Saee Gore

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Education

University of South Carolina Aiken	**GPA: 3.87/4.0**
Bachelor of Science (B.S.) in Computer Science	Aug 2017 - May 2021

President's List: Spring 2020 and Fall 2020

Relevant Coursework:

- Operating Systems
- Data Structures and Algorithms
- Database System Design
- Object Oriented Programming

Technical & Soft Skills

- Programming Languages: Java, C++, C#, C, Python, SQL, MySQL**,** Visual Basic, Android, OpenGL
- Web Development: HTML, CSS, PHP, JavaScript
- Tools: Visual Studio, Visual Studio Code, IntelliJ IDEA, SQLite, MS Office Suite
- Frameworks: Spring, Maven, React-Native, .NET
- Version Control Systems: GitHub, GitLab, Git
- Soft Skills: Time management, Excellent oral and written communication, Critical thinking, and Team player

Professional Work Experience

Software Engineer Volunteer, Crowd Doing   Jan 2021 – Present
- Designing a user interface in React-Native for the Nature Counter App.
- CrowdDoing is a nonprofit organization and a virtual volunteering program.

Software Engineer Intern, Computer Science Division, UofSC Aiken   Jan 2020 – Apr 2020
- Designed a student ID card reader application using C#.NET in 5 weeks.
- Met weekly project deadlines and also used HTML and CSS for mini webpage projects.

Math Tutor, Math Lab, UofSC Aiken   Aug 2019 – May 2021
- Tutored college students for 2 years in various courses such as Calculus, Statistics, and Discrete Mathematics.

Academic Projects

Design 3D objects with OpenGL   Aug 2020 – Dec 2020
- Developed a user interactive 3D graphic design project animating a rocket orbit the moon using C++.
- Used OpenGL libraries to implement user interaction which can be achieved via mouse and keyboard.

Capstone Project at NovaTech LLC   Jan 2020 – Apr 2020
- Gathered project requirements and deliverables for developing building blocks in 4 months by using C#.NET.
- Led the team and distributed tasks, and coordinated with the supervisor for weekly status updates.

Command Based Game   Aug 2019 – Dec 2019
- Implemented a game which works on specific commands using Java.
- The first phase of the game is similar to a treasure hunt that leads to, the second phase of the game, a maze. If the user successfully lands out of the maze, then the user wins the game.

Shell Program   Jan 2019 – Apr 2019
- Replicated numerous basic commands used in Linux Shell with the help of header files using C.

Student Involvement

- Developer, Black Wings Hackathon   February 2021