we want to "insert"

```
void insertSort( int list[], int size ){
    for(int key = 1; key < size; key++)
        int item = list[key];
        int ind = key;
        while (ind > 0 && item < list[ind-1]){
            list[ind] = list[ind-1];
            ind--;
        }
        list[ind] = item;
}
```

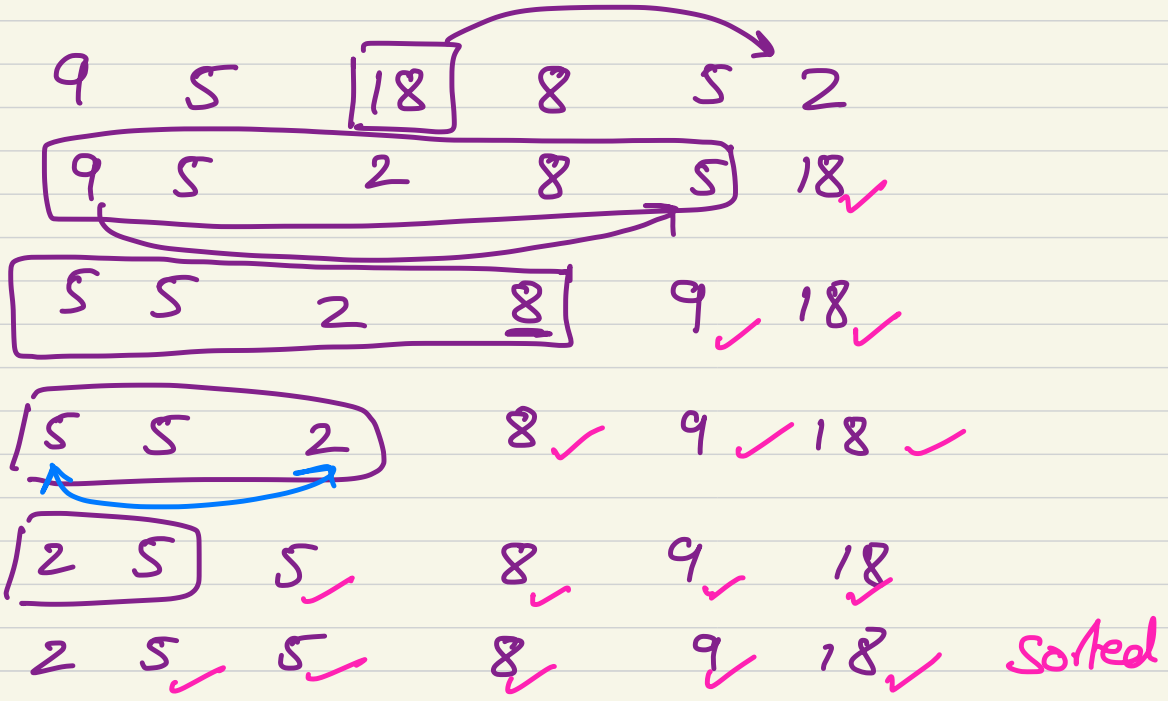
loop over the elements to insert them in the previously sorted array

we insert 1 element into its position in the previously sorted subarray

keep shifting item at list[top] 1 to the left till it fits in its position / or till you see list[i-1] is smaller than i

Selection Sort

- Search entire array to find largest & move it to the end (swap with end).
- Then search for largest element excluding last element, since it is in the correct place



How many times did we look for the largest #?

Size of array - 1

How much work in each time we search?

1st time : 6
2nd time : 5
⋮
last time : 2

```
void selectionSort(int list[], int n){
    int top, largeLoc, i;
    for (int top = n-1; top > 0; top--){
        LargeLoc = 0; //assume 1st element is largest
        for(int i = 1; i <= top; i++)
            if( list[i] > list[largeLoc]){
                LargeLoc = i;
            }
        }
        //swap largest element found with top.
        to be placed in right place
        int temp = list[top];
        list[top] = list[LargeLoc];
        list[LargeLoc] = temp;
    }
    return;
}
```