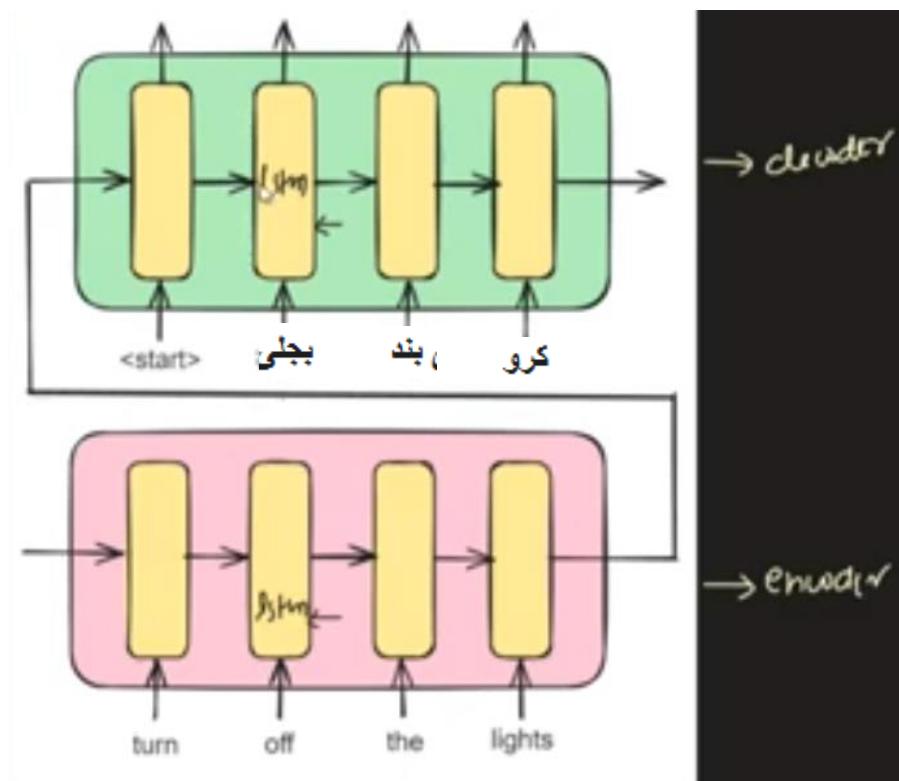


Attention Models

Dr. Muhammad Safyan

Attention Mechanism

- A way to improve the Encoder-Decoder Architecture.
- Problems with Encoder/Decoder



Translate in Urdu

- Translate in Urdu

1st Problem:

Once upon a time in a small Pakistani village, a mischievous monkey stole a turban from a sleeping barber, wore it to a wedding, danced with the bewildered guests, accidentally got crowned the 'Banana King' by the local kids, and ended up leading a vibrant, impromptu parade of laughing villagers, cows, and street dogs, all while balancing a stack of mangoes on its head, creating a hilariously unforgettable spectacle and an amusing legend that the village still chuckles about every monsoon season.

Face Difficulty when the sentence is greater than 25 word.

2nd problem:

Turn off the light.

Light:

Turn off:

Don't need the complete sentence, only a specific part of that.

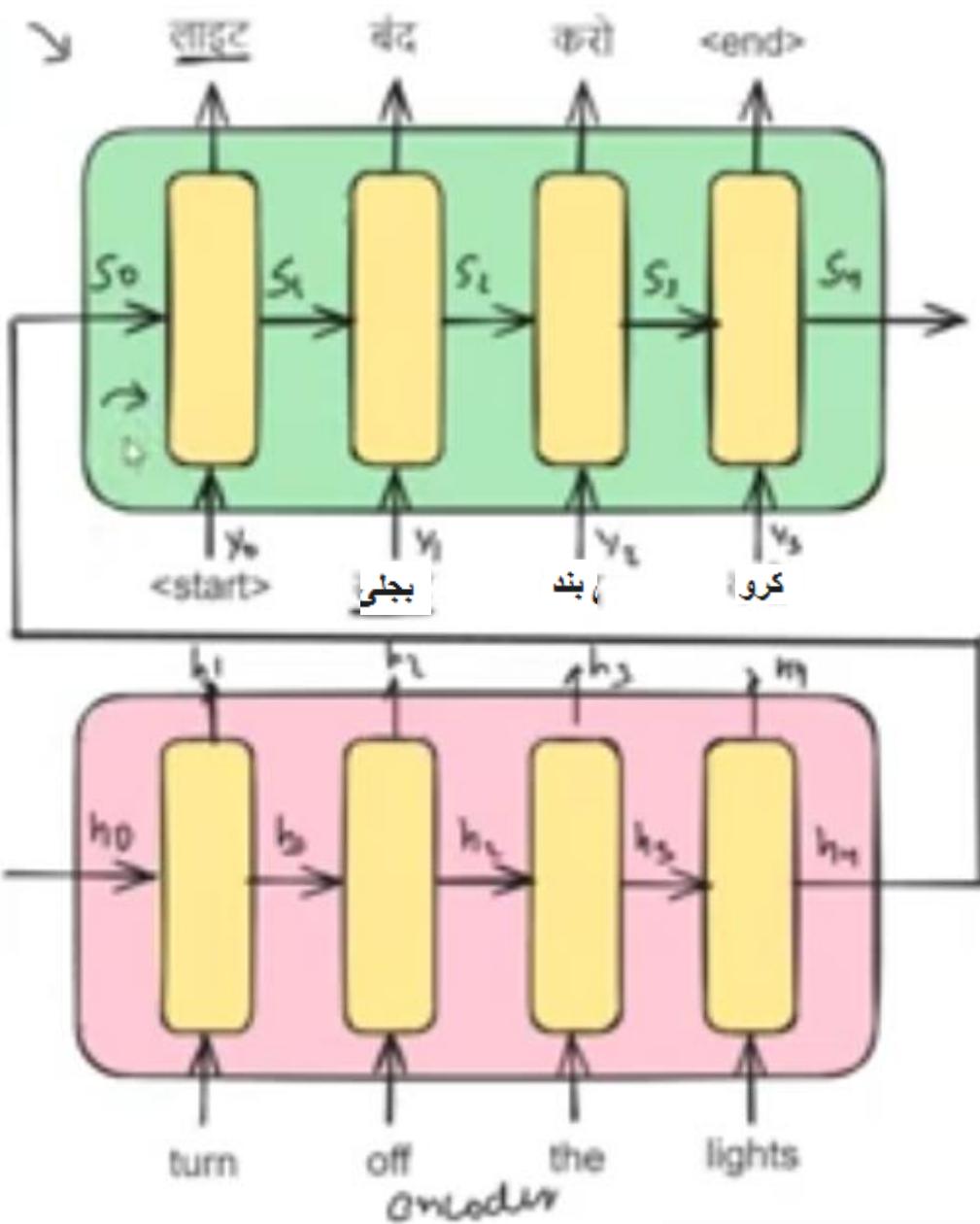
But we give complete sentence to Decoder to translate → Static Representation

It would be good, if we attention a specific part of the sentence at the time of translation.

