

SAFRI YANDI ZULHIMAN

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PERSONAL STATEMENT

I am a Student from Information System at University of Terbuka, also I am a hard worker and enthusiastic about challenging work. I have strong personal motivation and able to communicate with all people levels. I am quick learning new things, adaptable to new environments and open toward differences, and love working as a team.

PERSONAL DETAIL

Date of Birth	: July 27 th 1998
Gender	: Male

WORKING EXPERIENCE

Software QA Engineer at Paydia – PT. Data Cell Infomedia

April 2023 - Present

1. Test Planning and Design : Responsible for planning and designing testing strategies to ensure that the software or system developed meets functional and non-functional requirements. They collaborate with software development teams and other stakeholders to identify test scenarios, create test plans, and design comprehensive test cases.
2. Test Execution : Responsible for carrying out software testing which includes functional testing, integration testing, performance testing, and security testing. They use proper testing techniques and tools to evaluate the quality and reliability of the fintech system. The SQA Engineer also performs debugging, tracks and reports bugs or problems found during testing, and coordinates with the development team for problem solving.
3. Quality Assurance : Responsible for ensuring that established testing standards and procedures are strictly followed. They conduct audits of code, design, and project documents to ensure compliance with standards and best practices in the fintech industry. The SQA Engineer also monitors and evaluates the quality of the product or system as a whole to ensure the fulfillment of business requirements and user satisfaction.
4. Test Automation : Play a role in developing and implementing test automation scripts to improve test efficiency and accuracy. They use relevant tools and technologies to automate routine testing, regression testing, and load testing.
5. Team Collaboration : Liaise with software development teams, project management, business stakeholders and operations teams to ensure a clear understanding of test requirements and business goals to be achieved. They also communicate effectively to report test findings, problems and test status to all relevant parties.
6. Process Improvement : Constantly working to improve testing processes and development practices by introducing new methods, tools, and technologies that can improve the efficiency, quality, and reliability of software in the fintech industry.

Product Manager Division at Simpeldesa - Part of Telkom Smart Village

Nov 2020 – March 2023

1. Analyzed, Managed, and Supervised more than 1 product and teams at the same time.
2. Create a plan Product Development.

3. Managed and Supervised Market Research and Creative innovation Product Development.
4. Managed and Supervised UI/UX Research.
5. Work together with the Agile development team.
6. Manage and Control product quality.
7. Communicate constantly with stakeholders (Business Team, Partner, Internal Team and Technical Team).

Freelance Associate Product Manager at Simpeldesa

Nov 2019 – Nov 2020

1. Coordinating product activities
2. Market analysis
3. Team collaboration
4. Developing product strategy
5. Monitoring product performance
6. Communicating with stakeholders

Online Shop Administrator at Merry Olivia Shop

August 2018 – Des 2019

Café Cashier at Nineteen Café

June 2017 – July 2018

PROJECT EXPERIENCE

Project Manager at Smart City for PT.Hannan Idea Indonesia

Jan 2023 – Present

1. Analyzed, Managed, and Supervised more than 1 product and teams at the same time.
2. Create a plan Product Development.
3. Managed and Supervised Market Research and Creative innovation Product Development.
4. Managed and Supervised UI/UX Research.
5. Work together with the Agile development team.
6. Manage and Control product quality.
7. Communicate constantly with stakeholders (Business Team, Partner, Internal Team and Technical Team).

FORMAL EDUCATION

Information System, University Terbuka, Jakarta.

2022 – Present

Computer Network Engineer, SMKS Pembina Bangsa, Bukittinggi.

2014 – 2017

NON-FORMAL EDUCATION

Product Design, Skill Academy.

April 2020

Copywriting, Skill Academy.

April 2020

ORGANIZATION EXPERIENCE

Vice Chairman Of Anam Gumpa Organization, SMKS PEMBINA BANGSA.

2016 - 2017

Scoutmaster, MTsN Koto Baru.

2014 – 2016

PERSONAL SKILLS

Languages :

- English (pasif both speaking & writing)
- Indonesian (active both speaking & writing)

Software development :

- Agile software development with SCRUM method.
- UI/UX Research with Design Thinking method.
- Business Process Modelling (Alignment Strategy, capability, and value).
- Requirements analysis and system design.
- Workflow modeling and Mockup design apps.

Testing Skill:

- Automation Testing: Web Automation, Mobile Automation (Robot Framework, Appium Python)
- Manual Testing : Gherkin Test case , E2E Test, API Testing, Regression Testing

Management:

- Corporate information management.
 - Information systems strategic management.
 - Change management and project IT.
 - Ability to effectively manage multiple tasks and prioritize responsibilities
 - Good understanding of digital marketing strategies
 - Excellent written and communication skills
 - Time management and multi-tasking ability
 - Ability to work in a fast-paced environment
 - Strong organizational and problem-solving skills
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REFEREES:

- **RIZKI ADE PUTRA**
(Senior Product Manager at Telkom Indonesia)
Phone : 087895588188
- **Akmal Alfarisi**
(Senior QA Engineer at Paydia Indonesia)
Phone : 081294595985
- **Muhammad Farhan**
(Senior Backend Engineer at Paydia Indonesia)
Phone : 08131411815