

# GRIDWORLD MDP

GRIDWORLD is  $3 \times 4$  with 1 wall

$$\therefore \text{Total States} = 12 - 1 = 11$$

Action: North, South, East, West.

	$S_0$	$S_1$	$S_2$	$S_3$	$S_4$	$S_5$	$S_6$	$S_7$	$S_8$	$S_9$	$S_{10}$
$S_0$	0.1	0.1			0.8						
$S_1$											
$S_2$		0.1		0.1		0.8					
$S_3$											
$S_4$					0.2			0.8			
$S_5$						0.1	0.1			0.9	
$S_6$								1.0			
$S_7$								0.9	0.1		
$S_8$								0.1	0.8	0.1	
$S_9$									0.1	0.8	0.1
$S_{10}$										0.1	0.9

0	1	2	3
•	•	•	+
4		5	6
•		•	-
7	8	9	10
A	•	•	•

CORRECT : 0.8  
 WRONG : 0.2 evenly  
 + : +1.0  
 - : -1.0

ACTION: SOUTH

$$0 \rightarrow 4$$

$$S_0 S_4 = 0.8$$

We can move to  $S_1$  &  $S_0$  with 0.2 even Probability

$$\therefore S_0 S_0 = 0.1$$

$$S_0 S_1 = 0.1$$

$$2 \rightarrow 5$$

$$S_2 S_5 = 0.8$$

We can move to  $S_1$  &  $S_3$

$$\therefore S_2 S_1 = 0.1 = 0.1$$

$$3 \rightarrow 6$$

Now 6 is kind of end state with bad reward. So the moment that happens we will move to start i.e. 7

$$\therefore S_3 S_7 = 1.0$$

$$4 \rightarrow 7$$

$$S_4 S_7 = 0.8$$

Now since on right we have wall so only wrong move could be  $S_4$

$$\therefore S_4 S_4 = 0.2$$

$$5 \rightarrow 9$$

$$S_5 S_9 = 0.8$$

We can be in same state (due to wall) or move to  $S_6$

$$\therefore S_5 S_5 = 0.1 = S_5 S_6$$

( $\because S_5 S_6$  won't be like  $3 \rightarrow 6$  or here we are just analysing the chance whereas in  $3 \rightarrow 6$  we were actually making a move.)

$$6 \rightarrow 10$$

$\therefore$  6 in end state so restart to 7

$$\therefore S_6 S_7 = 1.0$$

( $\because$  Nothing in Down)

$$7 \rightarrow 7$$

$$\therefore S_7 S_7 = 0.8$$

Now can move to  $S_7$  or  $S_8$

$$\therefore S_7 S_7 = 0.8 + 0.1 = 0.9$$

$$S_7 S_8 = 0.1 = 0.1$$

$$8 \rightarrow 8$$

$$S_8 S_8 = 0.8$$

$$S_8 S_7 = 0.1$$

$$S_8 S_9 = 0.1$$

$$9 \rightarrow 9$$

$$S_9 S_9 = 0.8$$

$$S_9 S_{10} = 0.1$$

$$S_9 S_8 = 0.1$$

$$10 \rightarrow 10$$

$$S_{10} S_{10} = 0.8$$

$$S_{10} S_9 = 0.1$$

$$S_{10} S_{10} = S_{10} S_{10} + 0.1 = 0.9$$