

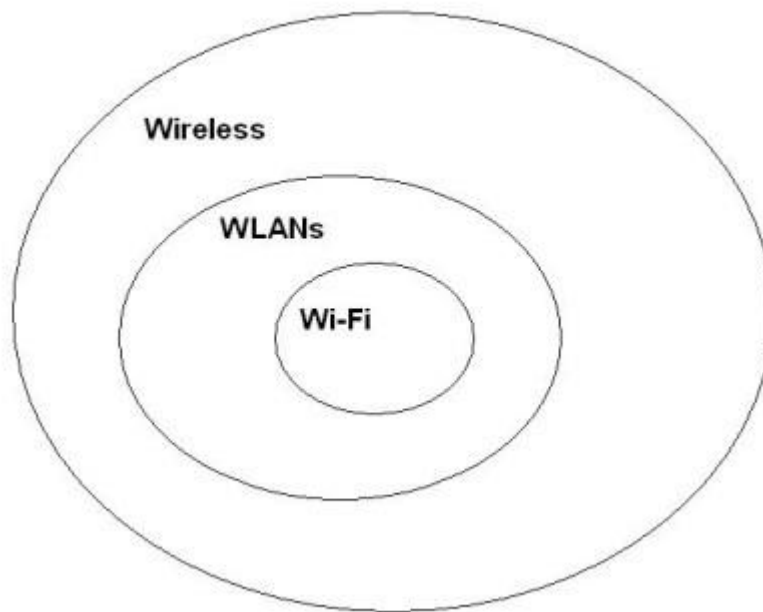
WiFi

Wireless Communication

Wireless communications is a type of data **communication** that is performed and delivered wirelessly. This is a broad term that incorporates all procedures and forms of connecting and **communicating** between two or more devices using a **wireless** signal through **wireless communication** technologies and devices.

While wireless LANs refer to any local area network (LAN) that a mobile user can connect to through a [wireless](#) (radio) connection; Wi-Fi (short for "wireless fidelity") is a term for certain types of WLANs that use specifications in the [802.11](#) wireless protocol family

WIRELESS VS. WLAN VS. WI-FI VENN DIAGRAM



WiFi – Introduction

- ☐ WiFi (Wireless Fidelity) is a technology that allows electronic devices to connect to a **wireless LAN (WLAN)** network, mainly using the 2.4 gigahertz (12 cm) UHF (Ultra High Frequency) and 5 gigahertz (6 cm) SHF (Super High Frequency) ISM radio bands
- ☐ A wireless network uses [radio waves](#), just like cell phones, televisions and radios do

They transmit at frequencies of 2.4 GHz or 5 GHz

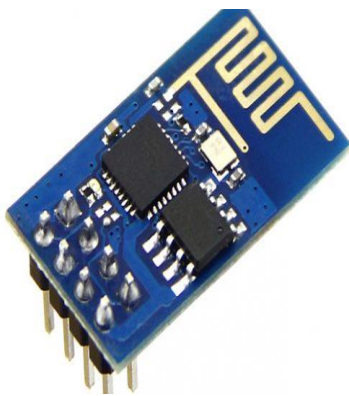
WiFi's benefits for enterprise IoT networking

- ☐ Many IoT devices rely on such wireless technologies as Bluetooth Low Energy, ZigBee and Z-Wave, but there's no single radio technology that dominates the market. Expect Wi-Fi to assume that role going forward, for a number of very good reasons:
- ☐ **Taking advantage of existing infrastructure**
- ☐ **Scalability**
- ☐ **Security**

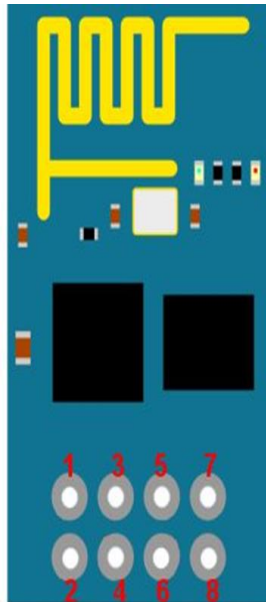
Advantages

- Mobility
- Ease of Installation
- Flexibility
- Cost
- Reliability
- Security
- Use unlicensed part of the radio spectrum
- Roaming
- Speed

