#### intro

- foreshadowing/context: under all prob computations are sample spaces
- rarely work with sample spaces directly, unless they're simple (heads/tails)
  - (so, we start here)

### what is prob?

- objective prob: long run freq of occurrence (eg heads in coin flip)
  - often called frequentist/classical methods.
  - ▶ used more often in undergrad CMU
- subjective prob: a possibly informed belief in rate of occurrence of event
  - can called bayesian

#### set notation

- $A\supset B, A\subset B, A\cup B, A\cap B, \overline{A}$  aka  $A^C$
- let the set of all experimental outcomes  $\Omega = A \cup \overline{A}$
- $A \cap B = \emptyset \Longrightarrow A$  and B are mutually exclusive aka disjoin
- distributive/associative laws
- de morgan's  $(\overline{A \cup B} = \overline{A} \cap \overline{B}, \text{ etc})$

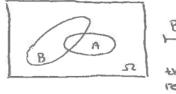
## what are experiments?

- make observations
- passive: just collect data
- active: control setting
- sample space  $(\Omega)$ 
  - two coins tossed?  $\Omega = \{HH, HT, TH, TT\}$ 
    - HH is simple event
    - TH is compound event ("at least one tail")
  - free throws until miss?  $\Omega = \{M, HM, HHM, ...\}$
  - ► relative freqs of above? don't know! need more info

# probability

## sample space probabilities

- conditional probability: A, when we know B



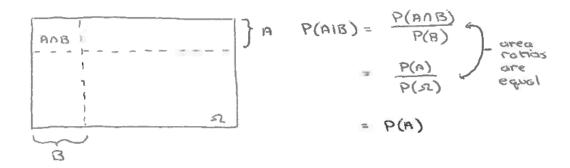
this essectively reduces the sample space from 27 to B

P(AIB) =  $\frac{P(A \cap B)}{P(B)}$ 

- A and B are independent
  - iff  $P(A \mid B) = P(A)$
  - iff  $P(B \mid A) = P(B)$

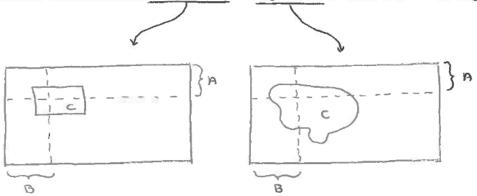
- iff  $P(A \cap B) = P(A)P(B)$
- if there are three events, A and B are conditionally independent
  - if  $P(A \cap B \mid C) = P(A \mid C)P(B \mid C)$

The following is an example of independence as rendered on a Venn diagram:



Let A, B, and C be three separate events in  $\Omega$ , all of which have non-zero probability of occurring. A and B are conditionally independent if

The following shows conditional independence and dependence as rendered on a Venn diagram:



• multiplicative law:

$$\begin{split} P(A \cap B) &= P(A)P(B \mid A) = P(B)P(A | B) \\ &= 0 \text{ if } A, B \text{ disjoint} \\ &= P(A)P(B) \text{ if } A, B \text{ independent} \end{split}$$

We can generalize this result to *n* events  $\{A_1, \dots, A_n\}$ :

$$P(A_1 \cap \dots \cap A_n) = P(A_1 \mid A_2 \cap \dots \cap A_n) P(A_2 \cap \dots \cap A_n)$$

$$= P(A_n) \prod_{i=1}^{n-1} P(A_i \mid A_{i+1} \cap \dots \cap A_n) P(A_3 \cap \dots \cap A_n) P(A_3 \cap \dots \cap A_n) P(A_4 \cap \dots \cap A_n)$$

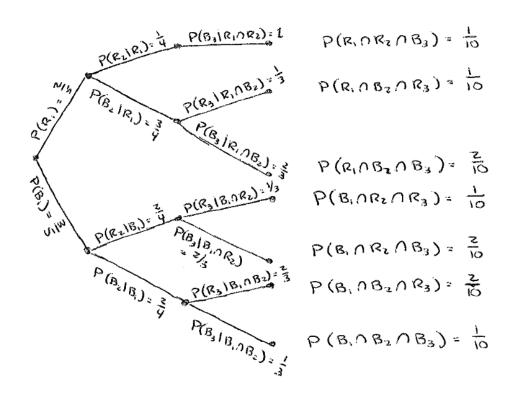
$$= P(A_n) \prod_{i=1}^{n-1} P(A_i \mid A_{i+1} \cap \dots \cap A_n) P(A_4 \cap \dots \cap A_n) P(A_4 \cap \dots \cap A_n)$$

$$= P(A_n) \prod_{i=1}^{n-1} P(A_i \mid A_{i+1} \cap \dots \cap A_n) P(A_4 \cap \dots \cap A_n) P(A_4 \cap \dots \cap A_n)$$

• additive law:

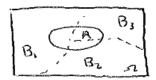
$$\begin{split} P(A \cup B) &= P(A) + P(B) - P(A \cap B) \\ &= P(A) + P(B) \text{ if } A, B \text{ disjoint} \\ &= P(A) + P(B) - P(A)P(B) \text{ if } A, B \text{ independent} \end{split}$$

- decision trees: good for when probabilities change
  - eg picking colored balls without replacement, not like probability of heads of fair coin
  - → Example: you pull three balls out from an urn which has two red and three black balls, without replacement. (a) What is the probability that the second ball drawn is red? (b) What is the probability that the second ball drawn is red, if the third ball drawn is black?



