

CATSY: Catalogue of System and Software Properties

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CSSP

Catalogue of System and Software Properties

- Objective: Define a catalogue of the properties used for early Verification and Validation activities;
- Provide a systematic way for derivation, specification and flow-down through different architectural levels and across different design phases, and
- provide technologies for a cohesive environment for the specification and validation activities

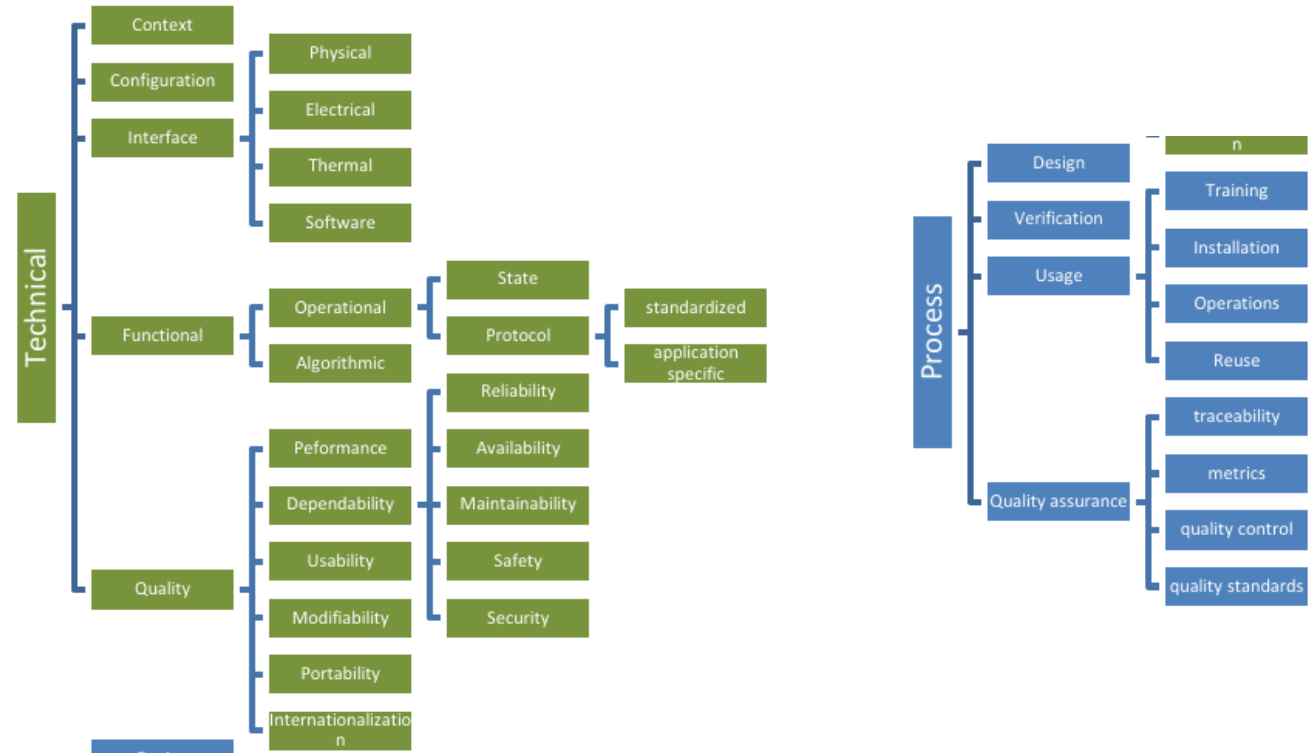
Methodology

Three phases:

1. Informal Analysis: Classification of requirements. Given a requirement taxonomy (in CATSY based on ECSS standards), determine class of individual requirements (not necessarily 1:1 mapping).
2. Formalization: Based on properties (design attributes) associated with taxonomy classes, determine formalization.
3. Formal Validation: Use formal techniques to validate the formalized requirements using formal verification engines. This may find errors in requirements specification or formalization.

Informal Analysis: Requirement Taxonomy

- Derived from ECSS standards
- For each class, design attributes (properties) are defined
- Focus is on Technical requirements



Informal Analysis: Requirement Taxonomy

- Derived from ECSS standards
 - For each class, design attributes (properties) are defined
 - Focus is on Technical requirements
4. 1 *Input/Output Functional Requirements* describe the relation between input/output of the system. Typical design attributes associated to input/output functional requirements are the output that is generated in *response* to an input of the component, the maximum *reaction time* that can elapse between the received input and the generated output, and the *input that is required to generate an output*.

