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CSCI 3104, Algorithms **Escobedo & Jahagirdar**
Homework 4 (100 pts) **Summer 2020, CU-Boulder**

Advice 1: For every problem in this class, you must justify your answer: show how you arrived at it and why it is correct. If there are assumptions you need to make along the way, state those clearly.

Advice 2: Verbal reasoning is typically insufficient for full credit. Instead, write a logical argument, in the style of a mathematical proof.

Instructions for submitting your solution:

- The solutions **should be typed**, we cannot accept hand-written solutions. Here's a short intro to **Latex**.
- In this homework we denote the asymptomatic *Big-O* notation by $\mathcal{O}$ and *Small-O* notation is represented as o.
- We recommend using online Latex editor **Overleaf**. Download the **.tex** file from Canvas and upload it on overleaf to edit.
- You should submit your work through **Gradescope** only.
- If you don't have an account on it, sign up for one using your CU email. You should have gotten an email to sign up. If your name based CU email doesn't work, try the identikey@colorado.edu version.
- Gradescope will only accept **.pdf** files (except for code files that should be submitted separately on Canvas if a problem set has them) and **try to fit your work in the box provided**.
- You cannot submit a pdf which has less pages than what we provided you as Gradescope won't allow it.

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Piazza threads for hints and further discussion

Piazza Threads
Question 1a
Question 1b
Question 1c
Question 1d
Question 1e
Question 2
Question 3

Recommended reading:
Dynamic Programming: Chapter 15 complete

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1. (65 pts) The sequence L_n of Lucas numbers is defined by the recurrence relation

$$L_n = L_{n-1} + L_{n-2} \qquad (1)$$

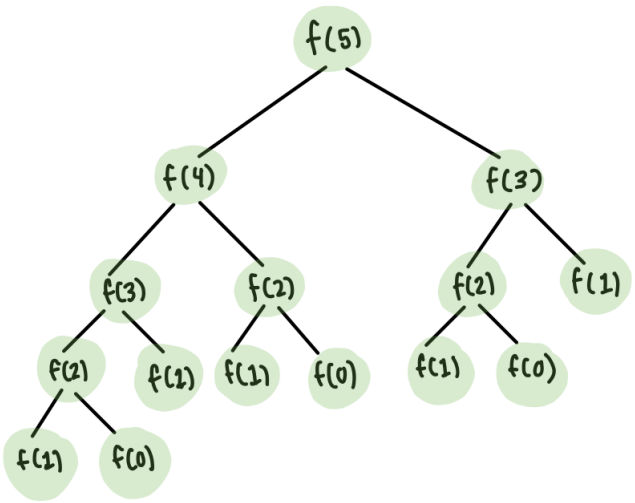
   with seed values $L_0 = 2$ and $L_1 = 1$.

2. (14 pts) Consider the recursive top-down implementation of the recurrence (1) for calculating the n-th Lucas number L_n.

   (a) (8 pts) Write down an algorithm for the recursive top-down implementation in pseudocode.

```
def f(input_value):
    if input_value == 0:
        return 2
    elif input_value == 1:
        return 1
    elif input_value > 1:
        return f(input_value -1) + f(input_value -2)
```

(b) (2 pts) Draw the tree of function calls to calculate L_5. You can call your function f in this diagram.



(c) (4 pts) Write down the recurrence relation along with the base case for the running time $T(n)$ of the algorithm.

$T(n) = T(n-1) + T(n-2) + O(1)$

Time complexity of $\mathcal{O}(n^2)$, with base case of:
$f(0) = 2$
$f(1) = 1$

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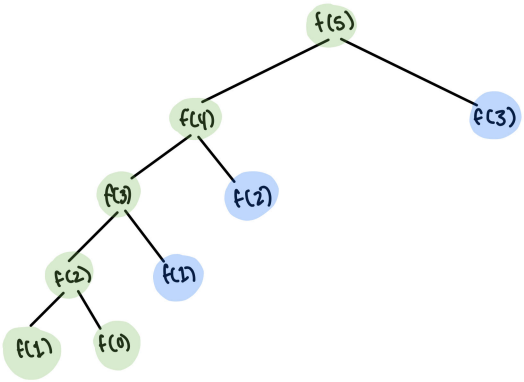
3. (18 pts) Consider the dynamic programming approach "top-down implementation with memoization" that memoizes the intermediate Lucas numbers by storing them in an array $L[n]$.

