## Karlo Sadural, Gameplay Programmer

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LINKS	Portfolio, LinkedIn			
PROFILE	Passionate game programmer, wanting to use video games as a storytelling medium. Energetic and excited to get the chance to use a combination of C++ as an object-oriented programming language as well as Unreal Engine's Blueprint programming language to develop exciting game mechanics that lend themselves to a grand narrative and excite players around the world.			
EDUCATION				
Aug 2022 — May 2026	Bachelor of Science in Game Design & Development, Purdue University  Graduate in 2026. Cum. GPA: 2.79			West Lafayette, IN
SOFTWARE SKILLS	Python		Unreal Engine	
	HTML & CSS		Visual Studio	
	Git Object-Oriented Pro		ramming	
	C++			
EMPLOYMENT HISTOR	RY			
Nov 2023 — Feb 2024	<ul> <li>Senior Game Advisor, GameStop</li> <li>Customer service skills</li> <li>Point-of-sale system</li> <li>Efficiently handling customers</li> <li>Strong organizational skills</li> <li>Keeping sales floor clean</li> </ul>			West Lafayette, IN
LANGUAGES	English	Native speaker	French	Working knowledge
REFERENCES	References available upon request			