Informal Analysis: Requirement Taxonomy

Three types of attributes

1. Non-formalized
2. Formalized in design model (modes/configuration, subcomponents)
→ SLIM
3. Formalized by property (behavior)
→ CSSP → AADL properties

Formalization

- Design attributes are encoded as property values from the CSSP property set
- One or more property values make up a formal property
- Formal property can be validated directly, or embedded into a contract

Formalization: CSSP Property set example

```
-- Monitoring properties.  
-- for every input event data port p of numeric type  
-- if MonitorRange(p) and MonitorResponse(p) are defined,  
-- the following formal property is defined  
-- MonitorProperty(p) := "G ((p & mode in MonitorEnabled(p) &  
-- !(data(p) in MonitorRange(p))) -> F_I MonitorResponse(p))"  
-- if MonitorEnabled(p) is defined  
-- where I=[0,MonitorDelay(p)] if MonitorDelay(p) is defined  
-- else I=[0,+infinity)
```

MonitorRange: **range of aadlinteger**

applies to (event data port);

MonitorResponse: **reference(event port, event data port)**

applies to (event data port);

MonitorDelay: Time

applies to (event data port);

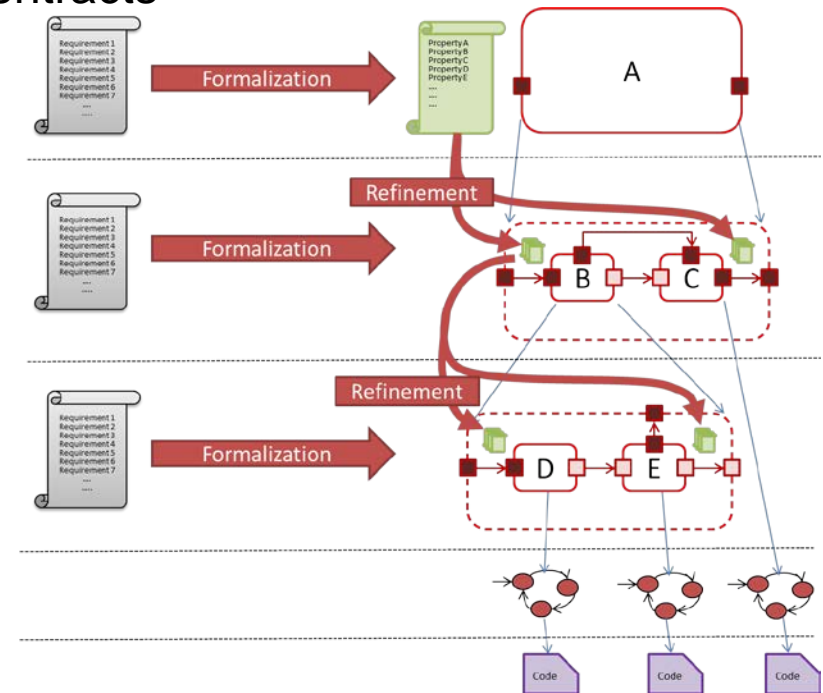
MonitorEnabled: **list of reference(mode)**

applies to (event data port);

Formalization: Contract Based Refinement

Formal properties are specified at component interface level (event and data ports). This allows for a neat definition of refinement, which can be specified at the implementation in terms of subcomponent contracts

- Contracts:
Pair of assumption and guarantee
- Contract refinements:
List of subcomponent contracts

