Week 8:(Linked lists)

Code:

```
#include<stdio.h>
#include<stdlib.h>
struct node
     int info;
     struct node *link;
typedef struct node *NODE;
NODE getnode()
     NODE x;
     x=(NODE)malloc(sizeof(struct node));
     if(x==NULL)
     {
          printf("Memory is full!!\n");
          exit(0);
     }
     return x;
void freenode(NODE x)
     free(x);
NODE insert_front(NODE first,int item)
{
     NODE temp;
     temp=getnode();
     temp->info=item;
     temp->link=NULL;
     if(first==NULL)
          return temp;
     temp->link=first;
     first=temp;
     return first;
}
NODE delete_front(NODE first)
     NODE temp;
     if(first==NULL)
          printf("List is empty cannot delete!\n");
          return first;
     temp=first;
```

```
temp=temp->link;
     printf("The item deleted from front of the list is : %d\n",first->info);
     free(first);
     return temp;
NODE insert_rear(NODE first,int item)
     NODE temp, cur;
     temp=getnode();
     temp->info=item;
     temp->link=NULL;
     if(first==NULL)
          return temp;
     cur=first;
     while(cur->link!=NULL)
          cur=cur->link;
     cur->link=temp;
     return first;
NODE delete_rear(NODE first)
     NODE cur, prev;
     if(first==NULL)
     {
          printf("List is empty cannot delete\n");
          return first;
     if(first->link==NULL)
          printf("Item deleted is %d\n",first->info);
          free(first);
          return NULL;
     prev=NULL;
     cur=first;
     while(cur->link!=NULL)
          prev=cur;
          cur=cur->link;
     printf("Item deleted at rear-end is %d\n",cur->info);
     free(cur);
     prev->link=NULL;
     return first;
void display(NODE first)
{
     NODE temp;
     if(first==NULL)
```

```
printf("List is EMPTY!\n");
     for(temp=first;temp!=NULL;temp=temp->link)
          printf("%d\n",temp->info);
     }
}
void main()
     int item, choice, pos;
     NODE first=NULL;
     for(;;)
     {
printf("\n----\n1:Insert_front\n2:Delete_front\n3:Insert_rear\n4:Delete_rear\n5:Display
_list\n6:Exit\n");
          printf("Enter the choice\n");
          scanf("%d",&choice);
          switch(choice)
          {
               case 1:printf("Enter the item at front-end\n");
                          scanf("%d",&item);
                         first=insert_front(first,item);
                         break;
               case 2:first=delete_front(first);
                         break;
               case 3:printf("Enter the item at rear-end\n");
                         scanf("%d",&item);
                         first=insert rear(first,item);
                         break;
               case 4:first=delete_rear(first);
                         break;
               case 5:
                         printf("The list is:\n");
                          display(first);
                         break;
               case 6: exit(0);break;
               default:printf("INVALID CHOICE!\n");
                         break;
          }
     }
}
```

Output:

```
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1:Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5:Display_list
5:Exit
Enter the choice
The list is:
List is EMPTY!
1:Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5:Display_list
6:Exit
Enter the choice
Enter the item at front-end
10
-----
```

```
1:Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5:Display_list
6:Exit
Enter the choice
Enter the item at front-end
1:Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5:Display_list
6:Exit
Enter the choice
Enter the item at rear-end
```

```
_____
1:Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5:Display_list
6:Exit
Enter the choice
Enter the item at rear-end
10
1:Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5:Display_list
6:Exit
Enter the choice
The list is:
10
15
10
```

```
1:Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5:Display_list
6:Exit
Enter the choice
The item deleted from front of the list is : 5
1:Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5:Display_list
6:Exit
Enter the choice
The item deleted from front of the list is : 10
```

```
_____
1:Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5:Display_list
6:Exit
Enter the choice
Item deleted at rear-end is 10
1:Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5:Display_list
6:Exit
Enter the choice
Item deleted is 15
```

```
1:Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5:Display_list
6:Exit
Enter the choice
List is empty cannot delete!
1:Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5:Display_list
6:Exit
Enter the choice
List is empty cannot delete
```

```
-----
1:Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5:Display_list
6:Exit
Enter the choice
INVALID CHOICE!
1:Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5:Display_list
6:Exit
Enter the choice
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```