



```
) module FULLADDER(  
    input X,  
    input Y,  
    input CIN,  
    output S,  
    output COUT  
);  
    xor g1 (S, X, Y, CIN);  
    and g2 (t1, CIN, X);  
    and g3 (t2, CIN, Y);  
    and g4 (t3, X, Y);  
    or g5 (COUT, t1, t2, t3);  
) endmodule
```

```

module FULLADDER_testbench;
reg X;
reg Y;
reg CIN;
wire S;
wire COUT;
FULLADDER uut (
.X(X),
.Y(Y),
.CIN(CIN),
.S(S),
.COUT(COUT)
);
initial begin
X = 0;
Y = 0;
CIN = 0;
#100;
X = 0;
Y = 0;
CIN = 1;
#100;
X = 0;
Y = 1;
CIN = 0;
#100;
X = 0;
Y = 1;
CIN = 1;
#100;
X = 1;
Y = 0;
CIN = 0;
#100;
X = 1;
Y = 0;
CIN = 1;
#100;
X = 1;
Y = 1;
CIN = 0;
#100;
X = 1;
Y = 1;
CIN = 1;
#100;
end
endmodule

```