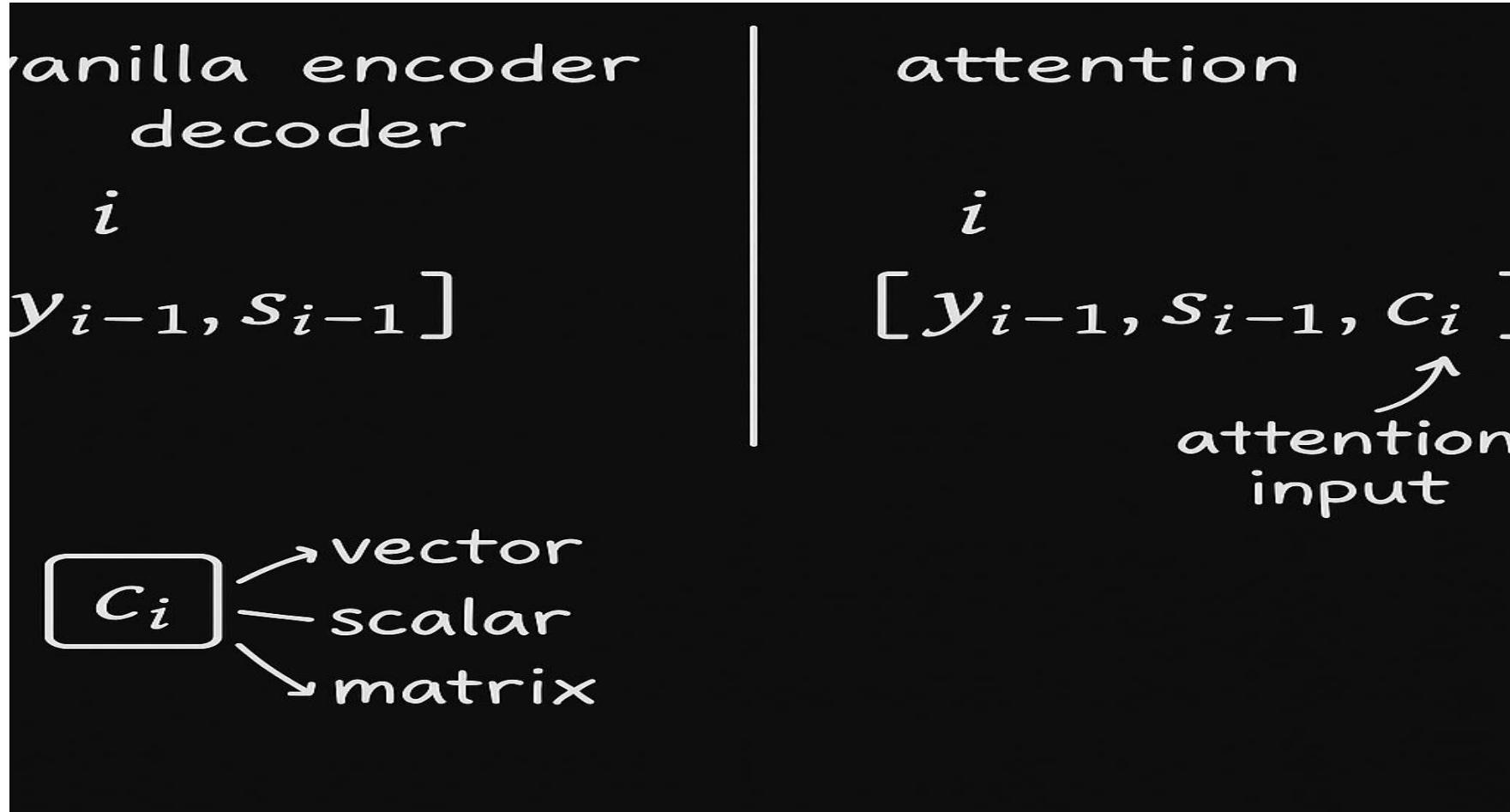
- When we read a larger sentence. Our
- Eyes creates a attention span/region.
- And other things are blury at that moment.
- We need to introduce this thing in our architecture.
- When translating “light” which portion of the sentence need pass.
- Which time step is important to translate the light.
- This mechanism is called Attention Mechanisms

Information Security

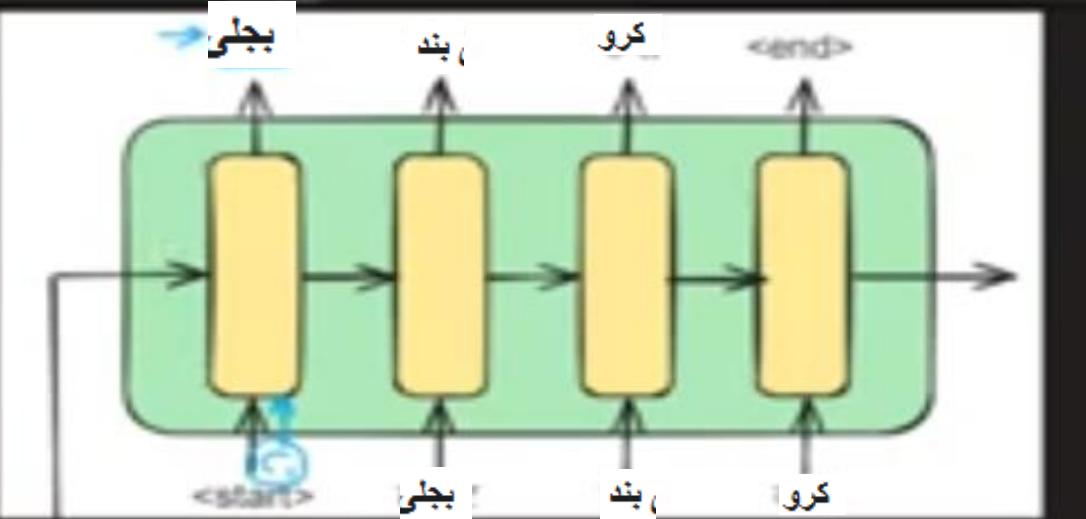
- At time step $i=2$, we provided
- y_1, s_1
- In Attention mechanism you provide
- More piece of information (h_1, h_2, h_3 , or h_4)
- We say it $c_i \rightarrow$ attention input



