

Tutorial for JavaScript Functions

In this tutorial, you are going to explore writing some JavaScript functions. These will be a lot like the methods you wrote in C# or Java, but are different in some very subtle ways. You are also going to practice documenting your functions so other developers will know what's going on and how to use them.

You can run the Live Server on VS Code on either the `ui.html` file or the `test.html` file, whichever you prefer. The `ui.html` file will look blank, but it will fill in with values when we start writing our functions. The `test.html` file will show a series of unit tests that will pass as you complete the tutorial.

Then open `tutorial.js` in VS Code. You'll see a number of comments and half finished functions in here. You're going to fill those in now.

turnOn()

The first comment at the top says for you to write a function called `turnOn` that returns `true`. You first need to write the function signature in JavaScript:

```
function turnOn() {  
  
}
```

You then need to return the value `true`.

```
function turnOn() {  
    return true;  
}
```

When you save that, the unit test for that function should now pass and the UI will appear. If that didn't work, make sure you spelled everything correctly and make sure your function after the `*/` of the comments and not before it.

Remember that you can't specify the return type of a function in JavaScript. The only way a programmer will know the return type is by reading the code or reading the JSDoc comments above the code.

returnsName()

The next function is another simple function that will just return your name. Try to fill this out yourself without copying from the example below.

This is a function that takes no arguments and returns a string that contains your name. The finished function would look something like this:

```
function returnsName() {  
    return "Jane Doe";  
}
```

```
}
```

returnGivenParameter()

Functions in JavaScript can also take parameters, just like methods in C# and Java. Write a function that will take a single parameter and then return it. Try to fill this out yourself without copying from the example below.

Again, in JavaScript, you can't specify types for the parameters, so the function signature won't include types, just the name of the parameter. In this case, I'll call the parameter **thing**, but you can call it anything you want.

```
function returnGivenParameter(thing) {  
    return thing;  
}
```

takeOptionalParameter()

Functions in JavaScript can't be overloaded like you can in C# or Java. In those languages if you want different parameters for the same method, you can just create a different method with the same name with those different parameters.

Not so in JavaScript. If you define a function with the same function as another, the first will be overwritten by the second and cease to exist. So to have a function be able to take different numbers of parameters, you can give parameters a default value. If you don't give a default value for a parameter and that parameter is not given, the value will be **undefined**. An **undefined** value might not be what you want and might break your function but with a default value, you get to define what a missing parameter means.

Now we will create a function that will take a single parameter and return it. However this time, if we don't get a parameter, we want to return **0**, and we want to do it without using an if statement.

The solution to this will look something this:

```
function takeOptionalParameter(thing = 0) {  
    return thing;  
}
```

filterArrayToOnlySingleDigitNumbers()

Now you're going to look at writing a function that you can pass to another function. This is a common activity in JavaScript and we'll be using a built in JavaScript function to perform this task, the **Array filter()** function.

When creating functions to pass to other function, they are typically written as anonymous functions using the "fat arrow" or "rocket" syntax.

The main part of the function has already been written for you, we just need to fill in the anonymous function.

```
function filterArrayToOnlySingleDigitNumbers(arrayToFilter) {  
  return arrayToFilter.filter(  
    // Your code goes here  
  );  
}
```

Remember that `filter` works by taking a function, running that function on every element in the array, and returning in a new array every element that returned `true`. So what we need to write is a function that returns `true` if the element is only a single digit.

So the anonymous function needs to take one parameter, the element from the array, and return `true` if the element is a single digit. That could look something like this:

```
(element) => {  
  return element < 10;  
}
```

Take the element, check to make sure it's less than ten, and then return the result of that check (either `true` or `false`).

In the tests, you can see that there is a part of this that is failing. Can you fix this function to make that pass as well? Try to fill this out yourself without copying from the example below.

If the numbers are negative, the above anonymous function doesn't properly filter out double digit negative numbers. You can fix that by changing the anonymous function to this:

```
(element) => {  
  return element < 10 && element > -10;  
}
```

mapArrayToDoubleAllNumbers()

There is also an array function called `map()` that lets you perform a calculation on all elements in an array and return a new array with the results. This will be used in `mapArrayToDoubleAllNumbers()` to double every number in an array.

The main function is already written for us:

```
function mapArrayToDoubleAllNumbers(arrayToDouble) {  
  return arrayToDouble.map(  
  
  );  
}
```

Here, whatever we return from our anonymous function will be the value added to the new array that will be returned from `map()`. That means we can just return the calculation result. Try to fill this out yourself without copying from the example below.

Again, you're going to write an anonymous function that takes one parameter and returns the value we want. You could write this like the following:

```
(element) => { return element * 2; }
```

You can see above that you can write anonymous functions all on one line if you want to. For simple functions like the above, it makes sense to keep it compact.

reduceArrayToFindProduct()

The `reduce()` function will take an array and collapse it down to a single value, essentially accumulating the elements in the array using whatever calculation you define. This could be used to find an average of a collection of values or the sum of all the values or, like you will do, find the product of all the values.

The current function looks like this:

```
function reduceArrayToFindProduct(arrayToMultiply) {  
    return arrayToMultiply.reduce(  
  
    );  
}
```

Write an anonymous function that multiplies all the values of an array together. One thing to pay attention to is that anonymous functions passed to `reduce()` will get two parameters; the first is the current running result of the calculation from previous elements and the second is the current element we're looking at.

Knowing that, how would you write an anonymous function that could multiply all the values in a given array? Try to fill this out yourself without copying from the example below.

Since you want to multiply all the values together, and you don't care what order you do that in, you can just multiply the current element by the result of all the others before it:

```
(currentResult, element) => {  
    return currentResult * element;  
}
```

filterStringArrayForSon()

These functions are limited to just numbers. You can use arrays of any type with these functions.

```
function filterStringArrayForSon(arrayToFilter) {  
    return arrayToFilter.filter(  
  
    );  
}
```

Write a function that can take an array of names and returns only those names that contain **son**. Try to fill this out yourself without copying from the example below.

Knowing that all the elements of this array are strings (or at least hoping they are because it says so in the comments to the function), we can use the string methods to check that the string contains **son**. In fact, VS Code should have told you what methods the parameter had because it read the JSDoc and saw that we were dealing with strings.

```
(element) => { return element.includes('son'); }
```

makeNamesAllCaps()

If you want to change every string in an array, you can use the **map()** method to do that.

```
function makeNamesAllCaps(arrayToCapitalize) {  
  return arrayToCapitalize.map(  
  
  );  
}
```

What function would you write here to convert the names to all upper case? Try to fill this out yourself without copying from the example below.

Again, VS Code will know what functions are available on strings. You can use **toUpperCase()** to convert the array:

```
(element) => { return element.toUpperCase(); }
```

convertTemperature()

The **convertTemperature()** method is already written, but it's missing comments. Using the other examples, try writing some comments for this function. To get a template ready for you to fill out, go to the line right above the function and type **/**** and hit enter. VS Code should fill in a lot of what you need to write. Remember to document parameter types, return types, and optional parameters that have default values.