

**VIVEKANAND EDUCATION SOCIETY'S INSTITUTE OF
TECHNOLOGY**

Department of Computer Engineering



Project Report on

**Attendance Recognition System using Half Face
Appearance**

In partial fulfillment of the Third Year, Bachelor of Engineering (B.E.) Degree
in Computer Engineering at the University of Mumbai Academic Year
2019-2020.

Submitted by

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(2019-2020)

**VIVEKANAND EDUCATION SOCIETY'S INSTITUTE OF
TECHNOLOGY**
Department of Computer Engineering



Certificate

This is to certify that *Yogesh Tekwani, Sagar Sidhwa, Somesh Tiwari* of Third Year Computer Engineering studying under the University of Mumbai have satisfactorily completed the mini project on “*Attendance Recognition System Using Half Face Appearance*” as a part of their coursework of Mini Project for Semester-VI under the guidance of their mentor *Prof. Mannat Doultani* in the year 2019-2020.

This mini project report entitled *Attendance Recognition System Using Half Face Appearance* by *Yogesh Tekwani, Sagar Sidhwa, Somesh Tiwari* is approved for the degree in **Computer Engineering**.

Programme Outcomes	Grade
PO1,PO2,PO3,PO4,PO5,PO6,PO7,PO8,PO9,PO10, PO11, PO12 PSO1, PSO2	

Date:

Project Guide: Internal and External

Mini Project Report Approval For T. E (Computer Engineering)

This mini project report entitled “*Attendance Recognition System Using Half Face Appearance*” by *Yogesh Tekwani, Sagar Sidhwa, Somesh Tiwari* is approved for the degree of T.E. Computer Engineering.

Internal Examiner

External Examiner

Head of the Department

Principal

Date:

Place:

Declaration

We declare that this written submission represents our ideas in our own words and where others' ideas or words have been included, we have adequately cited and referenced the original sources. We also declare that we have adhered to all principles of academic honesty and integrity and have not misrepresented or fabricated or falsified any idea/data/fact/source in our submission. We understand that any violation of the above will be cause for disciplinary action by the Institute and can also evoke penal action from the sources which have thus not been properly cited or from whom proper permission has not been taken when needed.

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Date:

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We wish to express our profound thanks to all those who helped us in gathering information about the project. Our families too have provided moral support and encouragement at several times.

Computer Engineering Department

COURSE OUTCOMES FOR T.E Mini Project

Learners will be to,

Course Outcome	Description of the Course Outcome
CO 1	Able to apply the relevant engineering concepts, knowledge and skills towards the project.
CO2	Able to identify, formulate and interpret the various relevant research papers and to determine the problem.
CO 3	Able to apply the engineering concepts towards designing solutions for the problem.
CO 4	Able to interpret the data and datasets to be utilized.
CO 5	Able to create, select and apply appropriate technologies, techniques, resources and tools for the project.
CO 6	Able to apply ethical, professional policies and principles towards societal, environmental, safety and cultural benefit.
CO 7	Able to function effectively as an individual, and as a member of a team, allocating roles with clear lines of responsibility and accountability.
CO 8	Able to write effective reports, design documents and make effective presentations.
CO 9	Able to apply engineering and management principles to the project as a team member.
CO 10	Able to apply the project domain knowledge to sharpen one's competency.
CO 11	Able to develop professional, presentational, balanced and structured approach towards project development.
CO 12	Able to adopt skills, languages, environment and platforms for creating innovative solutions for the project.

Abstract

Face recognition is an important application of Image processing owing to its use in many fields. Identification of individuals in an organization for the purpose of attendance is one such application of face recognition. Maintenance and monitoring of attendance records plays a vital role in the analysis of performance of any organization. The purpose of developing attendance management systems is to computerize the traditional way of taking attendance. Automated Attendance Management System performs the daily activities of attendance marking and analysis with reduced human intervention. The prevalent techniques and methodologies for detecting and recognizing faces fail to overcome issues such as scaling, pose, illumination, variations, rotation, and occlusions. The proposed system aims to overcome the pitfalls of the existing systems and provides features such as detection of faces, extraction of the features, detection of extracted features, and analysis of students' attendance.

In our face recognition project, a computer system will be able to find and recognize human faces fast and precisely in images or videos that are being captured through a surveillance camera. Numerous algorithms and techniques have been developed for improving the performance of face recognition but the concept to be implemented here is Deep Learning. It helps in conversion of the frames of the video into images so that the face of the student can be easily detected and then recognized for their attendance so that the attendance database can be easily reflected automatically. It also helps in increasing the accuracy to ultimately achieve High-Precision Real-Time attendance to meet the need for Automatic classroom evaluation. Keywords: Face recognition, Face detection, Deep Learning.

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Chapter 1: INTRODUCTION

1.1 Introduction to the project

- Automatic face recognition technologies have made immense improvements in the changing world.
- The objective is to propose a system to capture the face of each student and to store it in the database for their attendance.
- There is no need for the teacher to manually take attendance in the class. because the system is provided with the image/Video by the teacher and through further processing steps the faces are being recognized and the attendance database is updated accordingly.
- A Real-Time attendance to meet the need for Automatic classroom evaluation.

1.2 Motivation

Nowadays mostly in every institute, industries aur companies the process of attendance is manual, that is every student , teachers , employees etc. have to give proof of their presence by signing in register or students attendance is taken by faculty by roll call. So this process of attendance takes time. Time is very valuable so we decided to make a system that takes attendance on its own without any human inclusion.

1.3 Problem Definition

This project aims to capture the photo or video of the students, convert it into frames, relate it with the database to ensure their presence or absence, mark attendance with a timestamp for the particular student to maintain the record.

1.4 Relevance of the Project

- This project helps to recognize the face of people .
- This recognition process will help to minimize the possibility of errors occurring during the manual process.
- This process also provides a valid and transparent proof.
- The dataset contains the photos of the people so that after the process of complete detection of face for recognition it can refer to the dataset.
- To increase the feature matching process of faces for recognition we have done the feature extraction part explicitly and saved the time.
- At the end , the system can take the video or the photo of the person so as to mark the attendance successfully and to generate the attendance sheet with a timestamp.

1.5 Methodology Used

- **Capturing points on faces:**

Facial Points are being captured from the image using face_recognition algorithm in python.

- **Facial feature Extraction:**

The extractions of some facial features like points of the difference between the eyes, width of nose, mouth and the length of the chin from the known and Captured images.

- **Generation of Encodings:**

Generations of the encodings from the images present in the database and saving the encodings in to the pickle file this is because we are extracting the images encodings in the form of dictionary having the key as the name of the image for which the encodings are to be generated and the values as the list which contains the encodings of the each images.

- **Comparison:**

The encodings of the extracted images and the images which are presented in the database are compared and if the encodings match with the images in the database and the input frame then the student is recognized.else remains unknown.

- **Generate Attendance:**

After the student is successfully recognized from the results of encodings which are successfully compared from the known faces encodings are further processed to the marking of the attendance of the student present

Chapter 2: LITERATURE SURVEY

2.1 Journal Papers or books / Book Chapters

For our project we got motivation by the research carried out by the following people and their published papers:

1] “Eigenfaces for recognition” (Mathew Turk and Alex Pentland):

Abstract: Here they have developed a near-real time computer system that can locate and track a subject’s head, and then recognize the person by comparing characteristics of the face to those of known individuals. The computational approach taken in this system is motivated by both physiology and information theory, as well as by the practical requirements of near-real time performance and accuracy.

Inference: This approach treats the face recognition problem as an intrinsically two-dimensional recognition problem rather than requiring recovery of three-dimensional geometry, taking advantage of the fact that these faces are normally upright and thus may be described by a small set of two-dimensional characteristic views.



Fig-2.1.1-Eigenfaces for recognition

2] Samuel Lukas, Aditya Rama Mitra, Ririn Ikana Desanti, Dion Krisnadi, "Student Attendance System in Classroom Using Face Recognition Technique", Conference Paper DOI: 10.1109/ICTC.2016.7763360, Oct 2016:

Abstract: In this System they proposes a method for student attendance system in classroom using face recognition technique by combining Discrete Wavelet Transforms (DWT) and Discrete Cosine Transform (DCT) to extract the features of student's face which is followed by applying Radial Basis Function (RBF) for classifying the facial objects.

Inference: Here the process is completed actually by performing grayscale normalization, histogram equalization, Discrete Wavelet Transform (DWT), and Discrete Cosine Transform (DCT).