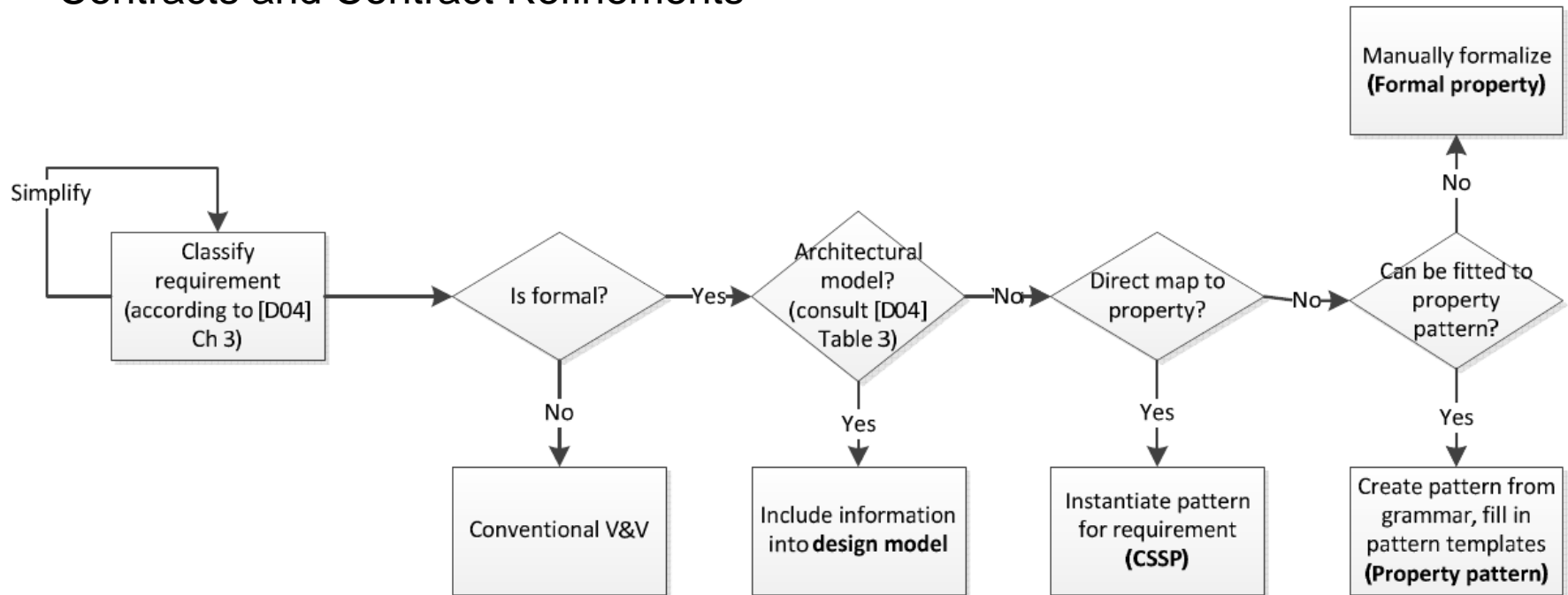


Formalization: Pattern Based & Generic Properties

- Pattern based properties: Formulate property based on patterns using 5 scopes and 8 classes
 - Scopes: Global, Existence, Before, After, Between, After-Until
 - Classes: Universality, Absence, Existence, Recurrence, Precedence, Response, Response Invariance, Until
 - Optionally timed
 - Optionally probabilistic
- Generic properties: Enter properties directly

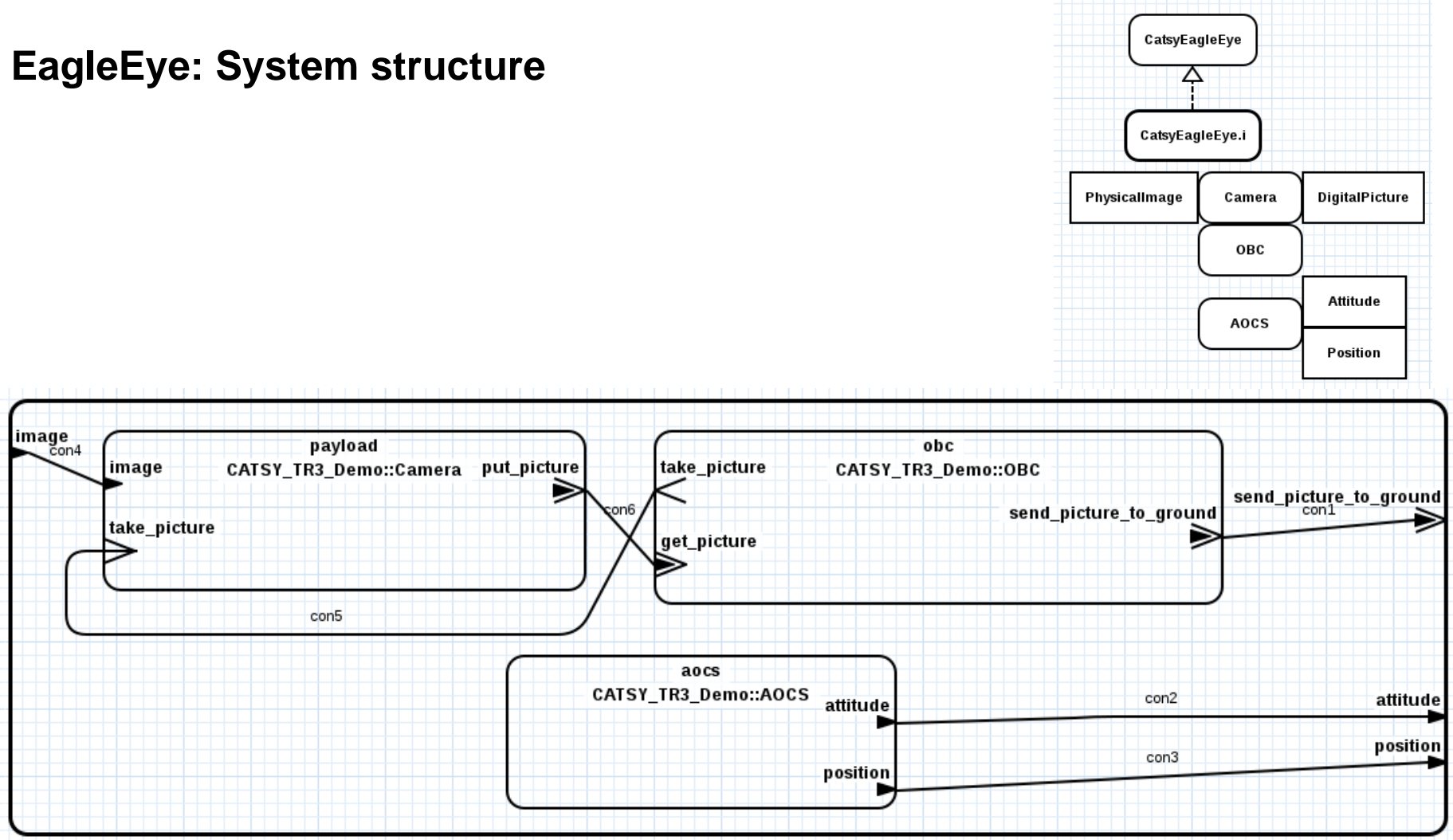
Formalization: Summary of Possible Properties

