

# ADA LAB Test - 1

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- 27 Recursive Binary Search and Linear Search.  
Determine the time required to search an element.  
Repeat the experiment for different values of  $N$  and plot  
a graph of the time taken vs  $N$ .

Code:

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>

void createArray (int a[], int n)
{
    for (int i=0; i<n; i++)
        a[i] = rand() % 100;
}

void display (int a[], int n)
{
    for (int i=0; i<n; i++)
        printf ("%d ", a[i]);
    printf ("\n");
}

int LinearSearch (int a[], int start, int end, int key)
{
    if (start <= end)
    {
        if (a[start] == key)
            return start;
        return LinearSearch (a, start+1, end, key);
    }
    return -1;
}
```

```

int BinarySearch (int a[], int start, int end, int key)
{
    if (start <= end)
    {
        mid = start + (end - start) / 2;
        if (a[mid] == key) return mid;
        else if (a[mid] < key) return
            return BinarySearch(a, mid+1, end, key);
        else
            return BinarySearch(a, start, mid-1, key);
    }
    return -1;
}

```

```

}
void sort (int a[], int);
void main()

```

```

{
    int a[10000], n, key, c=1, choice, pos;
    clock_t start, end;
    printf
    while (c==1)
    {
        printf("Enter size of array: \n");
        scanf("%d", &n);
        createArray(a, n);
        printf("Enter key to be searched: \n");
        scanf("%d", &key);
        printf("Linear Search: \n");
        start = clock();
        pos = LinearSearch(a, 0, n-1, key);
        end = clock();
        if (pos == -1) printf("Not Found \n");
        else printf("Found at position: %d", pos+1);
        printf("Time taken: %.4f ms", (double)(end-start)/(CLK_TCK * 100));
    }
}

```

```
printf(" Binary Search :\n");
```

```
sort (a, n);
```

```
start = clock();
```

```
pos = BinarySearch (a, 0, n-1, key);
```

```
end = clock();
```

```
if (pos == -1) printf("Not Found\n");
```

```
else  
    printf("Found at position : %d\n", pos+1);
```

```
printf("Time : %f ms", (double) (end-start)/(CLK-TCK*100));
```

```
printf("Press 1 to exist\n Press 2 to continue\n");
```

```
scanf("%d", &choice);
```

```
if (choice == 1) break;
```

```
}
```

```
}
```

```
void
```

```
{
```

```
sort (int a[], int n)
```

```
{  
    int temp;
```

```
    for (int i=0; i<n; i++)
```

```
{
```

```
        for (int j=i; j<n-1-i; j++)
```

```
        {  
            if (a[j] > a[j+1])
```

```
            {
```

```
                temp = a[j];
```

```
                a[j] = a[j+1];
```

```
                a[j+1] = temp;
```

```
            }
```

```
        }
```

```
    }
```

```
}
```

Modification:

Find mode of key element:

int count = 0;

int mode (int a[], int start, int end, int key)

{

if (start <= end)

{ mid = start + (end - start) / 2;

if (a[mid] == key) count++;

else if (a[mid] < key)

return BinarySearch (a, mid+1, end, key);

else  
return BinarySearch (a, start, mid-1, key);

}

return count;

}