



IARE
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LABORATORY WORK BOOK

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Class : IT-B Semester : 03
Course Code : ACSD10 Course Name : OS laboratory
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Exercise Number : 10 Week Number : 10 Date : 22/11/2024

Roll Number									
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Exercise Number : 10			Week Number : 10			MARKS AWARDED			
S. No.	Exercise Number	EXERCISE NAME	Aim/ Preparation	Algorithm / Procedure		Source Code	Program Execution	Viva - Voce	Total
				Performance in the Lab		Calculations and Graphs	Results and Error Analysis		
			4	4		4	4	4	20
1	10.1	The Story of Busy Cafe and its Orders	4		4	4	4	3	19
2	10.2	The Tale of the Library and its Book Shelves							
3	10.3	The Story of Busy Cafe and its Special Recipe							
4	10.4	The Tale of the Art Gallery & its exhibition							
5	10.5	The Tale of the Library and its popular books							
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Santhosh

Signature of the Student

N.R.

Signature of the Faculty

10. Page Replacement Algorithms.

10.1 The Story Of a Busy Cafe & its Orders.

AIM :- Write a program for Cafe FIFO to manage their incoming orders, ensuring that the first order received is also the first one to be processed.

PROGRAM :-

```
from collections import deque
```

```
class CafeFIFO:
```

```
    def __init__(self, max_capacity = 4):
```

```
        self.counter = deque(maxlen = max_capacity)
```

```
        self.max_capacity = max_capacity
```

```
    def add_order(self, order):
```

```
        """ Add a new order to the counter (FIFO queue) """
```

```
        if len(self.counter) == self.max_capacity:
```

```
            removed_order = self.counter.popleft()
```

```
            print(f"Counter full. Processing & Removing oldest  
            order: {removed_order}")
```



```

self.counter.append(order)

Print (f" Added order : {order}")

def display_orders (self) :
    """ Display current orders on the counter """
    if self.counter :
        Print (" Current orders on the counter : ", ", ", ".join
                (self.counter))
    else :
        Print (" No orders on the counter ")

def Process_remaining_orders (self) :
    """ Process remaining orders in the queue (FIFO) """
    while self.counter :
        order = self.counter.popleft()
        Print (f" Processing order : {order}")

def Simulate_cafe() :
    cafe = CafeFIFO (max_capacity = 4)
    orders = ["Coffee", "Tea", "Muffin", "Croissant",
              "Smoothie"]

```

for order in orders :

cafe.add_order(order)

cafe.display_orders()

Print("In End of the day - Processing Remaining Orders:")

cafe.process_remaining_orders()

Print("In Final orders on the counter (Should be empty):")

cafe.display_orders()

if __name__ == "__main__":

Simulate_cafe()

OUTPUT:-

The program is Executed Successfully.

10.2 The tale of the Library and its Book
Shelves.

AIM:- Write a Program for the library of Timelens Tales uses the FIFO Policy to manage the books on the Shelf.

PROGRAM :-

```

from collections import deque

class CafeFIFO :

    def __init__ ( self , max_capacity = 4 ) :
        self.counter = deque ( maxlen = max_capacity )
        self.max_capacity = max_capacity

    def add_order ( self , order ) :
        """ Add a new order to the counter (FIFO queue) """
        if len ( self.counter ) == self.max_capacity :
            removed_order = self.counter.popleft()
            print ( f"Counter full. Processing & removing oldest  
order : { removed_order }" )
        self.counter.append ( order )
        print ( f"Added order : { order }" )

    def display_orders ( self ) :
        """ Display current orders on the counter. """
        if self.counter :
            print ( "Current Orders on the counter : " , " , " .

```

```

    join ( self . counter ) )

else :

    Print ( " No orders on the counter " )

def Process - remaining - orders ( self ) :

    """ Process remaining orders in the queue (FIFO) """

    while self . counter :

        order = self . counter . popleft()

        Print ( f" Processing order : { order } " )

def Simulate - cafe () :

    cafe = Cafe FIFO ( max - capacity = 4 )

    orders = [ " Coffee " , " Tea " , " Muffin " , " Croissant " ,

               " Smoothie " ]

    for order in orders :

        cafe . add - order ( order )

        cafe . display - orders ()

    Print ( " \n End of the day - Processing remaining order : " )

    cafe . process - remaining - orders ()

```


Print ("In Final orders on the counter (should be empty):")

cafe.display_orders()

if __name__ == "__main__":

Simulate_cafe()

Output :-

The program is Executed Successfully.

10.3 The Story of the Busy Cafe & Its Special Recipe Book.

AIM :- Write a Program for Cafe Nostalgia, It uses the LRU Policy to manage her Recipe book on the counter.

