

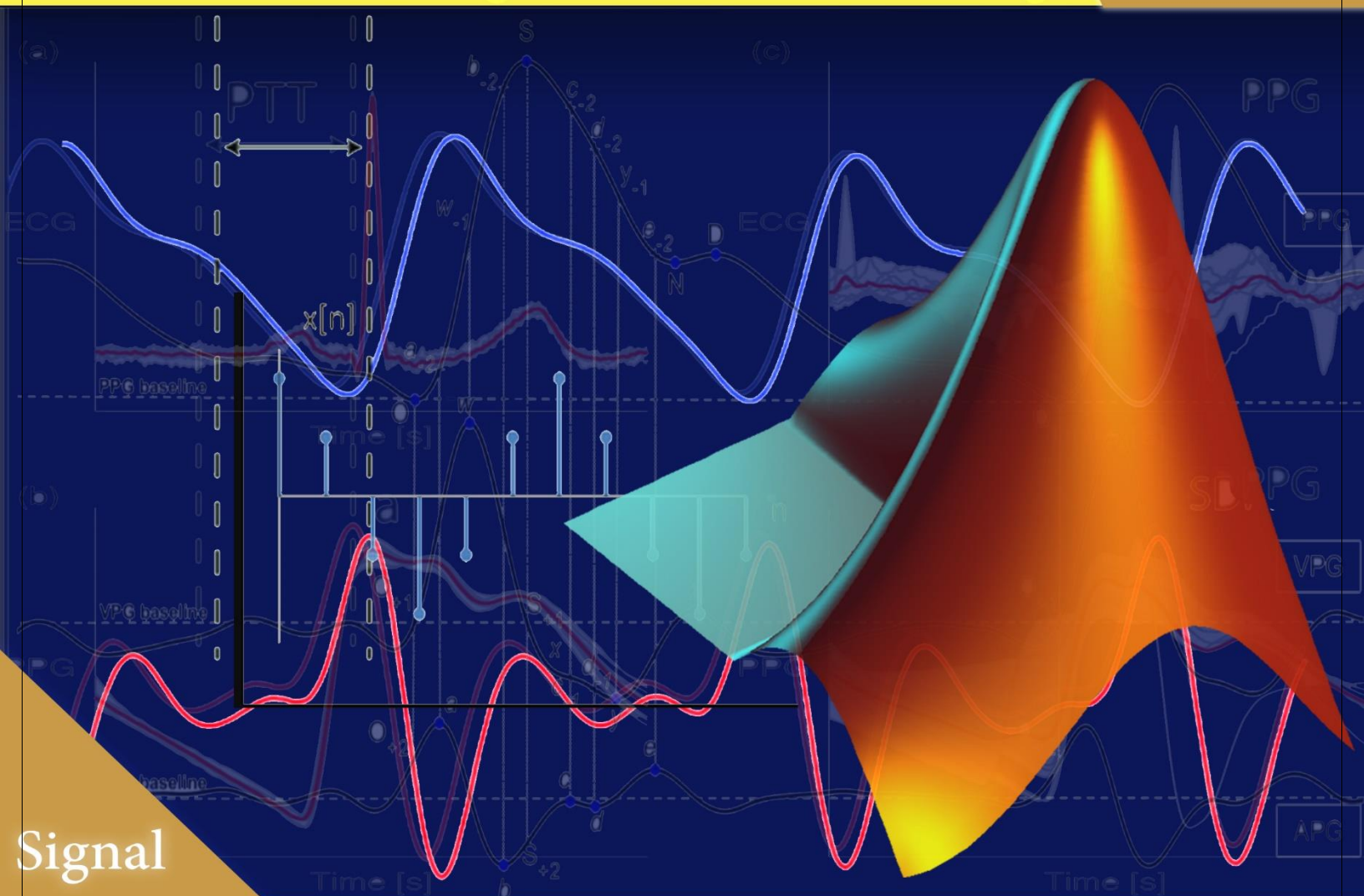
Section 2

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Section 1

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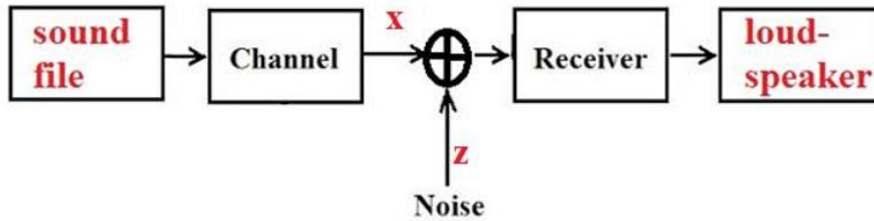
Final Project



Signal
Processing

Second Year Communicatin

In this project we will implement a very simple communication systems with transmitter, Channel , noise And Receiver



1- Transmitter :

In this stage “ The first stage” we Enter a sound file and prepare it for the transmission over the channel.

First of all , we inserted the sound file by using “ `audioread`” function and it returns sampled data “ `y` ” and a sample rate for this data, “ `Fs` ” , And to play the sound we used “`Sound`” function ‘we paused the sound after 10 seconds’ ..

To deal with the mono signal we defined the new sampled data ‘`y`’ to be “`y(1: 32*fs, 1)`” “ ‘ it’s the same but with one column ‘

For the original signal :

We defined the time domain ‘`t`’ with linspace :

`t=linspace (0 , 32 , 32*fs);` with number of samples equal to the sound’s time * the sample rate

And defined the frequency domain ‘`f`’ also with linspace :

`f=linspace(-fs/2 , fs/2 , length(y));` with number of samples equal to the `y` length

And we defined new linspaces to be used in the channels ‘ their range = (range of original sound*2)-1’ :

For time domain ‘ConvT’ : `convT= linspace (0 , 64 , 64*fs-1)`

For Frequency domain ‘ConvF’ :