Fig-2.1.3-Face recognition Technique

3] "Face recognition using Artificial neural networks" (Mayank Agarwal, Nikunj Jain, Mr. Manish Kumar and Himanshu Agrawal) :

Abstract: In this they presented a methodology for face recognition based on information theory approach of coding and decoding the face image. Proposed methodology is connection of two stages – Feature extraction using principal

component analysis and recognition using the feed forward back propagation Neural Network.

Inference: In this Recognition is performed by projecting a new image into the subspace spanned by the characteristic feature images and then classifying the face by comparing its position in the face space with the positions of the known individuals.

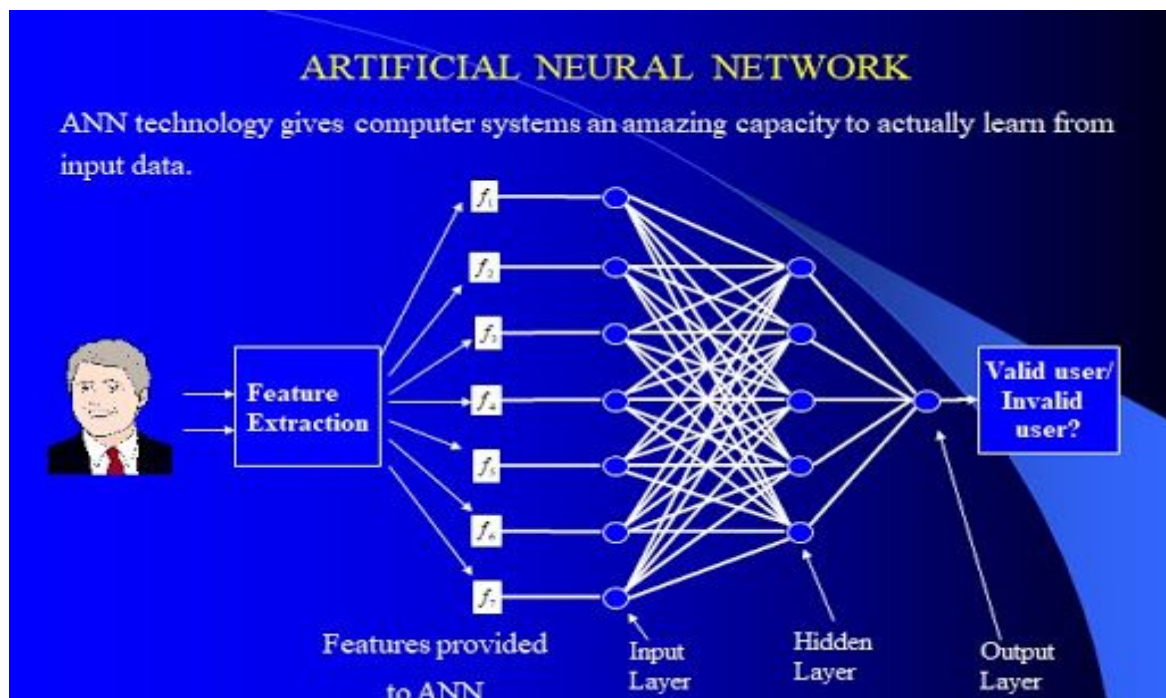


Fig-2.1.4-Fast face recognition using eigenfaces

2.2 Inference drawn

The face recognition based attendance management system was not used for institutes so here we proposed this system so that from now students and faculties get little more time for studies and teachers can teach a little more since a single knowledge a day makes a lot difference in year when it's integrated. The very important and main features we can say that it gives the transparency and the proof will be there for longer time so that there can be no issue regarding attendance of any student.

2.3 Comparison with the existing system

Sr no	Characteristics	Existing System	Our System
1.	Camera(e.g External/ Laptop/ Mobile)	An external camera is used	Inbuilt System Camera is used
2.	Raspberry Pi	Since an external hardware i.e Raspberry Pi is used which can be malfunctioned or Fail any time	No such hardware is used so no failure or malfunctioning of the system will occur.
3	Wires	An Jumping wires are used which will cause the hardware issues	No wires are used since we have developed a website.
4.	Connectivity	Continuous Electrical, Internet Connectivity	Only Internet Connectivity is required
5.	Speed	Slower due to the external hardware	Faster since no hardware is used
6.	Storage	Files are Stored in hard disk (limited storage capacity)	Files are stored in server (more storage capacity)
7.	Face Points	No facial points are used since it is implemented on grey scale images	Facial points and encodings are generated.
8.	Availability	Only when Connection will be provided it will available	24x7 Availability
9.	Accuracy	Accuracy is nearly 65%	more than existing system(85%)
10.	Security	Less Secured since any one can access it.	More Secure since each user is having an authentication id and password

Chapter 3: REQUIREMENT

3.1 Functional Requirements

- Facial data of people ranging from a various ethnic groups , sex will be used as a base.
- Identifying the facial texture and points using Face Recognition algorithm (Face Recognition Library using dlib's state-of-the-art face recognition built with deep learning.)
- Different gender & ethnic groups can have different data for the features of the face So these groups will be taken into consideration for recognition
- Images to be uploaded to database should be 700(length)x700(Breadth) and Size <=600kb
- Internet Connectivity should be required .

3.2 Non- Functional Requirements

- User friendly UI to upload the user images and test on various image samples of the user.
- Database to store the previous uploaded images of the user.
- User Login to view user specific data and various user statistics present in the Website
- Security and password for each user account to safeguard his privacy and security .

3.3 Constraints

- Currently, we have designed a system that detects the presence of a person by using Real-Time Face Recognition from a Real-Time Camera (eg: CCTV). But the accuracy levels are still struggling to reach the crest.
- Also, we are strategizing to detect and store the Anonymous faces separately as well for further evaluations.

3.4 Hardware and Software Requirements

3.4.1 Hardware Requirements

A standalone computer needs to be installed in the office room where the system is to be deployed. Camera must be positioned in the office room to obtain the snapshots. Optimum Resolution: 512 by 512 pixels. Secondary memory to store all the images and database

3.4.2 Software requirements

- Anaconda(version3)
- Dlib(19.19.0)
- Visual Studio
- Jupyter

Tools :