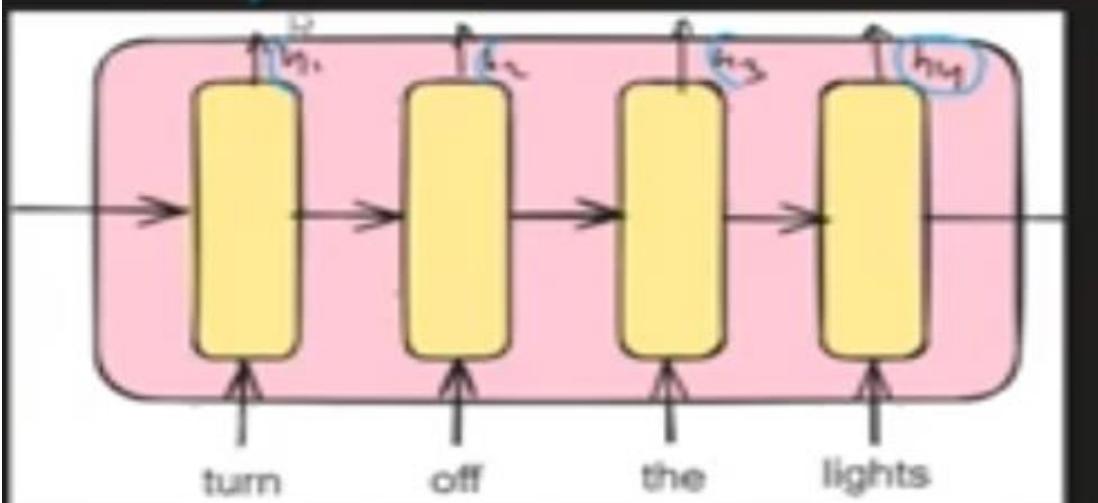
Vanila encoder vs. Attention bases

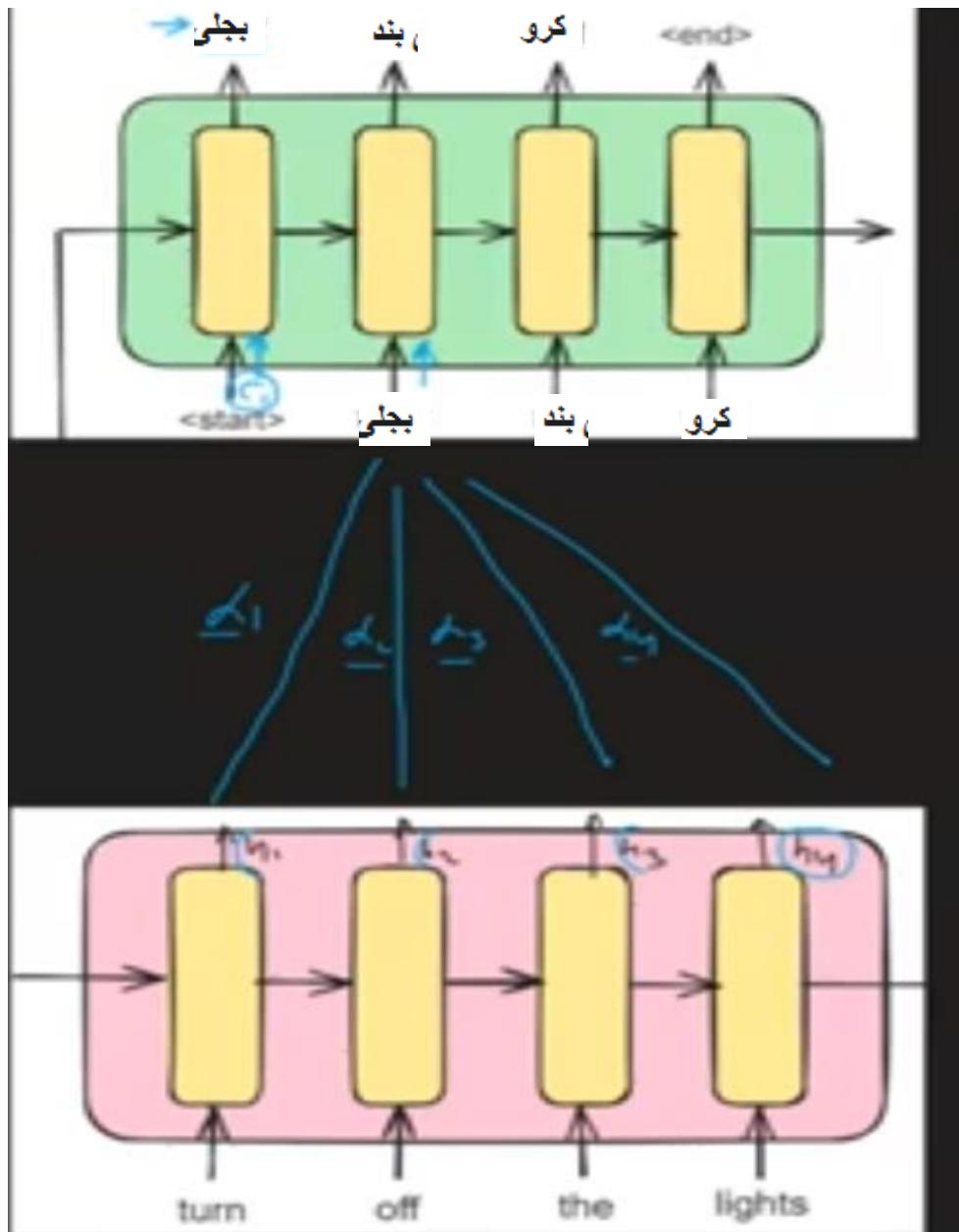


- What is dimension of c_i ,
- C_i is vector that is may be h_1 , h_2 or combination of h_1 and h_2
- For both weighted sum Is used.