`convF= linspace(-fs/2 , fs/2 , length(convT));`

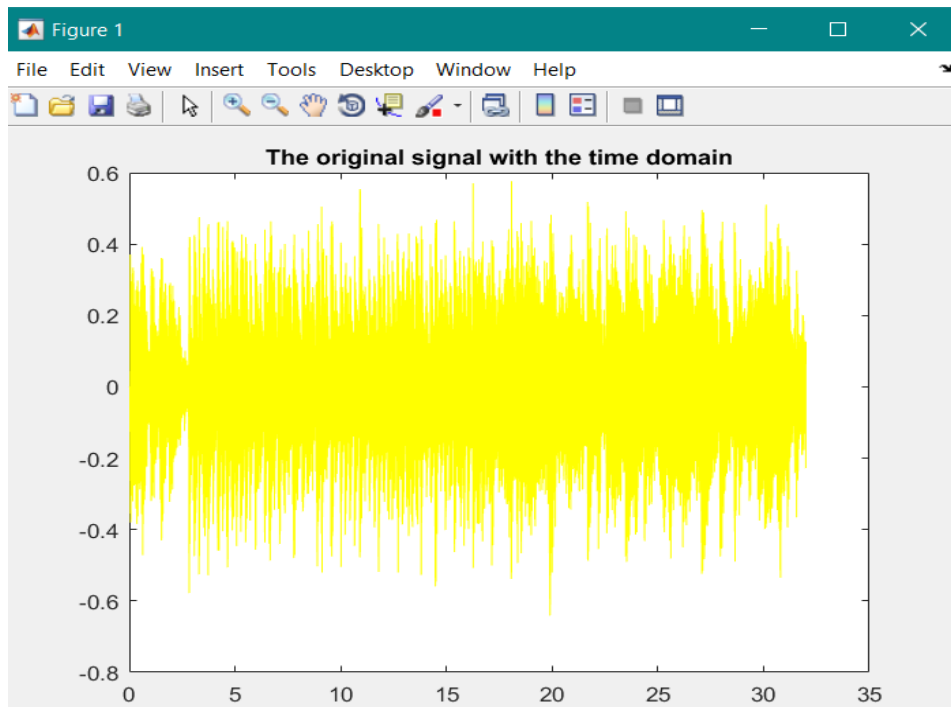
To convert to Frequency Domain we used Fourier transform

With 'FFT' Function And the signal is brought to the middle by using 'fftshift' function

So we defined a new variable 'X' to be the signal in frequency domain ' $x = \text{fftshift}(\text{fft}(y))$ '

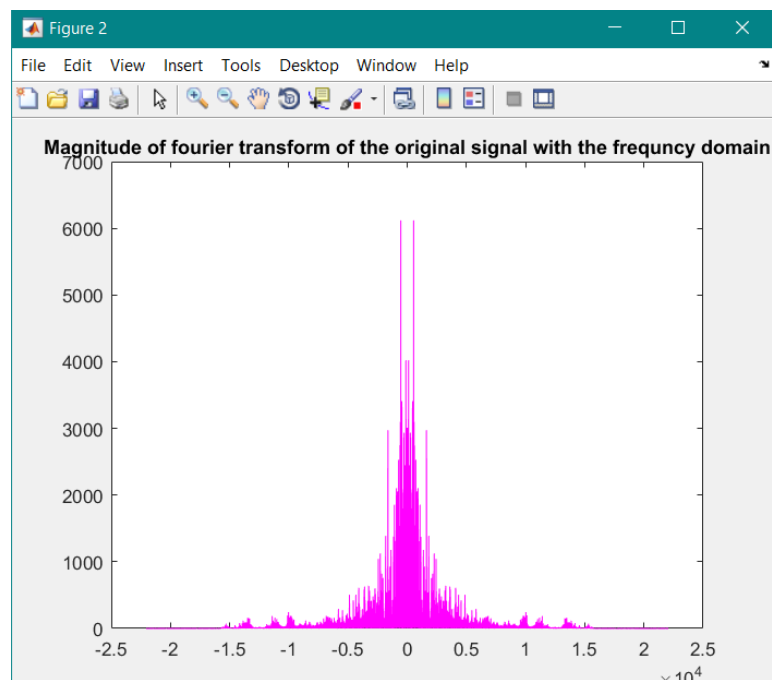
To get the signal magnitude we used 'abs' function and stored it in new variable 'ymag' and to get the phase we used 'angle' function and stored it in new variable 'yphase' "on the frequency domain"

Plot of the signal in the Time Domain:

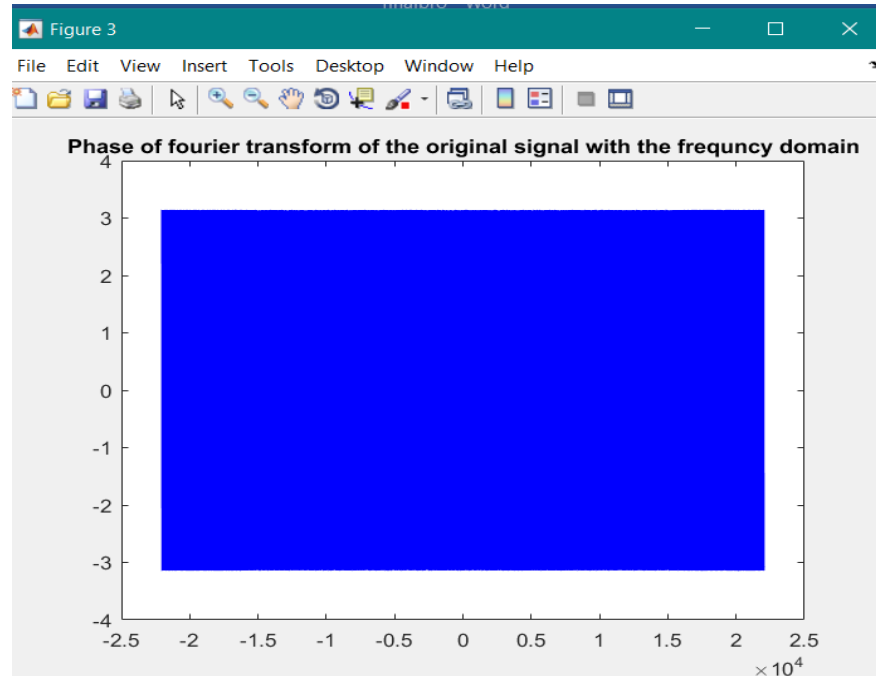


Plot of the signal in the Frequency Domain:

The Magnitude :



The phase :



2-The Channel :

At this stage, we will pass our sound message over the channel

We have 4 options for the channel and the user will choose from them :

We defined 'm' variable to store the user choice

And transposed 'y' to be used in the convolution

1- The First Channel is Delta Function :

In this channel we will draw the signal with the time and frequency's linspace of the original signal :

```
convT=t; convF=f;
```