- CSSP property set
- Generic and pattern properties
- Contracts and Contract Refinements



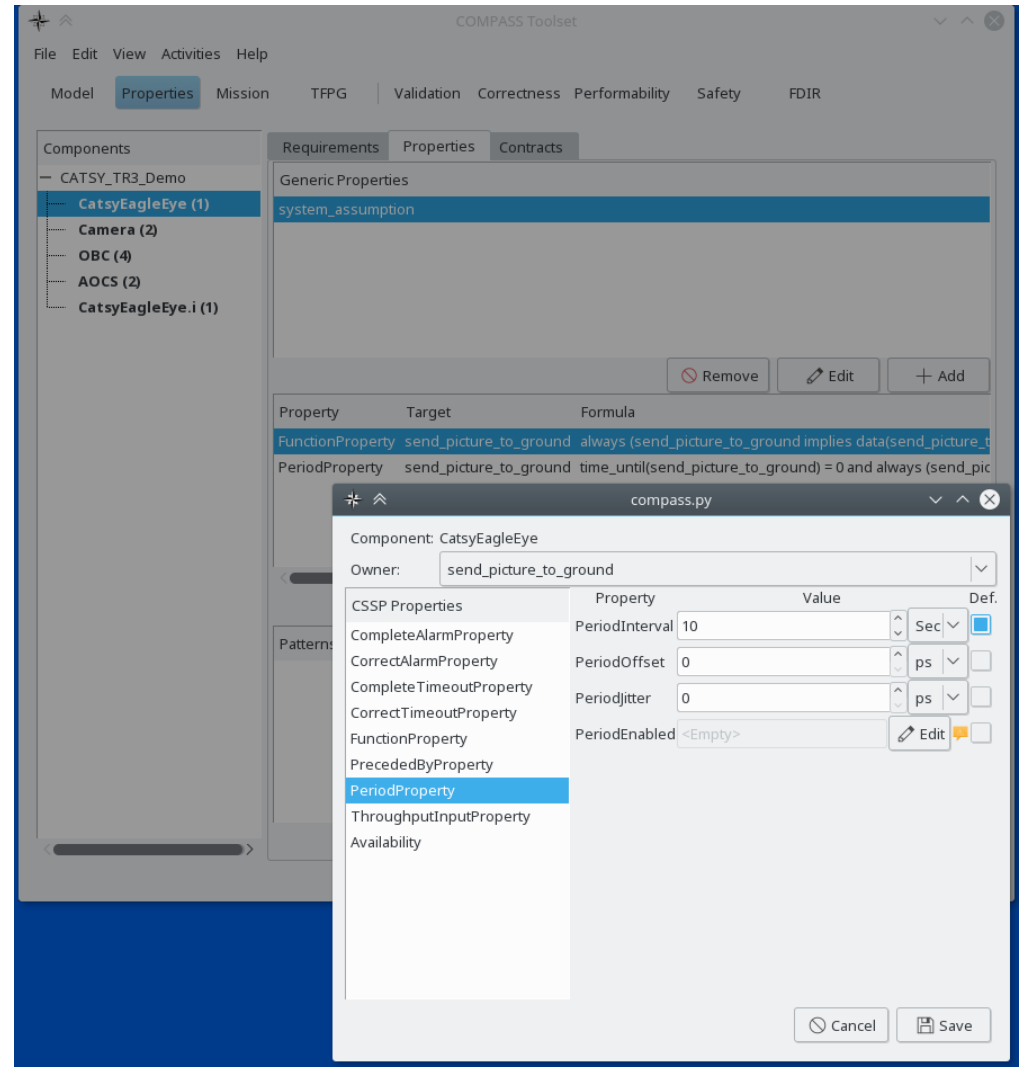
Example

EagleEye: System structure



Example

CSSP Properties



Example

CSSP Properties

