

Flexible Block Storage Offload for Datacenters with Bluefield-2 and NVIDIA SNAP

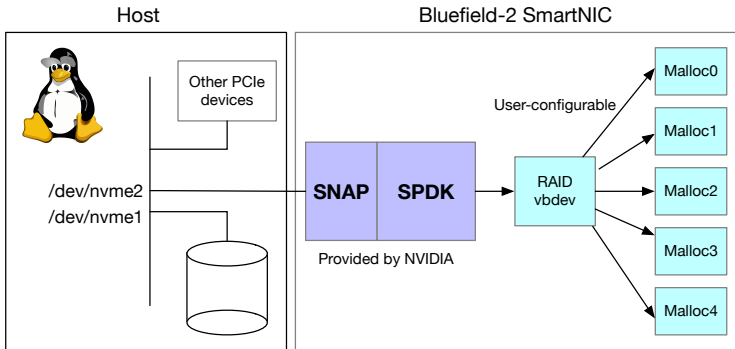
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Motivation

- ▶ Storage for VMs is traditionally handled by the hypervisor, however there are several drawbacks
 - ▶ Consumes host CPU cycles
 - ▶ Requires hypervisor reboot to adjust storage stack
 - ▶ Context switches/hypercalls affect system performance
- ▶ Goal: VMs can use disaggregated storage without host performance overhead
 - ▶ SNAP and SR-IOV present an NVMe interface to each VM on host
 - ▶ Flexible storage stack requires no VM cooperation
 - ▶ No extra context switches/hypercalls on the host
 - ▶ Customizations easily applied on Bluefield-2

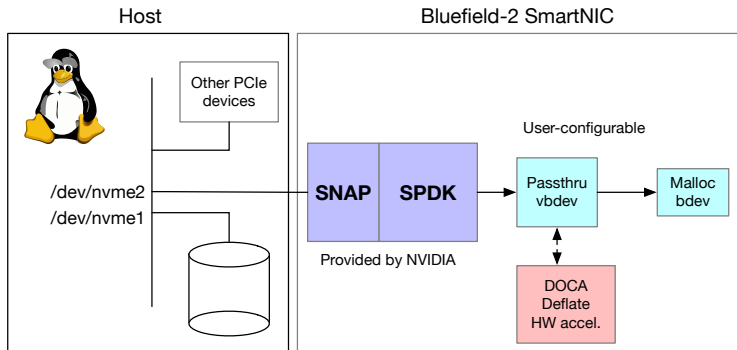
RAID5 bdev



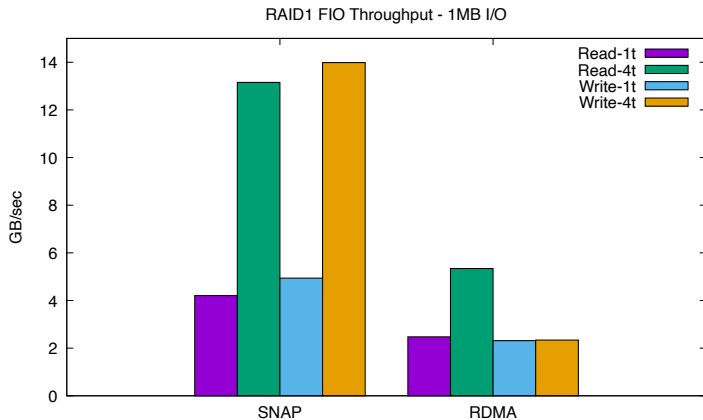
Safe RAID5

D0	D1	D2	D3	D4
0	1	2	3	P0
4	5	6	P1	7
8	9	P2	10	11
12	P3	13	14	15
P4	16	17	18	19

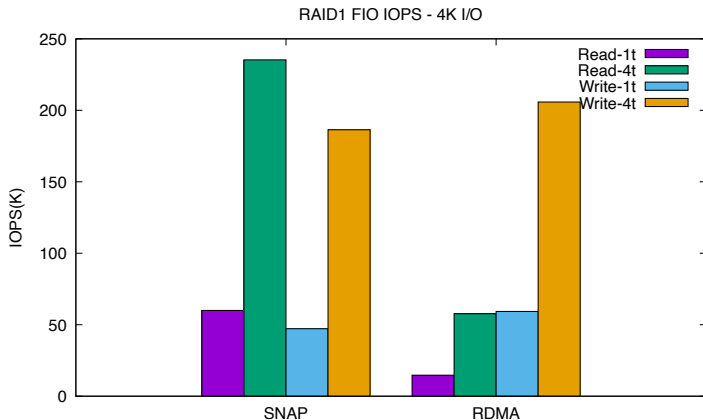
Compression bdev



SNAP vs. RDMA Throughput



SNAP vs. RDMA IOPS



- ▶ SNAP 4K latency (read): 16us
- ▶ RDMA 4K latency (read): 63.7us