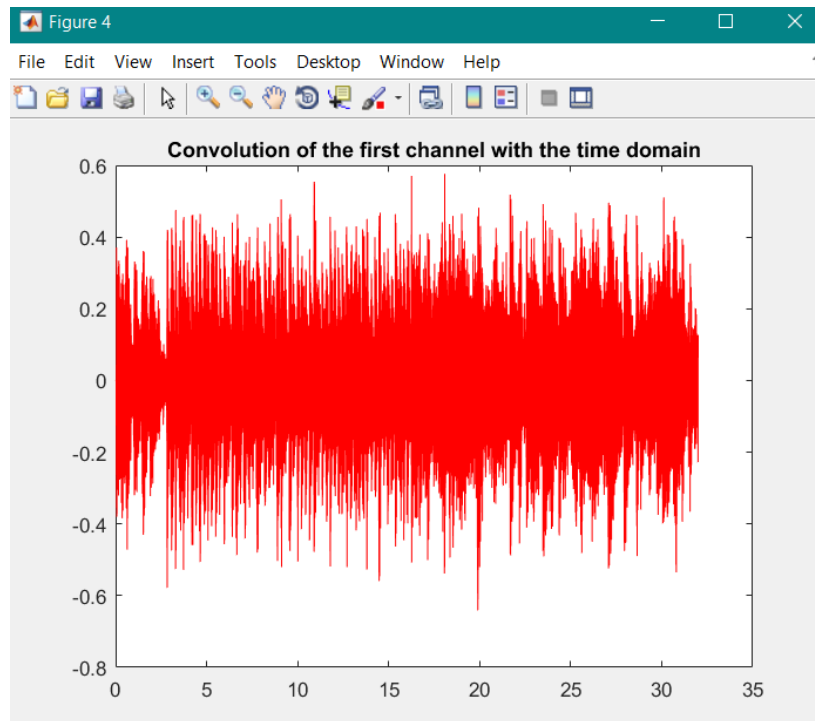
we convoluted a signal defined as

`x1=[1 zeros(1,length(y)-1)];` with our signal `x2=[y];`

and converted them to the frequency domain

```
x1=[1 zeros(1,length(y)-1)];  
x2=[y];  
X1=(fft(x1));  
X2=(fft(x2));  
Y= X1.*X2;  
---
```

We defined a new variable for the channel 'CH' to return the signal to time domain and plot it with 'convt'

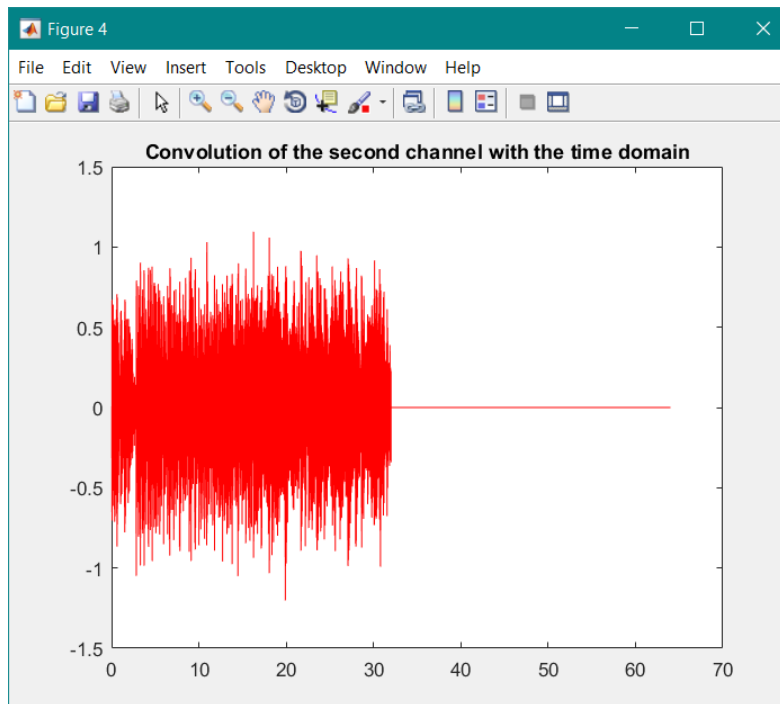


2- The channel of $\exp(-2\pi \cdot 5000t)$:

We did convolution using exponential ($\exp(-2 \cdot \pi \cdot 5000 \cdot t)$) function

```
47 - case 2
48     %Convolution using exponential ( $\exp(-2 \cdot \pi \cdot 5000 \cdot t)$ ) function
49 -     x1= exp(-2*pi*5000*t);
50 -     x1=[x1 zeros(1,length (y)-1)];
51 -     x2=[y zeros(1,length (y)-1) ];
52 -     X1=(fft(x1));
53 -     X2=(fft(x2));
54 -     Y= X1.*X2;
55 -     CH=real(ifft(Y));
```

And the plot in the time domain :

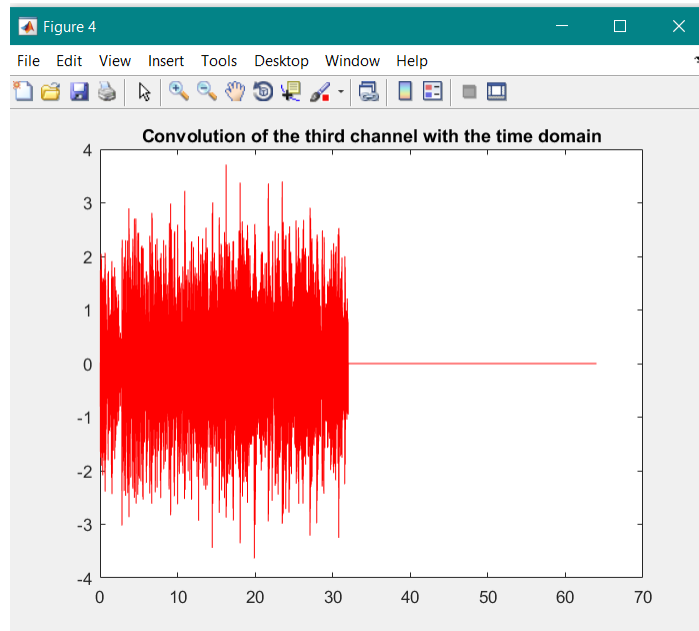


3- The third channel $\exp(-2\pi \cdot 1000t)$:

We did Convolution using exponential ($\exp(-2\pi \cdot 1000t)$) function

```
62 - case 3
63 - %Convolution using exponential (exp(-2*pi*1000*t)) function
64 - x1= exp(-2*pi*1000*t);
65 - x1=[x1 zeros(1,length (y)-1)];
66 - x2=[y zeros(1,length (y)-1) ];
67 - X1=(fft(x1));
68 - X2=(fft(x2));
69 - Y= X1.*X2;
70 - CH=real(ifft((Y)));
71 - ...
```