- Cmake(3.17.0)
- VC++
- Windows 10 SDK
- OpenCV

3.5 System Block Diagram

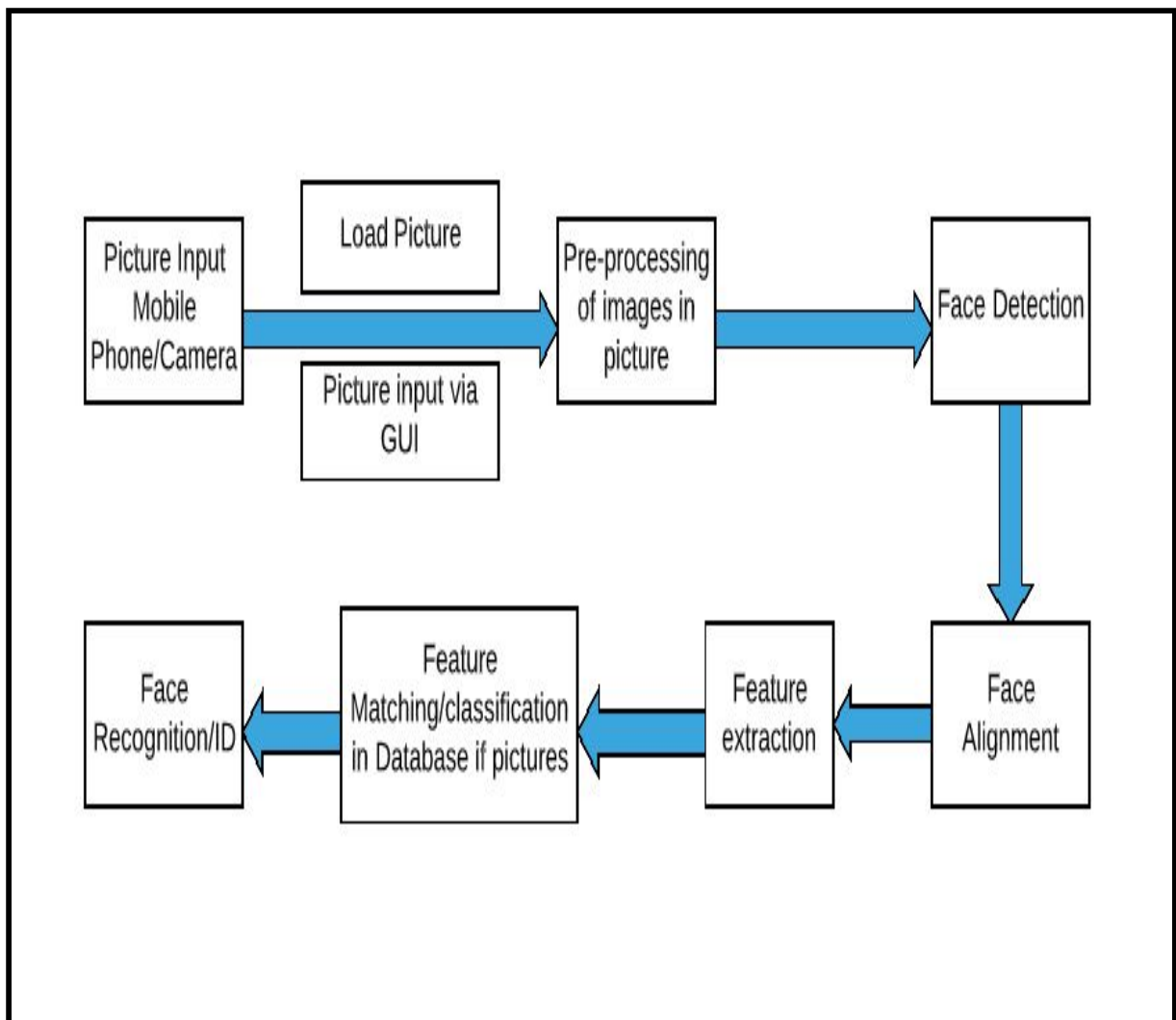


Figure 3.6.1 System Block Diagram

The System Block Diagram-Fig 3.6.1 is to capture the face of each student and to store it in the database for their attendance. The face of the student needs to be captured in such a manner that all the features of the students' face needs to be detected, even the seating and the posture of the student need to be recognized. There is no need for the teacher to manually take attendance in the class because the system records a video and through further processing steps the face is being recognized and the attendance database is updated.

Chapter 4: PROPOSED DESIGN

4.1 Conceptual Design

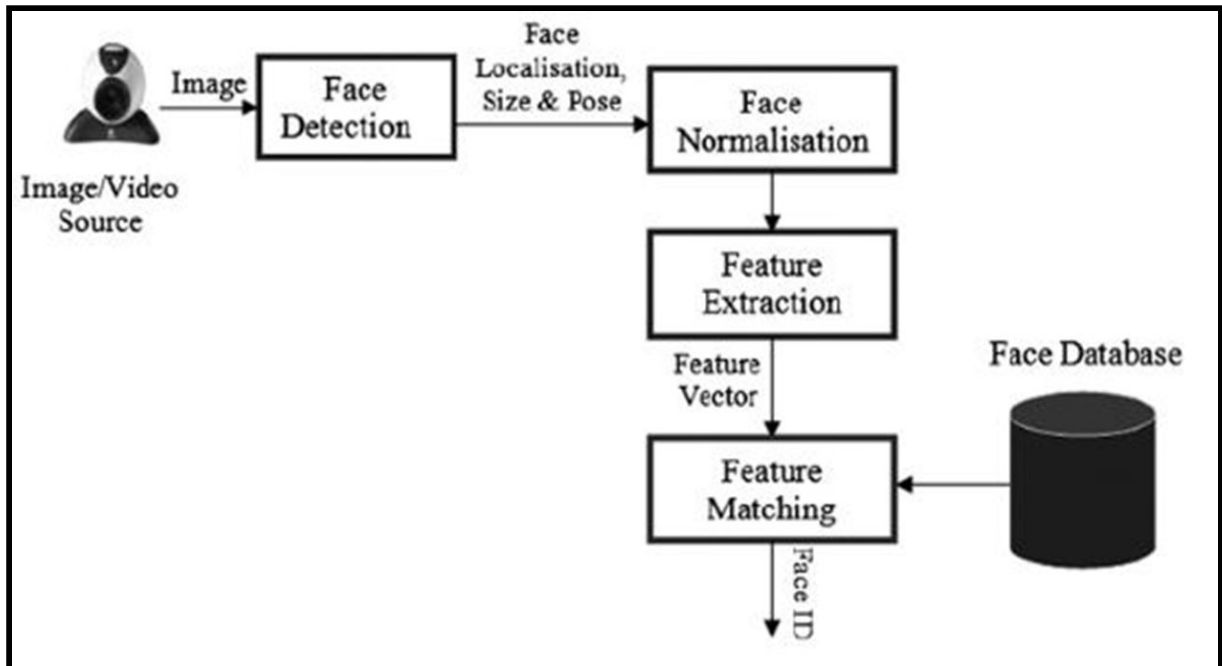


Figure 4.1.1 Conceptual Design

Steps For Implementation Of Face Recognition:

1. **Finding all the Faces:** The first step in our pipeline is face detection
2. **Posing and Projecting Faces:** we isolated the faces in our image.
3. **Encoding Faces:** Generating the Encodings for Each image in Database and Saving it for further Operations.
4. **Encoding our Input face image:** Generating Encodings for the input Image.
5. **Match the Encodings:** Comparing the Encodings of the known with respect to unknown.
6. **Finding the person's name from the encoding:** Finally Recognized images are marked as present.

4.2 Detailed Design

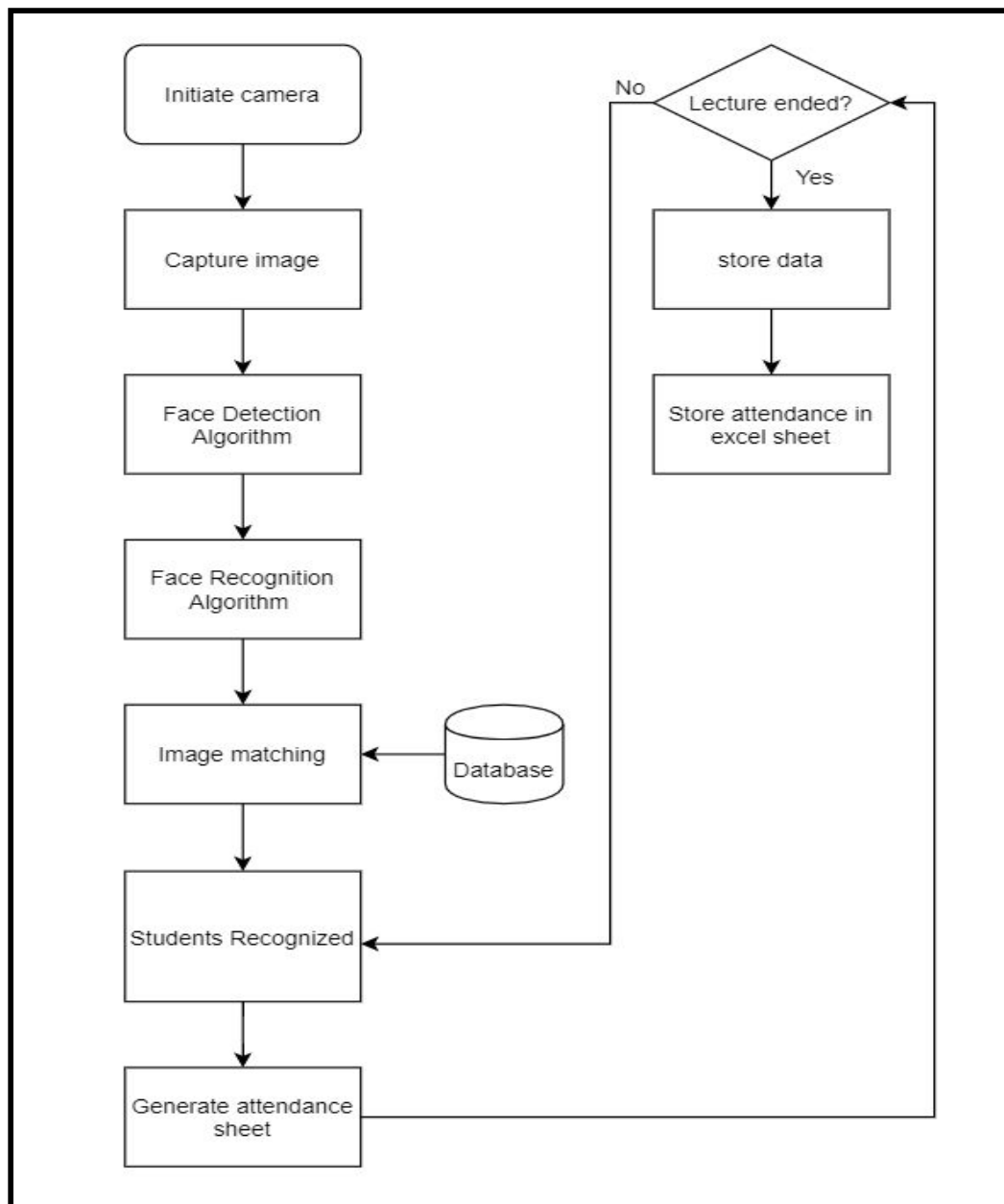


Figure 4.2.1 Flowchart

The working of the Fig-4.2.1-Flowchart is implemented as follows:

The images of the students in the Classroom are to be Captured by the mobile camera, the image to be captured should be uploaded to the website.

