**C\_Shell Implementation Report: Phase 2** 

**Introduction** 

In this report, we discuss the implementation and upgrade of our C\_Shell from Phase 1 to Phase

2, which introduces remote access capabilities through Socket communication. The C Shell now

consists of a client-server architecture, where the client takes user inputs and sends requests to

the server for execution. The server executes the requested commands and returns the results to

the client. We have created a client.c file for the client-side implementation and kept the original

main.c as the server.

<u>Usage</u>

The upgraded C Shell now supports remote access, allowing users to interact with the server

through the client. The user can input commands, composed commands, or programs to execute

via the client. The server processes these requests and sends back the output or result, which is

displayed on the client's screen.

**Test Cases and Results** 

We conducted test cases to validate the functionality of the C\_Shell with remote access. Below

are some key test cases and their results:

• On the server (main.c), execute the server program: ./a.out

• On the client (client.c), connect to the server: ./c.out

Basic Command Execution

Client Input: ls

Expected Result: The client should send the 'ls' command to the server, and the server should

execute it. The client should receive and display the directory listing.

Actual Result: The command executed on the server, and the client received and displayed the

directory listing.

```
sb7677@DCLAP-V1156-CSD: ^ X
sb7677@DCLAP-V1156-CSD:~/c_shell$ make all
                                             sb7677@DCLAP-V1156-CSD:~/c_shell$ ./c.out
make: Nothing to be done for 'all'.
                                             Socket successfully created..
sb7677@DCLAP-V1156-CSD:~/c_shell$ ./a.out
                                             connected to the server..
Socket successfully created..
                                             terminal> ls
Socket successfully binded...
                                             Sending: ls
Server listening..
                                             a.out
server accept the client...
                                             client.c
                                             c.out
                                             main.c
                                             Makefile
                                             shell_commands
                                             utils
                                             terminal>
```

## Redirection and Pipe Operators

Client Input: composed commands

Expected Result: The client should send the composed commands to the server, and the server should execute it. The client should receive and display the last command in a pipe.

Actual Result: The command executed on the server, and the client received and displayed the results.

## Executable File

Client Input: execute executable/output file

Expected Result: Print the output of the file

Actual Result: The command executed on the server, and the client received and displayed the output of the file.

```
sb7677@DCLAP-V11 × sb7677@DCLAP-V11! × sb7677@DCLAP-V11!  

sb7677@DCLAP-V1156-CSD:~/c_shell$ ./a.out
Socket successfully created..
Socket successfully binded..
Server listening..
server accept the client...

Server listening..
server accept the client...

Server listening..
server accept the client...
```

## Error Fixation

```
sb7677@DCLAP-V11: X sb7677@DCLAP-V11! X sb7677@DCLAP-V11!  

sb7677@DCLAP-V1156-CSD:~/c_shell$ ./a.out
Socket successfully created..
Socket successfully binded..
Server listening..
server accept the client...

Server listening..
server accept the client...
```

## Stderr transmission

```
sb7677@DCLAP-V11 × sb7677@DCLAP-V11! × sb7677@DCLAP-V11! × sb7677@DCLAP-V11!  

sb7677@DCLAP-V1156-CSD:~/c_shell$ ./a.out
Socket successfully created..
Socket successfully binded..
Server listening..
server accept the client...

Server accept the client...

Socket successfully created..
connected to the server..
terminal> ls fsrdsdhjgdsds
Sending: ls fsrdsdhjgdsds
ls: cannot access 'fsrdsdhjgdsds': No such file or directory terminal> |
```

# **Implementation Details**

The implementation of the C\_Shell with remote access involves the following components and techniques:

 We have implemented socket communication using the socket(), bind(), listen(), and accept() functions on the server-side and socket(), connect(), and send()/recv() functions on the client-side.

- The server processes user commands using techniques similar to those in Phase 1. It uses fork(), exec(), wait(), and dup2() to execute commands and handle redirection.
- The client accepts user input and sends it to the server for execution. The server sends the results back to the client, which then displays them on the screen. A command 'exit' is implemented for termination.

C Shell Implementation Report: Phase 1

**Introduction** 

In this report, we describe the implementation of a custom C Shell program. The C Shell is

designed to take Linux commands as input from the user and execute them. We have employed

various system calls and techniques, such as fork(), exec(), wait(), dup2(), and pipe(), to create a

functional shell. This report provides details about the program's usage, test cases, and an

overview of the implementation.