The plot in the time domain:

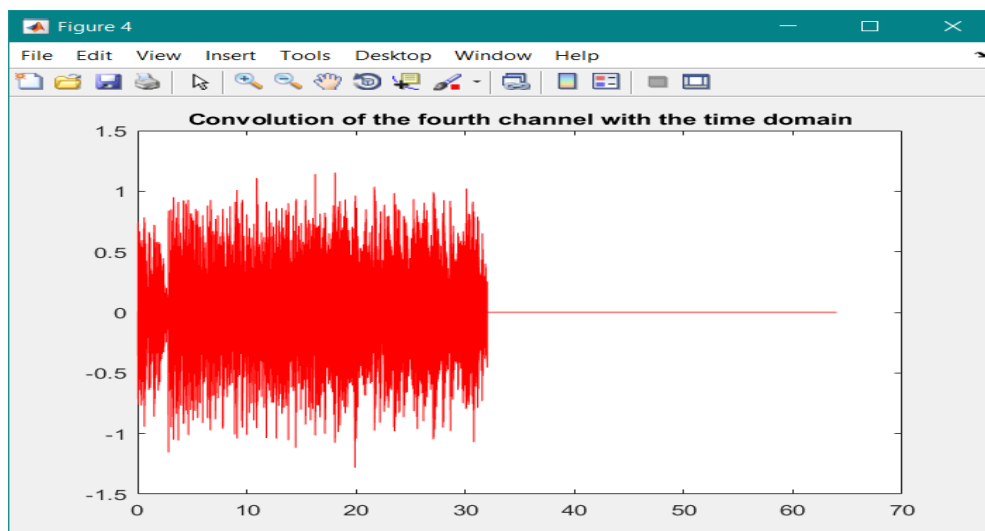


4 – The last Channel :

We did Convolution using two delta functions as following :

```
77 - case 4
78 - %Convolution using two delta functions
79 - x1= 2*(t==0)+0.5*(t==1);
80 - x1=[x1 zeros(1,length (y)-1)];
81 - x2=[y zeros(1,length (y)-1) ];
82 - X1=(fft(x1));
83 - X2=(fft(x2));
84 - Y= X1.*X2;
85 - CH=real(ifft((Y)));
```

And the plot in Time Domain :



If we compare the effect of the first three channels on the sound signal :

- the first channel “ The Delta function” had no change it’s the same as the original sound.
- The second channel “ $\exp(-2\pi i \cdot 5000t)$ ” its voice is higher than the original sound
- The Third Channel “ $\exp(-2\pi i \cdot 1000t)$ ” its voice increased more than the original one and the second Channel and it nearly has a noise

3-The third stage is to add a noise to the sound :

The program have the ability to add noise (simply random signal) to the output of the channel

The random signal generation is done as following

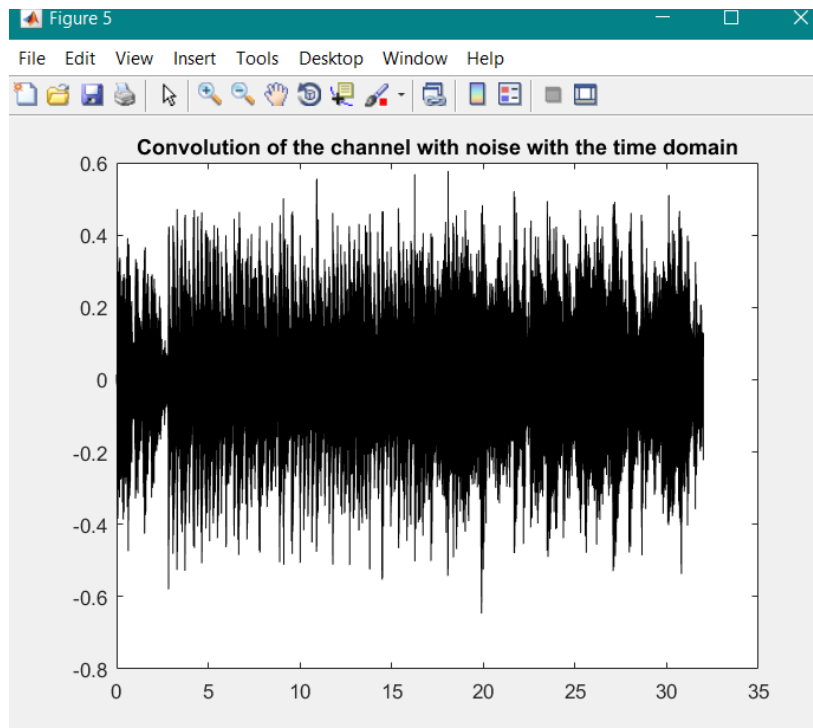
$Z(t) = \text{sigma} \cdot \text{randn}(1, \text{length}(\text{CH}))$ Where CH is a vector represents the output of the channel

We asked the user to add a value of sigma and we add it to the signal

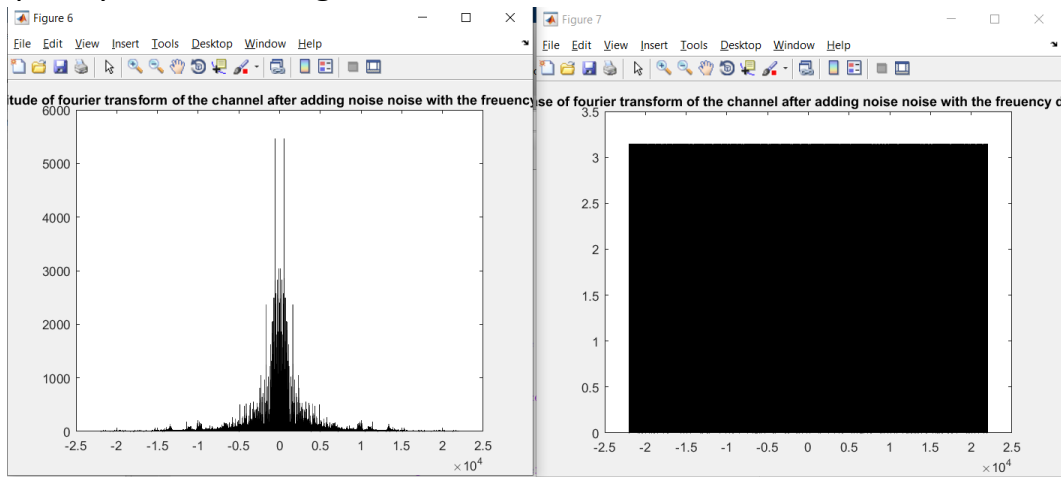
```
93 %Adding noise
94 - sigma=input('Please enter th value of sigma:'); % STANDARD DEVIATION
95 - z=sigma*randn(1,length(CH));%Noise function
96 - CH=CH+z;%Adding noise to the desired channel result
97 - sound (CH,fs);%Playing audio after adding noise
98 - pause (10);
99 - clear sound;
100 - figure(5);
101 - plot(convT,CH,'k');
102 - title('Convolution of the channel with noise with the time domain','color','k');
103 - CH =real(fftshift (fft(CH)));
104 - %figure (5);
```