   (a) (10 pts) Write down an algorithm for the top-down implementation with memoization in pseudocode.

```
def f_memo(input_value):
    if input_value in fibonacci_cache:
        return f_cache[input_value]
    if input_value == 0:
            value = 2
    elif input_value == 1:
            value = 1
    elif input_value > 1:
            value =  f_memo(input_value -1) + f_memo(input_value -2)
    f_cache[input_value] = value
    return value
```

(b) (2 pts) Draw the tree of function calls to calculate L_5. You can call your function f in this diagram.



(c) (2 pts) In order to find the value of L_5, you would fill the array L in a certain order. Provide the order in which you will fill L showing the values.

1. $f(5) : f(4) + f(3)$ L[]
2. $f(4) : f(3) + f(2)$ L[]
3. $f(3) : f(2) + f(1)$ L[]
4. $f(2) = f(1) + f(0)$ L[2,1,3]
5. $f(3) = f(2) + f(1)$ L[2,1,3,4]
6. $f(4) = f(3) + f(2)$ L[2,1,3,4,7]
7. $f(5) = f(4) + f(3)$ L[2,1,3,4,7,11]

(d) (4 pts) Determine and justify briefly the asymptotic running time $T(n)$ of the algorithm.

Time complexity of $\mathcal{O}(n)$ and space complexity of $\mathcal{O}(1)$ If $n = 0, 1$ the running time is C_1 where C_1 is some constant. The recursion begins when $n > 1$.The recurrence happens at $T(n-1)$. $T(1) = C_1$
$T(0) = C_2$

for $n > 1$, then $t(n)C_2 \cdot n + t(n1)$
Thus the algorithm has a running time of $\mathcal{O}(n)$ and space complexity $\mathcal{O}(n)$ because it uses an additional array to store the calculated values.

4. (16 pts) Consider the dynamic programming approach "iterative bottom-up implementation" that builds up directly to the final solution by filling the L array in order.

   (a) (10 pts) Write down an algorithm for the iterative bottom-up implementation in pseudocode.

```
def fib(n):

    f = []

    f[1] = 1
    f[0] = 2

    for i in xrange(2 , n+1):
       f[i] = f[i-1] + f[i-2]
    return f[n]
```

(b) (2 pts) In order to find the value of L_5, you would fill the array L in a certain order using this approach. Provide the order in which you will fill L showing the values.

$f(0) = 2$
$f(1) = 1$
$f(2) = f(1) + f(0)$ L[2,1,3]
$f(3) = f(2) + f(1)$ L[2,1,3,4]
$f(4) = f(3) + f(4)$ L[2,1,3,4,7]
$f(5) = f(4) + f(5)$ L[2,1,3,4,7,11]

(c) (4 pts) Determine and justify briefly the time and space usage of the algorithm.

The algorithm has $\mathcal{O}(n)$ time complexity and $\mathcal{O}(n)$ space complexity.Creating and using an extra array, we can store and access the already calculated and given variables. The algorithm is DP of Bottum up memoization.

5. (7 pts) If you only want to calculate L_n, you can have an iterative bottom-up implementation with $\Theta(1)$ space usage. Write down an iterative algorithm with $\Theta(1)$ space usage in pseudocode for calculating L_n. There is no requirement for the runtime complexity of your algorithm. Justify your algorithm does have $\Theta(1)$ space usage.

```
def fib(n)
        first, second = 0
        for i in range n
                if i == 0
                        second = 2
                if i == 1
                        second = 1
                else
                        temp = second
                        second = first + second
                        first = temp
        return second
```

The algorithm has $\mathcal{O}(1)$ space complexity because it uses the last two number to calculate the next Fibonacci sequence.