The next step of working is to extract the encodings from the images present in the database and saving the **encodings** in to the **pickle file** this is because we are extracting the images encodings in the form of dictionary having the key as the name of the image for which the encodings are to be generated and the values as the list which contains the encodings of the each images.

After the generation of the encodings the next step is to take the image or the video of the students then give the images or the video into the system as the input to our system and convert the input into frames. Each frame has an input to the system, then our algorithm works in different steps the very first step is to extract the images from the given input image i.e is to detect the images present in the frames.

The next step is to generate the encodings of the images which are extracted or detected the third part is to compare the encodings of the extracted images and the images which are presented in the database and if the encodings match with the images in the database and the input frame then the student is recognized.

After the student is successfully recognized from the Face Detection and Face Recognition, encodings which are successfully compared from the known faces encodings are further processed to the marking of the attendance of the student. In this step to mark the attendance of the student which is present in the input image or frame of video.

The excel sheet is generated where the name of the excel sheet is the date and the timestamp of the image when the system is computed the processing of the input so that the actual proof which verifies that the date and time of the attendance. Also the excel sheet contains the name, date, time and present columns which have the rows of the student that are present in the classroom.

4.3 Project Scheduling & Tracking using Timeline / Gantt Chart

1.Table













	Task Mode ▾	Task Name ▾	Duration ▾	Start ▾	Finish ▾	Predecessors ▾
		Requirements Details	3 days	Tue 31-03-20	Thu 02-04-20	
		Interactive Requirements	5 days	Fri 03-04-20	Thu 09-04-20	1
		Retail Requirements	2 days	Fri 10-04-20	Mon 13-04-20	2
		Business System Requirements	1 day	Tue 14-04-20	Tue 14-04-20	3
		Development	12 days	Wed 15-04-20	Thu 30-04-20	4
		Unit test	3 days	Fri 01-05-20	Tue 05-05-20	5
		Handover to test	2 days	Wed 06-05-20	Thu 07-05-20	6
		Test Planning	3 days	Fri 08-05-20	Tue 12-05-20	7
		Test Analysis and Design	1 day	Wed 13-05-20	Wed 13-05-20	8
		Test execution and Recording	2 days	Thu 14-05-20	Fri 15-05-20	9
		Test Completion	4 days	Mon 18-05-20	Thu 21-05-20	10

Figure 4.3.1 Task Usage Of Project

2. Gantt Chart

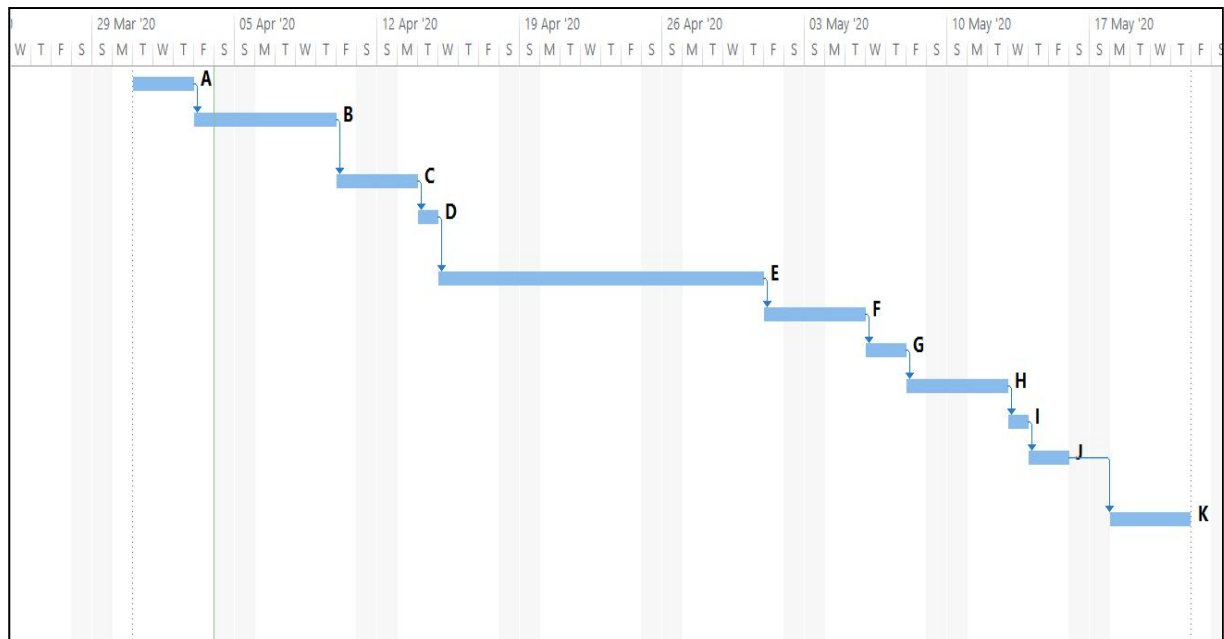


Figure 4.3.2 Gantt Chart

Chapter 5: IMPLEMENTATION

5.1. Methodology Applied

The methodology applied for the implementation of the proposed system consists of the following 5 steps:

- Collecting and storing image data with valid image_name
- Feature extraction from collected data
- take frame from image or video
- Matching the Features
- Generating attendance sheet

5.2. Algorithms Implemented

The **facial recognition System** is the best system which is used for first detection and recognizes whether the person is there or not by finding the faces from the given camera or videos.



Figure 5.2.1 Facial Points Detection

face_recognition is a python library that builds on top of many libraries like Dlib library which is a modern C++ toolkit containing machine learning algorithms and tools for creating complex software in C++ and other machine learning algorithms.

Since Every Machine Learning algorithm takes a dataset as input and learns from this data. The face recognition algorithm goes through the data and identifies patterns in the data. For instance, suppose we wish to identify whose face is present in a given image, there are multiple things we can look at as a pattern:

- Height/width of the face.
- Height and width may not be reliable since the image could be rescaled to a smaller face. However, even after rescaling, what remains unchanged are the ratios – the ratio of height of the face to the width of the face won't change.
- Color of the face.
- Width of other parts of the face like lips, nose, etc.

Clearly, there is a pattern here – different faces have different dimensions like the ones above. Similar faces have similar dimensions.

As a simple example, we can map a “face” into a feature vector which can comprise various features like:

- Height of face (cm)
- Width of face (cm)
- Average color of face (R, G, B)
- Width of lips (cm)
- Height of nose (cm)

Essentially, given an image, we can map out various features and convert it into a feature vector like:

Height of face (cm)	Width of face (cm)	Average color of face (RGB)	Width of lips (cm)	Height of nose (cm)
23.1	15.8	(255, 224, 189)	5.2	4.4

So, our image is now a vector that could be represented as (23.1, 15.8, 255, 224, 189, 5.2, 4.4). Of course there could be countless other features that could be derived from the image (for instance, hair color, facial hair, spectacles, etc). However, for the example, let us consider just these 5 simple features.

Now, once we have encoded each image into a feature vector, the problem becomes much simpler. Clearly, when we have 2 faces (images) that represent the same person, the feature vectors derived will be quite similar. Put it the other way, the “distance” between the 2 feature vectors will be quite small.

The above algorithm that is Face Recognition Algorithm can help us here with two things:

- 1. Deriving the feature vector:** it is difficult to manually list down all of the features because there are just so many. A Machine Learning algorithm can intelligently label out many of such features. For instance, a complex feature could be: ratio of height of nose and width of forehead. Now it will be quite difficult for a human to list down all such “second order” features.
- 2. Matching algorithms:** Once the feature vectors have been obtained, a Machine Learning algorithm needs to match a new image with the set of feature vectors present in the corpus. Faces of the each students in different position needs to be feeded in to the database and the by applying the face recognition algorithm the encoding of all the students is

to be stored and whenever the student is in the class the photo of the students is given to the system then the encodings of the known face and unknown face is to be matched and if matches then the attendance of the students is marked.

