

WEEK13

Q1

CODE:(PASTE)

```
import java.awt.*;
import java.awt.event.*;

public class paste implements ActionListener
{

    Frame f=new Frame();
    Label l1=new Label("First text:");
    Label l2=new Label("Second text:");


    TextField t1=new TextField();
    TextField t2=new TextField();


    Button b1=new Button("Paste");

    paste()
    {

        l1.setBounds(100,100,100,20);
        l2.setBounds(100,140,100,20);

        t1.setBounds(250,100,150,20);
        t2.setBounds(250,140,150,20);


        b1.setBounds(200,200,50,20);

        f.add(l1);
```

```
f.add(l2);
```

```
f.add(t1);  
f.add(t2);
```

```
f.add(b1);
```

```
b1.addActionListener(this);
```

```
f.setLayout(null);  
f.setVisible(true);  
f.setSize(500,350);
```

```
}
```

```
public void actionPerformed(ActionEvent e)  
{
```

```
String s1=t1.getText();  
t2.setText(s1);
```

```
}
```

```
public static void main(String args[])
```

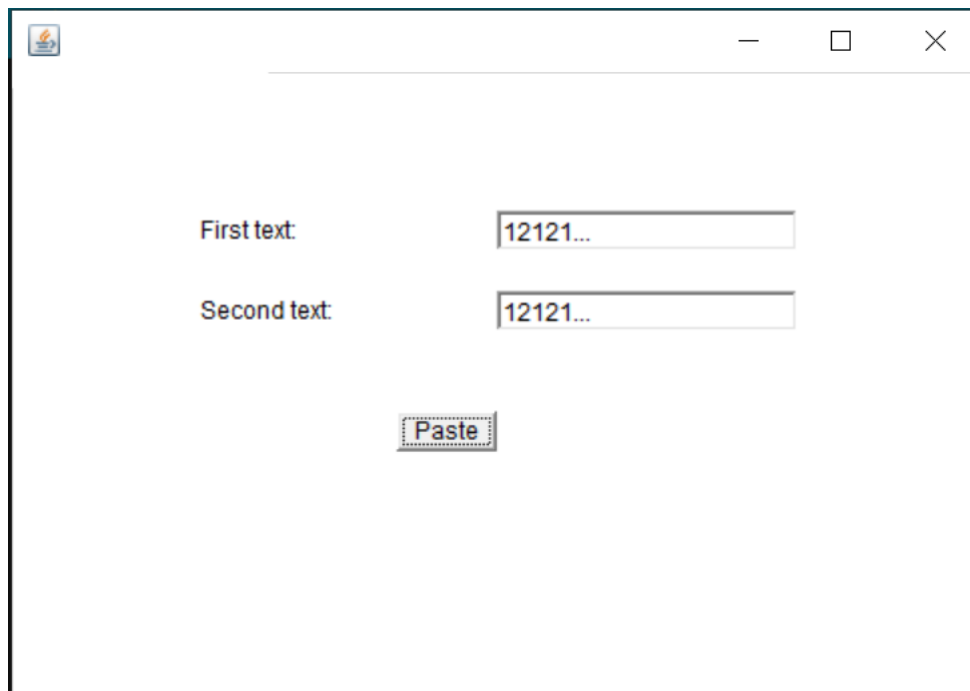
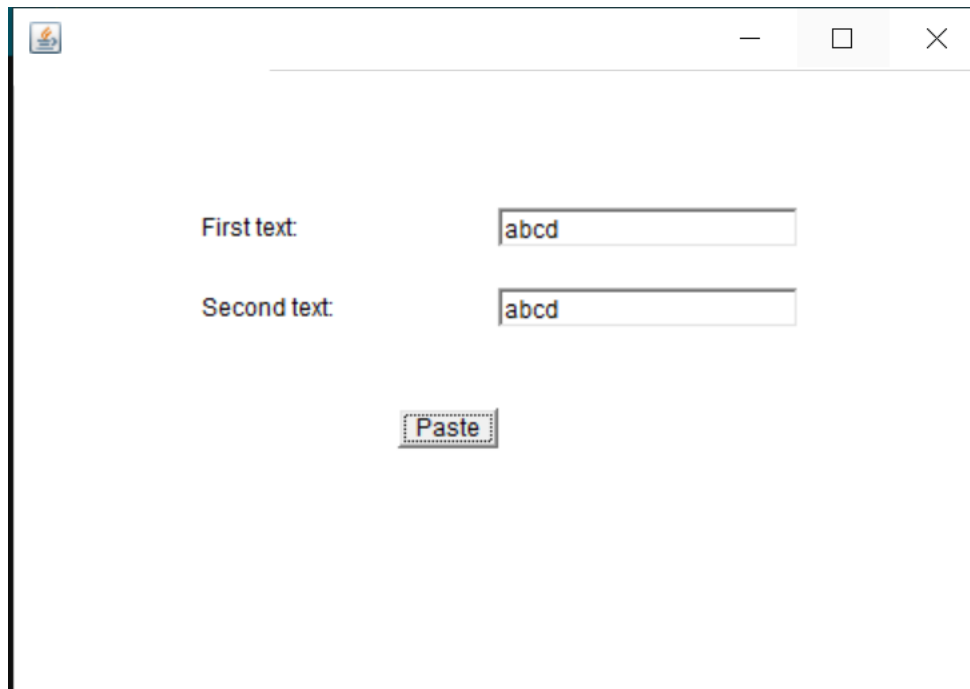
```
{
```

```
new paste();
```

```
}
```

```
}
```

