

image slider with bool

```
//  
// ViewController.swift  
// imageslider  
//  
// Created by oppmacsom on 04/07/2019.  
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//
```

```
import UIKit
```

```
class ViewController: UIViewController {  
    @IBOutlet weak var cityImage: UIImageView!  
    var swing = 0  
    var mapOn = true  
    //mapOn bool olusturduk. tipki swing  
dongusunda oldugu gibi bool islemi bitince tersi  
degere inkilap ederek bitiriliyor ki else if ile  
if arasinda kesintisiz devir teslim olsun.  
  
    @IBOutlet weak var Label: UILabel!  
  
    override func viewDidLoad() {  
        cityImage.isUserInteractionEnabled = true  
        let tapCity =  
UITapGestureRecognizer(target: self, action:  
#selector(ViewController.tapPic))  
        cityImage.addGestureRecognizer(tapCity)  
  
    }  
  
    @objc func tapPic() {  
        //print("you tapped")  
        if mapOn == true {  
            cityImage.image = UIImage(named:  
"kristiansand.jpg")  
            Label.text = "kristiansand on map"  
            mapOn = false  
        }  
    }  
}
```

```
        else if mapOn == false {
            cityImage.image = UIImage(named:
"kvadraturen.jpg")
            Label.text = "kristiansand sentrum
kalles kvadraturen"
            mapOn = true
        }

    }

    @IBAction func showButton(_ sender: Any) {
        if swing == 0 {
            cityImage.image = UIImage(named:
"kristiansand.jpg")
            swing = swing + 1
        }
        else if swing == 1 {
            cityImage.image = UIImage(named:
"kvadraturen.jpg")
            swing = swing - 1
        }
    }
}

}
```