$$C_1 = \alpha_1 h_1 + \alpha_2 h_2 + \alpha_3 h_3 + \alpha_4 h_4$$





$$C_1 = \alpha_{11}h_1 + \alpha_{12}h_2 + \alpha_{13}h_3 + \alpha_{14}h_4$$

At time step = 2

$$C_2 = \alpha_{21}h_1 + \alpha_{22}h_2 + \alpha_{23}h_3 + \alpha_{24}h_4$$

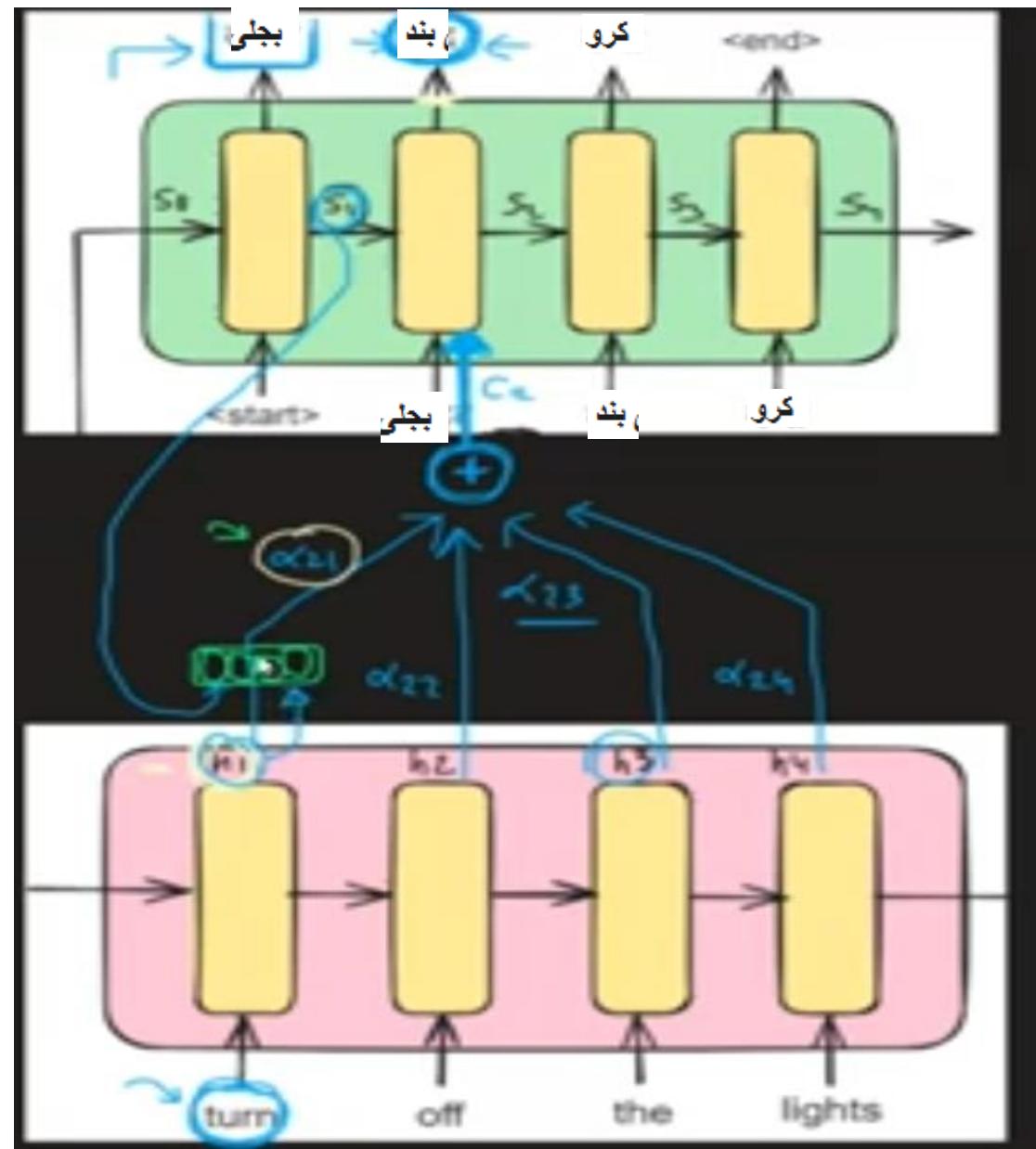
$$C_i = \sum_j \alpha_{ij} h_j$$

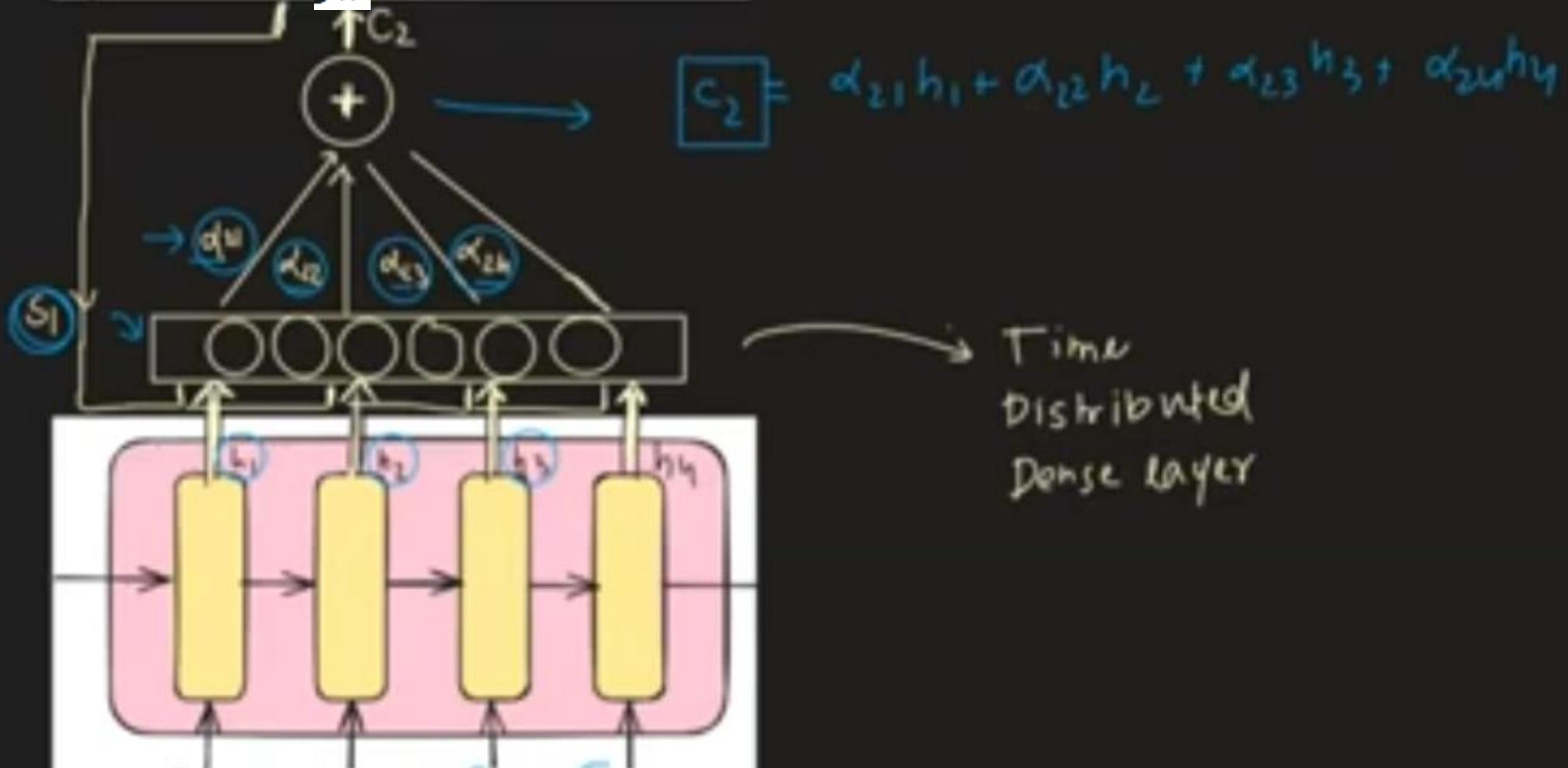
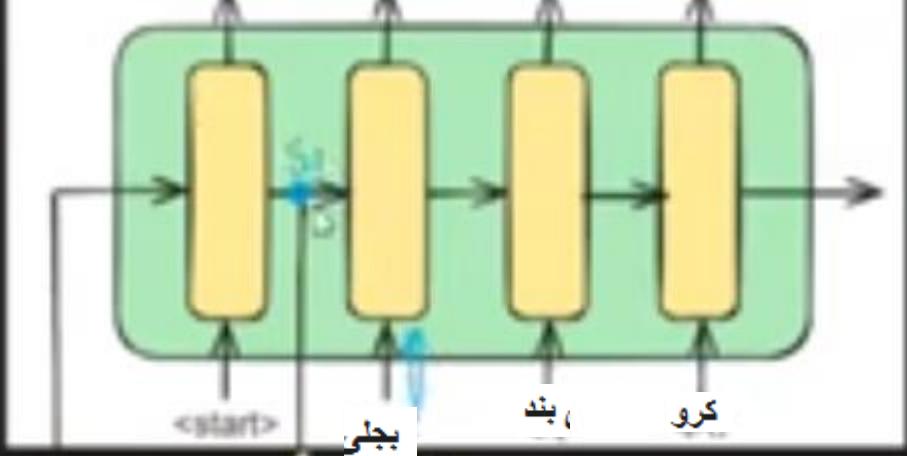
$$i * j = 16$$