ESP8266



Pin configuration



ESP8266 Pins

1. GND - Circuit Ground
2. TX - UART0 Transmit
3. GPIO2 - General Purpose I/O
4. CH_EN - Chip Enable, Active High
5. GPIO0 - General Purpose I/O
6. RESET - Reset, Active Low
7. RX - UART0 Receive
8. VCC - Circuit Power = +3.3V DC

ESP8266 –Arduino configuration

ESP8266	Arduino
TX	RX
RX	TX
VCC	3.5 V
GND	GND
CH_PD	3.5 V
RESET	3.5 V

ESP8266 AT Command Set

Function	AT Command	Response
Working	AT	OK
Restart	AT+RST	OK [System Ready, Vendor:www.ai-thinker.com]
Firmware version	AT+GMR	AT+GMR 0018000902 OK
List Access Points	AT+CWLAP	AT+CWLAP +CWLAP:{4,"RocheFortSurLac",-38,"70:62:b8:6f:6d:58",1) +CWLAP:{4,"LiliPad2.4",-83,"f8:7b:8c:1e:7c:6d",1) OK
Join Access Point	AT+CWJAP? AT+CWJAP="SSID","Password"	Query AT+CWJAP? +CWJAP:"RocheFortSurLac" OK
Quit Access Point	AT+CWQAP=? AT+CWQAP	Query OK
Get IP Address	AT+CIFSR	AT+CIFSR 192.168.0.105 OK
Set Parameters of Access Point	AT+ CWSAP? AT+ CWSAP= <ssid>,<pwd>,<chl>,<ecn>	Query ssid, pwd chl = channel, ecn = encryption
WiFi Mode	AT+CWMODE? AT+CWMODE=1 AT+CWMODE=2 AT+CWMODE=3	Query STA AP BOTH
Set up TCP or UDP connection	AT+CIPSTART=? (CIPMUX=0) AT+CIPSTART = <type>,<addr>,<port> (CIPMUX=1) AT+CIPSTART= <id><type>,<addr>,<port>	Query id = 0-4, type = TCP/UDP, addr = IP address, port= port
TCP/UDP Connections	AT+ CIPMUX? AT+ CIPMUX=0 AT+ CIPMUX=1	Query Single Multiple
Check join devices' IP	AT+CWLIF	
TCP/IP Connection Status	AT+CIPSTATUS	AT+CIPSTATUS? no this fun
Send TCP/IP data	(CIPMUX=0) AT+CIPSEND=<length>; (CIPMUX=1) AT+CIPSEND= <id>,<length>	
Close TCP / UDP connection	AT+CIPCLOSE=<id> or AT+CIPCLOSE	
Set as server	AT+ CIPSERVER= <mode>[,<port>]	mode 0 to close server mode; mode 1 to open; port = port
Set the server timeout	AT+CIPSTO? AT+CIPSTO=<time>	Query <time>0~28800 in seconds
Baud Rate*	AT+CIOBAUD? Supported: 9600, 19200, 38400, 74880, 115200, 230400, 460800, 921600	Query AT+CIOBAUD? +CIOBAUD:9600 OK
Check IP address	AT+CIFSR	AT+CIFSR 192.168.0.106 OK
Firmware Upgrade (from Cloud)	AT+CIUPDATE	1. +CIPUPDATE:1 found server 2. +CIPUPDATE:2 connect server 3. +CIPUPDATE:3 got edition 4. +CIPUPDATE:4 start update
Received data	+IPD	(CIPMUX=0): + IPD, <len>: (CIPMUX=1): + IPD, <id>,<len>: <data>
Watchdog Enable*	AT+CSYSWDTENABLE	Watchdog, auto restart when program errors occur: enable
Watchdog Disable*	AT+CSYSWDTDISABLE	Watchdog, auto restart when program errors occur: disable

Commands to Configure as access point

1. AT+CWMODE=2

Configure as AP

2. AT+CWSAP="ESP8266","123", 3, 0

Set SSID, password, channel and encryption.