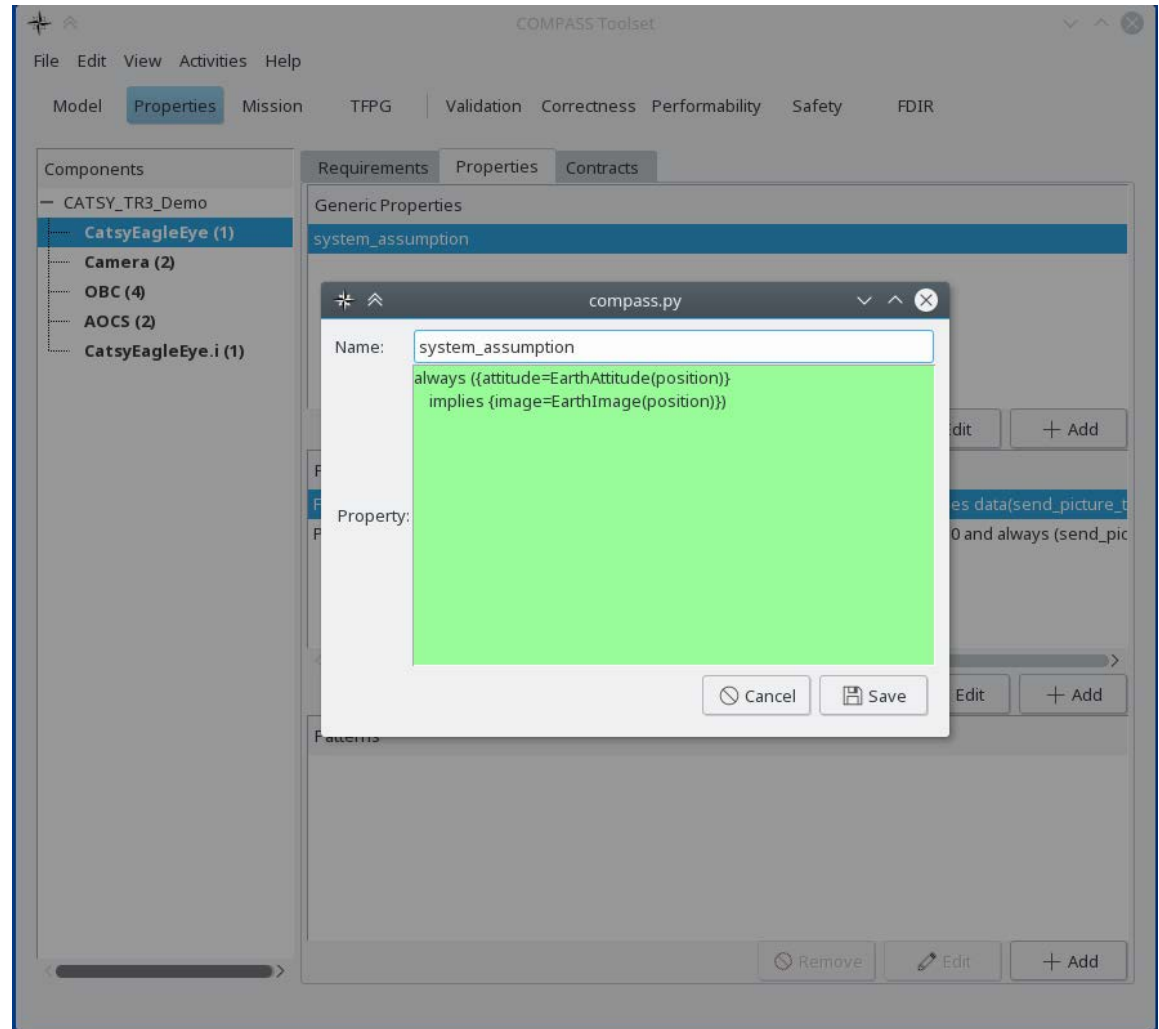
CSSP::PeriodInterval => 10 Sec applies to send_picture_to_ground;
CSSP::Function => "compress([picture\(EarthImage\(AboveEspoo\)\)\)](#)"
applies to send_picture_to_ground;

Trigger send_picture_to_ground every 10 seconds.