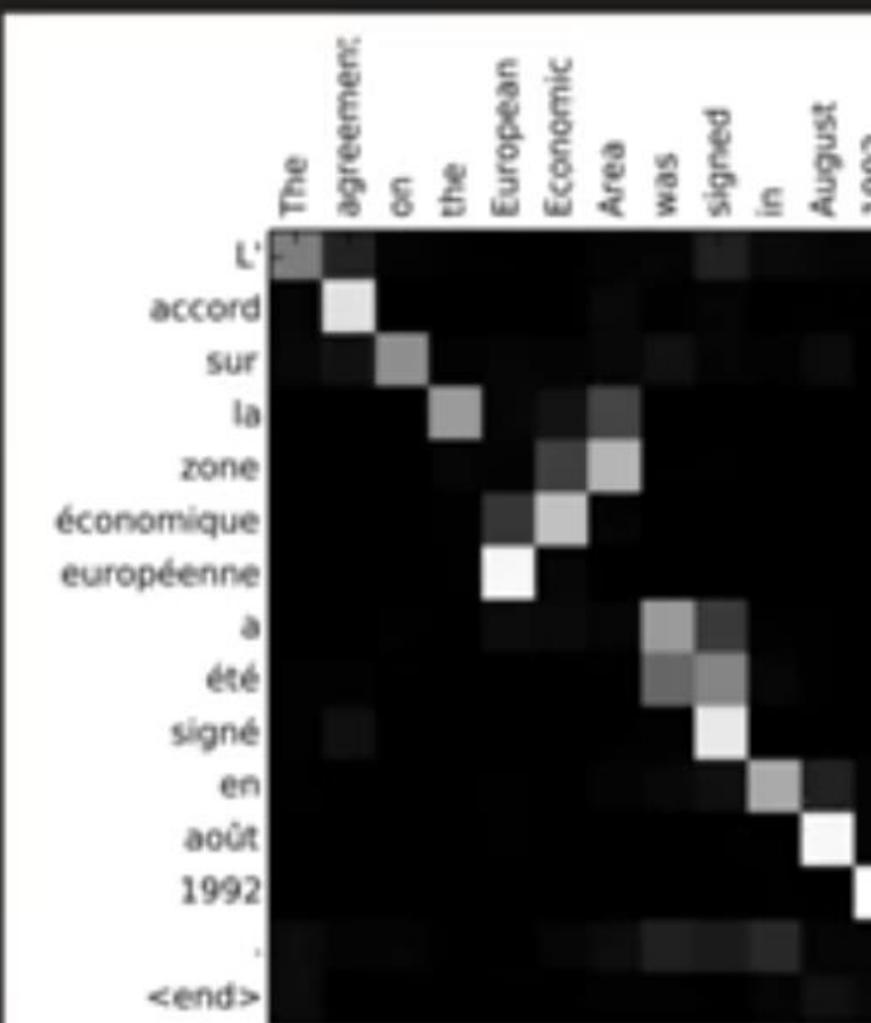
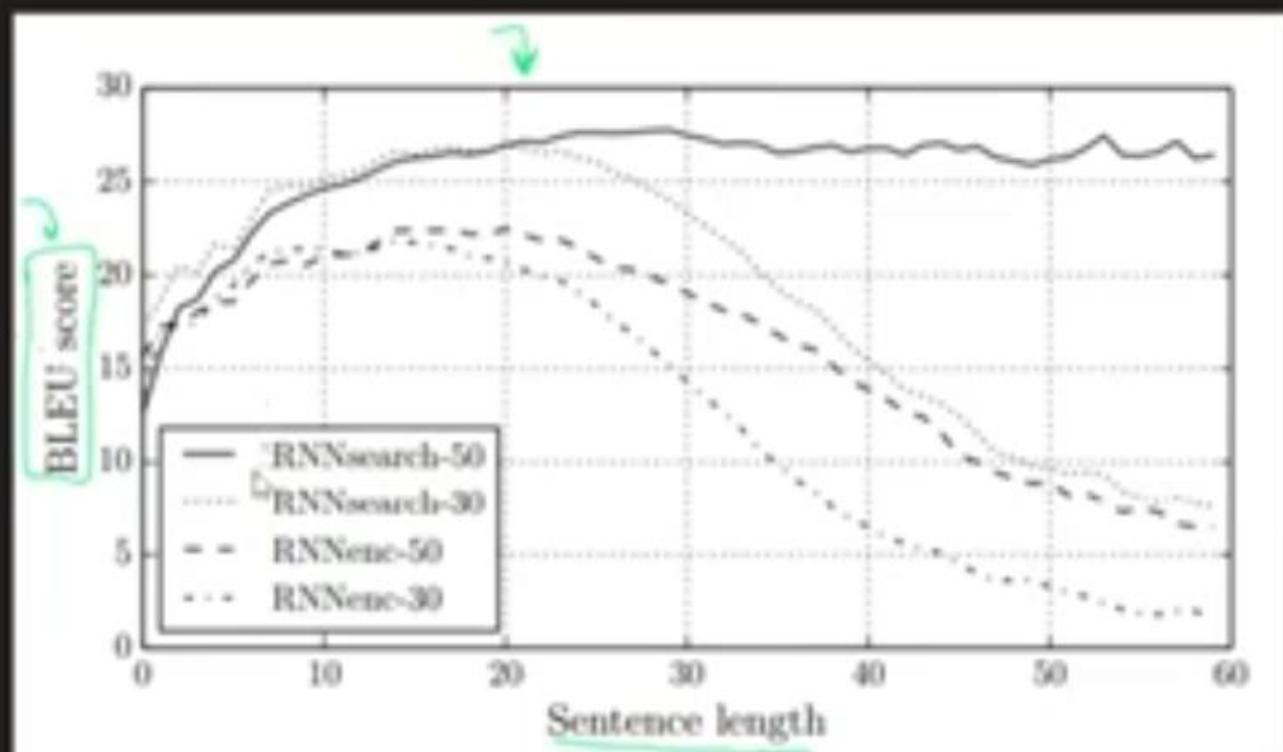
- How the alpha will create
- calculate alpha₂₁
 - Called Alignment Score
 - Similarity Score.
- At timestep, i=2, the output is printed , what is the role of encoder time step j=1
- i.e. “Turn” or h₁
- Now alpha₂₁ depends upon on which quantities
- H_{1,s1}

- ANN Universal approximate function

