

5.1, 2.1, 2.2, 5.4

1 Main Sequence

Know how to calculate $\epsilon(\rho, T)$ in units of ergs/s/g. Quickly review major points of MS:

$$\boxed{\frac{dP}{dr} = -\rho \frac{GM_r}{r^2} = -\rho g} \quad (1)$$

$$P = P_{gas} + P_{rad}(+P_{degen}) \quad (2)$$

$$= \frac{\rho kT}{\mu m_p} + \frac{1}{3}aT^4 \quad (3)$$

$$\boxed{\frac{dM_r}{dr} = 4\pi r^2 \rho} \quad (4)$$

$$E_{tot} = U/2 = -K, \text{ for non-rel} \quad (5)$$

$$E_{tot} \approx 0, K = -U, \text{ for rel} \quad (6)$$

$$(7)$$

1.1 Energy Transport (Radiation):

$$F_r = \frac{L_r}{4\pi r^2} = -\frac{4}{3} \frac{aT^3 c}{\kappa \rho} \frac{dT}{dR}, \kappa = \text{opacity} \quad (8)$$

$$l = \frac{1}{\kappa \rho} = \frac{1}{n\sigma}, \kappa = \frac{\sigma}{m}, m \text{ is average mass of a particle} \quad (9)$$

$$\kappa_T, \kappa_{ff}, \kappa_{boundfree}, \kappa_{H-}, \dots \quad (10)$$

1.2 Energy Transport (Buoyancy):

Convection sets in if $\frac{ds}{dr} < 0$. Exponentially driven instability driven by buoyancy of matter. Whether or not it's convecting is dependent on the entropy gradient. Another way to put it:

$$\frac{d \ln T}{d \ln P} > \frac{\gamma - 1}{\gamma} \quad (11)$$

We can get away with rough estimates using mixing length to find work done by the buoyancy force.
For convective Flux:

$$F = \frac{1}{2} \rho v_c^3 \quad (12)$$

$$= \frac{1}{2} c_s^3 \left| \frac{H}{c_p} \frac{ds}{dr} \right|^{3/2} \quad (13)$$

When convection is present, $\frac{ds}{dr} = 0$ and:

$$\boxed{\frac{1}{T} \frac{dT}{dr} = \frac{\gamma - 1}{\rho} \frac{d\rho}{dr}} . \quad (14)$$

This is useful for fully convective objects because then $P \propto \rho^\gamma \propto \rho^{5/3}$. This is an example of the $n = 3$ polytrope. We can therefore compute $T(r)$ and $\rho(r)$ (relatively) easily.

1.3 Energy Generation in Stars:

Gravity: KH contraction, at a minimum

$$\boxed{L = -\frac{1}{2} \frac{dU}{dt} \approx -\frac{GM^2}{R^2} \left| \frac{dR}{dt} \right|} \quad (15)$$

For the sun, $t_{KH} \approx 30$ million years. This contraction drives T_c up and eventually fusion sets in. $\epsilon(\rho, T, \text{composition})$ is the energy generation by fusion. Fusion is a collisional process and you need high densities and temperature for two particles to get close enough to tunnel through the Coulomb barrier.

$$L = \int_0^R 4\pi r^2 \rho \epsilon dr \quad (16)$$

For fusion in the sun lasts about 10^{10} years, which is about 3 orders higher than KH contraction. i.e. fusion is much more important than KH for luminosity. The variables we care about are: P, ρ, T, L_r, M_r and the equations are: HE, Equation of State, $dM_r = 4\pi r^2 \rho$, energy transport, energy generation. While these equations are good, we need boundary conditions/initial conditions. If you specify the mass and initial composition of a star, that determines *everything* ($T_c, T_{off}, \rho, R, L, T(r), P(r), \dots$). For KH contraction, we could calculate $R(M, t)$ and $L(M, t)$.

