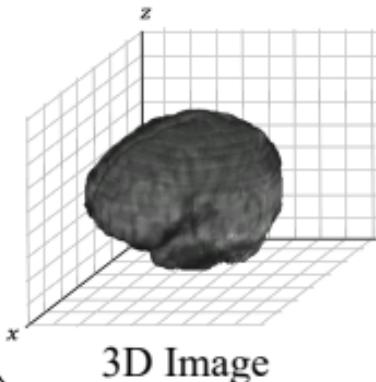
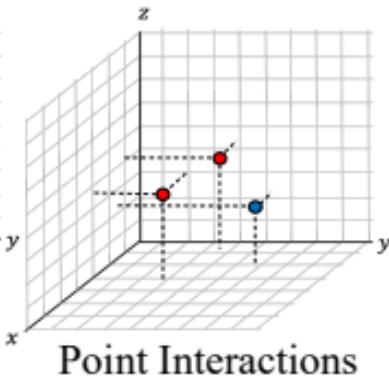


## Model Input

(a)

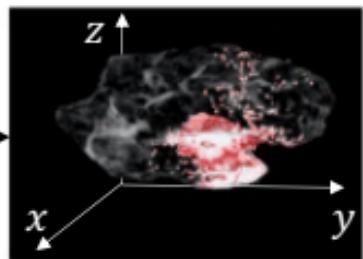


3D Image



Point Interactions

## After Refinement

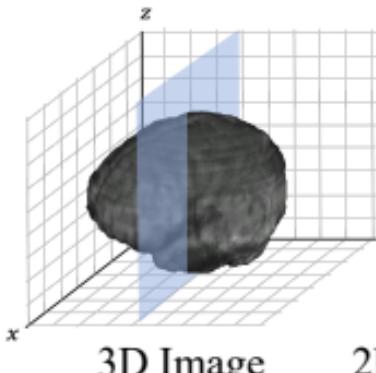


Incorrect Voxels (White)

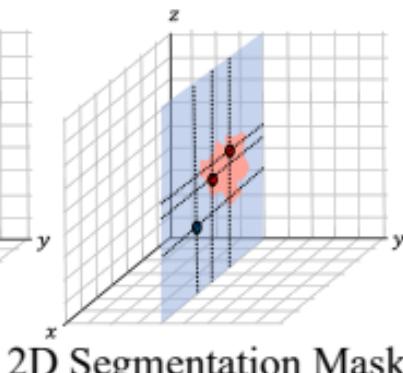
Correctly Updated Voxels (Red)

## Model Input

(b)

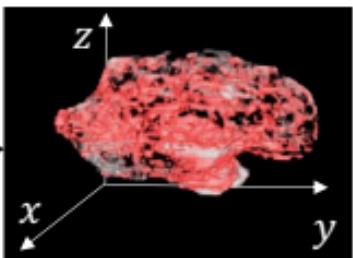


3D Image



2D Segmentation Mask

## After Refinement



Incorrect Voxels (White)

Correctly Updated Voxels (Red)