- for these next two, let  $\{B_i\}$  be a partition of  $\Omega$ .
- law of total probability.

$$P(A) = \sum_{i=1}^{k} P(A|B_i)P(B_i)$$



- "probability of  $B_1$ , then times the probability that i landed in A, in  $B_1$ , etc etc"
- ightharpoonup helpful when given conditional probs but not A itself
- Bayes' Rule:

$$P\big(B_j|A\big) = \frac{P\big(A|B_j\big)P\big(B_j\big)}{\sum_{i=1}^k P(A|B_i)P(B_i)} = \frac{P\big(A|B_j\big)P\big(B_j\big)}{P(A)}$$

→ Example: The Monty Hall Problem. This problem is named for the long-time host of the game show Let's Make a Deal. The simple version goes as follows: you are shown three doors; behind two of the doors are goats and behind the other is a car. You choose a door (say Door #1). Monty Hall then opens, say, Door #3 to reveal a goat, and asks you if you want to switch to Door #2.

So: do you stick with Door #1 or switch to Door #2?

Assume Door #1 has been selected.

Mondy will not open the door the cor is behind.

What is P(c2103)?

$$P(c_{2}|o_{3}) = \frac{P(o_{3}|c_{2})P(c_{1})}{P(o_{3})} = \frac{P(o_{3}|c_{2})P(c_{2})}{P(o_{3}|c_{2})P(c_{2}) + P(o_{3}|c_{1})P(c_{1})}$$

$$\Rightarrow P(c_2 | o_3) = \frac{1 \cdot \frac{1}{3}}{1 \cdot \frac{1}{3} + \frac{1}{2} \cdot \frac{1}{3}} = \boxed{\frac{2}{3}}$$

> change your pick to Door # 2!

### other probability paradigm??

• need better paradigm for continuous situations/nondiscrete outcomes: random variables, prob distributions

- random variable: like a function, maps events in  $\Omega$  to, eg, real number line (the output meters ran maybe)
  - ▶ but think of random variables as their outputs
  - can have diff random variables for same experiment: number of tails observed, number of heads, whether not heads observed
  - denoted with uppercase Latin eg X, P(X = x)
- functions of random variables are random variables! statistics are functions of data are  $random\ variables$
- expected value operator  $E[X] = \mu$ 
  - E[cX] = cE[X]
  - E[c] = c
  - E[x+y] = E[x] + E[y]
- variance operator  $V[X] = \sigma^2$ 
  - $V[X] = E[(x \mu)^2] = \text{(simplifies to) } E[X^2] (E[X])^2$
  - variance is not width, but the square of the width, think about units of V[X] vs units of E[X]
- translation/scaling's effects on mean and variance:  $(X \to X + b)$ 
  - E[X + b] = E[X] + b (translation shifts mean)
  - E[aX] = aE[X] (scaling shifts mean multiplicatively)
  - V[X + b] = V[X] (translation doesn't effect width)
  - $V[aX] = a^2V[X]$  (scaling widens exponentially, verify via shortcut formula)
- properties of discrete and continuous prob distributions

	Discrete	Continuous
Name	pmf: probability mass function	pdf: probability density function
Symbol	$p_X(x)$	$f_X(x)$
Properties	$0 \le p_X(x) \le 1$	$ \bullet \qquad \qquad f_{X(x)} \geq 0 $
	$\sum_{\text{all }x} p_X(x) = 1$	$\int_{\text{all }x} f_X(x) dx = 1$
	$ P(a \le X \le b) = \sum_{x \in [a,b]} p_X(x) $	$P(a \le X \le b) = \int_a^b f_X(x) dx$
	$ P(a < X < b) = \sum_{x \in (a,b)} p_X(x) $	$P(a < X < b) = \int_{a}^{b} f_X(x) dx$
	$E[X] = \sum_{\text{all } x} x p_X(x)$	$E[X] = \int_{\text{all } x} x f_X(x) dx$
	• $E[g(x)] = \sum_{\text{all } x} g(x) p_X(x)$	$\bullet  E[g(x)] = \int_{\text{all } x} g(x) f_X(x) dx$