If we add the noise to the first channel with sigma= .005

The plot in time domain :

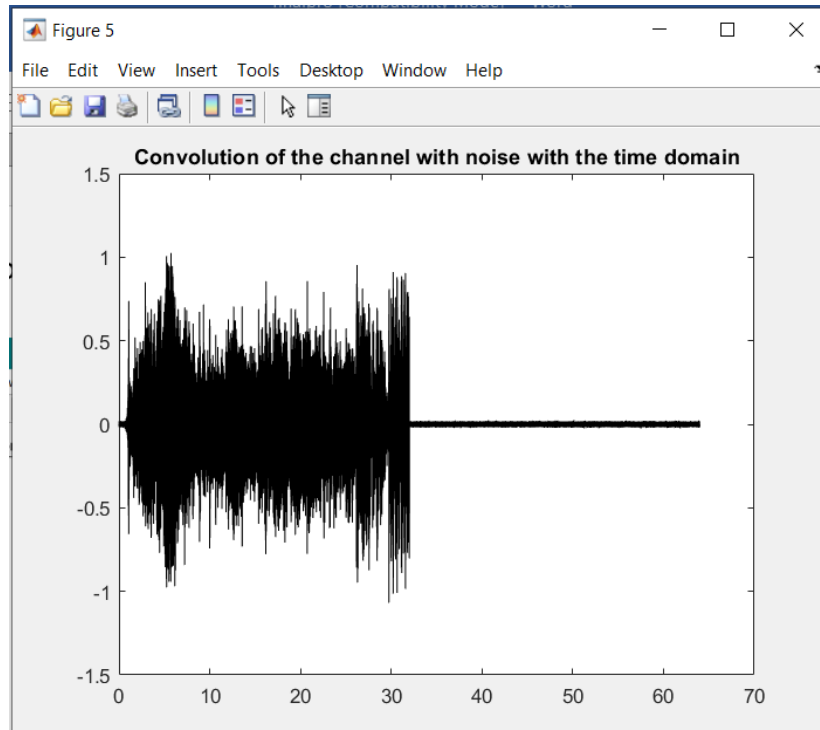


The plot in Frequency domain : Magnitude - Phase

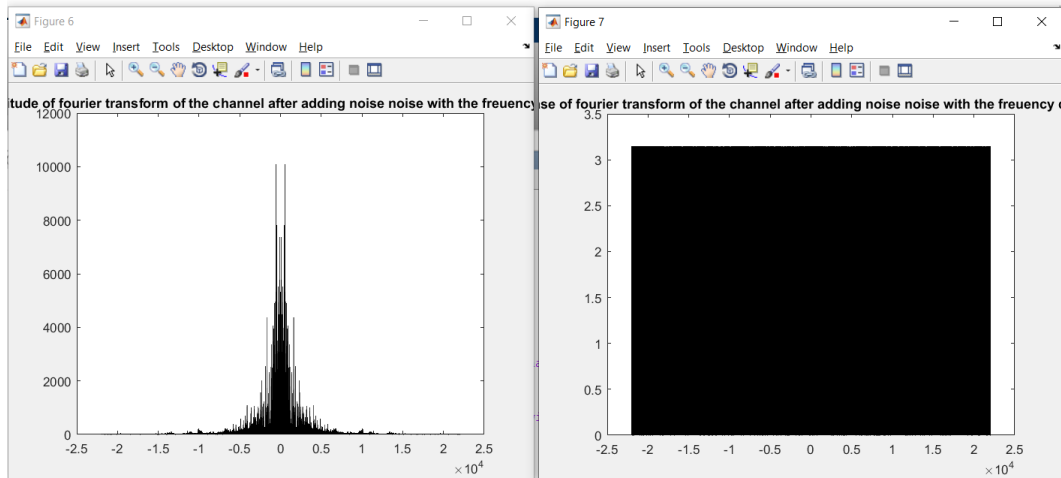


Noise($\sigma = 0.005$) to the second channel :

