

# Information Technology Department Malang

**State Polytechnic of** 

Exercise 1

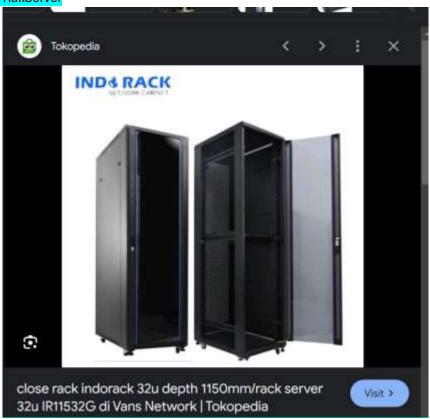
**Course: Object Based Programming** 

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### 1. RakServer

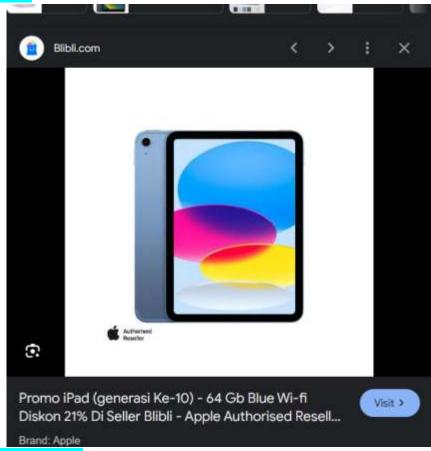


### State (Attributes):

- Brand
- Capacity
- Number of Servers
- Status
- Location

- Add Server
- Remove Server
- Check Status
- Move Location

### iPad



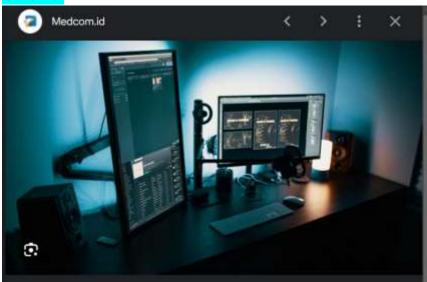
#### State (Attributes):

- Brand
- Model
- Battery Level
- Operating System
- Screen Size
- Storage Capacity
- Network Connection
- Camera Resolution

- Turn On
- Turn Off
- Open App
- Take Photo
- Adjust Volume
- Charge Battery

- Connect to Internet
- Lock Screen
- Unlock Screen

### 3. Monitor

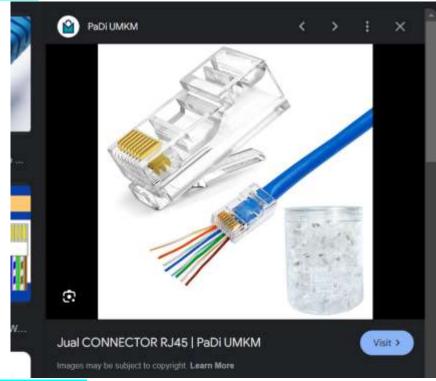


### State (Attributes):

- Brand
- Screen Size
- Resolution
- Refresh Rate
- Input Ports
- Power Status
- Stand/bracket

- Turn On
- Turn Off
- Adjust Brightness
- Change Input Source
- Adjust Volume
- Adjust position

### 3. RJ45

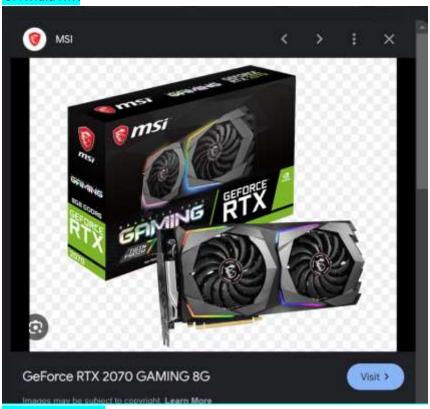


## State (Attributes):

- Cable Type
- Length
- Connector Type
- Color
- Shielding

- Connect
- Disconnect
- Test Connection
- Crimp

## 5. Nvidia RTX



## State (Attributes):

- Model
- Memory Size
- Core Clock Speed
- Memory Type
- Power Consumption
- Cooling Type

- Render Graphics
- Perform Computations
- Adjust Fan Speed
- Monitor Temperature
- Update Drivers

### RakServer

brand: String capacity: int

numberOfServers: int

status: String location: String

addServer(server: Server): void removeServer(server: Server): void

checkStatus(): String

moveLocation(newLocation: String): void



#### iPad

brand: String model: String batteryLevel: int

operatingSystem: String

screenSize: float storageCapacity: int networkConnection: String cameraResolution: int

turnOn(): void turnOff(): void

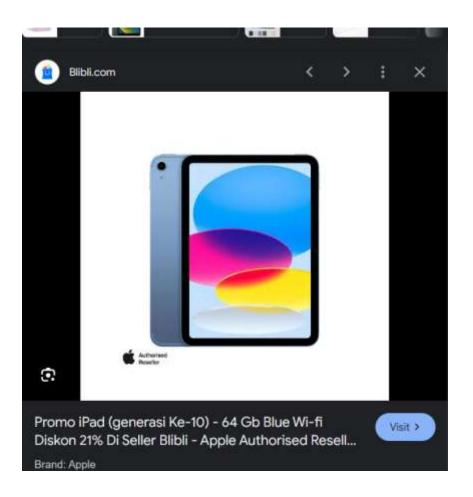
openApp(appName: String): void

takePhoto(): void

adjustVolume(level: int): void

chargeBattery(): void connectToInternet(): void

lockScreen(): void unlockScreen(): void



### Monitor

brand: String screenSize: float resolution: String refreshRate: int inputPorts: String powerStatus: String Stand/Bracker: String

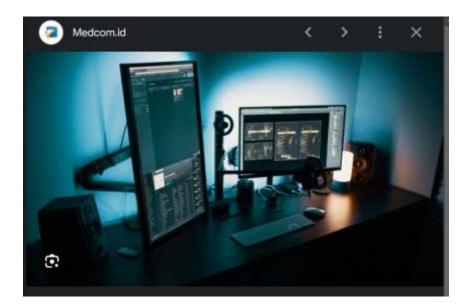
turnOn(): void turnOff(): void

adjustBrightness(level: int): void

changeInputSource(source: String): void

adjustVolume(level: int): void

AdjustPosition:void



### NvidiaRTX

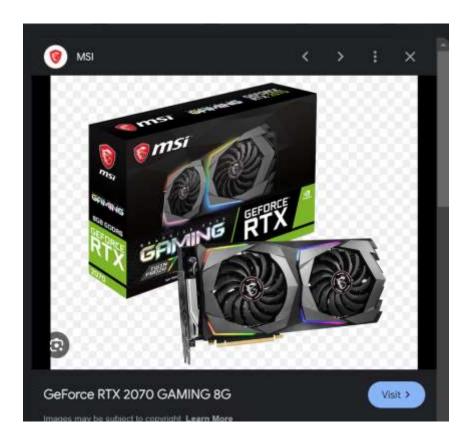
model: String memorySize: int

coreClockSpeed: float memoryType: String powerConsumption: int coolingType: String

renderGraphics(): void

performComputations(): void adjustFanSpeed(speed: int): void monitorTemperature(): void

updateDrivers(): void



### RJ45

cableType: String length: float

connectorType: String

color: String shielding: String

connect(): void disconnect(): void testConnection(): void

crimp(): void