5.2.1. DETERMINED SYSTEM:

The task of the system is to capture the face of each student and encoding of each student needs to store it in the database.

when the attendance of the students is to be taken, each and every student needs to be sit properly in the classroom whenever the teacher takes the photo of students so that the encodings of the each and every student is to be extracted properly and will give to the system then the encodings of the known images and the unknown images is to be matched and thus the marking of the attendance is to be done.

5.3 Datasets Source and Utilization

The images of the students in the database with the name of the image is the full name of the student so that in case there might be 2 students having the same name so to avoid such confusion the name of the image which needs to be store in to the database is having the different name also the database size must be enough and good also the images which will be saved in the database must be having the dimensions of less than 700 X 700 and the size of the image is less than 600kb. The next step of working is to extract the encodings from the images present in the database and saving the encodings in to the pickle file this is because we are extracting the images encodings in the form of dictionary having the key as the name of the image for which the encodings are to be

generated and the values as the list which contains the encodings of the each images.

Images In Database:



Figure 5.3.1-dataset 1

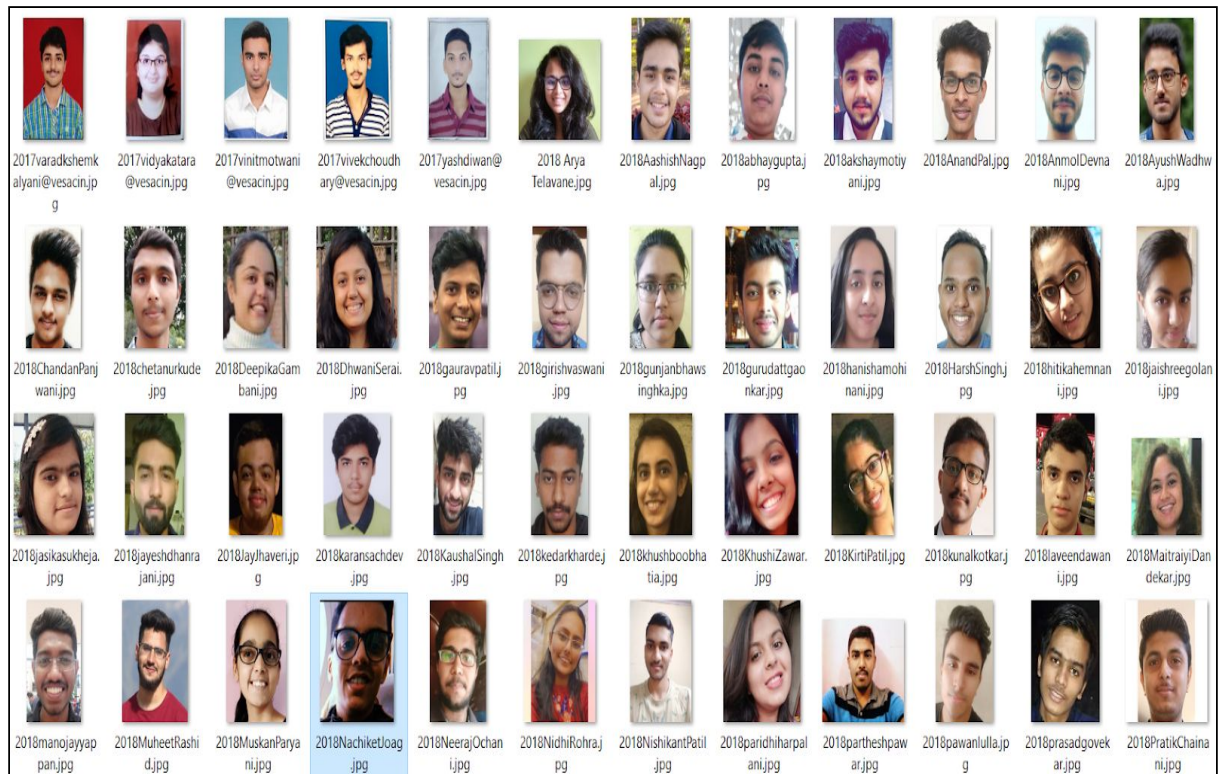


Figure 5.3.2-dataset 2

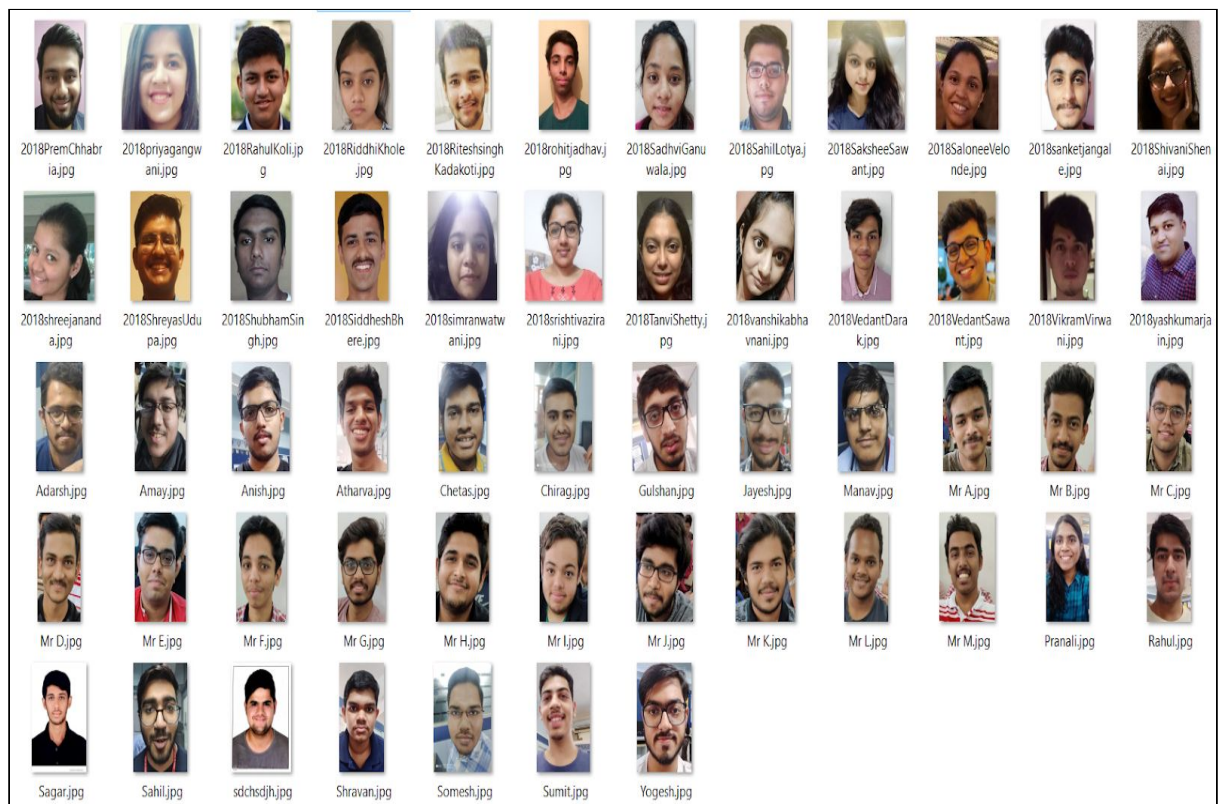


Figure 5.3.3-dataset 3

5.4. Screenshots (GUI) of the project

Attendance By Image Upload Page:

The screenshot shows the 'Upload Data' form in the FATTENDANCE application. The form is titled 'Upload Data' in a teal header. It contains four input fields: 'Class No:', 'Lecture:', 'Slot no:', and 'Upload image'. The 'Upload image' field has a 'Choose File' button and a 'No file chosen' status. Below the fields are two buttons: 'Submit' (blue) and 'Cancel' (red). The application's navigation bar at the top includes 'FATTENDANCE', 'Home', 'Image Details', 'Video Details', 'Logout', and a user profile icon. The footer contains the copyright notice: 'Copyright © FATTENDANCE.com All Rights Reserved|Contact Us: +91 1000516525505'.