To allow connections without a password set encryption parameter to 0 which is OPEN mode. To allow only users with a valid password, set encryption to 1, 2, 3 or 4. These encryption modes correspond to WEP, WPA-PSK, WPA2-PSK and WPA/WPA2-PSK with WPA2-PSK being the most secure and common for general use.

- **AT+CWSAP?**

Verify that the AP settings have been set correctly.

3. AT+CIPMUX=1

Mode of TCP connection (single/multiple)

Single connection mode is set with a 0 value while multiple connection mode is set with a value of 1. This mode can only be changed after all connections are disconnected. If server is started, reboot is required.

4. AT+CIPSERVER=1

Configure TCP Server.

A value of 1 creates the the server while 0 deletes the server in which case the module needs to restarted. The port can be optionally specified as a second argument otherwise it the default port of 333 is used.

Commands to Configure as station

1. AT+CWMODE=2

Configure as Station

2. AT+CWJAP="SSID","PASS"

Connect to AP.

Command takes 2 arguments, SSID which is the name of the network and the PASS which is the password of the same network.

3. AT+CIPMUX=0

Mode of TCP connection(single/multiple)

4. AT+CIPSTART="TCP","192.168.0.65","333"

Start TCP or UDP connection in single connection mode.

The connection type can be either TCP or UDP. 192.168.0.65 is the IP address of the remote server the connection is being made to. 333 is the port of the same remote server.

- **AT+CIPSTART=1,"TCP","192.168.0.65","333"**

(Multiple Connection mode) where first argument is the id of the connection

Commands to send data

1. Send data in single connection mode.

AT+CIPSEND=15

When in single connection mode only the length of the data in bytes is required. Maximum length is 2048 bytes. Send command should be immediately followed by the actual data that matches the length specified.

2. Previous command should be immediately followed by the actual data.

Interfacing ESP8266 with Arduino

Program to communicate with ESP866 serially and execute AT commands [This program accepts command from the serial monitor and executes in ESP8266 module. After execution the response is printed in the serial monitor]

```
#include<SoftwareSerial.h>
```

```
SoftwareSerial wifi(2,3);
```

```
void setup() {
```

```
    pinMode(9, OUTPUT);
```

```
    Serial.begin(9600);
```

```
    wifi.begin(9600);
```

```
}
```

```
void loop() {
```

```
    if (Serial.available()) {
```

```
while (Serial.available()) {  
    wifi.write(Serial.read());  
}  
  
}  
  
if (wifi.available()) {  
    while (wifi.available()) {  
        Serial.write(wifi.read());  
    }  
}  
  
}
```

Serial Commands and its output

AT

OK

AT+GMR

0018000902

OK

AT+CWLAP

+CWLAP:(3,"20f_2.4",-76,"c8:3a:35:37:f2:38",1)

+CWLAP:(2,"PLATINUM",-94,"0c:d2:b5:61:a0:93",1)

+CWLAP:(4,"dlink_xmen",-78,"6c:19:8f:0d:d0:56",1)

+CWLAP:(3,"DIRECT-MY-BRAVIA",-81,"42:b8:9a:55:cc:c7",1)

+CWLAP:(3,"ANIRBAN",-72,"78:d9:a0:ca:b6:11",5)

+CWLAP:(3,"ACDC",-86,"74:44:01:34:cd:d8",6)

+CWLAP:(2,"TIGER",-85,"c8:3a:35:15:e9:a8",6)

+CWLAP:(3,"GetyourownWIFI",-88,"00:25:5e:bb:21:a2",6)

