

Week2

code:

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    int s[100],size,top=-1,check=1,c,i;
```

```
    printf("Enter size of array:\n");
```

```
    scanf("%d",&size);
```

```
    while(check==1)
```

```
    {
```

```
        printf("Select choice:\n");
```

```
        printf("1)PUSH\n2)POP\n3)DISPLAY\n4)EXIT\n");
```

```
        scanf("%d",&c);
```

```
        switch(c)
```

```
        {
```

```
            case 1: if(top==size-1)
```

```
            {
```

```
                printf("OVERFLOW!\n");
```

```
                continue;
```

```
            }
```

```
            top=top+1;
```

```
            printf("Enter item:\n");
```

```
            scanf("%d",&s[top]);
```

```

        continue;
    case 2: if(top== -1)
        {printf("Stack underflow!\n");
        continue;
        }
        top=top-1;
        continue;
    case 3: if(top== -1)
        {printf("Empty stack\n");
        continue;
        }
        printf("Stack :\n");
        for(i=0;i<=top;i++)
        {
            printf("%d\n",s[i]);
        }
        continue;
    case 4:check=0;
        break;
    default:printf("INVALID INPUT\n");
        continue;
    }
}
}
}

```

output:

Enter size of array:

3

Select choice:

1) PUSH

2) POP

3) DISPLAY

4) EXIT

1

Enter item:

11

Select choice:

1) PUSH

2) POP

3) DISPLAY

4) EXIT

1

Enter item:

3

Select choice:

1) PUSH

2) POP

3) DISPLAY

4) EXIT

1

```
1
Enter item:
5
Select choice:
1) PUSH
2) POP
3) DISPLAY
4) EXIT
1
OVERFLOW!
Select choice:
1) PUSH
2) POP
3) DISPLAY
4) EXIT
3
Stack :
11
3
5
Select choice:
1) PUSH
2) POP
3) DISPLAY
4) EXIT
```

```
2
Select choice:
1) PUSH
2) POP
3) DISPLAY
4) EXIT
2
Select choice:
1) PUSH
2) POP
3) DISPLAY
4) EXIT
2
Select choice:
1) PUSH
2) POP
3) DISPLAY
4) EXIT
2
Stack underflow!
```
