Saee Gore

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EDUCATION

UNIVERSITY OF SOUTH CAROLINA, College of Sciences and Engineering

Aiken, SC

B.S in Computer Science

GPA: 3.88/4.00; President's List Recipient: Spring 2020 – Fall 2020

May 2021

EXPERIENCE

Waymo Mountain View, CA

Software Quality Operations Associate

September 2021- Present

- Report bugs on security-related issues and violations, and test simulated self-driving data by following the appropriate **UML diagram**
- Analyze and perform quality assurance of proprietary self-driving software according to the **use case** as per the identified bug

Blingy San Francisco, CA

Back-End Developer Intern

August 2021 - October 2021

- Explored firebase technology and uploaded data of 1000 products to the firebase real time database
- Presented progress report of current back-end products during monthly company meetings
- Interacted with JIRA software to maintain and update the assigned tasks on a daily basis as per Agile methodology

Computer Science Department, University of South Carolina

Aiken, SC

Software Developer Intern

January 2020 - April 2020

- Assisted in web projects for the college website using technologies such as HTML and CSS
- Implemented a student ID card reader application which stores the collected information in local folder

Math Lab, University of South Carolina

Aiken, SC

Undergraduate Student Assistant

August 2019 - May 2021

- Proposed new marketing technique for Math Lab to increase student involvement by 30%
- Aided college students with exam preparation, homework, assignments for mathematical courses
- Communicated with college professors and students regarding unique situations on a daily basis

ACADEMIC PROJECTS

Capstone Project with NovaTech, LLC

Technologies: C# Language and .NET Framework

- Gathered project requirements and deliverables for developing building blocks for the company software
- Collaborate with team members to developed the user interface using C#.NET for the application

Standard Calculator

Technologies: Python Language and IDLE

- Developed a standard calculator using Tkinter framework in Python programming language
- Designed arithmetic features as addition, subtraction, division, multiplication for integers and decimal numbers

3D Graphic Animation

Technologies: C++ Language and OpenGL Libraries

- Implemented a 3D graphic design animation imitating an interrelation between a rocket and the moon by using C++ programming language and OpenGL libraries.
- User can interact with this animation through mouse, keyboard keys, and context menu

Command Based Game

Technologies: Java Programming Language

• Implemented a command-based game using Java where the game has two phases, a treasure hunt and a maze. The player wins the game if they land out of the maze.

SKILLS AND EXTRACURRICULAR ACTIVITIES

- Programming Languages: C, C++, C#, Java, Python, HTML, CSS, JavaScript, PHP
- Tools: Microsoft Office Suite, Google Suite, GitHub, Canva, Slack, JIRA, IntelliJ IDEA, Visual Studio