Class No:	Lecture:	Slot no:	Upload image
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="button" value="Choose File"/> No file chosen

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Figure 5.4.1-Attendance by Image Upload

Image Details Page:

The screenshot shows the 'Image Details' page in the FATTENDANCE application. The page title is 'Image Details' with the subtitle 'Past History of uploaded documents .'. It displays a table of uploaded images with columns: 'Uploaded Image', 'Date and Time', 'Class No', 'Lecture', 'Slot No', 'Uploaded Image Name', and 'View'. There are three rows of data, each with a thumbnail image, a 'View Present Students' button, and a 'View' button. The application's navigation bar at the top includes 'FATTENDANCE', 'Home', 'Image Details', 'Video Details', 'Logout', and a user profile icon. The footer contains the copyright notice: 'Copyright © FATTENDANCE.com All Rights Reserved|Contact Us: +91 1000516525505'.

Uploaded Image	Date and Time	Class No	Lecture	Slot No	Uploaded Image Name	View
	Jan. 4, 2020, 11:05 a.m.	D12A	AAOA	8:10-9:10	Group4.jpg	<input type="button" value="View Present Students"/> <input type="button" value="View"/>
	Jan. 4, 2020, 12:31 p.m.	D12A	CS	8:10-9:10	Group3.jpg	<input type="button" value="View Present Students"/> <input type="button" value="View"/>
	Jan. 4, 2020, 12:36 p.m.	D12A	CS	8:10-9:10	Group3_dgYwlg3.jpg	<input type="button" value="View Present Students"/> <input type="button" value="View"/>

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Figure 5.4.2-Image Details

Image Details of Students Present Page:

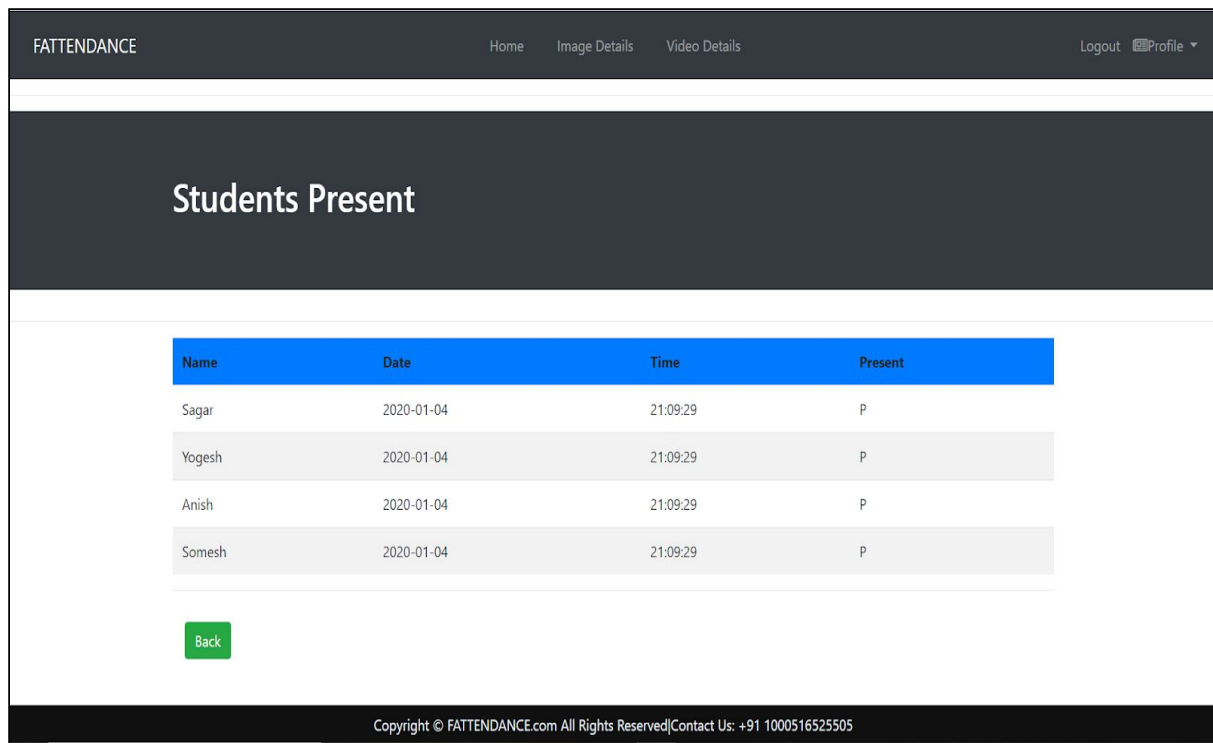


Figure 5.4.3-Image Details of Students Present

Attendance By Video Upload Page:

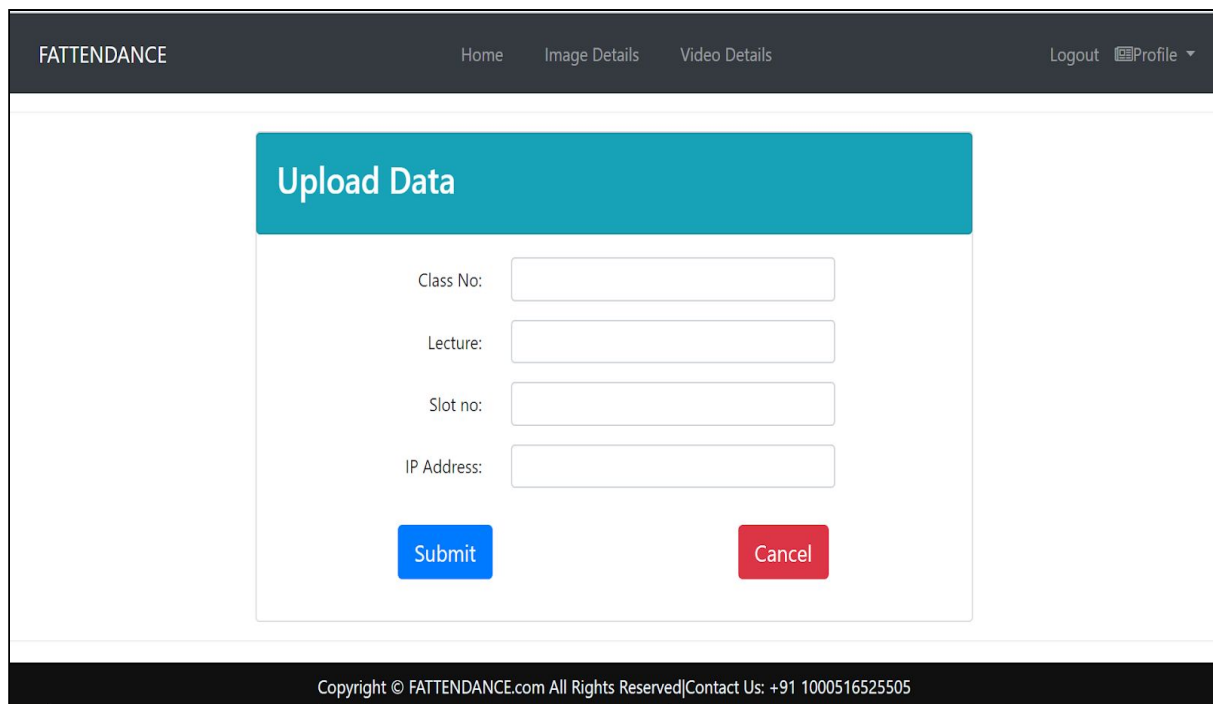


Figure 5.4.4-Attendance by Video Upload

Video Details Page:

Date and Time	Class No	Lecture	Slot No	IP Address	View
Jan. 9, 2020, 3:11 p.m.	D12A	CS	12:45-1:45	0	View Present Students
Jan. 12, 2020, 7:49 p.m.	D12A	CS	12:45-1:45	0	View Present Students
Jan. 15, 2020, 10:15 p.m.	D12B	CS	8:10-10:10	0	View Present Students
Jan. 15, 2020, 10:20 p.m.	D12A	aa0a	10:10-10:2	0	View Present Students
March 5, 2020, 12:11 a.m.	D12C	AAOA	12:45-1:45	0	View Present Students
March 5, 2020, 12:13 a.m.	D7A	AAOA	8:10-9:10	0	View Present Students
March 5, 2020, 12:15 a.m.	D7A	AAOA	8:10-9:10	0	View Present Students
March 5, 2020, 12:16 a.m.	D7A	OS	8:10-9:10	0	View Present Students

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Figure 5.4.5-Video Details

Video Details of Students Present Page:

Name	Date	Time	Present
Jayesh	2020-01-15	22:21:16	P
Sahil	2020-01-15	22:21:20	P
Unknown	2020-01-15	22:21:20	P

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Figure 5.4.6- Video Details of Students Present

Chapter 6: TESTING

6.1. Definition of Test Case

A test case is a set of conditions or variables under which a tester will determine whether a system under test satisfies requirements or works correctly. The process of developing test cases can also help find problems in the requirements or design of an application.