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6. (10 pts) In a table, list each of the four algorithms(as part of (a), (b), (c), (d)) as rows and in separate columns, provide each algorithm's asymptotic time and space requirements. Briefly discuss how these different approaches compare, and where the improvements come from.

a, Time complexity of $\mathcal{O}(n^2)$, with base case of:
$f(0) = 2$
$f(1) = 1$

b. Time complexity of $\mathcal{O}(n)$ and space complexity of $\mathcal{O}(1)$

c.The algorithm has $\mathcal{O}(n)$ time complexity and $\mathcal{O}(n)$ space complexity.

d,The algorithm hasO(n) time complexity andO(n) space complexity.Creatingand using an extra array, we can store and access the already calculated andgiven variables

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(10 pts) Consider the following DP table for the Knapsack problem for the list $A = [(4, 9), (1, 6), (3, 3), (5, 12)$ of (weight, value) pairs.
The weight threshold $W = 10$.

- Fill in the values of the table.
- Draw the backward path consisting of backward edges and do not draw (or erase them) the edges that are not part of the optimal backward paths.

(a) (6 pts) Fill the table with the above requirements (You can also re-create this table in excel/sheet or on a piece of paper and add picture of the same).

Weight	Value	items_considered	0	1	2	3	4	5	6	7	8	9	10
-	-	no items	0	0	0	0	0	0	0	0	0	0	0
4	9	A[0..0]	0	0	0	9	9	9	9	9	9	9	9
1	6	A[0..1]	0	6	6	6	9	15	15	15	15	15	15
3	3	A[0..2]	0	6	6	6	9	15	15	15	18	18	18
5	12	A[0..3]	0	6	6	6	9	15	18	18	18	21	27
6	9	A[0..4]	0	6	6	6	9	15	18	18	18	21	27

(b) (2 pts) Which cell has the optimal value and what is the optimal value for the given problem?

The last cell, $(6, 10)$, has he optimal value, with a value of 27.

(c) (2 pts) List out the optimal subset and provide it's weight and value.

The optimal subset is [1,2,3] and weight of [1,3,5]

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(25 pts) Given an array of n size, the task is to find the longest subsequence such that the **absolute difference** between two adjacent values in the sequence is odd and less than or equal to 5. i.e the **absolute difference** between the adjacent elements is one of the values from the set $\{1, 3, 5\}$
For the definition of subsequence click here

Example 1:
Input: $\{10, 30, 5, 8, 27, 1, 4, 9, 14, 17\}$
output: 6
Explanation: Here the longest sequence satisfying the above condition will be $\{10, 5, 8, 9, 14, 17\}$ having a size of 6

Example 2:
Input: $\{10, 30, 6, 9, 27, 22, 20, 19\}$
output: 4
Explanation: There are several sequences of length 4 one such sequence is $\{30, 27, 22, 19\}$ having a siz of 4

(a) (5 pts) State the base case and recursive relation that can be used to solve the above problem using dynamic programming.

(b) (10 pts) Write down well commented pseudo-code or paste real code to solve the above problem.

(c) (5 pts) Discuss the space and runtime complexity of the code, providing necessary justification.

(d) (5 pts) Show how you can modify your pseudo-code or real code to return an optimal subsequence (if the problem has multiple optimal subsequences as part of it's solution, it is sufficient to return any one of those).

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Extra Credit (5% of total homework grade) *For this extra credit question, please refer the leetcode link provided below or click here. Multiple solutions exist to this question ranging from brute force to the most optimal one. Points will be provided based on Time and Space Complexities relative to that of the most optimal solution.*

Please provide your solution with proper comments which carries points as well.

https://leetcode.com/problems/regular-expression-matching/

```
Replace this text with your source code inside of the .tex document
```