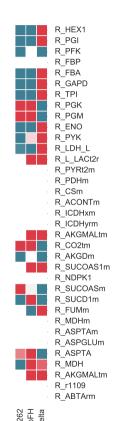
1.0 0.8 0.6 0.4 0.2



Doth::(0)