+CWLAP:(1,"MGMNT",-86,"00:25:5e:bb:21:a3",6)

+CWLAP:(3,"Airtel-E5573-7F78",-89,"24:1f:a0:41:7f:78",6)

+CWLAP:(3,"biswas_network",-59,"e8:94:f6:2a:75:7c",9)

+CWLAP:(3,"Shiva",-64,"14:cc:20:e8:39:4c",10)

+CWLAP:(4,"GYOWF",-64,"6c:19:8f:ba:1a:8e",11)

+CWLAP:(1,"MGMNT",-81,"b8:c1:a2:12:b4:3d",11)

+CWLAP:(4,"Kliffhangr",-93,"78:e8:b6:41:b0:5f",11)

OK

AT+CWJAP="ANIRBAN","radharani1234"

OK

AT+CWJAP?

+CWJAP:"ANIRBAN"

OK

AT+CIFSR

192.168.4.1

OK



Program2: Wifi Server

This program will setup wifi server and wait for incoming commands from wifi client. An LED attached to pin 12 will ON/OFF based on the commands received from the client.

```
#include "SoftwareSerial.h"
```

```
#define WIFISSID "KAYARIOT"    // WIFI Username
```

```
#define WIFIPASS ""           // WIFI Password
```

```
SoftwareSerial Serial1(2,3);
```

```
void sendToESP8266AndWaitForResponse (const char *cmd, const char *resp, bool  
waitForResponse, int duration) {
```

```
    String bytes;
```

```
    Serial.print ("CMD: "); Serial.println(cmd);
```

```
    do {
```

```
        Serial.print(".");
```

```
        Serial1.println (cmd);
```

```
        delay(duration);
```

```
        bytes = Serial1.readString();
```

```
    } while ( (waitForResponse) && (bytes.indexOf(resp)<0));
```

```
    Serial.print ("RESPONSE: ");
```

```
    Serial.print (bytes.c_str());
```

```
    Serial.println("\n-----");
```

```
}
```

```
void setupAP() {
```

```
    String cwsapCmd = "AT+CWSAP=";
```

```
    cwsapCmd+=WIFISSID; cwsapCmd+="\","; cwsapCmd+=WIFIPASS; cwsapCmd+="\","8,0";
```

```
    sendToESP8266AndWaitForResponse (cwsapCmd.c_str(), "OK", true, 50);
```

```
}
```

```

// the setup function runs once when you press reset or power the board
void setup() {
  Serial.begin(9600);
  Serial1.begin(9600);
  pinMode(11,OUTPUT);

  // Setup Wifi as AP
  sendToESP8266AndWaitForResponse ("AT+CWMODE=2", "", false, 5);
  setupAP();
  sendToESP8266AndWaitForResponse ("AT+CIPMUX=1", "OK", false, 50);
  sendToESP8266AndWaitForResponse ("AT+CIPSERVER=1", "OK", false, 50);
}

// the loop function runs over and over again forever
void loop() {
  if(Serial1.available())
  {
    String message = Serial1.readString();
    Serial.println (message);
    if(message.indexOf("LED ON")>0)
    {
      digitalWrite(11,HIGH);
    }
    else if(message.indexOf("LED OFF")>0)
    {
      digitalWrite(11,LOW);
    }
    else
    {

```

```
    Serial.println ("Nothing to do...");  
}  
  
}  
  
}
```

Output

```
CMD: AT+CWSAP="IOT5A","",8,0  
.RESPONSE: AT+CWSAP="KAYARIOT","",8,0  
OK  
CMD: AT+CIPMUX=1  
.RESPONSE: AT+CIPMUX=1  
OK  
CMD: AT+CIPSERVER=1  
.RESPONSE: AT+CIPSERVER=1  
OK  
Nothing to do...
```

Program to upload the temperature from Arduino client to Data.sparkfun.com cloud server CLOUD (SPARKFUN)

Cloud Data:

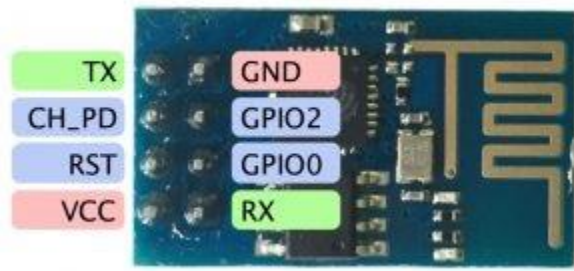
<https://data.sparkfun.com/streams/QGyLOKYb71F2Q1qMqQER>

Pushing data to cloud (Only for reference)

Pushing data to cloud is done by the program in Arduino. However sometime we might want to push manually from browser just for testing. Use below url for that

https://data.sparkfun.com/input/QGyLOKYb71F2Q1qMqQER?private_key=JqyBXeWg9ViqeBy9yevR&temperature=33.33

Pin Diagram of ESP8266



Connections

Arduino	ESP8266	DHT Temperature sensor
5V	CH_PD, RST, VCC	
3.3V		VCC
GND	GND	GND
2 (Software Serial RX)	TX	
3 (Software Serial TX)	RX	
5		DATA

```
#define WIFISSID "SKS Cottage" // WIFI Username
#define WIFIPASS "kayar123" // WIFI Password
#define SERVERIP "api.thingspeak.com"// Server to post the update. "data.sparkfun.com"
#define POSTURL "POST
/input/QGyLQKYb71F2Q1qMqQER?private_key=JqyBXeWg9ViqeBy9yevR&temperature="
SoftwareSerial Serial1(2,3);
void sendToESP8266AndWaitForResponse (const char *cmd, const char *resp, bool waitForResponse, int duration) {
String bytes;
Serial.print ("CMD: "); Serial.println(cmd);
do {
Serial.print(".");
Serial1.println (cmd);
delay(duration);
bytes = Serial1.readString();
} while ( (waitForResponse) && (bytes.indexOf(resp)<0));
```

```

Serial.print ("RESPONSE: ");
Serial.print (bytes.c_str());
Serial.println("\n-----");
}

void connectToWIFI() {
String cwjapCmd = "AT+CWJAP=";
cwjapCmd+=WIFISSID; cwjapCmd+="\","; cwjapCmd+=WIFIPASS; cwjapCmd+="\",";
sendToESP8266AndWaitForResponse (cwjapCmd.c_str(), "OK", true, 50);
}

void connectToServer() {
String cipstartCmd = "AT+CIPSTART="TCP",";
cipstartCmd += SERVERIP; cipstartCmd += "\",80";
sendToESP8266AndWaitForResponse (cipstartCmd.c_str(), "Linked", true, 10);
}

// the setup function runs once when you press reset or power the board
void setup() {
Serial.begin(9600);
Serial1.begin(9600);

// Setup Wifi as STA and connect to AP
sendToESP8266AndWaitForResponse ("AT+CWMODE=1", "", false, 5);
connectToWIFI();
sendToESP8266AndWaitForResponse ("AT+CIPMUX=0", "OK", false, 50);
}

// the loop function runs over and over again forever
void loop() {
int rawvoltage= analogRead(A0);
float millivolts= (rawvoltage/1024.0) * 5000;
float temp= millivolts/10; //celcius

connectToServer();
char cmd[200],cipsend[100];

```

```
sprintf (cmd, "%s%d.%04d HTTP/1.0\r\n\r\n Host: %s\r\n\r\n",POSTURL, (int)temp,(int)trunc((temp-  
(int)temp)*10000),SERVERIP);  
sprintf (cipsend, "AT+CIPSEND=%d",strlen(cmd));  
  
sendToESP8266AndWaitForResponse (cipsend, ">", true, 10);  
sendToESP8266AndWaitForResponse (cmd, "", false, 10);  
delay(10000);  
}
```