The value of send_picture_to_ground matches a compressed picture

Example

Generic Properties



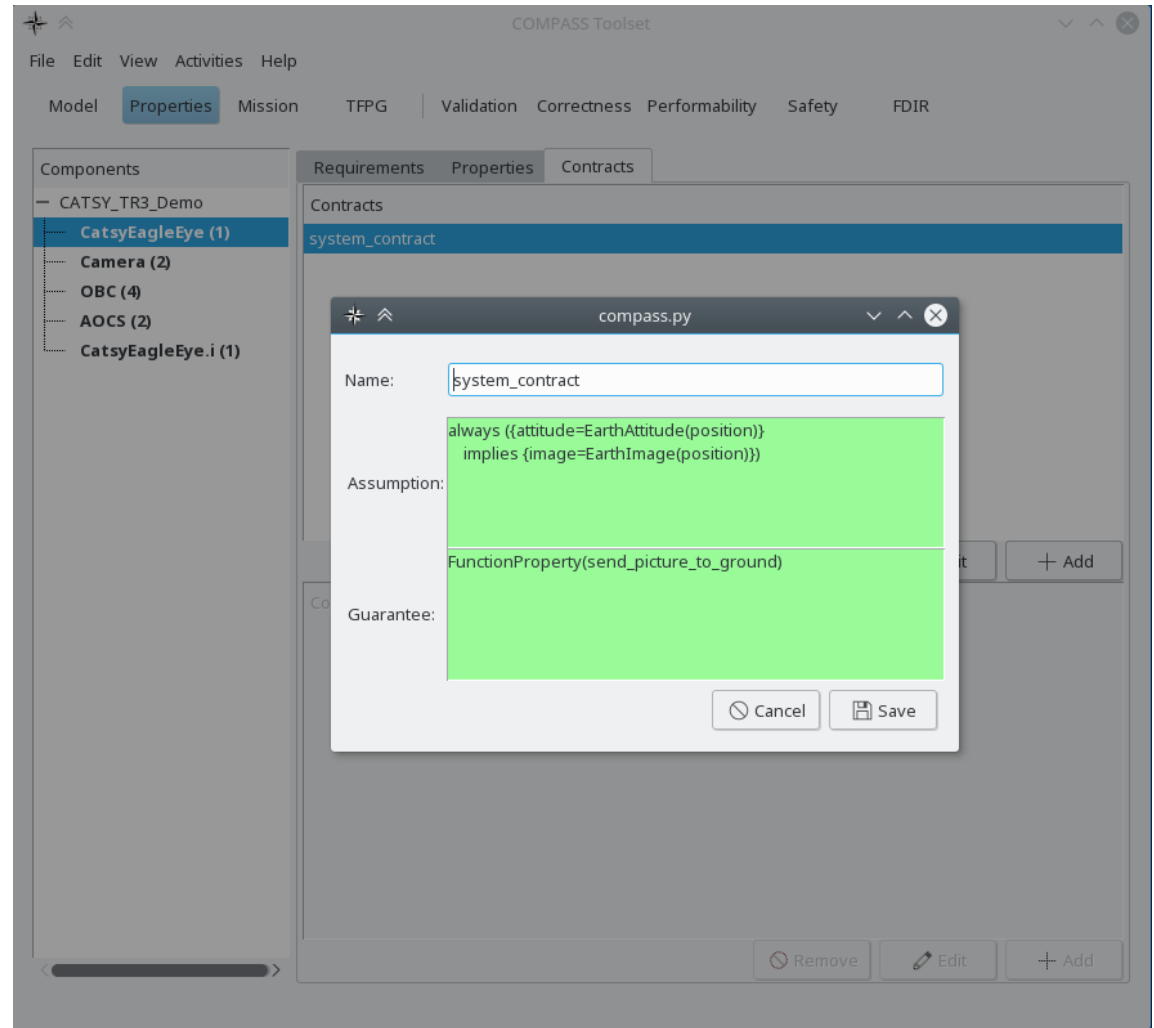
Example

Generic Properties

```
SLIMpropset::GenericProperties => ([Name => "system_assumption";  
  Formula => "always (attitude=EarthAttitude(position) implies  
image=EarthImage(position))";  
]);
```