PROGRAM :-

from collections import OrderedDict

class RecipeBook:

def __init__(self, max_capacity = 4):

self.counter = OrderedDict()

```

def access_recipe ( self , recipe ) :
    """ Simulate accessing a recipe . """
    if recipe in self . counter :
        self . counter . move _ to _ end ( recipe )
        Print ( f " Recipe ' { recipe } ' is already on the counter .
                Moved to the most recent " )
    else :
        if len ( self . counter ) == self . max _ capacity :
            removed_recipe = self . counter . popitem ( last = False )
            Print ( f " Counter full . Removed least recently used
                    recipe : ' { removed_recipe [ 0 ] } " )
            self . counter [ recipe ] = None
            Print ( f " Added recipe : ' { recipe } " )
        def display_counter ( self ) :
            """ Display the current recipes on the counter
                in the order they are accessed . """
            Print ( " Current recipes on the counter : " )
            list ( self . counter . keys ( ) )

```



```
def simulate_cafe():
```

```
    recipe_book = RecipeBook(max_capacity = 4)
```

```
    recipes = [
```

```
        "Pumpkin Spice Latte",
```

```
        "Apple Pie",
```

```
        "Blueberry Muffin",
```

```
        "Cinnamon Roll",
```

```
        "Apple Pie",
```

```
        "Maple Pancakes",
```

```
        "Pumpkin Spice Latte"
```

```
    ]
```

```
    for recipe in recipes:
```

```
        recipe_book.add_recipe(recipe)
```

```
        recipe_book.display_counter()
```

```
    print("In final recipes on the counter")
```

```
    recipe_book.display_counter()
```

```
    if __name__ == "__main__":
```

Simulate - Cafe().

OUTPUT :-

The program is Executed successfully.

10.4 The Tale Of the Art Gallery and Its Exhibition.

AIM :- Write a program for Gallery of Modern Arts to manage the display using the LRU policy.

PROGRAM :-

from collections import deque

class Gallery Display :

def __init__(self, capacity):

self.capacity = capacity

self.display_board = deque()

def access_artwork(self, artwork):

if artwork in self.display_board:

self.display_board.remove(artwork)


```

elif len (Self. display_ board) == Self. capacity :
    Self. display_ board. popleft()
Self. display_ board. append (artwork)
def current_ display (Self) :
    return list (Self. display_ board)
gallery = GalleryDisplay (capacity = 6)
artwork_ requests = [
    "Sunset Over the Lake",
    "Abstract Dreams",
    "Cityscape at Dusk",
    "Golden Fields",
    "Harmony in Blue",
]
for artwork in artwork_ requests :
    gallery. access_ artwork (artwork)
Print (" Final State of the Display board:")

```

for artwork in gallery: current_display():

Print (artwork)

Output :-

The program is Executed Successfully.

10.5 The Tale Of the Library and Its Popular Books.

AIM:- Write a program for the library manager of the Book Haven to manage the Display using LFU Policy.

PROGRAM :-

from collections import defaultdict, Ordered Dict

class LFU Cache:

def __init__(self, capacity):

self.capacity = capacity

self.freq_map = defaultdict (Ordered Dict)

self.book_freq = {}

self.min_freq = 0


```
def access_book (self, book):
```

```
    if book in self.book_freq:
```

```
        self._update_frequency (book)
```

```
    else:
```

```
        if len (self.book_freq) == self.capacity:
```

```
            self._evict_book()
```

```
            self.freq_map [1] [book] = None
```

```
            self.book_freq [book] = 1
```

```
            self.min_freq = 1
```

```
def _update_frequency (self, book):
```

```
    freq = self.book_freq [book]
```

```
    del self.freq_map [freq] [book]
```

```
    if not self.freq_map [freq]:
```

```
        del self.freq_map [freq]
```

```
    if freq == self.min_freq:
```

```
        self.min_freq += 1
```

```
    self.freq_map [freq+1] [book] = None
```

```

self.book_freq[book] += 1

def _evict_book(self):
    book, _ = self.freq_map
    if not self.freq_map[self.min_freq]:
        del self.freq_map[self.min_freq]
    del self.book_freq[book]

def current_display(self):
    display = []
    for freq in sorted(self.freq_map.keys(),
                        reverse=True):
        display.extend(list(self.freq_map[freq].
                            keys()))
    return display

library_display = LFUCache(capacity=5)
book_checkout = [
    ("The Great Gatsby", 3),
    ("1984", 5)
]

```


(" To kill a Mockingbird", 2),
(" Pride and Prejudice", 4),
(" The Catcher in the Rye", 1),
(" Moby Dick", 6),
(" The Odyssey", 3),
(" War and Peace", 2).

]

for book, frequency in book-checkouts;

for-in range (frequency):

library-display.access-book(book)

Print (" Final state of the display board:")

for book in library-display.current_
display():

Print (book).

~~Sub~~

OUTPUT :-

The Program Executed Successfully.