6.2. Types of Test Cases

6.2.1 Black Box Testing

Black-box testing is a method of software testing that examines the functionality of an application (e.g. what the software does) without peering into its internal structures or workings (see white-box testing).

6.2.2 White Box Testing

White-box testing (also known as clear box testing, glass box testing, transparent box testing, and structural testing) is a method of testing software that tests internal structures or workings of an application, as opposed to its functionality (i.e. black-box testing). In white-box testing an internal perspective of the system, as well as programming skills, are used to design test cases.

6.2.3 Unit Testing

Unit testing, also known as component testing, refers to tests that verify the functionality of a specific section of code, usually at the function level. In an object-oriented environment, this is usually at the class level, and the minimal unit tests include the constructors and destructors. These types of tests are

usually written by developers as they work on code (white-box style), to ensure that the specific function is working as expected.

6.2.4 Integration Testing

Integration testing is any type of software testing that seeks to verify the interfaces between components against a software design. Software components may be integrated in an iterative way or all together ("big bang").

6.2.5 Component Interface Testing

The practice of component interface testing can be used to check the handling of data passed between various units, or subsystem components, beyond full integration testing between those units. The data being passed can be considered as "message packets" and the range or data types can be checked, for data generated from one unit, and tested for validity before being passed into another unit.

6.2.6 System Testing

System testing, or end-to-end testing, tests a completely integrated system to verify that it meets its requirements. For example, a system test might involve testing a login interface, then creating and editing an entry, plus sending or printing results, followed by summary processing or deletion (or archiving) of entries, then logoff. In addition, the software testing should ensure that the program, as well as working as expected, does not also destroy or partially corrupt its operating environment or cause other processes within that environment to become inoperative (this includes not corrupting shared memory, not consuming or locking up excessive resources and leaving any parallel processes unharmed by its presence).

6.2.7 Alpha Testing

Alpha testing is a type of acceptance testing; performed to identify all possible issues/bugs before releasing the product to everyday users or the public. The focus of this testing is to simulate real users by using black box and white box techniques. The aim is to carry out the tasks that a typical user might perform. Alpha testing is carried out in a lab environment and usually the testers are internal employees of the organization. To put it as simple as possible, this kind of testing is called alpha only because it is done early on, near the end of the development of the software, and before beta testing.

6.2.8 Beta Testing

Beta Testing of a product is performed by "real users" of the software application in a "real environment" and can be considered as a form of external user acceptance testing. Beta version of the software is released to a limited number of end-users of the product to obtain feedback on the product quality.

6.3. Test Cases

1) SYSTEM TESTING

Case No.	No of Students Present In Image	No of Face Visible in the Image	No of Faces Detected	No of Faces Recognize Correctly	No of Faces Recognized Incorrectly	Accuracy (in %)
1.	2	2	2	2	0	100
2.	4	4	4	4	0	100
3.	5	5	5	5	0	100
4.	7	7	7	7	0	100
5.	9	9	9	9	0	100
6	10	9	9	9	0	100
7	20	19	18	17	1	89.47
8	30	28	25	22	3	78.5
9	53	48	46	39	7	81.25

Output For Case 4: Total no of Students 7/7 Detected and Recognized Successfully

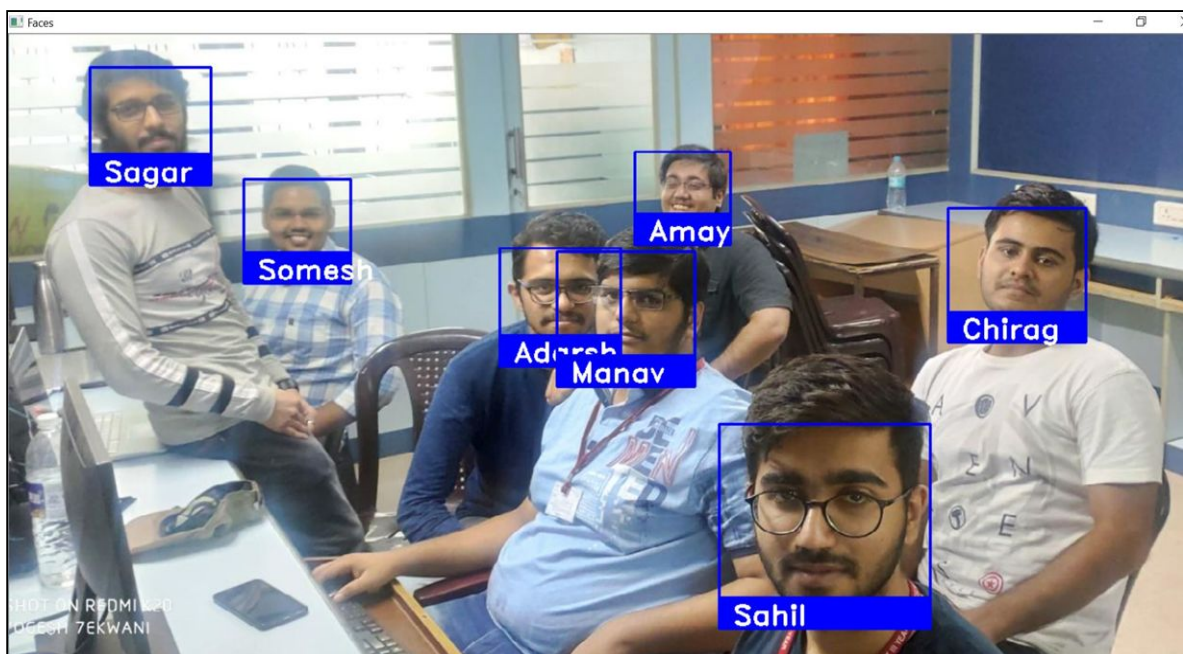


Fig-6.3.1- Recognized Image-1

Output For Case 5 :Total no of Students 10 out of which 9 Detected and Recognized Successfully

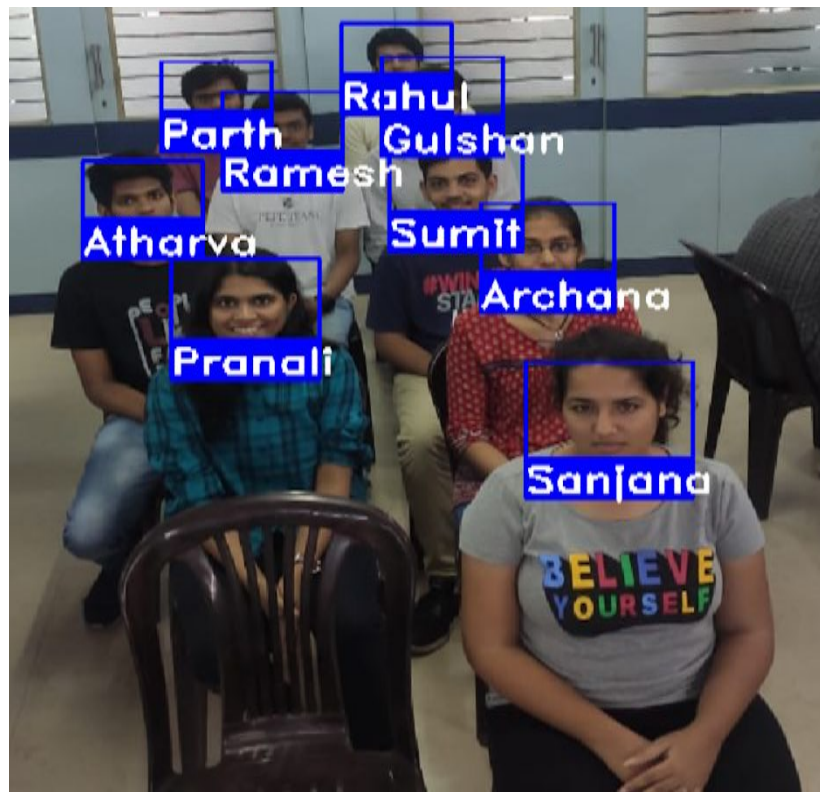


Fig-6.3.3-Recognized Image-2

Output For Case 6 :Total no of Students 10 out of which 9 Detected and Recognized Successfully



Fig-6.3.3-Recognized Image-3

6.4. Test Results

Case1:

	A	B	C	D
1	Name	Date	Time	P/A
2	Aamay	09:41:07	2019-12-19	p
3	Adarsh	09:41:07	2019-12-19	p
4	Chirag	09:41:07	2019-12-19	p
5	Sahil	09:41:07	2019-12-19	p
6	Sagar	09:41:07	2019-12-19	p
7	Somesh	09:41:07	2019-12-19	p
8	Manav	09:41:07	2019-12-19	p

Fig-6.4.1-Case1 Attendance Sheet 1

Case2:

	A	B	C	D
1	Name	Date	Time	P/A
2	2018lavee	11:32:05	09-03-20	p
3	2018Muhe	11:32:05	09-03-20	p
4	2018kedar	11:32:05	09-03-20	p
5	2018manco	11:32:05	09-03-20	p
6	Mr F	11:32:05	09-03-20	p
7	Mr G	11:32:07	09-03-20	p
8	2018cheta	11:32:07	09-03-20	p
9	2018Vikrai	11:32:07	09-03-20	p

Fig-6.4.2-Case2 Attendance Sheet 2

Chapter 7: RESULT ANALYSIS

7.1 Evaluation Measures

Case1: TOTAL IMAGES IN THE DATASET : 40

Output Accuracy :

1. 7 out of 7 recognized. (avg > 90%)
2. 9 out of 9 recognized. (avg >90%)

Case2: TOTAL IMAGES IN THE DATASET : 150

Output Accuracy :

1. 9 out of 9 recognized. (>90%)
2. 8 out of 8 recognized. (>90%)

7.2 Input Parameters Considered

- The Camera used should be able to capture images with Maximum Resolution and High Picture Quality. { Higher the Resolution, Higher is the Accuracy. }
- Network connectivity (Wi-Fi) should be fast and stable enough throughout the entire process to ensure minimum errors.
- Faces should be properly visible to the Camera (visibility > 50%).
- Faces not present/ Unmatched faces are by default marked as “Unknown”.

7.3 Comparison of results with existing system

- The Database used is of the Colored Images of the Student with different angle as compared to the black and white images

- Processing time is less in our system as compared to the system which uses an external hardware (eg-Wires)
- The chances of spoofing the face recognition system are reduced
- Our Software is Feasible and Efficient as compared to other system

8. CONCLUSION

8.1 Limitations

The automated attendance system can be implemented in larger areas like in a seminar hall where it helps in sensing the presence of many people. Sometimes the poor lighting condition of the classroom may affect image quality which indirectly degrades system performance, this can be overcome in the latter stage by improving the quality of the video or by using some algorithm.

8.2 Conclusion

- Thus, our solution for Intelligent Attendance successfully minimizes Human-Interference, Enhances transparency and completely eliminates the Gaps of the current system.
- The Automation helps in eliminating the Fraudulent entries and ultimately achieve the High-precision, Real-Time attendance to meet the need for Automatic and Reliable evaluation.

8.3 Future Scope

- Currently, we have designed a system that detects the presence of a person by using Real-Time Face Recognition from a Real-Time Camera (eg: Photo).
- Also, we are strategizing to detect and store the Unknown faces as well for further evaluations.
- Since, the base model is in working condition, we have received many useful suggestions to build multiple UIs for Gyms, Classrooms, Playschools, Security Alarms, ATMs, Seminar Halls, CCTV Footage Scanners, etc.

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Appendix

1. Progress Review Sheet 1 -

Inhouse / Industry : **Mini Project Evaluation Sheet 2019 - 20** GROUP NO.: 4 Class: D12 A/B/C

Group Members: Yogesh Tekwari Sagar Sidhwa Somesh Tiwari (Attendance Management System Using Half-Face-Recognition)
68, D12A 62, D12A 71, D12A
[Signature] [Signature] [Signature]


	Engineering Concepts & Knowledge	Interpretation of Problem & Analysis	Design / Prototype	Interpretation of Data & Dataset	Modern Tool Usage	Societal Benefit, Safety Consideration	Environment Friendly	Ethics	Team work	Presentation Skills	Applied Engg & Mgmt principles	Life-long learning	Professional Skills	Innovative Approach	Research Paper	Total Marks
	(5)	(5)	(5)	(3)	(5)	(2)	(2)	(2)	(2)	(3)	(3)	(3)	(3)	(4)	(7)	(50)
Review of Project Stage I																
Comments: we have to create the database of our class (D12A) & when the SEL Lecture is there we have to click the photo & recognize the faces & mark attendance.																

Name & Signature Reviewer1

	Engineering Concepts & Knowledge	Interpretation of Problem & Analysis	Design / Prototype	Interpretation of Data & Dataset	Modern Tool Usage	Societal Benefit, Safety Consideration	Environment Friendly	Ethics	Team work	Presentation Skills	Applied Engg & Mgmt principles	Life-long learning	Professional Skills	Innovative Approach	Research Paper	Total Marks
	(5)	(5)	(5)	(3)	(5)	(2)	(2)	(2)	(2)	(3)	(3)	(3)	(3)	(4)	(7)	(50)
Review of Project Stage I																
Comments:																

Date: _____

Name & Signature Reviewer2



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REPRESENTED OUR COLLEGE IN RESEARCH COMPETITION
AVISHKAR





University of Mumbai



14th Inter-Collegiate/
Institute/Department

AVISHKAR

Research Convention: 2019-20

(District/Zonal Level Research Project Competition)

Certificate of Participation

This is to Certify that **Mr. Sidhwa Sagar Naresh** of **Vivekanand Education Society's Institute of Technology, Chembur** Participated and Presented a Research Project Titled **Face Recognition Based Attendance System in Engineering and Technology** Category and **UG Level** at the **Selection Round** of **14th Inter-Collegiate / Institute / Department Avishkar Research Convention: 2019-20** held at **Ramrao Adik Institute of Technology, Nerul, Navi Mumbai** on **December 21, 2019** for **All Engineering Colleges of all Districts zone.**



DR. (MRS.) MINAKSHI GURAV
OSD
Avishkar Research Convention
University of Mumbai



Dr. Sunil Patil
DIRECTOR
Department of Students' Development,
University of Mumbai

Place: Nerul, Navi Mumbai
Date: December 21, 2019

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University of Mumbai



University of Mumbai



14th Inter-Collegiate/
Institute/Department

AVISHKAR

Research Convention: 2019-20
(District/Zonal Level Research Project Competition)

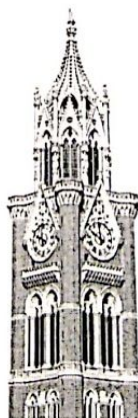
Certificate of Participation

This is to Certify that **Mr. Tiwari Somesh Vijay** of **Vivekanand Education Society's Institute of Technology, Chembur** Participated and Presented a Research Project Titled **Face Recognition Based Attendance System in Engineering and Technology** Category and **UG Level** at the **Selection Round of 14th Inter-Collegiate / Institute / Department Avishkar Research Convention: 2019-20** held at **Ramrao Adik Institute of Technology, Nerul, Navi Mumbai** on **December 21, 2019** for **All Engineering Colleges of all Districts zone.**



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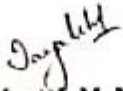



Place: Nerul, Navi Mumbai
Date: December 21, 2019



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This project has received the Research Grant by our college(VESIT).

 <p>Vivekanand Education Society's Institute of Technology (Affiliated to University of Mumbai, Approved by AICTE & Recognised by Govt. of Maharashtra)</p>	<p>Dr. (Mrs.) J. M. Nair M.Tech, Ph.D. (IT-BI) Principal</p> <p>Ref.No: VESIT/ JNM/3073/2019-2020</p>	<p>Date: 18/02/2020</p>
<p>To, 1) Mrs. Mannat A. Daultani 2) Mrs. Abha Tewari</p>		
<p>Title of the Project : Automatic Attendance Marking for Kindergarten Using Half-Face Recognition</p>		
<p>Madam,</p> <p>We are pleased to inform you that your project has been selected for VESIT Innovation Research Grant. Your group is requested to start the work and prepare a budget. Further a one page sheet discussing the deliverables and timeline must be submitted. Your work should be completed in the next academic year 2020-21, so that it can be presented on Technology Day March 19, 2021. Periodic review will be conducted.</p>		
<div><div><p>Dr. (Mrs.) J. M. Nair Principal</p><p>VIVEKANAND EDUCATION SOCIETY'S INSTITUTE OF TECHNOLOGY HASHU ADVANI MEMORIAL COMPLEX, COLLECTOR'S COLONY, CHEMBUR, MUMBAI-400 074, INDIA.</p></div><div></div></div>		
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