Saee Gore

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EDUCATION

UNIVERSITY OF SOUTH CAROLINA, College of Sciences and Engineering

Aiken, SC

May 2021

GPA: 3.88/4.00; President's List Recipient: Spring 2020 – Fall 2020

EXPERIENCE

B.S in Computer Science

Waymo Mountain View, CA

Software Associate

September 2021- Present

- Daily responsibilities include triaging in simulation software, such as Webviz, in various scenarios, including Exploratory testing, and Edge cases evaluating Risk Metrics and Sim Agent Triage.
- Reviewing and analyzing test-data to identify problematic areas, provide feedback to the developer's team.
- Compiling and reporting software QA metrics and trends to engineering teams for ensuring that all software quality findings are documented, monitored to closure, and escalated when necessary.

Blingy San Francisco, CA

Back-End Developer Intern

August 2021 - October 2021

- \bullet Explored firebase technology and uploaded data of 1000 products to the firebase real time database
- Presented progress report of current back-end products during monthly company meetings
- Interacted with JIRA software to maintain and update the assigned tasks as per Agile methodology

Computer Science Department, University of South Carolina

Aiken, SC

Software Developer Intern

January 2020 - April 2020

- Assisted in web projects for the college website using technologies such as HTML and CSS
- Implemented a student ID card reader application which stores the collected information in local folder

Math Lab, University of South Carolina

Aiken, SC

Undergraduate Student Assistant

August 2019 - May 2021

- Proposed new marketing technique for Math Lab to increase student involvement by 30%
- Aided college students with exam preparation, homework, assignments for mathematical courses
- Communicated with college professors and students regarding unique situations on a daily basis

ACADEMIC PROJECTS

3D Graphic Animation

Technologies: C++ Language and OpenGL Libraries

- Implemented a 3D graphic design animation imitating an interrelation between a rocket and the moon by using C++ programming language and OpenGL libraries.
- User can interact with this animation through mouse, keyboard keys, and context menu

Distance Converter

Technologies: Java and XML Language

• Implemented a distance converter android application where user can convert distance measured in miles to kilometers using Java and XML language (Android)

Capstone Project with NovaTech, LLC

Technologies: C# Language and .NET Framework

- Gathered project requirements and deliverables for developing building blocks for the company software
- Collaborate with team members to developed the user interface using C#.NET for the application

Standard Calculator

Technologies: Python Language and IDLE

- Developed a standard calculator using Tkinter framework in Python programming language
- Designed arithmetic features as addition, subtraction, division, multiplication for integers and decimal numbers

Personal Planner

Technologies: Java Language and Spring Framework

• Implemented a backend service for your own personal planner where events can be created and viewed using Postman and is developed in Java language and Spring (Spring Boot) Framework.

SKILLS AND EXTRACURRICULAR ACTIVITIES

- Programming Languages: C, C++, C#, Java, Python, HTML, CSS, JavaScript, Android (XML)
- Tools: Microsoft Office Suite, Google Suite, GitHub, Canva, Slack, JIRA, IntelliJ IDEA, Visual Studio