<u>Usage</u>

The C Shell provides a command-line interface that allows users to enter Linux commands. The

shell supports basic command execution and redirection, as well as pipes for connecting multiple

commands in a pipeline. To execute a command, users simply input it and press Enter. The shell

will then execute the command and return the result.

**Test Cases and Results** 

Below are some test cases to verify the functionality of our C Shell.

Basic Command Execution

Input: ls -1

Expected Result: The shell should execute the 'ls -l' command and display the directory listing.

Actual Result: The command executed successfully, and the directory listing was displayed.

#### Redirection

Input: cat file.txt > output.txt

Expected Result: The shell should redirect the contents of 'file.txt' to 'output.txt'.

Actual Result: Redirection worked as expected, and the contents were copied to 'output.txt'.

### Pipe Operator

Input: cat output.txt | grep hello | grep there

Expected Result: The shell should pipe the output of 'cat output.txt' to 'grep hello'.

Actual Result: The pipe operator correctly connected the two commands, and 'grep' filtered the lines containing the specified keyword.

```
sb7677@DCLAP-V1156-CSD: ^ X
sb7677@DCLAP-V1156-CSD:~/c_shell$ make && ./a.out
make: 'a.out' is up to date.
terminal> echo hello there | grep hello | grep there > output.txt
terminal> cat < output.txt
hello there
terminal> cat < output.txt | grep hello
hello there
terminal> pwd | ls -l | wc < output.txt
1 2 12
terminal> pwd | ls | ls -l | ps
                     TIME CMD
   PID TTY
                00:00:00 bash
3175263 pts/19
3175381 pts/19
                00:00:00 a.out
3175860 pts/19
                 00:00:00 ps
terminal>
```

#### Exit Command

Input: exit

Expected Result: The shell should exit gracefully.

Actual Result: The shell terminated as expected, returning control to the system.

```
≥ sb7677@DCLAP-V1156-CSD: - × + ∨
terminal> pwd
/home/sb7677/c_shell
terminal> ls
a.out main.c Makefile new-file output.txt shell_commands test-file utils
terminal> ls -l
total 48
-rwxrwxr-x 1 sb7677 sb7677 17776 Oct 9 22:00 a.out
-rw-rw-r- 1 sb7677 sb7677 1054 Oct 9 22:00 main.c
-rw-rw-r- 1 sb7677 sb7677 110 Oct 9 22:00 Makefile
                                6 Oct 9 22:11 new-file
12 Oct 9 22:30 output.t
-rw-rw-r-- 1 sb7677 sb7677
-rw-rw-r-- 1 sb7677 sb7677 12 Oct 9 22:30 output.txt
drwxrwxr-x 2 sb7677 sb7677 4096 Oct 9 22:00 shell_commands
-rw-rw-r-- 1 sb7677 sb7677
                                  6 Oct 9 22:12 test-file
drwxrwxr-x 2 sb7677 sb7677 terminal> rm new-file
                                4096 Oct 9 22:00 utils
terminal> ls -l
total 44
-rwxrwxr-x 1 sb7677 sb7677 17776 Oct 9 22:00 a.out
-rw-rw-r-- 1 sb7677 sb7677 1054 Oct 9 22:00 main.c
                               110 Oct 9 22:00 Makefile
12 Oct 9 22:30 output.txt
-rw-rw-r-- 1 sb7677 sb7677
-rw-rw-r-- 1 sb7677 sb7677
drwxrwxr-x 2 sb7677 sb7677 4096 Oct 9 22:00 shell_commands
-rw-rw-r-- 1 sb7677 sb7677
                                6 Oct 9 22:12 test-file
drwxrwxr-x 2 sb7677 sb7677 4096 Oct 9 22:00 utils
terminal> exit
sb7677@DCLAP-V1156-CSD:~/c_shell$
```

## **Implementation Details**

The C\_Shell is implemented as follows:

- Each command is executed in an individual child process spawned from the main process using the fork() system call.
- The execvp() system call is used to execute the user-entered command with its arguments.
- Input and output are redirected to files using the < and > operators, achieved through the dup2() system call.
- The pipe() system call is used to connect the standard output of one command to the standard input of another when the pipe symbol | is used. The shell ensures that the next process/command waits for the last process in the pipeline to terminate before proceeding.
- The shell employs a while loop to continuously prompt the user for input until the 'exit' command is entered.

## List of fifteen commands:

- pwd
- ls (all arguments)
- ps (all arguments)
- clear
- cat
- touch
- rm (all arguments)
- echo
- mkdir
- grep
- wc
- curl (www.google.com)
- nslookup (www.google.com)
- chmod
- env
- whoami
- tty