** The plot in time domain :

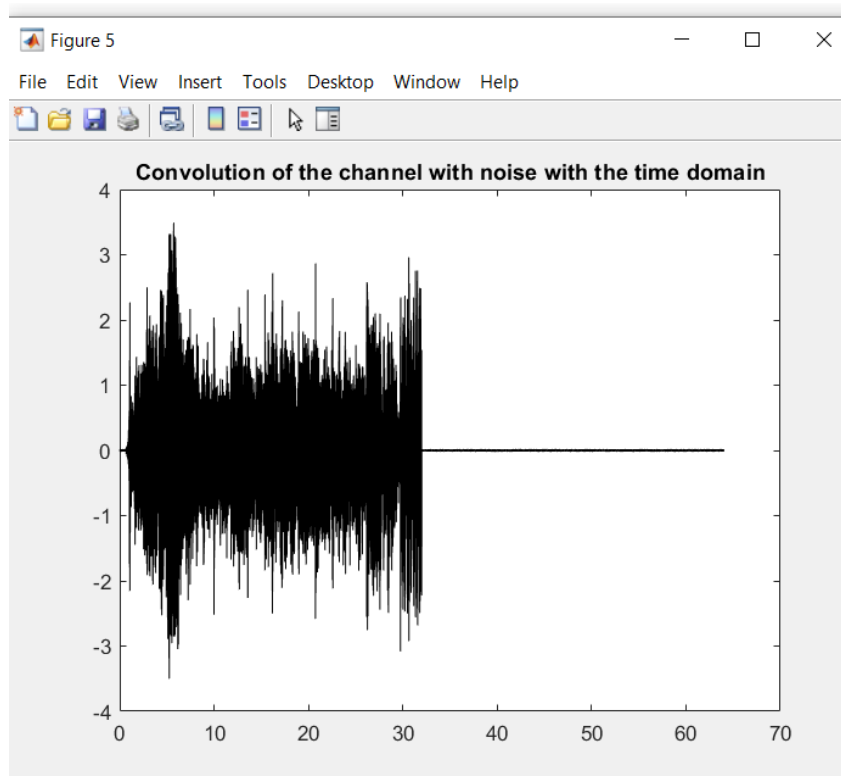


****The plot in Frequency domain: Magnitude - Phase**

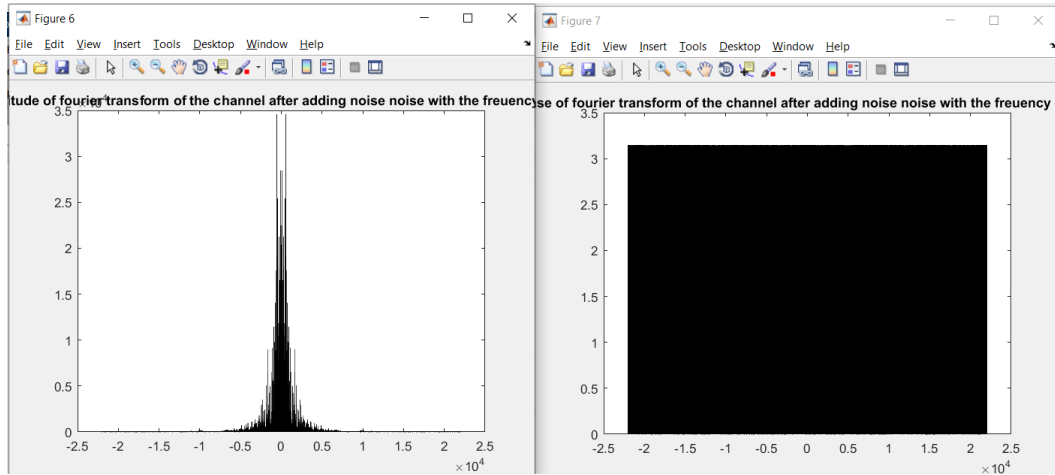


Noise($\sigma = 0.005$) to the third channel :

**** The plot in time domain:**

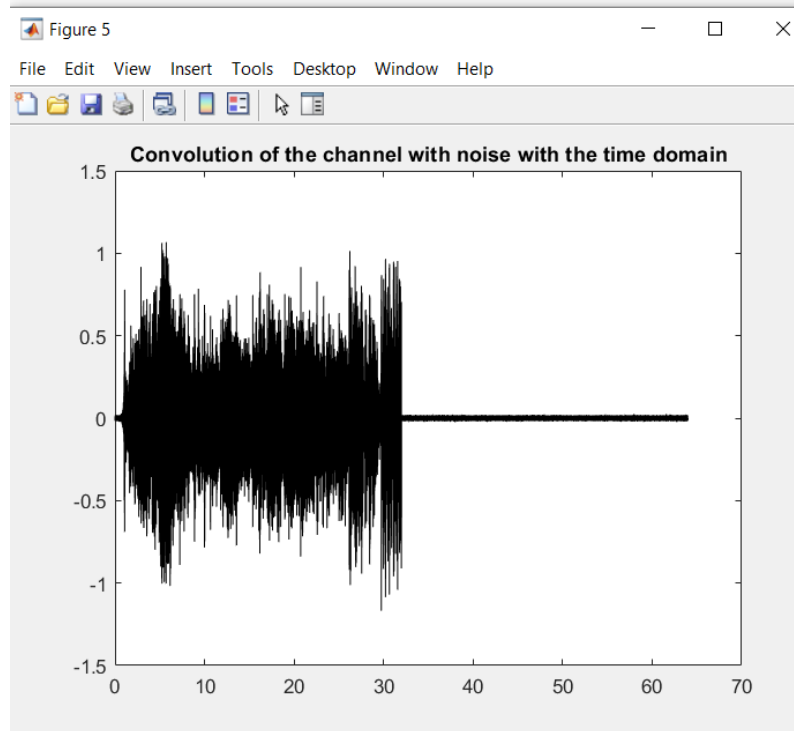


****The plot in Frequency domain: Magnitude - Phase**

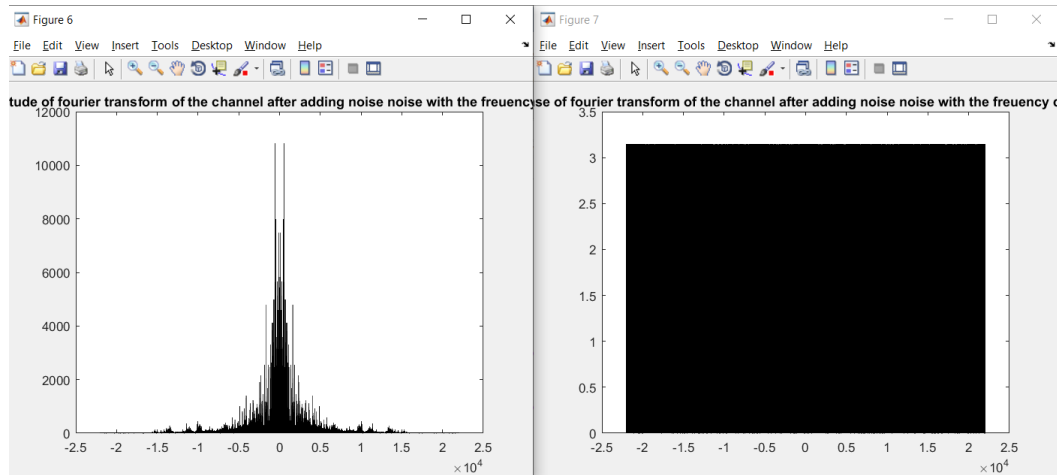


Noise($\sigma = 0.005$) to the last channel :

**** The plot in time domain:**



****The plot in Frequency domain: Magnitude - Phase**



4- The last stage 'Receiver':

In this stage we will pass the noisy sound over the ideal filter and receive the new sound

```
117 -
118 - if (m==1)
119 -     v=zeros (1 , ((length (CH)) /2)-108800);
120 -     vv= ones (1,217600);
121 - else
122 -     v=zeros (1 , ((length (CH)-1) /2)-108800);
123 -     vv= ones (1,217601);
124 - end
125 -
126 - H=[v vv v];
127 - CH = H .* CH;
128 - CHmag= abs(CH);
129 - CHphase= angle(CH);
130 - figure (7);
131 - plot (convF,CHmag,'g');
132 - title('Magnitude of fourier transform of the receiver signal with the frequency domain','color','k')
133 - figure (8);
134 - plot (convF,CHphase,'y');
135 - title('Phase of fourier transform of the receiver signal with the frequency domain','color','k');
136 - res=real(ifft(ifftshift(CH)));
137 - figure (9);
138 - plot (convT,res,'b');
139 - title('Convolution of the signal after filtering with the time domain','color','k');
140 - sound (res,fs);
141 - pause (10);
142 - clear sound;
```