OUTPUT:



Q2(CALCULATOR)

CODE:

```
import java.awt.*;
```

```
import java.awt.event.*;

public class calc implements ActionListener
{

    Frame f=new Frame();
    Label l1=new Label("First Number:");
    Label l2=new Label("Second Number:");
    Label l3=new Label("Enter operator:");
    Label l4=new Label();
    Label l5=new Label();


    TextField t1=new TextField();
    TextField t2=new TextField();
    TextField t3=new TextField();


    Button b1=new Button("Result");


    calc()
    {

        l1.setBounds(100,100,100,20);
        l2.setBounds(100,140,100,20);
        l3.setBounds(100,180,100,20);
        l4.setBounds(100,220,300,20);
        l5.setBounds(100,260,300,20);


        t1.setBounds(250,100,150,20);
        t2.setBounds(250,140,150,20);
        t3.setBounds(250,180,150,20);


        b1.setBounds(200,300,50,20);


        f.add(l1);
```

```
f.add(l2);  
f.add(l3);  
f.add(l4);  
f.add(l5);
```

```
f.add(t1);  
f.add(t2);  
f.add(t3);
```

```
f.add(b1);
```

```
b1.addActionListener(this);
```

```
f.setLayout(null);  
f.setVisible(true);  
f.setSize(500,350);  
}
```

```
public void actionPerformed(ActionEvent e)  
{
```

```
    try {  
        int n1=Integer.parseInt(t1.getText());  
        int n2=Integer.parseInt(t2.getText());  
        String s=t3.getText();  
        char c=s.charAt(0);  
  
        switch(c)  
        {  
            case '+':  
                l4.setText("Result : "+String.valueOf(n1+n2));  
                l5.setText("Calculation Successful!");  
                break;  
            case '-':  
                l4.setText("Result : "+String.valueOf(n1-n2));  
                l5.setText("Calculation Successful!");  
                break;  
            case '*':
```

```

        l4.setText("Result : "+String.valueOf(n1*n2));
        l5.setText("Calculation Successful!");
        break;
        case '/':
        l4.setText("Result : "+String.valueOf(n1/n2));
        l5.setText("Calculation Successful!");
        break;
        case '%':
        l4.setText("Result : "+String.valueOf(n1%n2));
        l5.setText("Calculation Successful!");
        break;
        default:
        l4.setText("Result: Error");
        l5.setText("Invalid operator: "+t3.getText());
    }

} catch (Exception ex) {
    l5.setText(String.valueOf(ex));
    l4.setText("Result : Error");
}
}

public static void main(String args[])
{
    new calc();
}
}

```

OUTPUT:



First Number:

Second Number:

Enter operator:

Result : 2

Calculation Successful!

Result



First Number:

Second Number:

Enter operator:

Result : 5

Calculation Successful!

Result



First Number:

Second Number:

Enter operator:

Result : 15

Calculation Successful!

Result



First Number:


Second Number:

Enter operator:

Result : 50

Calculation Successful!

Result

—□×

First Number:


Second Number:

Enter operator:

Result: Error

Invalid operator: g

Result

—□×

First Number:

Second Number:

Enter operator:

Result : Error

java.lang.NumberFormatException: For input string: "a"

Result