Saee Gore

Software Developer based out of Palo Alto, CA, US | saee-gore.github.io | [LinkedIn](https://linkedin.com)

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Experience

Crowd Doing

Software Engineer Volunteer | Jan'21 - present

- Designing a user interface in React-Native for the Nature Counter App via Agile methodology.
- CrowdDoing is a nonprofit organization and a virtual volunteering program.

Computer Science division, University of South Carolina

Software Engineer Intern | Jan'20 - Apr'20

- Designed a student ID card reader application using C#.NET in 5 weeks.
- Met weekly project deadlines and also used HTML and CSS for mini webpage projects.

Math Lab, University of South Carolina

Math tutor | Aug'19 - May'21

- Tutored college students for 2 years in various courses such as Calculus, Statistics, and Discrete Mathematics.

Projects

Design 3D objects

- Developed a user interactive 3D graphic design project animating a rocket orbit the moon using C++.
- Used OpenGL libraries to implement user interaction which can be achieved via mouse and keyboard.

Capstone Project at NovaTech LLC

- Gathered project requirements and deliverables for developing building blocks in 4 months by using C#.NET.
- Led the team and distributed tasks, and coordinated with the supervisor for weekly status updates.

Command Based Game

- Implemented a game which works on specific commands using Java.
- The game has two phases, a treasure hunt and a maze. User wins the game if they land out of the maze.

Education

University of South Carolina

Bachelor of Science, Computer Science

President's List: Spring 2020 and Fall 2020

Relevant Coursework: OOP, Data Structures and Algorithms, Web Development

2017-2021

Skills

Programming Languages

Java, C++, C#, C, Python, Visual basic, SQL, Android, OpenGL

Web Development

HTML, CSS, PHP, JavaScript

Tools

Visual Studio, Visual Studio Code, IntelliJ IDEA, SQLite, MS Office Suite

Frameworks

Spring, Maven, React-Native, Expo, .NET

Version Control System

GitHub, GitLab, Git

Soft Skills

Time management, communication skills, critical thinking, team player

Hackathon

KidFit, Black Wings Hackathon

Completed front-end of an app (a simulation game for children teaching them healthy habits) in 3 days using Javascript with React-native and Expo framework.