$$\alpha_{21} \rightarrow f \longrightarrow \left[\begin{array}{l} \alpha_2 = f(h_3, s_1) \\ \uparrow \\ \alpha_{ij} = f(h_j) = f(h_3, s_1) \end{array} \right]$$







(a)

turn off the lights
d1
d2
OK
end

- Bahduana and loung Attention Model

- Two types to find the Alphas
- Bahduana
- Loung
- Alignment Score

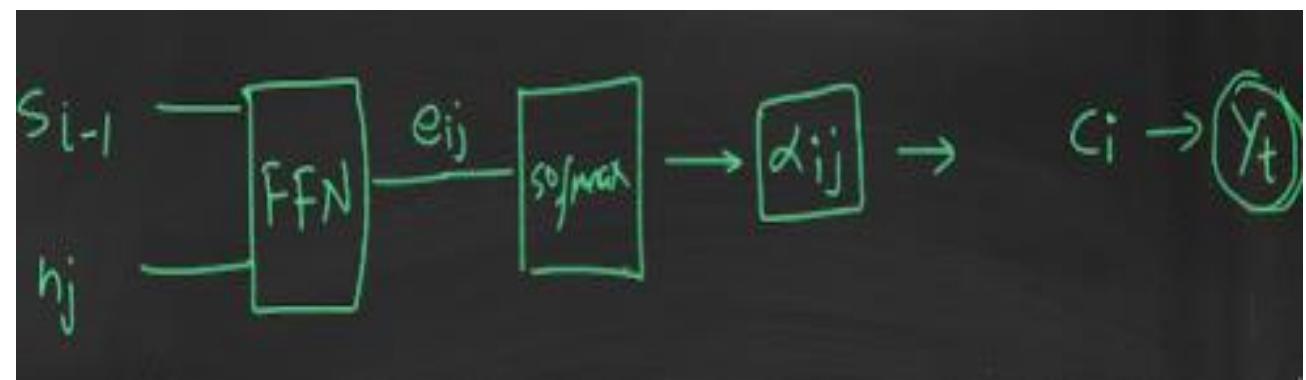
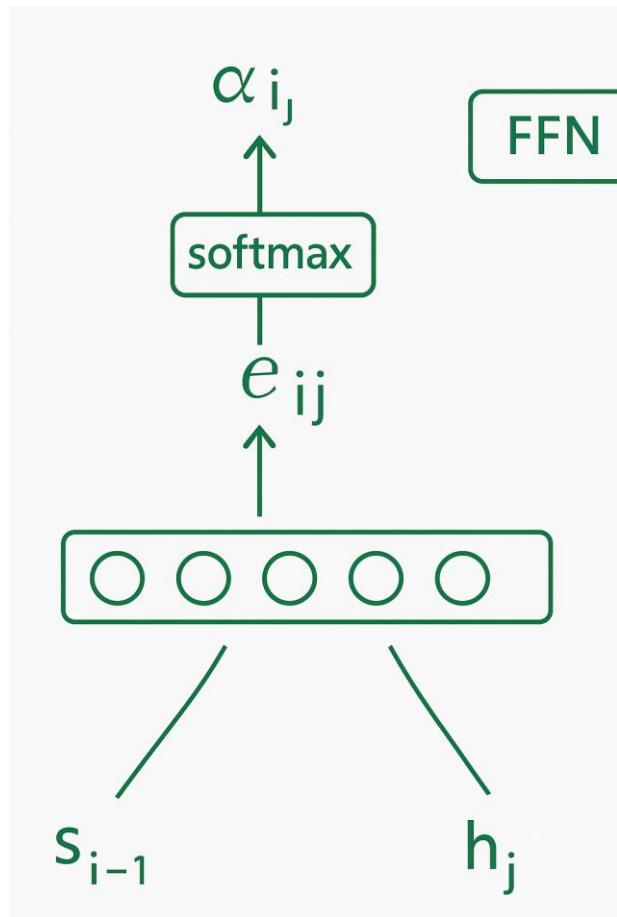
$$C_i = \sum_j \alpha_{ij} h_j$$