We need to define frequency of graph the signal with the frequency so we divide $141120/44100 = 32$ so now we need to determine the number of samples of range from -3400 to 3400 it equal the difference * frequency of sampling = $6800 * 32 = 217600$ we need half of them before zero and the rest after zero so we divide it by 2 =108800

Our idea to make a new range contain zero samples and ones . we need to put ones in the range will the filter let signal allow which equal 217600 and 108800 in the left and 108800 in the right of ones

We have 2 cases :

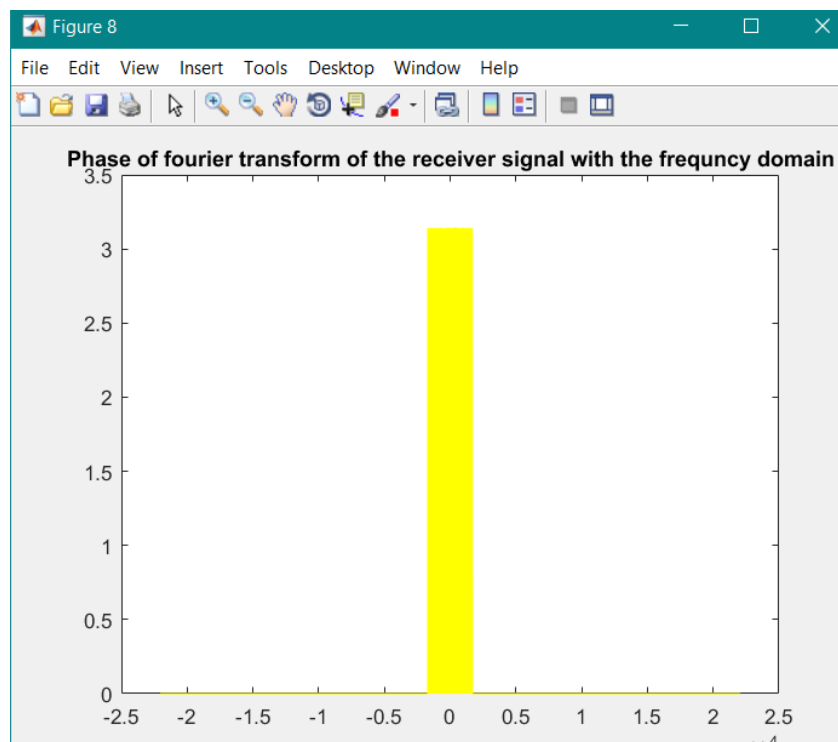
First: in the first channel we did convolution with one sample so number of samples of channel is even so we divide the length by 2 and subtract 108800 and put the ones in the center

Second: in the other channels we did convolution with number of samples equal the same of the original so we have odd samples ($\text{samples of original} \times 2 - 1$) so we subtract 1 from the length (this sample we subtract at zero) now we have the samples in +ve and in -ve so we divide by 2 to get the half and subtract 108800 and put the ones in the center .

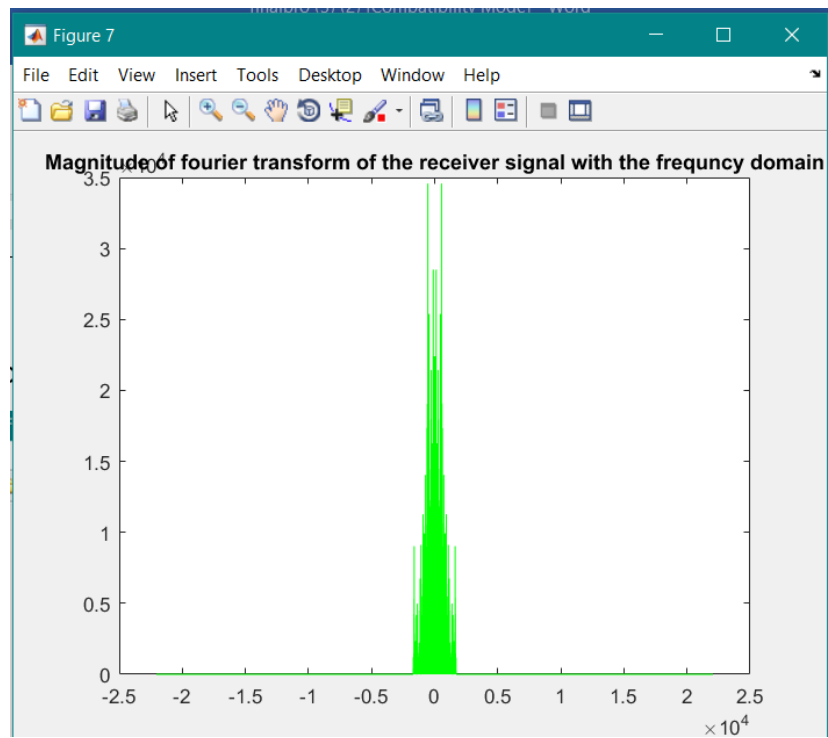
Now we have the new range

We multiply the signal by new range element by element so we pass the samples in range of -3400 to 3400