Example

Contracts



Example

Contracts

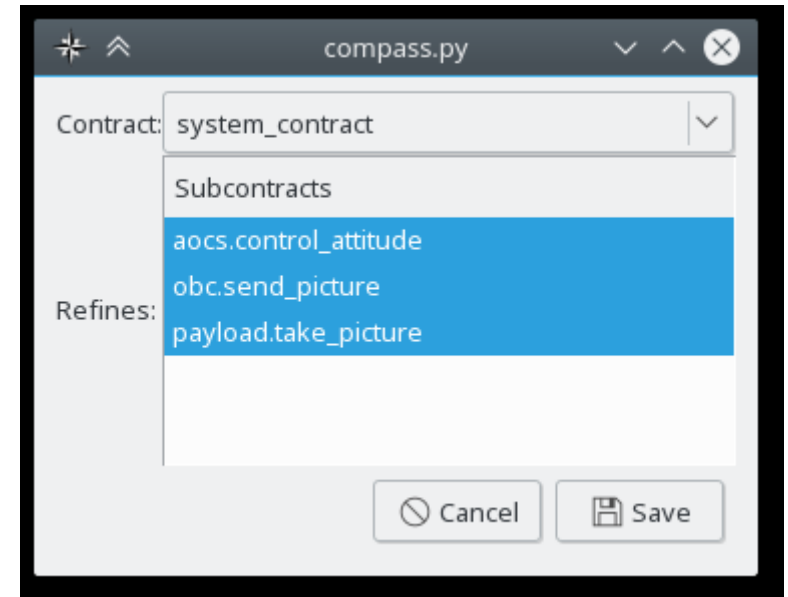
```
SLIMpropset::Contracts => ([Name => "system_contract";  
  Assumption => " system_assumption";  
  Guarantee => "FunctionProperty(send_picture_to_ground)";  
]);
```

Reuse of both the generic property and CSSP property

Example

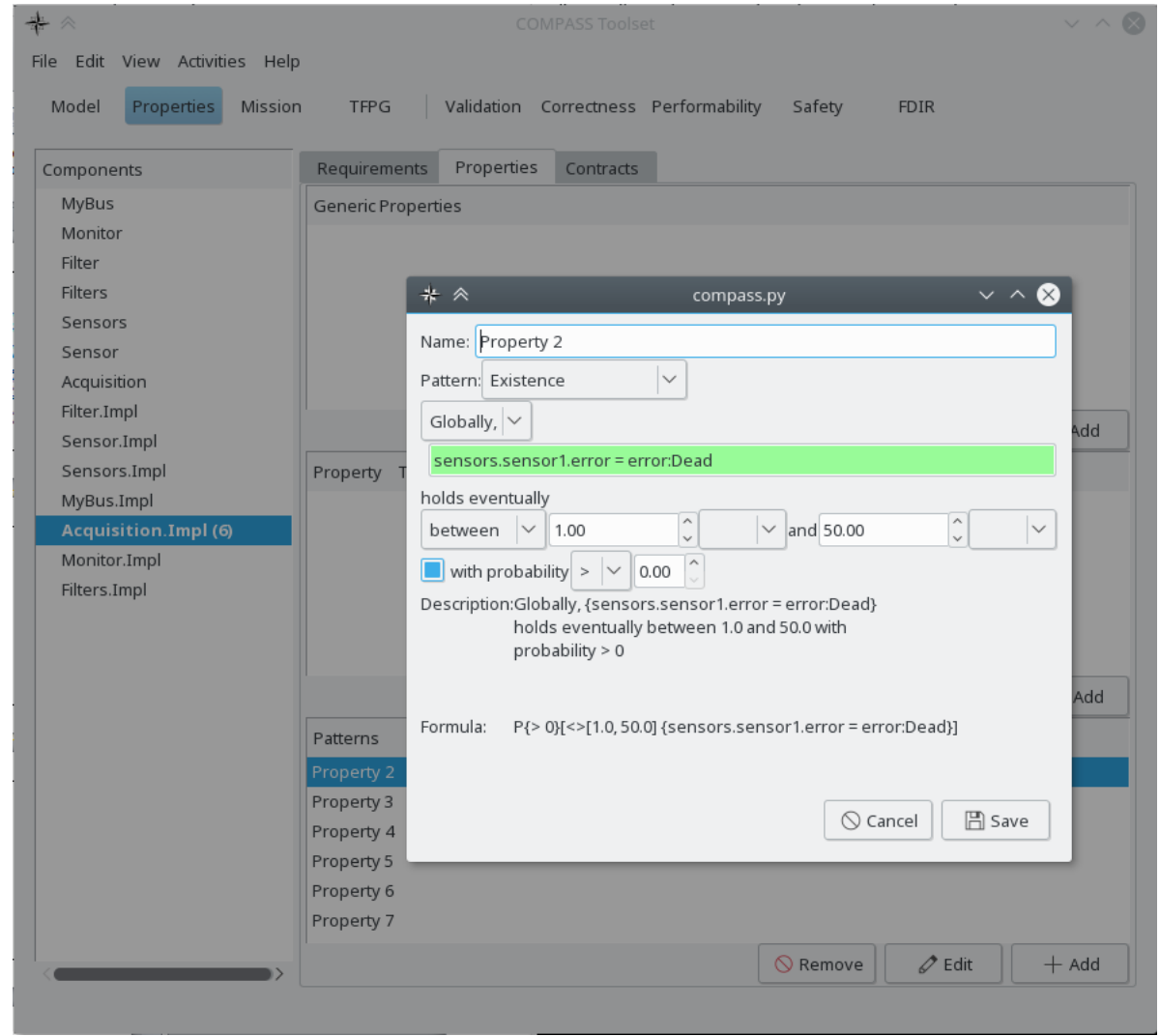
Contract Refinements

```
SLIMpropset::ContractRefinements => ([Contract => "system_contract";  
  SubContracts => ("aocs.control_attitude", "obc.send_picture",  
    "payload.take_picture");  
]);
```