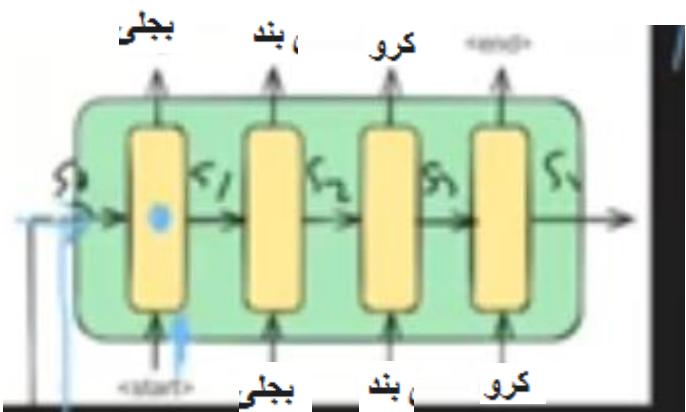
alignment
 $\alpha_{11} \rightarrow \text{EINZIG} \rightarrow \text{turn}$
 $\alpha_{12} \rightarrow \text{CURLY} \rightarrow \text{off}$

$$\underline{\alpha_{11}} = f(h_1, s_0) \quad \underline{\alpha_{21}} = f(h_1, s_1)$$

Bahduana

$$\alpha_{ij} = f(h_j, s_{i-1})$$





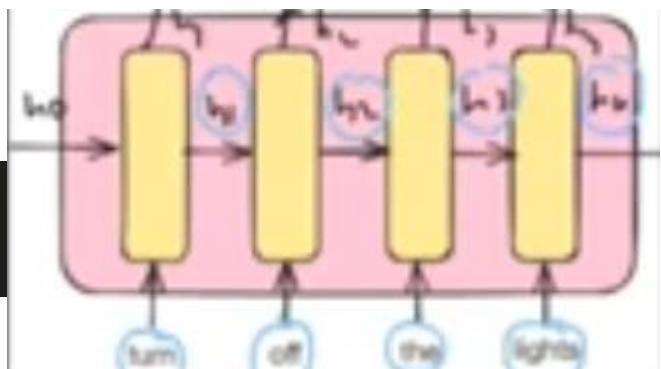
$$s_0 = [e \ f \ g \ h]$$

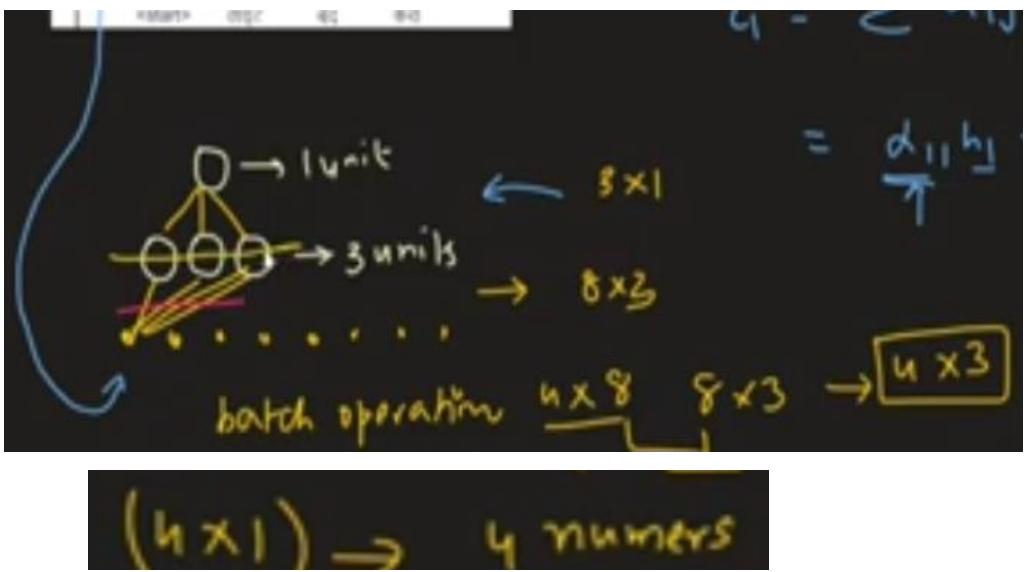
- Enter the encoder sentences.
 - Turn off the light
 - You will get hidden stats(h1,h2,h3, h4)
 - Assume
 - At i=1 , decoder will calculate

$$c_i = \sum \alpha_{ij} h_j$$

$$\frac{\alpha_{11} h_1}{\uparrow} + \frac{\alpha_{12} h_2}{\uparrow} + \frac{\alpha_{13} h_3}{\uparrow} + \frac{\alpha_{14} h_4}{\uparrow}$$