If only Io was even smaller... she'd be the only person who is both a moon and a white dwarf. Lol.

$$L = \int \epsilon dM_r , \quad (17)$$

so energy transport is determined by L . In the case of photons,

$$\sigma = \sigma_T , L \propto M^3 \quad (18)$$

$$\sigma = \sigma_{ff} , L \propto M^{5.5}/R \quad (19)$$

$$\text{convection} , L \propto M^{4/7} R^2 \quad (20)$$

For the Main Sequence:

$$L_{fusion} \approx L_{rad/conv} \quad (21)$$

$$L_{fusion} = 0 , \quad (22)$$

then it contracts from KH.

$$L_{rad/conv} \neq 0 , \quad (23)$$

then

$$T \uparrow , L_{fusion} \uparrow . \quad (24)$$

Then, $L_{fusion} \approx L_{rad/conv}$, and then $E_{tot} \approx \text{constant} \rightarrow \text{no KH contraction}$.

2 The Case of the Sun

Due to radiative diffusion, $L \sim L_{\odot}(L \propto M^3)$.

$$L_{\odot} = \int 4\pi r^2 dr \rho \epsilon_{pp} \rightarrow T_c \approx 10^7 \text{ K} \quad (25)$$

Fusion generates the energy in a star, but energy transport ultimately determines L of star. Then we can use HE and the VT:

$$kT \approx \frac{GM\mu m_p}{R} \rightarrow R \approx \frac{GM\mu m_p}{kT} , \quad (26)$$

and using T is T_c , we get $R \approx 10^{11} \text{ cm}$. Then, $L = 4\pi R^2 \sigma T_{eff}^4 = L_{eff}$.

We want to use these same set o arguments, but for stars of other masses. What makes this tricky is opacity, energy generation, energy transport, and pressure. These all depend on ρ, T and hence on the mass of the star.

Conveniently, for the sun, it is at the transition point (in mass) where $\kappa_T \propto \kappa_{ff}$ dominating and $\epsilon \propto \epsilon_{CNO}$ dominating. Specifically,

$$\kappa_{ff} \approx \kappa_T \text{ at center of sun} \quad (27)$$

$$\epsilon_{CNO} \sim 10^{-2} \epsilon_{pp} \text{ at center of sun} \quad (28)$$

$M \uparrow, T \uparrow. \kappa \sim \rho T^{-7/2} \downarrow \text{ as } M \uparrow.$

$$\epsilon_{CNO} \propto T^{20}, \kappa_T > \kappa_{ff} \text{ } M > M_{\odot} \quad (29)$$

$$\epsilon_{pp} \propto T^{4.5}, \kappa_{ff} > \kappa_T \text{ } M < M_{\odot} \quad (30)$$

2.1 Little Less Massive than Sun

$M \leq M_\odot$, dominated by pp chain and $\kappa \approx \kappa_{ff}$. $P_{gas} \gg P_{rad}$ and $L_{rad} \propto M^{5.5}/\sqrt{R}$. For MS: $L_{rad} \approx L_{fusion}$, where $L_{fusion} = \int \epsilon dM \sim \epsilon_c M$. $\epsilon_{pp} \propto \rho T^{4/5}$, and $T_c \approx 10^7 \text{K}$ and more specifically, $T_c \propto M/R$. Then, $\epsilon \propto \frac{M}{R^3} T_c^{4.5}$, and $\epsilon_{pp} \propto \frac{M^{5.5}}{R^{7.5}}$. Since $L_{rad} = L_{fusion}$, $\frac{M^{5.5}}{\sqrt{R}} \propto \frac{M^{6.5}}{R^{2.5}}$, then finally you get $R \propto M^{1/7}$.
GOING ON

$$T_c \propto M/R \propto M^{6/7} \quad (31)$$

$$L \propto M^{5.5}, R \propto M^{1/7}, R \propto L^{1/40} \quad (32)$$

$$L = 4\pi R^2 \sigma T_{eff}^4 \rightarrow L \propto T_{eff}^4 \quad (33)$$

$$R \approx R_\odot \left(\frac{M}{M_\odot} \right)^{1/7} \quad (34)$$

$$L \approx L_\odot \left(\frac{M}{M_\odot} \right)^{5.5} \quad (35)$$

$$T_{eff} \approx K \left(\frac{L}{L_\odot} \right)^{1/4} \quad (36)$$

$$T_c \approx 10^7 \text{ K} \left(\frac{M}{M_\odot} \right)^{6/7} \quad (37)$$