QUIZ:

Write a CustomRectangle class and operator overloading functions by using given UML Diagram and following explanations.

```
CustomRectangle
-m width: int
-m height: int
+CustomRectangle(width : int = 0, height : int = 0)
+CustomRectangle()
+getWidth(): int
+getHeight(): int
+operator+(other: const CustomRectangle &): CustomRectangle
+operator+=(other: const CustomRectangle &): CustomRectangle &
+operator-(other: const CustomRectangle &): CustomRectangle
+operator-=(other: const CustomRectangle &): CustomRectangle &
+operator*(other: const CustomRectangle &): CustomRectangle
+operator*(constantNumber : int) : CustomRectangle
+operator*=(other : const CustomRectangle &) : CustomRectangle &
+operator++(): CustomRectangle &
+operator--(): CustomRectangle &
+friend operator<<(out: ostream &, rectangle: const CustomRectangle &): ostream &
+friend operator>>(out: istream &, rectangle: CustomRectangle &): ostream &
```

Write a test procedure to test all the functions.

Problem-Solving Tips

- 1- Plus, minus and multiplication operations are performed by applying the corresponding operations on all attributes of the operands.
- 2- Increment and decrement operations are performed by incrementing and decrementing the width and height attributes.
- 3- Output stream and input stream operations are performed on the all attributes of the rectangle.