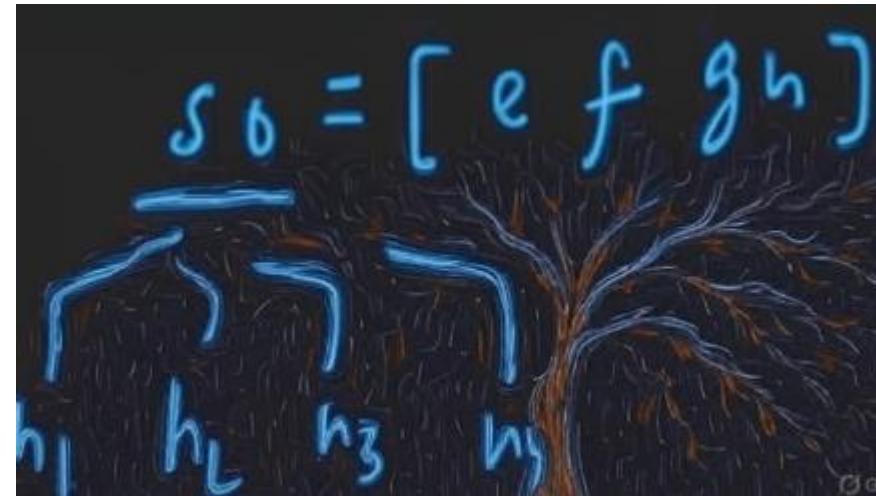
$$h_0 = [a \ b \ c \ d]$$





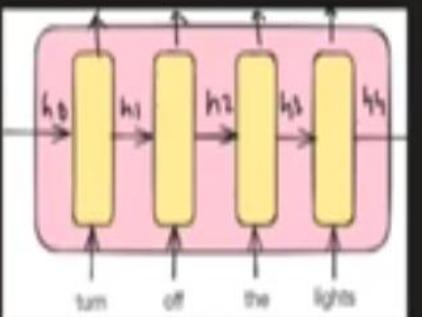
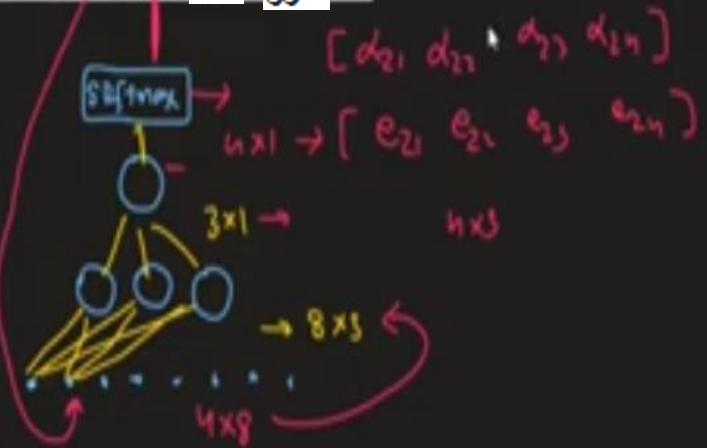
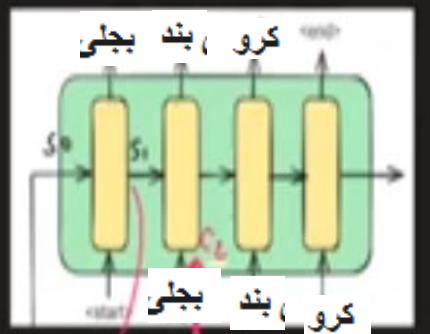
$$\begin{bmatrix}
 s_{01} & s_{02} & s_{03} & s_{04} & h_{11} & h_{12} & h_{13} & h_{14} \\
 s_{01} & s_{02} & s_{03} & s_{04} & h_{21} & h_{22} & h_{23} & h_{24} \\
 s_{01} & s_{02} & s_{03} & s_{04} & h_{31} & h_{32} & h_{33} & h_{34} \\
 s_{01} & s_{02} & s_{03} & s_{04} & h_{41} & h_{42} & h_{43} & h_{44}
 \end{bmatrix}$$

$$\frac{e^{e^{11}}}{e^{e^{11}} + e^{e^{12}} + e^{e^{13}} + e^{e^{14}}} \quad (4 \times 1) \rightarrow$$



so $y_{t+1} c_1 \rightarrow \text{dshm} \rightarrow y_t (\text{err})$

At time=2



$$c_2 = \frac{d_{21} h_1 + d_{22} h_2 + d_{23} h_3 + d_{24} h_4}{1}$$

$$\begin{bmatrix} s_{11} & s_{12} & s_{13} & s_{14} & h_{11} & h_{12} & h_{13} & h_{14} \\ s_{11} & s_{12} & s_{13} & s_{14} & h_{21} & h_{22} & h_{23} & h_{24} \\ s_{11} & s_{12} & s_{13} & s_{14} & h_{31} & h_{32} & h_{33} & h_{34} \\ s_{11} & s_{12} & s_{13} & s_{14} & h_{41} & h_{42} & h_{43} & h_{44} \end{bmatrix}$$

$$c_2, s_1, y_1 \rightarrow \text{Notm} \rightarrow y_2$$
$$\downarrow$$
$$\overline{s_1} / s_2$$

Mathematical Form

$$c_{ij} = \sum \alpha_{ij} h_j$$

$$\alpha_{ij} = \frac{\exp(e_{ij})}{\sum_{k=1}^K \exp(e_{ik})}$$

$$e_{ij} = \tanh(W[s_{i-1}; h_j] + b)$$

$$e_{ij} = \sqrt{\tanh(W[s_{i-1}; h_j] + b)}$$

- Also called additive algorithm
- Model is call alignment model

Loung Attention

$$c_i = \sum \alpha_{ij} h_j$$

$$\alpha_{ij} = f(s_{i-1}, h_j) \times$$

$$\alpha_{ij} = f(s_i, h_j)$$

↑
current ② diff

$s_i^\top \cdot h_j \rightarrow$ dot product

unt ① diff

$$s_i = [a \ b \ c \ d]$$

$$h_j = [e \ f \ g \ h]$$

$$\begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} \cdot \begin{bmatrix} e \\ f \\ g \\ h \end{bmatrix}$$

$$[ae + bf + cg + dh]$$

r

$$\leftarrow e_{ij}$$

\leftarrow scalar \rightarrow attention

- Current state has fore info then previous
- Experimentally proved



$$\begin{aligned}
 & \text{Encoder: } S_0 \rightarrow S_1 \rightarrow S_2 \rightarrow S_3 \rightarrow \text{<end>} \\
 & \text{Decoder: } h_0 \rightarrow h_1 \rightarrow h_2 \rightarrow h_3 \\
 & \text{Softmax: } [e_{11} \ e_{12} \ e_{13} \ e_{14}] \rightarrow \alpha_{11} \ \alpha_{12} \ \alpha_{13} \ \alpha_{14} \\
 & \sum \alpha_{ij} = c_i
 \end{aligned}$$

- Called multiplicative
- Necessary for understanding of transformer → self attention.