Example

Pattern Properties



Example

Pattern Properties

```
Patterns => (  
  [ Name => "Property 2"; Pattern => "Globally, {sensors.sensor1.error = error:Dead}  
holds eventually between 1 and 50 with probability > 0"; ],  
  [ Name => "Property 3"; Pattern => "Globally, {sensors.sensor2.error = error:Dead}  
holds eventually between 1 and 5 with probability > 0"; ],  
  [ Name => "Property 4"; Pattern => "Globally, {sensors.sensor2.error = error:OK} holds  
without interruption until {sensors.sensor2.error = error:Glitched} holds between 0 and 10  
with probability > 0"; ],  
  [ Name => "Property 5"; Pattern => "Globally, it is always the case that  
{sensors.sensor2.error = error:OK} holds between 0 and 1 with probability > 0"; ],  
  [ Name => "Property 6"; Pattern => "Globally, if {sensors.sensor2.error = error:OK}  
holds then it must be the case that {sensors.sensor2.error = error:Glitched} has occurred  
before between 0 and 10 with probability > 0"; ],  
  [ Name => "Property 7"; Pattern => "Globally, if {sensors.sensor1.error = error:Dead}  
has occurred then in response {sensors.sensor2.error = error:OK} eventually holds  
between 0 and 10 with probability > 0"; ]  
);
```

Modes and States

- Separation of configuration and behavior
- Modes closer to AADL (no invariants,
- No guards on transitions)
- States closer to BA

```
system Car
end Car;

system implementation Car.Impl
  subcomponents
    -- subcomponent configuration determined by modes
    battery : device Battery.Impl in modes (nominal);
    battery2 : device Battery.Impl in modes (backup);
  modes
    -- mode transitions describe configuration changes
    nominal : initial mode;
    backup : mode;
    nominal -[ battery.discharged ]-> backup;
  end Car.Impl;

device Battery
  features
    discharged : event port;
  end Battery;

device implementation Battery.Impl
  subcomponents
    charge : data continuous default 100.0;
  states
    -- states describe behaviour
    discharge : initial state while charge' := -1 and charge >= 0;
    empty : state;
  transitions
    discharge -[ discharged when charge == 0 ]-> empty;
  end Battery.Impl;
```

Changes in SLIM

Abstract components

- Input enabled
- Provide any possible output
- (Can also be selected as root)

```
system Car
  features
    battery_status : out data port enum(OK, DEAD);
  end Car;

system implementation Car.Impl
  subcomponents
    battery : device Battery;
  flows
    battery_status := case battery.output > 0 : OK otherwise DEAD
  end;
end Car.Impl;

device Battery
  features
    output : data port real {Default => "12.8"};
  end Battery;
```

End of Presentation

See also <http://compass.informatik.rwth-aachen.de>