

Information Technology Department Malang

State Polytechnic of

Exercise 1

Course: Object Based Programming

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1. RakServer

State (Attributes):

- Brand
- Capacity
- Number of Servers
- Status
- Location

Behavior (Methods):

- Add Server
- Remove Server
- Check Status
- Move Location

2. iPad

State (Attributes):

- Brand
- Model
- Battery Level
- Operating System
- Screen Size
- Storage Capacity
- Network Connection
- Camera Resolution

Behavior (Methods):

- Turn On
- Turn Off
- Open App
- Take Photo

- Adjust Volume
- Charge Battery
- Connect to Internet
- Lock Screen
- Unlock Screen

3. Monitor

State (Attributes):

- Brand
- Screen Size
- Resolution
- Refresh Rate
- Input Ports
- Power Status

Behavior (Methods):

- Turn On
- Turn Off
- Adjust Brightness
- Change Input Source
- Adjust Volume

4. RJ45

State (Attributes):

- Cable Type
- Length
- Connector Type
- Color
- Shielding

Behavior (Methods):

- Connect
- Disconnect
- Test Connection
- Crimp

5. Nvidia RTX

State (Attributes):

- Model
- Memory Size
- Core Clock Speed
- Memory Type
- Power Consumption
- Cooling Type

Behavior (Methods):

- Render Graphics
- Perform Computations
- Adjust Fan Speed
- Monitor Temperature
- Update Drivers

RakServer

brand: String capacity: int

numberOfServers: int

status: String location: String

addServer(server: Server): void removeServer(server: Server): void

checkStatus(): String

moveLocation(newLocation: String): void

iPad

brand: String model: String batteryLevel: int

operatingSystem: String

screenSize: float storageCapacity: int networkConnection: String cameraResolution: int

turnOn(): void
turnOff(): void

openApp(appName: String): void

takePhoto(): void

adjustVolume(level: int): void

chargeBattery(): void connectToInternet(): void lockScreen(): void

unlockScreen(): void

Monitor
brand: String
screenSize: float
resolution: String
refreshRate: int
inputPorts: String
powerStatus: String
turnOn(): void
turnOff(): void
adjustBrightness(level: int): void
changeInputSource(source: String): void
adjustVolume(level: int): void
DIAC
RJ45
cableType: String
length: float
connectorType: String
color: String
shielding: String
connect(): void
disconnect(): void
testConnection(): void
crimp(): void

NvidiaRTX

model: String
memorySize: int
coreClockSpeed: float
memoryType: String
powerConsumption: int
coolingType: String

renderGraphics(): void performComputations(): void adjustFanSpeed(speed: int): void monitorTemperature(): void

updateDrivers(): void