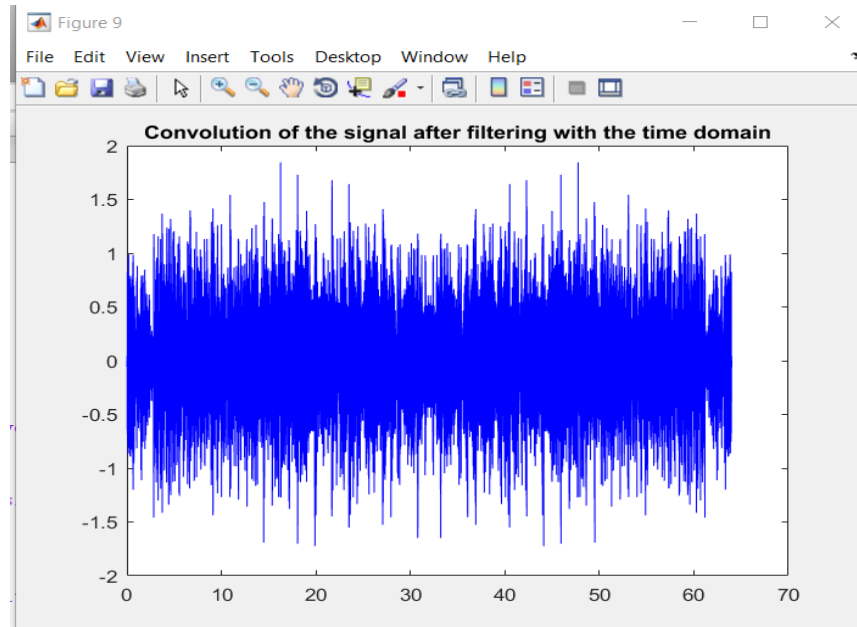
The Plot of the phase in frequency domain:



The Plot of the magnitude in frequency domain:



The Plot in the time domain



The code :

```
%transmitter
[y,fs]=audioread('project.mp3');
sound(y,fs);%playing the audio file
pause (10);
clear sound;%puase the audio after 10 seconds then clear it
y = y(1: 32*fs, 1);%to deal with mono signal
t=linspace ( 0 , 32 , 32*fs );%Time domain of the original signal
f=linspace( -fs/2 , fs/2 , length(y));%Frequency domain of the
original signal
% we create new linspace its range = (range of original sound*2)-1 :
convT= linspace ( 0 , 64 , 64*fs-1);
convF= linspace( -fs/2 , fs/2 , length(convT));
x= fftshift(fft(y));%Fourier transform to the signal
figure (1);
plot(t, y, 'y');
title('The original signal with the time domain','color','k');
ymag= abs(x);%Magnitude of fourier transform
yphase= angle (x);%Phase of fourier transform
figure (2);
plot(f , ymag, 'm');
title('Magnitude of fourier transform of the original signal with the
frequency domain','color','k');
figure (3);
plot(f, yphase, 'b');
title('Phase of fourier transform of the original signal with the
frequency domain','color','k');

%Channels
m=input('please enter th number the channel impulse response:');
y = transpose(y);

switch m
    case 1
        %Convolution using delta function
        convT=t;
        convF=f;
        x1=[1 zeros(1,length(y)-1)];
        x2=[y];
        X1=(fft(x1));
        X2=(fft(x2));
        Y= X1.*X2;
        CH=real(ifft(Y));
        figure (4);
        plot (convT,CH, 'r');
        title('Convolution of the first channel with the time
domain','color','k');
```



```

        sound(CH,fs);
        pause (10);
        clear sound;
    case 2
        %Convolution using exponential (exp(-2*pi*5000*t))
function
    x1= exp(-2*pi*5000*t);
    x1=[x1 zeros(1,length (y)-1)];
    x2=[y zeros(1,length (y)-1) ];
    X1=(fft(x1));
    X2=(fft(x2));
    Y= X1.*X2;
    CH=real(ifft((Y)));
    figure (4);
    plot (convT,CH,'r');
    title('Convolution of the second channel with the time
domain','color','k');
    sound(CH,fs);
    pause (10);
    clear sound;
    case 3
        %Convolution using exponential (exp(-2*pi*1000*t))
function
    x1= exp(-2*pi*1000*t);
    x1=[x1 zeros(1,length (y)-1)];
    x2=[y zeros(1,length (y)-1) ];
    X1=(fft(x1));
    X2=(fft(x2));
    Y= X1.*X2;
    CH=real(ifft((Y)));
    figure (4);
    plot (convT,CH,'r');
    title('Convolution of the third channel with the time
domain','color','k');
    sound(CH,fs);
    pause (10);
    clear sound;
    case 4
        %Convolution using two delta functions
    x1= 2*(t==0)+0.5*(t==1);
    x1=[x1 zeros(1,length (y)-1)];
    x2=[y zeros(1,length (y)-1) ];
    X1=(fft(x1));
    X2=(fft(x2));
    Y= X1.*X2;
    CH=real(ifft((Y)));
    figure (4);
    plot (convT,CH,'r');

```

```

        title('Convolution of the fourth channel with the time
domain','color','k');
        sound(CH,fs);

end

```

```

%Adding noise

```

```

    sigma=input('Please enter th value of sigma:'); % STANDARD
DEVIATION
    z=sigma*randn(1,length(CH));%Noise function
    CH=CH+z;%Adding noise to the desired channel result
    sound (CH,fs);%Playing audio after adding noise
    pause (10);
    clear sound;
    figure(5);
    plot(convT,CH,'k');
    title('Convolution of the channel with noise with the time
domain','color','k');
    CH =real(fftshift (fft(CH)));
    CHnmag= abs(CH);
    CHnphase= angle(CH);
    figure (6);
    plot (convF,CHnmag,'k');
    title('Magnitude of fourier transform of the channel after adding
noise noise with the freuency domain','color','k');
    figure(7);
    plot (convF,CHnphase,'k');
    title('Phase of fourier transform of the channel after adding noise
noise with the freuency domain','color','k');

```

```
%Filter and receiver
```

```
%we can obtain the frequency of graph ( our sound ,f ) =  
141120/44100= 32 so
```

```
%if we need to get number of samples in period -3400 to 3400 it  
equal
```

```
%6800*32 = 217600 we need half of them before zero and the other  
after zero
```

```
%so we divide by 2 =108800
```

```
if (m==1)
```

```
    v=zeros (1 , ((length (CH)) /2)-108800);
```

```
    vv= ones (1,217600);
```

```
else
```

```
    v=zeros (1 , ((length (CH)-1) /2)-108800);
```

```
    vv= ones (1,217601);
```

```
end
```

```
H=[v vv v];
```

```
CH = H .* CH;
```

```
CHmag= abs(CH);
```

```
CHphase= angle(CH);
```

```
figure (8);
```

```
plot (convF,CHmag,'g');
```

```
title('Magnitude of fourier transform of the receiver signal with  
the frequency domain','color','k');
```

```
figure (9);
```

```
plot (convF,CHphase,'y');
```

```
title('Phase of fourier transform of the receiver signal with the  
frequency domain','color','k');
```

```
res=real(ifft(ifftshift(CH)));
```

```
figure (10);
```

```
plot (convT,res,'b');
```

```
title('Convolution of the signal after filtering with the time  
domain','color','k');
```

```
sound (res,fs);
```

```
pause (10);
```

```
clear sound;
```